JOHN SZURLEY coinopmanuals.com

SERVICE TRAINING MANUAL

More than Jukeboxes

Section 1:

ES 5.1 Programming Tips

Section 1: ES 5.1 Programming Tips

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OVERVIEW: COMMANDS OF SERVICE PROGRAMS

Group	Name of Command Group	Command Number
1	Authorization	P001P002
2	Statistics	P010P026
3	Data Transfer/Cancellation	P030P033
4	General Settings	P040P054
5	Price Setting	P060P066
6	Monetary Value Setting	P070P076
7	Programming real time clock	P080P082
8	Programming free credits	P090P094
9	Programming background music	P100P107
10	Programming auto play	P110P117
11	Programming advertising	P120P127
12	Lock-out of different titles	P130P135
13	Programming Happy-Hour-Credits	P140P145
14	Test Programs	P150P164
	New Features & Changes - ES 5 To ES 5.	1

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2. Statistics

P010 Least Popular Disc

#0: Starts P010 over

#1: Advances to the next ranked disc

#2: Shows the number of plays for that disc

#3: Allows you to put in a disc number and go directly to it and see the ranking

P011 Most Popular Disc

#0: Starts P011 Over

#1: Advances to the next ranked disc

#2: Shows the number of plays for that disc

#3: Allows you to put in a disc number and go directly to it and see the ranking

P012 Displays the top 30 singles

#0: Starts P012 Over

#1: Advances to the next ranked single

#2: Shows you the number of plays for the single shown

P013 Displays the cash readings (rounded off to the nearest dollar)

#0: Displays the cash since the last collection (this is resetable)

#1: Displays the lifetime cash total (this is nonresetable)

P014 Cash for individual coin channels and bill acceptor

#0: Coins through chute 1 (# Coins x .10 = Money)

#1: Coins through chute 2 (# Coins x .50 = Money)

#2: Coins through chute 3 (# Coins x .25 = Money)

#3: Coins through chute 4 (No Value)

#4: Bills counted in bill validator (# = Dollars)

#5: Lifetime counter of chute 1 (x .10)

#6: Lifetime counter of chute 2 (x .50)

#7: Lifetime counter of chute 3 (x .25)

#8: Lifetime counter of chute 4 (x .00)

#9: Lifetime of bill validator (# = Dollars)

P016 Number of songs played

#0: Number since last time collected (resetable)

#1: Lifetime number (nonresetable)

P017 Number of songs selected

#0: Number since last time collected (resetable)

#1: Lifetime number (nonresetable)

P018 Number of albums selected

#0: Number since last time collected (resetable)

#1: Lifetime number (nonresetable)

P019 Number of overplayed songs

#0: Number since last time collected (resetable)

#1: Lifetime number (nonresetable)

P020 Number of credits paid for

#0: Number since last time collected (resetable)

#1: Lifetime number (nonresetable)

P021 Number of free credits

#0: Number since last time collected (resetable)

P022 Number of background songs that played

#0: Number since last time collected (resetable)

#1: Lifetime number (nonresetable)

P023 Number of songs played in auto play mode

#0: Number since last time collected (resetable)

#1: Lifetime number (nonresetable)

P024 Number of plays in advertising mode

#0: Number since last time collected (resetable)

#1: Lifetime number (nonresetable)

P025 Number of Happy-Hour-credits

#0: Number since last time collected (resetable)

#1: Lifetime number (nonresetable)

P028 Number of unused credits (no lifetime)

P029 Number of unplayed songs that were selected (no lifetime)

P033 Cancellation of resettable counters

"0" + "H": Cancels all resetable memory contents

"1" + "H": Resets hit parade (P012)

"2" + "H": Resets popularity (P010 + P011)

"3" + "H": Resets counters and cashbox counters (P013 to P024)

"4" + "H": Cancels credits

"5" + "H": Cancels selections in memory

"6" + "H": Clears error codes (P150)

3. Data Transfer/Cancellation

P030 "0" + "H" Stores all data in data print and prints out depending on data print setting. The counters are then reset after the printout is done and the interlock switch is pushed in.

P031 Prints-out at data print only.

- "0" Prints all data.
- "1" Prints cashbox amount.
- "2" Prints counters with cashbox.
- "3" Prints the general settings.
- "4" Prints the popularity of all CDs.
- "5" Prints the top 30 single tracks with the number of plays.
- "6" Prints the last 20 error codes with date and time.

P032 "0" Allows the entire statistics to print out with any other printer.

P033 Cancellation of resettable memory programs

- "0" + "H" Cancels all resettable memory contents
- "1" + "H" Resets hit parade. (P012)
- "2" + "H" Resets popularity. (P010 + P011)
- "3" + "H" Resets counters and cashbox counters. (P013 TO P024)
- "4" + "H" Cancels credits on display.
- "5" + "H" Cancels selections in memory.
- "6" + "H" Clears error codes. (P150)

4. General Settings

P040 Resets P040 to P054 & P094 also sets P091 to P135 to zero.

"0" + "H" = Defauit values

"1" + "H" = Same as before but enables background and the auto play. With access to all CDs.

P041 I.D. Number for use with NSM Data print #1 to #9999 Then push "H"

P042 The maximum number of selectable CDs and tracks.
of CDs and # of tracks then push "H"

P043 Light organ in stand-by(Not used)

P044 Light organ during play(Not used)

P045 Time limit on songs

From 1 to 99 min. Then push "H"

"0" + "H" = Unlimited time

P046 Playing sequence on playing paid songs

"0" + "H" Play as selected (FIFO)

"1" + "H" Play in numerically ascending numbers

"2" + "H" Play randomly

P047 Maximum number of song on the same CD to play in a row. (Also affects background play.)

"0" + "H" = Unlimited

"1" to "99" +"H" = The number of tracks to be played in a row.

P048 Automatic advance of title display

"10" + "H" = 10 Min.

"20" + "H" = 20 Min. Up to "99" + "H" = 99 Min.

"0" + "H" = Disabled

P049 Cancel credits after power off and standby

"0" + "H" = No cancellation of credits.

"1" + "H" = 6 Min.

"2" + "H" = 12 Min. Up to "240" + "H" = 24Hrs

P050 Cancellation of selections in memory after power off

"0" + "H" = No cancellation of selections

"1" + "H" = 6 Min.

"10"+ "H = 1 Hr.

Up to "240" + "H" = 24Hrs

P051 Maximum volume level during paid play

"0" + "H" Mute Up to "31" + "H" (Loudest)

P052 Maximum volume level during background mode

"0" + "H" Mute Up to "30" + "H"

P053 Volume control from inside the jukebox

Key "2" Louder key "8" quieter both channels

Key "1" Louder key "7" quieter left channel

Key "3" Louder key "9" quieter right channel

P054 Bass and treble settings

Key "2" More bass and treble both channels

Key "8" Less bass and treble both channels

Key "1" More bass both channels

Key "7" Less bass both channels

Key "3" More treble both channels

Key "9" Less treble both channels

5. Price Setting

P060 Resets pricing to default.

"18" + "H" = 1 Play for \$.50

3 Plays for \$ 1.00

18 Plays for \$ 5.00

P061 to P065 You can customize the pricing. Always start with the lowest amount

of money you want to give credit for and don't change until the

number of credits for money changes.

Unused step may be programmed with zero.

P066 Sets the album pricing.

"0" + "H" = No album selection possible.

"1" + "H" = Charges for only how many tracks are on the disc.

"2" + "H" = Only charges 4 credits for every 5 tracks on the disc.

"3" + "H" = Only charges 3 credits for every 4 tracks on the disc.

"4" + "H" = Only charges 2 credits for every 3 tracks on the disc.

6. Coin Channel Value Setting

P070 Resets coin chutes to factory setting "10" + "H" = USA coin chute setting.

P071 Coin Channel 1 (USA \$ 0.10)

P072 Coin Channel 2 (USA \$ 0.50)

(With single rocker coin mechanism \$ 0.25)

P073 Coin Channel 3 (USA \$ 0.25)

P074 Coin Channel 4 (USA \$.00 Free credit button)

P075 Coin Channel 5 (USA \$ 1.00)

P076 Dollar Bill Bonus

P077 Indirect/Direct money to credit revaluation

"0" + "H" = Indirect revaluation: inserted coins are stored. At a defined coin value the credit is given for the highest price setting.

Example: Pricing = 1 Credit for \$ 0.50

3 Credits for \$ 1.00

18 Credits for \$ 5.00

4 \$ 0.25 will give 3 credits

40 \$ 0.25 will give 18 credits

5 \$1.00 bills will give 18 credits

"1" + "H" = Direct revaluation: inserted coins are not stored. They are revalued after each insertion, making it impossible for bonus credits with multiple coins or bills.

Example: Pricing = 1 Credit for \$ 0.50

3 Credits for \$ 1.00

18 Credits for \$ 5.00

4 \$ 0.25 will give only 2 credits

40 \$ 0.25 will give only 10 credits

5 \$1.00 bills will give only 15 credits

1 \$5.00 bill will give only 15 credits

7. Setting the real time clock

```
P080: Time of day (in hundreds I.E. 3PM = 1500)

Key "1" Advances hours

Key "7" Subtracts hours

Key "3" Advances minutes

Key "9" Subtracts minutes
```

P081: Day month and year

```
1111
Key
          Advances the day
     "7"
Key
           Decreases the day
     "2"
           Advances the month
Key
     "8"
Key
           Decreases the month
Key
     "3"
          Advances the year
Key
     "9"
           Decreases the year
```

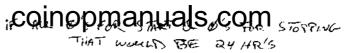
P082: Day of the week

```
Key "3" Advances the day code

Key "9" Decreases the day code

1= Monday, 2= Tuesday, 3= Wednesday, 4= Thursday,

5= Friday, 6= Saturday, 7= Sunday
```



8. Programming Free Credits

P090 Resets free credits to 200

"0" + "H" = Unlimited free credits with no time periods

P091 Starting time for free credits

Hours with keys "1" or "7"

Minutes with keys "3" or "9"

Key "6" = 30 Min.

Key "4" = 12 o'clock

Key 5" = 0000

Push "H" after entry

P092 Stopping time for free credits

Hours with keys "1" or "7"

Minutes with keys "3" or "9"

Push "H" after entry

P093 Weekdays that free credit is enabled on the middle display the weekdays are shown with numbers 1 to 7. Each weekday can be activated individually. "1" means active on that day. "0" means off for that day. Pick "0" or "1" then push "H"

P094 Entering the number of free credits

"0" + "H" = No free credits are possible.

Less than "200" = Limited free credits. The amount corresponds to the inputted number + "H"

"200" + "H" = Unlimited free credit.

"201" + "H" = Switching between paid credits and unlimited credits.

"202" + "H" = Free play (99 Credits) while time window is active.

9. Background Music

P100 Resets background to disabled

"0" + "H" = Disabled

P101 Starting time for background music Set hours with keys "1" or "7" Set minutes with keys "3" or "8" Push "H" after entry

P102 Stopping time for background music Set hours with keys "1" or "7" Set minutes with keys "3" OR "8" Push "H" after entry

P103 Weekdays that background is enabled on the middle display the weekdays are shown with the numbers 1 to 7.

Each day can be activated individually.

"1" Means active on that day.

"0" Means off for that day.

Pick "0" or "1" then push "H"

P104 Type of operation for background

"0" + "H" = No background music

"1" + "H" = Allows starting and stopping of background music by pressing background key on the machine or remote control.

"2" + "H" = Automatically plays background music at defined times.

P105 What is played as background music

Enter 20 four digit entries.

20 titles or albums can be selected.

With no selections in P105 all CDs will be selected.

(03 Version Eprom & later for ES V)

P106 Lock out selections of background music

"0" + "H" = Titles or albums free for selecting

"1" + "H" = Titles or albums cannot be selected

P107 Sequence of playing background music

"0" + "H" = Play in order of entry

"1" + "H" = Random play

10. Programming auto play

P110 Resets auto play to disabled "0" + "H" = Disabled

P111 Starting time for auto play
Set hours with keys "1" or "7"
Set minutes with keys "3" or "9"
Push "H" after entry

P112 Stopping time for auto play
Set hours with keys "1" or "7"
Set minutes with keys "3" or "9"
Push "H" after entry

P113 Weekdays that auto play is enabled on the middle display the weekdays are shown with the numbers 1 to 7.

Each weekday can be activated individually.

"1" Means active on that day.

"0" Means off for that day.

Pick "0" or "1" then push "H"

P114 Defines the time between songs in auto play.

"1" to "99" + "H" = Minutes between songs.

"0" + "H" = No auto play.

P115 Defines the songs or albums to be played in auto enter 20 four digit entries.

20 titles or albums can be selected.

With no selections in P115 all CDs will be selected.

(03 Version Eprom & later ES V)

P116 Lock out selections of auto play.

"0" + "H" = Titles or albums free for selecting.

"1" + "H" = Titles or albums cannot be selected.

P117 Sequence for playing auto play songs.

"0" + "H" = Play in order of entry.

"1" + "H" = Random play.

11. Programming advertising

- P120 Resets advertising to disabled "0" + "H" = Disabled
- P121 Starting time for advertising
 Set hours with keys "1" or "7"
 Minutes with keys "3" or "9"
 Push "H" after entry
- P122 Stopping time for advertising
 Set hours with keys "1" or "7"
 Minutes with "3" or "9"
 Push "H" after entry
- P123 Weekdays that advertising is enabled on the middle display the weekdays are shown with the numbers 1 to 7.

Each weekday can be activated individually.

"1" Means active on that day.

"2" Means off for that day.

Pick "0" or "1" then push "H"

P124 Defines the time between advertising spots.

"1" to "99" + "H" = Minutes between spots

"0" + "H" = No advertising spots

P125 Defines the tracks or albums to be played in advertising.

Enter 20 four digit entries

20 Tracks or albums can be selected.

P126 Lock out selections of advertising.

"0" + "H" = Tracks or albums free for selecting.

"1" + "H" = Tracks or albums cannot be selected.

P127 Sequence for playing advertising.

"0" + "H" = Play in order of entry.

"1" + "H" = Random play.

12. Locking out of titles

P130 Resets all locked out songs.

"0" + "H" = All songs can be played.

P131 Starting time for playing locked songs.

Set hours with keys "1" or "7"

Set minutes with keys "3" or "9"

Key "6" = 30 Min.

Key "4" = 12 o'clock

Key "5" = 0000

P132 Stopping time for playing locked songs.

Set hours with keys "1" or "7"

Set minutes with keys "3" or "9"

Key "6" = 30 Min.

Key "4" = 12 o'clock

Key "5" = 0000

P133 Weekdays for releasing locked songs on the middle display the weekdays are shown with the numbers 1 to 7.

Each weekday can be activated individually.

"1" Means selectable on that day.

"0" Means not selectable on that day.

Pick "0" or "1" then push "H"

P134 Enable and disable time window.

"0" + "H" = Songs can be selected all the time.

"1" + "H" = Songs are blocked in time window.

P135 Defines the songs or albums which are blocked.

Enter up to 20 four digit entries.

20 Songs or albums can be selected.

To unlock one or more, find that song in P135 and then put in "0" + "H".

13. Happy-Hour-Credits

P140 Resets Happy-Hour-Credits to disabled "0" + "H" = Disabled

P141 Starting time for Happy-Hour-Credits

Set hours with keys "1" or "7"

Set minutes with keys "3" or "9"

Key "6" = 30 Min.

Key "4" = 12 o'clock

Key "5" = 0000

Push "H" after entry

P142 Stopping time for Happy-Hour-Credits

Set hours with keys "1" or "7"

Set minutes with keys "3" or "9"

Key "6" = 30 Min.

Key "4" = 12 o'clock

Key "5" = 0000

Push "H" after entry

P143 Weekdays that Happy-Hour is enabled.

On the middle display the weekdays are shown with the number 1 to 7.

Each day can be activated individually.

"1" Means active for that day.

"0" Means off for that day.

Pick "0" or "1" then push "H"

All seven set to 0 will activate the whole week.

P144 Sets the bonus credits for happy-hour

"0" + "H" = No Happy Hour

Any number from "1" to "5" = The number of credits

That have to be paid for to receive an extra credit.

14.1 Test Programs

P150 Read-out of error codes.

"0" = Last registered error.

"1" = Previous (next) error code

"2" = CD, Tray, or display page during the occurrence of the error showing.

"3" = Time of the error showing.

"4" = Date the error showing occurred.

P151 Plays all CDs for 16 sec. (F1)

"0" Starts continuous run.

P152 Plays selected CDs for 16 sec. (F2)

"0" Then put in the CD number and track numbers. As many as you want.

P153 Other continuos play test (F3 TO F5)

"0" All CDs are placed on the player, but not played (F3)

"1" CDs No. 1, 25, 50, 51, 75, & 100 are played for 16 sec. continuously. (F4)

"2" Combination of continuos run F3 followed by (F4).

P155 Lamp Test (F6)

"0" Starts lamp test

P156 Input test (F7)

"0" Starts input test

P157 Manual control for CD changer via keypad (F8)

"1" Enable laser "2" Lift up "3" Lift up by step "4" Get CD from left "5" Replace CD "6" Get CD from RT.

"8" Lift Down "9" Lift down by step "0" Replace CD- Set lift down

This test serves also to check the opto couplers. (See Manual)

14.2 Recording song quantities (Initialization)

P160 After entering this program the phonograph searches through all CD slots for the number of CDs defined in P042. During the search it reads the number of songs recorded on each CD into memory.

Push "0" to start the learn in.

P161 Recording song quantities of one CD.

New CD number + "H" = Learn in of new CD.

P162 Displaying all disc and song quantities

"0" = Number of songs on CD #1

"1" = Switch to the next CD #

"2" = Return to the previous CD #

"3" = Title number of any CD

P163 Erasing CD from memory
"0" + "H" = Resets all CD Tracks to 01

P164 Switching between signal sources (See Manual)

BASIC SET-UP OF NSM ES 5 EPROM VERSION. 0002, 0003, 0004, & 0005

P042	Set the number of CDs and max. number of tracks
P080	Sets the time
P081	Sets the date
P082	Sets the day of the week
P160	"0" Starts the initialization.

FACTORY DEFAULT

P040 "0" + "H" Sets P041 to P054 and P094 to factory settings also sets P091 to

P144 to disabled

"1"+"H" Same as "0", but enables background and auto play.

P060: Price Setting

"18" + "H" Sets price at 1 for \$ 0 .50 3 for \$1.00 18 for \$5.00

P070: Value of coin channel

"10" + "H" Sets coin channels for the USA

P100: Background music

"0" + "H" Will set P101 to 107 all to zeroes (DISABLED)

P110: Auto play (Play stimulator)

"0" + "H" Will set P111 to P117 all to zeroes (DISABLED)

P120: Advertisement

"0" + "H" Will set P121 to P127 all to zeroes (DISABLED)

P130: Blocking certain titles(Locking out selections)

"0" + "H" Unlocks all selections locked out P131 to P135 set to zero

P140: Happy-Hour-Credits

"0" + "H" Will set P141 to P144 all to zeroes (DISABLED)

New features & changes in NSM ES 5.1 jukeboxes with the MBC III changer.

Compared to the ES 5 service programs, the following programs have been changed:

Changes in the P156 test program:

The display for port 6 (pickup driver) has been removed. The functionality of the optos in the MBC III changer may be tested using the P157 test program.

Changes in program P157:

The "5" button on the keypad always has the "replace CD" function, even when the lift is in the playing position.

Display: (from right to left)

1st digit: Change in encoder status. For each step, the display changes from 1 to 0 or from

0 to 1.

2nd digit: A "1" denotes lift in playing position (the opto sLift is blocked). There is no longer

a direct relationship between sLift and encoder.

3rd & 4th digits: Not relevant.

7th & 8th digits: Gripper position; "01" = Grippers out, "10" = Grippers in. "00" = in between.

9th & 10th digits: Gripper switch; "10" = pull from left magazine, "01" = pull from

the right magazine.

Error codes:

The error codes remain principally the same as in ES 5.

A new error code is "Er 64"= "no connection to changer."

Possible causes are:

1. Cable leading to changer damaged or not properly connected.

2. Changer program not in sync with jukebox program. After displaying

"Er 64" both programs are synchronized.

NEW PROGRAMS:

P158: Gripper reference. P159: Lift reference

Both programs are described in depth on the following pages.

Gripper Reference (P158)

Enter P158 + H Enter 0	Display shows: P158 Display shows: P158 1617 (for example)		
	ce in steps between the optical (sGrO) and the mechanical end twisted counter-clockwise. 16 denotes the same, except in the		
Enter H	Display shows: P1580		
Twist the gripper shaft as far counter-clockwise as possible.			
Enter H	Display shows: P1581		
Grippers are moved to the inner position. Twist the gripper shaft as far <i>clockwise</i> as possible.			
Enter H	Display shows: P158 2017		
In this case, "2017" denotes the new values attained through the new adjustment. If the values are outside the allowed tolerances, the error lamp will blink.			
Enter H	Display shows: P159		
The new values are saved to memory, the grippers are moved to the outside position, and the next program step is displayed.			

NOTE: The program may be interrupted at any stage by pressing the C button on the keypad.

Lift Re	eference (P159)		
Enter Enter	P159 + H 0	Display shows: P159 Display shows: P15901 (for example)	
The va	alue 01 denotes that, during t	ne previous adjustment, the lift was set 1 (one) step higher.	
Enter	н	Display shows: P1590	
Lift is	moved to its electronical botto	om position, i.e. to the point where the optos Lift is blocked.	
Now p	ress the lift firmly against the	bottom of the changer.	
Enter	Н	Display shows: P15900	
The di	stance in steps from the botto	om of the changer to the lift optos Lift (position 49) is measured.	
Using the keypad keys, you should now pull the tray on the left and right side into the lift, making sure that the movement is smooth and that the lift is not being forced upwards or downwards during this procedure. If it is, use the 3 or 9 buttons to adjust.			
The fu	nctionality of the keypad butt	ons are as follows:	
Key 6 Key 5 Key 3	Grip tray from left magazine Grip tray from right magazin Return tray. Move lift one step upwards. Move lift one step downward	e.	
The value shown in the display denotes the corrected value, measured in steps from the expected position.			
Enter	Н	Display shows: P160	
	ew value is stored in memors shown in the display.	y, the lift is moved to the bottom position, and the next program	
NOTE	: The program may be interro	upted at any stage by pressing the C button on the keypad.	

SERVICE INFORMATION

New EPROM's for ES5.1 phonographs

This is to announce the release of **two new EPROM's** for the ES5.1 generation phonographs (with the new faster MBC III changer).

It is recommended to install these EPROM's together (e.g., as a pair), since this assures optimal performance of the NSM phonographs.

To order, please use the following NSM part numbers:

EPROM version <u>V0104</u> for ES5.1 Control Unit,

part No.: <u>178-238</u>

EPROM version V0105 for ES5.1 MBC III Changer,

part No.: 140-371

Installation

Please follow the instructions in the installation sheet supplied with each EPROM. <u>IMPORTANT:</u>
Prior to the EPROM installation, please make a note of the statistical values stored in P010 to P028.
After both EPROM's have been installed, these values will be invalidated. Therefore, please clear using **P033 0+H.**

New features & changes

The following additions and changes will be activated when the two EPROM's are installed.

P003:	EPROM Version (For CCU and MBC III)
P003 "0"	Version of EPROM in the Control unit. (First numbers when you enter P003)
P003 "1"	Version of EPROM in the MBC III.
P003 "2"	Production number.

P026:	MACHINE ON TIME(Power-on hours)
P026 "0"	On time in hours (Value between 1 and 65535)
	Resets to "0" when counters are reset using P33.
P026 "1"	Accumulated on time in hours (value between 1 and 65535).

<u>Note:</u> In the NSM Dataprint printout, the "Power on hours" appears under "Counters" and under a new column, "H/Day" is to be found under "Collections".

SERVICE INFORMATION (continued)

01/96

P012: EXTENDED HIT PARADE

Change: Whereas in the past the top 30 titles were shown, now the top 100 will be shown. Furthermore, the hit parade is now computed on the basis of 500 titles instead of 30 as in the past. The titles and counters are stored until they are manually deleted. Titles are not overwritten. New: The NSM Dataprint printout contains 10 titles as default (as opposed to 30 previously). An extended printout of 500 titles is possible (see below).

P030 "1" Show hit Parade.

Instead of 30 titles, all played titles will be displayed (max. 500).

P031 "5" Dataprint printout of Hit Parade.

instead of 30 titles, all played titles will be printed out (max. 500).

INDEPENDENT VOLUME SETTINGS

P052 "0" "1" to "31"	Maximum volume for background music (BGM). The BGM volume is set to be equal to the normal volume. BGM volume limit (value between 1 and 31).	(Default 16)
P055 "0" "1" to "31"	Maximum volume for Microphone. Microphone volume is set to be equal to the normal volume. Microphone volume limit (value between 1 and 31).	(Default 16)

If P055 is higher than "0", then as soon as the microphone is switched on, the microphone volume is activated. Using the volume control, the microphone volume can now be adjusted (but not higher than the limit set in P055). As soon as the microphone is switched Off, the microphone volume level is switched off and the normal playing volume is resumed.

Note: The NSM Data print has a new entry for the P055 setting under "Box Status"

P056	PROGRAMMING LED DISPLAY OF HIT PARADE (Default 2)
"O"	No Hit Parade displayed (only credits displayed).
"1"	Hit Parade displayed after 16 seconds (previously standard).
"2"	Hit Parade displayed after 16 seconds only if no credits are present.

SERVICE INFORMATION (continued)

01/96

P057	PLAY I	_IST	OVERRIDE
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Deleting play lilt using the remote control.

(Default 0)

"0"

Disabled, deleting via remote control not possible.

#1"

Enabled, all selections in the play list will be deleted when the following

button sequence on the remote control is pressed. "MUTING"+"REJECT"+"REJECT"

P078

CASH METER PULSE COUNT

"O"

1 pulse (default value as previously).

44"

10 pulses.

EXPANDED FREE CREDIT FEATURE

P094 FREE CREDITS

(Default 0)

"()"

No free credit possible.

"1" to "199"

Number of free credits (see P095 below).

"200" Same as before. "201" Same as before. "202" Same as before.

P095

RENEWAL RATE OF FREE CREDITS

NOTE: Only active if P094 is set between "1" and "199".

Free credits can be automatically renewed on a daily or weekly basis. The

number of free credits in P094 will be renewed.

"0"

No renewal of free credits. When the free credits set in P094 have been

used, no renewal will occur.

"1"

Daily renewal. Resets at midnight.

"2"

Weekly renewal. Resets Sunday night at midnight.

BACTA & DCL INTERFACE (U.K. ONLY)

P170 PROTOCOL SETTING FOR THE COM PORT (BACTA INTERFACE)

"0" COM port inactive.

#**1**"

BACTA protocol (England)

"2"

Data Cartridge Loader (DLC) protocol for BLMS.

IMPORTANT: Changes in P170 will not be activated until the phonograph is switched off, then on again.

SERVICE INFORMATION (continued)

01/96

OPTO PERFORMANCE TEST

P154	OPTO COUPLER CHECK FOR THE MBCIII		
"0"	The MBCIII changer will then check each of the 5 optos in succession by		
	performing certain lift movements. Afterwards, a relative value denoting the		
	supply voltage will be displayed.		
	This number should be between 165 and 185.		
41"	sLift opto value. Between 25 and 80. Otherwise change opto.		
"2"	sGrO opto value. Between 25 and 80. Otherwise change opto.		
"3"	sGrl opto value. Between 25 and 80. Otherwise change opto.		
44"	sGrR opto value. Between 15 and 75. Otherwise change opto.		
" 5"	sGrL opto value. Between 15 and 75. Otherwise change opto.		

NOTE: This test is a *performance* test, and requires all optos to be at least minimally functional. If the test gibes the error return value "00", one or more optos may be dead. In this case, use P157 program (see service manual) to check which opto or optos are defective.

Section 2:

NSM Parts Reference Guide

Section 2: NSM Parts Reference Guide

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NSM Jukebox Component Listing

MODEL	CCU	E-PROM	CENTRALE	CARRIAGE	AMP	DISPLAY T. DISPLAY
Technology: ES						
CITY ES	108-913	109-286/109-287	109-830	107-510		106-668
PRESTIGE ES (Chrome)	108-913	109-286/109-287	109-830	107-510		106-668
CONSUL CLASSIC	106-590	107-949	106-730	107-510		106-668
Technology: ES II						
CITY ES 160	108-913	109-286/109-287	109-830	107-510		106-668
CITY II	171-609	109-286/109-287	109-830	171-406		106-668
CONSUL ES 160	106-590	107-949	106-730	107-510		106-668
FESTIVAL ES 160	106-590	107-949	106-730	107-510		106-668
PRESTIGE ES 160	108-913	109-286/109-287	109-830	107-510		106-668
PRESTIGE ES II (Lights)	171-609	109-286/109-287	171-380	171-406		106-668
SOUNDMASTER	108-189	109-286/109-287	108-453			109-267
HIDEAWAY			103-954	106-610	103-615	
SOUNDMASTER COMPACT	108-189	109-286/109-287	109-830	171-406		109-267
** PRODUCED W/ BOTH	106-590		106-730			
	106-730		109-830			
Technology: ES III						
240 1	170-160	170-403/111-014	170-168	170-333	170-161	170-125
SATELLITE 200	170-830		170-843	170-333	170-161	170-651
Technology: ES IV Vinyl						
CONCERT 240 /	171-651	172-071	171-741	171-226	171 700	171 050
GALAXY 200	171-651	172-071	171-741	171-226	171-702	171-652
CITY IV/ SOUND	171-651	172-071	171-741	171-226 171-226	171-702	171-964
·			17 1-741	17 1-220	171-702	171-964

NSM Jukebox Component Listing (cont'd)

MODEL	CCU	E-PROM	CENTRALE	CHANGER	AMP	DISPLAY	T. DISPLAY
Technology: ES IV CD							
CITY IV CD COMBO	173-268	173-314	173-270	171-226	171-702	171-964	
GALAXY CD	173-663	175-102 V08	173-666	173- 4 70	171-702	173-664	173-416
CD FIRE	173-663	175-102 V08	173-666	173-470	171-702	173-664	173-416
SILVER SKY	174-873	175-102 V08	173-666	173-470	171-702	173-664	174-710
SILVER CITY	174-873	175-102 V08	173-666	173-470	171-702	173-664	174-710
FIREBIRD	174-873	175-102 V08	173-666	173-470	171-702	173-664	174-710
FIRE COUNTRY	174-873	175-102 V08	173-666	173-470	171-702	173-664	174-710
PERFORMER GRAND I	174-873	175-102 V08	173-666	175-980	171-702	173-664	174-710
FASCINATION	174-873	175-102 V08	173-666	173-470	171-702	173-664	174-710
Technology: ES V							
PERFORMER GRAND II	176-328	176-396 V09	176-327	175-600	171-702	173-664	174-710
FIREBIRD II	176-328	176-396 V09	176-327	176-360	171-702	173-664	174-710
OLD FASHION WIZARD	176-328	176-396 V09	176-327	176-360	171-702	173-664	174-710
PERFORMER CLASSIC	176-328	176-396 V09	176-327	175-600	171-702	173-664	174-710
PERFORMER WALL	176-328	176-396 V09	176-327	176-360	171-702	173-664	174-710
NOSTALGIA GOLD	176-328	176-396 V09	176-327	176-360	171-702		
SOLID GOLD	176-328	178-238 V09	177-437	175-600		177-400	176-730
Technology: ES 5.1							
DIGITAL THUNDER FLOOR	176-328	176-396 V0103	177-437	140-100		177-400	176-914
DIGITAL THUNDER WALL	176-328	176-396 V0103	177-437	140-100		177-400	176-914
PERFORMER GRAND 2000	176-328	176-396 V0103	177-437	140-100		177-400	176-914
PERFORMER WALL 2000	176-328	176-396 V0103	177-437	140-100		177-400	176-914
EMERALD ICE	176-328	176-396 V0103	177-437	140-100		177-400	176-914

ES IV Changer Parts Breakdown 173-470 & 175-980 CD Changers

Cable Harnesses

Part#	<u>Description</u>		
173-636	Cable Harness	For Lift Assembly	16 Pin
173-639	Cable Harness	For Laser Assembly To Decoder Board	14 Pin
173-641	Cable Harness	For Laser Assembly To Decoder Board	5 Pin
173-644	Trailing Cable	Lift Assembly To Pick-Up Driver	
111-645	Cable Harness	Decoder Board To Adapter Board	8 Pin
173-646	Cable Harness	Pick-Up Driver To Decoder Board	5 Pin
173-647	Cable Harness	Pick-Up Driver To Adaptor Board	12 Pin
173-648	Cable Harness	Pick-Up Driver To Adaptor Board	10 Pin
173-649	Cable Harness	Pick-Up Driver To Adaptor Board	8 Pin
173-740	Cable Harness	Audio Cable - Decoder Board To Adaptor I	Board

Decoder Board 173-507 & 176-042

Part#	Description
907-160	I.C. MN 4264
907-161	I.C. SAA 7201
907-162	I.C. MAB 8441 P
907-163	I.C TDA 7220
907-164	I.C. TDA 1541A
907-453	Capacitor 6800 mfd/ 16 Volt
220-462	Capacitor 2.2 PF/ 50 Volt
907-179	Voltage Regulator 7906
221-572	Voltage Regulator 5 Volt
250-307	Heat Sink
229-197	Clip To Hold Heat Sink To Voltage Regulator
640-011	Screw For Mounting Decoder Board To CD Changer
690-210	Insulating Washer For Mounting Screw

Laser Assemblies 173-551 CDM3 & CDM4/36

Part#	<u>Description</u>
212-429	Laser Assembly Cover
175-497	Rubber Feet For Bottom Of Laser Assembly
176-341	Bottom Plate For CDM4/36 Laser Assembly
176-357	Mounting Brackets For CDM4/36 Laser Assembly
907-165	I.C. TDA 0372 - Servo Board
907-172	I.C. TDA 5709 - Servo Board
907-173	I.C. 4560 D - Servo Board
907-175	I.C. TDA 5708 - Servo Board
221-332	Transistor BC 337 - Servo Board
221-444	Transistor BD 135 - Servo Board

ES IV CD Changer Practs Brisardown (cont'd)

Lift Assembly 173-607

Part#	<u>Description</u>
173-597	Top Piece For Lift Assembly
	Bottom Piece For Lift Assembly
175-503	Clamp Kit
173-614	Belt Lock
173-606	Gripper Motor
173-577	Left Gripper Pin
173-578	Right Gripper Pin
206-643	Vertical Drive Belt
206-644	Horizontial Drive Belt
231-322	Opto Coupler
173-586	Center Pickup Lever
173-603	White Pin For Center Pickup Lever
726-008	Mounting Pin For Center Pickup Lever
205-801	Spring For Center Pickup Lever
205-807	Spring For Grip Lever

Mechanical Parts For ES IV and ES V CD Changers

Part#	Description
173-491	Left Magazine Assembly
173-499	Right Magazine Assembly
176-395	Box of 10 5" Trays
174-537	Box of 10 3" Trays
174-294	Lower Left Locking Lever
174-295	Lower Right Locking Lever
174-296	Upper Left Locking Lever
174-297	Upper Right Locking Lever
173-947	Magazine Adjusting Post
173-948	Adjusting Screw For Magazine Post
174-809	Right Hinge For View Glass
174-810	Left Hinge For View Glass
174-265	Clip For View Glass
175-428	View Glass For Silver Sky
175-019	View Glass For Silver City
174-275	View Glass For CD Galaxy
174-729	View Glass For FireBird, Fire Country, & Fascination
175-977	View Glass For Performer Grand
174-277	View Glass For Hideaway
175-717	View Glass For Performer Grand II & Performer Classic
176-362	View Glass For FireBird II & Old Fashion Wizard
176-682	View Glass For Performer Wall

ES V CDiChanger एक सङ्ख्या eakdown 175-600 & 176-360 CD Changers

Cable Harnesses

<u> Part #</u>	<u>Description</u>		
176-557	Cable Harness	For Lift Assembly	
206-943	Cable Harness	For Laser Assembly To Decoder Board	15 Pin
206-942	Cable Harness	For Laser Assembly To Decoder Board	4 Pin
175-964	Trailing Cable	Lift Assembly To Pick-Up Driver	14 Pin
176-385	Cable Harness	Pick-Up Driver To Decoder Board	15 Pin

Laser Assembly 176-725 CDM4/53

Decoder Board 177-231

Part#	Desc	ription
907-160	I.C.	MN 4264
907-628	I.C.	TDA 8900
907-629	I.C.	SAA 7310 GP
907-630	I.C	SAA 7221 GP
907-631	1.C.	NJM 5532 DD
907-632	I.C.	MC68HC05C8P
220-462	Capa	citor 2.2 PF/50 Volt

NSMrSpeakerulalssterlist

E Model Jukeboxes

Hit E 120

Quantity	Part#	<u>Description</u>		
2	224-177	Tweeter	HM 10 =	224-151
2	224-153	Woofer	P 245	
2	224-154	Midrange	HM 30	

Century 21

Quantity	Part#	<u>Description</u>
2	224-141	Tweeter
2	224-145	Woofer P 30

Prestige E 160

Quantity	Part#	<u>Description</u>
2	224-153	Woofer P 245
2	224-177	Tweeter HM 10 = 224-151
2	224-152	Midrange P 1521

ES II Model Jukeboxes

City ES 160

Quantity	Part#	<u>Description</u>	
2	224-153	Woofer P 245	8 Ohms
4	224-190	Midrange HM 1318	6.5 Ohms
2	224-176	Tweeter KK7	8 Ohms

City II

Quantity	Part#	Description
2	224-216	Woofer
2	224-190	Midrange HM 1318 6.5 Ohms
2	224-171	Midrange P130
2	224-176	Tweeter KK7 8 Ohms

Consul ES 160				
Quantity	Part#	<u>Description</u>		
2	224-177	Tweeter HM 10 =	224-151	
2	224-171	Midrange P130	8 Ohms	
2	224-172	Woofer P 24	5	

NSM Spiearer Muster 1991 (cont'd)

ES II Model Jukeboxes (cont'd)

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Festival	 1611
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Quantity	Part #	<u>Description</u>	
2	224-157	Woofer P 245	6.5 Ohms
2	224-158	Midrange P 1318	8 Ohms
2	224-176	Tweeter KK 7	8 Ohms
2	224-171	Midrange P 130	8 Ohms

Prestige ES 160

Quantity	Part#	<u>Description</u>	
2	224-157	Woofer P 245	6.5 Ohms
2	224-158	Midrange P 1318	8 Ohms
2	224-170	Tweeter KK 7	8 Ohms
2	224-171	Midrange P 130	8 Ohms

Prestige II

Quantity	Part#	Description	
2	224-199	Woofer P 265	
2	224-214	Tweeter	
2	224-171	Midrange P 130	8 Ohms
2	224-193	Midrange	

ES III Model Jukeboxes

Satellite 200

Quantity	Part#	Description	
2	224-207	Woofer P 265	
2	224-201	Tweeter	4 Ohms
2	224-206	Midrange P135	8 Ohms

240 1

Quantity	Part#	Description
2	224-201	Tweeter SKK 10 4 Ohms
2	224-202	Passive Radiator P135
2	224-193	Midrange P 135 8 Ohms
2	224-203	Midrange P 175
2	224-204	Passive Radiator P 203
2	224-199	Woofer P 265

NSM Speinker Wasterlist (Cont'd)

ES IV Vinyl Model Jukeboxes

City I	V
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Quantity	Part#	<u>Description</u>	
2	224-216	Woofer PMT 245	
2	224-171	Midrange P130	8 Ohms 10 Watts
2	224-176	Tweeter KK 7	8 Ohms 4 Watts

City Combi

Quantity	Part#	<u>Description</u>	
2	224-216	Woofer PMT 245	
2	224-171	Midrange P130	8 Ohms 10 Watts
2	224-176	Tweeter KK 7	8 Ohms 4 Watts

Concert 240

Quantity	Part#	Description	
2	224-220	Woofer P300	4 Ohms
2	224-203	Midrange P175	8 Ohms
4	224-193	Midrange P135	8 Ohms
2	224-201	Tweeter SSK10	4 Ohms

Galaxy 200

Quantity	Part#	Description	
2	224-220	Woofer P300	4 Ohms
2	224-203	Midrange P175	8 Ohms
2	224-193	Midrange P135	8 Ohms
2	224-233	Tweeter SKK 10	4 Ohms

ES IV CD Model Jukeboxes

Silver Sky

Quantity	Part#	Description	
2	224-220	Woofer PMT 300	4 Ohms
2	224-241	Midrange P175	8 Ohms
2	224-242	Midrange P135	8 Ohms
2	224-233	Tweeter SSK 10	
2 2	224-241 224-242	Midrange P175 Midrange P135	8 Ohms

CD Fire

Quantity	Part#	<u>Description</u>	
1	224-149	Midrange SP - 3P	8 Ohms

NSM Sprakera Masterlist

ES IV CD Model Jukeboxes (cont'd)

CD FireBird/Country

Quantity	Part#	<u>Description</u>	
1	224-149	Midrange SP - 3P	8 Ohms

Fascination

Quantity	Part#	<u>Description</u>	
2	224-243	Woofer PMT 245	4 Ohms
4	224-242	Midrange P 135	8 Ohms
2	224-233	Tweeter SSK 10	

Silver City

Quantity	Part#	<u>Description</u>	
2	224-237	Woofer PMT 245	
2	224-176	Tweeter KK 7	8 Ohms 4 Watts
2	224-171	Midrange P130	8 Ohms I0 Watts

Performer Grand

Quantity	<u> Part #</u>	<u>Description</u>	
2	224-240	Woofer PMT 300	4 Ohms
2	224-241	Midrange P175	8 Ohms
2	224-242	Midrange P135	8 Ohms
2	224-243	Tweeter SKK	10 Ohms

ES V Model Jukeboxes

Performer Grand II

Quantity	Part#	Description		
2	224-240	Woofer PMT 300	4 Ohms	Ог:
2	224-151	Woofer		
2	224-241	Midrange P175	8 Ohms	
2	224-242	Midrange P135	8 Ohms	
2	224-243	Tweeter SKK	10 Ohms	

Performer Classic

Quantity	Part#	Description	
2	224-237	Woofer PMT 245	6.5 Ohms
2	224-176	Tweeter KK 7	8 Ohms 4 Watts
2	224-171	Midrange P130	8 Ohms 10 Watts

NSWIPSpeaker Wasternst

ES V Model Jukeboxes (cont'd)

Old Fashion Wizard

No Speakers Installed

FireBird I

No Speakers Installed

Performer Wall

No Speakers Installed

Nostalgia Gold

Quantity	Part#	<u>Description</u>
1		Dual Coil Woofer
2		Midrange

Solid Gold

Quantity	Part#	Description	מ
2	224-264	Woofer	8 Ohms
2	224-265	Tweeter	
2	224-267	Midrange	8 Ohms

ES 5.1 Model Jukeboxes

Digital Thunder

Quantity	Part#	Description	ì
2	224-264	Woofer	8 Ohms
2	224-265	Tweeter	
2	224-267	Midrange	8 Ohms

Digital Thunder Wall

No Speakers Installed

Performer Grand 2000

Quantity	Part#	<u>Description</u>	<u>n</u>
2	224-277	Woofer	8 Ohms
2	224-276	Midrange	8 Ohms
2	224-278	Tweeter	8 Ohms

NSINOSpeaker Wasterlist

ES 5.1 Model Jukeboxes (cont'd)

Performer Wall 2000
No Speakers Installed

Emerald Ice
No Speakers Installed

NSM FRoipopmanuals comsterlist

E Model Jukeboxes

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Quantity	Part#	<u>Description</u>	<u>Length</u>	Location
1	226-033	Fluorescent Lamp 30 Watts	35 3/4" (36")	Lower Cabinet

Century 21

Quantity	Part#	<u>Description</u>	<u>Length</u>	Location
1	226-033	Fluorescent Lamp 30 Watts	35 3/4" (36	") Lower Cabinet

Prestige E 160

Quantity	Part#	<u>Description</u>	Length Location
1	226-073	Fluorescent Lamp 16 Watts	28 3/4" (29") Lower Cabinet
1	226-049	Lamp 12 Volt 2 Watts	Credit Unit

ES II Model Jukeboxes

City ES 160

Quantity	Part.#	<u>Description</u>	<u>Length</u>	<u>Location</u>
1	226-074	Fluorescent Lamp 18 Watts	27 3/4" (28")	Under Title Holders
6	226-049	Lamp 12 Volt 2 Watts		Display

City II

Quantity	Part#	<u>Description</u>	<u>Length</u>	<u>Location</u>
1	226-074	Fluorescent Lamp 18 Watts	27 3/4" (28")	Under Title Holders
6	226-049	Lamp 12 Volt 2 Watts		Display

Consul ES 160

Quantity	Part#	<u>Description</u>	<u>Length</u>	Location
1	226-033	Fluorescent Lamp 30 Watts	35 3/4"(36")	Cabinet
6	226-049	Lamp 12 Volt 2 Watts		Display

Festival ES 160

Quantity	Part#	<u>Description</u>	<u>Length</u>	Location
1	226-073	Fluorescent Lamp 16 Watts	28 3/4"(29")	Upper Cabinet
1	226-049	Lamp 12 Volt 2 Watts		Display

NSM Fluorescent Lamp Masterlist (cont'd)

ES II Model Jukeboxes (cont'd)

Quantity	Part#	<u>Description</u>	<u>Length</u> <u>Location</u>
1	226-073	Fluorescent Lamp 16 Watts	28 3/4" (29") Under Title Holders
6	226-049	Lamp 12 Volt 2 Watts	Display

Prestige II

Quantity	Part#	<u>Description</u>	<u>Length</u>	<u>Location</u>
1	226-074	Fluorescent Lamp 18 Watts	27 3/4" (28")	Under Title Holders
12	226-049	Lamp 12 Volt 2 Watts		Around Speaker Grill

ES III Model Jukeboxes

Satellite 200

Quantity	Part#	<u>Description</u>		<u>Length</u>	<u>Location</u>
40	226-049	Lamp 12 Volt 2 W	atts		Surrounds Speakers
1	226-071	Fluorescent Lamp	18 Watts	23 3/4" (24")	Lower Title Holders
1	226-076	Fluorescent Lamp	15 Watts		Upper Title Holders
240 1					

Quantity	Part#	<u>Description</u>	<u>Length</u>	Location
32	226-049	Lamp 12 Volt 2 Watts		Outer Circular Frame
1	226-073	Fluorescent Lamp 16 Watts	28 3/4" (29")	Cabinet

ES IV Vinyl Model Jukeboxes

City IV

Quantity	Part#	<u>Description</u>	<u>Length</u>	<u>Location</u>
1	226-074	Fluorescent Lamp 18 Watts	27 3/4" (28")	Under Title Holders
6	226-049	Lamp 12 Volt 2 Watts		Display & Keyboard

City Combi

Quantity	Part#	<u>Description</u>	<u>Length</u>	Location
1	226-074	Fluorescent Lamp 18 Watts	27 3/4" (28")	Under Title Holders
1	226-033	Fluorescent Lamp 30 Watts	35 3/4" (36")	Behind CD T. Holder
	226-049	Lamp 12 Volt 2 Watts		Display

NSM Fluoreseem Parpy Masternst (cont'd)

ES IV Model Vinyl Jukeboxes (cont'd)

Con	cert	240
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Quantity	Part#	<u>Description</u>	<u>Length</u> <u>Location</u>
1	226-075	Fluorescent Lamp 13 Watts	20 3/4" (21") Lower Cabinet - T.H.
1	226-076	Fluorescent Lamp 15 Watts	Display & Keyboard
18	226-049	Lamp 12 Volt 2 Watts	Side/Lower Speakers

Galaxy 200

Quantity	Part#	<u>Description</u>	Length Location
2	226-074	Fluorescent Lamp 18 Watts	27 3/4" (28") Carriage Rack
1	226-078	Fluorescent Lamp	23 3/4" (24") Under Trimplate
14	226-049	Lamp 12 Volt 2 Watts	Speaker Grill
10	226-049	Lamp 12 Volt 2 Watts	Bottom of Cabinet

ES IV CD Model Jukeboxes

CD Galaxy

Quantity	Part#	<u>Description</u>		<u>Length</u>	<u>Location</u>
1	226-075	Fluorescent Lamp	13 Watts	20 3/4" (21")	Under Trimplate
2	226-079	Fluorescent Lamp	8 Watts	12"	CD Changer Sides
1	226-074	Fluorescent Lamp	16 Watts	27 3/4" (28")	Title Drum
7	226-049	Lamp 12 Volt 2 Watts			Speaker Grill
1	226-049	Lamp 12 Volt 2 W	atts		Flip Button T. Drum

CD Fire

Quantity	Part#	Description		<u>Length</u>	Location
2	226-072	Fluorescent Lamp	4 Watts	6"	Sides of CD Changer
2	226-072	Fluorescent Lamp	4 Watts	6"	Upper Lamp Masks
1	226-085	Fluorescent Lamp	15 Watts	17 3/4" (18")	Title Drum I
2	226-075	Fluorescent Lamp	13 Watts	20 3/4" (21")	Side Masks
1	226-049	Lamp 12 Volt 2 Wa	itts		Keyboard
1	226-049	Lamp 12 Volt 2 Wa	itts		Button Assembly

Silver Sky

Quantity	Part#	Description		<u>Length</u>	Location
1	226-074	Fluorescent Lamp	16 Watts	27 3/4" (28")	Under Trimplate
2	226-075	Fluorescent Lamp	13 Watts	20 3/4" (21")	Title Drum
12	226-049	Lamp 12 Volt 2 Wa	tts		Upper Lighting PCB
12	226-049	Lamp 12 Volt 2 Wa	tts		Lower Lighting PCB

NSM Fluores team many Masterlist (cont'd)

ES IV CD Model Jukeboxes (cont'd)

CD FireBird/Country

Quantity	Part#	<u>Description</u>	<u>Length</u>	Location
2	226-072	Fluorescent Lamp 4 Watts	6"	Sides of CD Changer
2	226-072	Fluorescent Lamp 4 Watts	6"	Upper Lamp Masks
2	226-075	Fluorescent Lamp 13 Watts	20 3/4" (21")	Side Masks
2	226-079	Fluorescent Lamp 8 Watts	12"	Title Drum
2	226-049	Lamp 12 Volt 2 Watts		Button Assembly
1	226-049	Lamp 12 Volt 2 Watts		Keyboard Assembly

Fascination

Quantity	Part#	<u>Description</u>		<u>Length</u>	Location
2	226-079	Fluorescent Lamp	8 Watts	12"	Lower Spker Masks
2	226-079	Fluorescent Lamp	8 Watts	12"	Title Drum
2	226-075	Fluorescent Lamp	13 Watts	20 3/4" (21")	Lid Frame Masks
1	226-074	Fluorescent Lamp	18 Watts	27 3/4" (28")	Under Trimplate

Silver City

Quantity	Part#	<u>Description</u>	<u>Length</u>	Location
2	226-075	Fluorescent Lamp 13 Watt	s 20 3/4" (21")	Title Drum
1	226-085	Black Fluorescent Lamp 20	Watts	CD Changer
	226-049	Lamp 12 Volt 2 Watts		_

Performer Grand

Quantity	Part#	<u>Description</u>	<u>Length</u>	Location
1	226-074	Fluorescent Lamp 18 Watts	27 3/4" (28")	Under Lower Masks
2	226-075	Fluorescent Lamp 13 Watts	20 3/4" (21")	Title Drum
2	226-079	Fluorescent Lamp 8 Watts	12"	Sides of CD Changer
1	226-049	Lamp 12 Volt 2 Watts		Dollar Bill Entry
5	226-049	Lamp 12 Volt 2 Watts		Display
2	226-049	Lamp 12 Volt 2 Watts		Button Assembly
8	226-049	Lamp 12 Volt 2 Watts		Speaker Grill

NSM Fluoreseinanampinastemst (cont'd)

ES V Model Jukeboxes

Performer Grand II

Quantity	Part#	<u>Description</u>	<u>Length</u>	Location
1	226-074	Fluorescent Lamp 18 Watts	27 3/4" (28")	Under Lower Mask
2	226-079	Fluorescent Lamp 8 Watts	12"	Title Drum
2	226-079	Fluorescent Lamp 8 Watts	12"	Sides of CD Changer
1	226-049	Lamp 12 Volt 2 Watts		Dollar Bill Entry
5	226-049	Lamp 12 Volt 2 Watts		Display
2	226-049	Lamp 12 Volt 2 Watts		Button Assembly
8	226-049	Lamp 12 Volt 2 Watts		Speaker Grill

Performer Classic

Quantity	Part#	<u>Description</u>	Length	Location
2	226-075	Fluorescent Lamp 13 Watts	20 3/4" (21")	Title Drum
1	226-085	Fluorescent Lamp 15 Watts	20 3/4" (21")	Under Lower Masks
2	226-075	Fluorescent Lamp 13 Watts	20 3/4" (21")	Sides of CD Changer
1	226-049	Lamp 12 Volt 2 Watts		Dollar Bill Entry
5	226-049	Lamp 12 Volt 2 Watts		Display
2	226-049	Lamp 12 Volt 2 Watts		Button Assembly

FireBird II

Quantity	Part#	Description	<u>Length</u>	Location
2	226-072	Fluorescent Lamp 4 V	Vatts 6"	Sides of CD Changer
2	226-072	Fluorescent Lamp 4 V	Vatts 6"	Upper Lamp Masks
2	226-075	Fluorescent Lamp 13 V	Vatts 20 3/4" (21") Side Masks
2	226-079	Fluorescent Lamp 8 V	Vatts 12"	Title Drum
2	226-049	Lamp 12 Volt 2 Watts		Button Assembly
1	226-049	Lamp 12 Volt 2 Watts		Keyboard Assembly

Old Fashion Wizard

Quantity	Part#	Description		<u>Length</u>	Location
2	226-072	Fluorescent Lamp	4 Watts	6"	Sides of CD Changer
2	226-072	Fluorescent Lamp	4 Watts	6"	Upper Lamp Masks
2	226-075	Fluorescent Lamp	13 Watts	20 3/4" (21")	Side Masks
2	226-079	Fluorescent Lamp	8 Watts	12"	Title Drum
2	226-049	Lamp 12 Volt 2 Wa	atts		Button Assembly
1	226-049	Lamp 12 Volt 2 Wa	atts		Keyboard Assembly

NSM Fluores Centual Parasterlist (cont'd)

ES V CD Model Jukeboxes (cont'd)

Per	former	Wall
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Quantity	Part#	<u>Description</u>	<u>Length</u>	Location
2	226-072	Fluorescent Lamp 4 Watts	6"	Sides of CD Changer
2	226-072	Fluorescent Lamp 4 Watts	6"	Upper Lamp Masks
2	226-075	Fluorescent Lamp 13 Watts	20 3/4" (21")	Side Masks
2	226-079	Fluorescent Lamp 8 Watts	12"	Title Drum
1	226-079	Fluorescent Lamp 8 Watts	12"	Behind CD Changer
2	226-049	Lamp 12 Volt 2 Watts		Button Assembly
1	226-049	Lamp 12 Volt 2 Watts		Keyboard Assembly
1	226-049	Lamp 12 Volt 2 Watts		Running Board Assy

Nostalgia Gold

Quantity	Part#	Description	<u>Length</u>	<u>Location</u>
2	43654	Fluorescent Lamp		Side Bubbler Tube
2		Fluorescent Lamp		Upper Bubbler Tube

Solid Gold

Quantity	Part#	<u>Description</u>		<u>Length</u>	<u>Location</u>
12	226-049	Lamp 12 Volt	2 Watt		Upper Display
2	226-075	Fluorescent Lamp	13 Watts	20 3/4" (21	") Title Display

ES 5.1 Model Jukeboxes

Digital Thunder

Quantity	Part#	<u>Description</u>		<u>Length</u>	<u>Location</u>
1	226-033	Fluorescent Lamp	30 Watts	35 3/4" (36")	Cabinet
1	226-033	Fluorescent Lamp	30 Watts	35 3/4" (36")	Lid Frame
1	226-072	Fluorescent Lamp	4 Watts	6"	Top Display
1	226-085	Fluorescent Lamp	15 Watts	20 3/4" (21")	Title Display

Digital Thunder Wall

Quantity	Part#	<u>Description</u>		<u>Length</u>	<u>Location</u>
2	226-072	Fluorescent Lamp	4 Watts	6"	Sides of CD Changer
2	226-072	Fluorescent Lamp	4 Watts	6"	Upper Lamp Masks
2	226-079	Fluorescent Lamp	8 Watts	12"	Title Drum
2	226-075	Fluorescent Lamp	13 Watts	20 3/4" (21")	Sides of Masks

NSM Fluorescent Damp Master 15st (1cont'd)

ES 5.1 Model Jukeboxes (cont'd)

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Quantity Part # Description Length	<u>Location</u>
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Performer Wall 2000

Quantity	Part#	<u>Description</u>		<u>Lenath</u>	Location
2	226-072	Fluorescent Lamp	4 Watts	6"	Sides of CD Changer
2	226-072	Fluorescent Lamp	4 Watts	6"	Upper Lamp Masks
2	226-079	Fluorescent Lamp	8 Watts	12"	Title Drum
2	226-075	Fluorescent Lamp	13 Watts	20 3/4" (21")	Sides of Masks

Emerald Ice

Quantity	Part#	<u>Description</u>		Length	Location
2	226-072	Fluorescent Lamp	4 Watts	6"	Sides of CD Changer
2	226-072	Fluorescent Lamp	4 Watts	6"	Upper Lamp Masks
2	226-079	Fluorescent Lamp	8 Watts	12"	Title Drum
2	226-075	Fluorescent Lamp	13 Watts	20 3/4" (21")	Sides of Masks

coinopmanuals.com NSM Lock & Key Masterlist

E Model Jukeboxes

Hit E 120

Quantity	Part#	<u>Description</u>
1	042-292	Right Cabinet Lock
1	042-293	Left Cabinet Lock
1	207-008	Cash Box Lock For 042-108 Cash Box Door

Century 21

Quantity	Part#	<u>Description</u>
1	042-277	Left Cabinet Lock
1	042-278	Right Cabinet Lock
	207-309	Spare Cabinet Key # 167676
1	207-008	Cash Box Lock For 042-108 Cash Box Door

Prestige E 160

Quantity	Part#	<u>Description</u>
1	042-390	Left Cabinet Lock
1	042-391	Right Cabinet Lock
	207-309	Spare Cabinet Key # 167676
1	207-008	Cash Box Lock For 042-108 Cash Box Door

ES II Model Jukeboxes

City ES 160

Quantity	Part#	<u>Description</u>
2	217-133	Cabinet Lock
	217-176	Spare Cabinet Key #2H 0010
1	207-008	Cash Box Lock For 042-108 Cash Box Door
City II		
Quantity	Part#	<u>Description</u>
2	217-133	Cabinet Lock

<u> Guantity</u>	<u>Part#</u>	<u>Description</u>
2	217-133	Cabinet Lock
	217-176	Spare Cabinet Key #2H 0010
1	207-008	Cash Box Lock For 042-108 Cash Box Door

NSM Lock & Programust british cont'd)

ES II Model Jukeboxes

Consul ES 160

Quantity	Part #	<u>Description</u>
1	108-141	Right Cabinet Lock
1	108-142	Left Cabinet Lock
	217-176	Spare Cabinet Key #2H 0010
1	207-008	Cash Box Lock For 042-108 Cash Box Door

Festival ES 160

Quantity	Part#	<u>Description</u>
1	107-256	Right Cabinet Lock
1	107-257	Left Cabinet Lock
	207-309	Spare Cabinet Key # 167676
1	207-008	Cash Box Lock For 042-108 Cash Box Door

Prestige ES 160

Quantity	Part#	<u>Description</u>
1	108-892	Right Cabinet Lock
1	108-893	Left Cabinet Lock
	217-176	Spare Cabinet Key #2H 0010
1	207-008	Cash Box Lock For 042-108 Cash Box Door

Prestige II

Quantity	Part#	<u>Description</u>
2	217-133	Cabinet Lock
1	207-008	Cash Box Lock For 042-108 Cash Box Door

ES III Model Jukeboxes

Satellite 200

Quantity	Part#	<u>Description</u>
2	217-133	Cabinet Lock
1	207-008	Cash Box Lock For 042-108 Cash Box Door

coinopmanuals.com NSM Lock & Key Masterlist (cont'd)

ES III Model Jukeboxes

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24 0	1

Quantity	Part#	<u>Description</u>
2	217-541	Cabinet Lock
	207-309	Spare Cabinet Key # 167676
1	207-008	Cash Box Lock For 042-108 Cash Box Door

ES IV Vinyl Model Jukeboxes

City IV

Quantity	Part#	<u>Description</u>
2	217-133	Cabinet Lock
	217-176	Spare Cabinet Key #2H 0010
1	207-008	Cash Box Lock For 042-108 Cash Box Door

City Combi

Quantity	Part#	<u>Description</u>
2	217-133	Cabinet Lock
	217-176	Spare Cabinet Key #2H 0010
1	207-008	Cash Box Lock For 042-108 Cash Box Door

Concert 240

Quantity	Part#	Description
2	217-864	Cabinet Lock
1	217-847	Cash Box Lock
	217-992	Spare Key For Cabinet Lock
1	217-847	Cash Box Lock For Cash Box Door

Galaxy 200

Quantity	Part#	<u>Description</u>
1	217-814	Cabinet Lock
	217-992	Spare Key For Cabinet Lock
1	207-008	Cash Box Lock For 042-108 Cash Box Door

NSM Lock & PROY MASTER (Sent'd)

ES IV CD Model Jukeboxes

CD Galaxy

Quantity	Part#	<u>Description</u>
1	217-814	Cabinet Lock
	217-992	Spare Key For Cabinet Lock
1	207-008	Cash Box Lock For 042-108 Cash Box Door

CD Fire

Quantity	Part #	<u>Description</u>
1	206-676	Cabinet Lock
	206-718	Spare Cabinet Key #587602 CS
	206-719	Spare Cabinet Key #9901

Silver Sky

Quantity	Part#	<u>Description</u>
1	217-814	Cabinet Lock
	217-992	Spare Key For Cabinet Lock
1	207-008	Cash Box Lock For 042-108 Cash Box Door

CD FireBird/Country

Quantity	Part#	<u>Description</u>
1	17X-4000	Ace Lock Kit
	17X-3975	Spare Key For Ace Lock

Fascination

Quantity	Part#	<u>Description</u>
1	217-133	Cabinet Lock
	217-176	Spare Cabinet Key #2H 0010
1	207-008	Cash Box Lock For 042-108 Cash Box Door

Silver City		
Quantity	Part#	<u>Description</u>
2	217-133	Cabinet Lock
	217-176	Spare Cabinet Key #2H 0010
1	207-008	Cash Box Lock For 042-108 Cash Box Door

NSM Lock & Key Wasterlist (cont'd)

ES IV CD Model Jukeboxes

Performer Grand

Quantity	<u> Part #</u>	<u>Description</u>
1	217-814	Cabinet Lock
	217-992	Spare Key For Cabinet Lock
1	207-008	Cash Box Lock For 042-108 Cash Box Door

ES V Model Jukeboxes

Performer Grand II

Quantity	Part#	<u>Description</u>
1	217-814	Cabinet Lock
	217-992	Spare Key For Cabinet Lock
1	207-008	Cash Box Lock For 042-108 Cash Box Door

Performer Classic

Quantity	Part#	<u>Description</u>
2	217-133	Cabinet Lock
	217-176	Spare Cabinet Key #2H 0010
1	207-008	Cash Box Lock For 042-108 Cash Box Door

FireBird II

Quantity	<u>Part#</u>	<u>Description</u>
1	17X-4000	Ace Lock Kit
	17X-3975	Spare Key For Ace Lock

Old Fashion Wizard

Quantity	Part#	Description
1	17X-4000	Ace Lock Kit
	17X-3975	Spare Key For Ace Lock

Performer Wall

Quantity	Part#	<u>Description</u>
1	17X-4000	Ace Lock Kit
	17X-3975	Spare Key For Ace Lock

NSM Lock wey Masterlist (cont'd)

ES IV CD Model Jukeboxes

Nostalgia Gold

Solid Gold

Quantity	Part#	<u>Description</u>
1	17X-4000	Ace Lock Kit
	17X-3975	Spare Key For Ace Lock
1	207-008	Cash Box Lock For 042-108 Cash Box Door

ES 5.1 Model Jukeboxes

Digital Thunder

Quantity	Part#	<u>Description</u>
1	17X-4000	Ace Lock Kit
	17X-3975	Spare Key For Ace Lock
1	207-008	Cash Box Lock For 042-108 Cash Box Door

Digital Thunder Wall

Quantity	Part#	<u>Description</u>
1	17X-4000	Ace Lock Kit
	17X-3975	Spare Key For Ace Lock

Performer Grand 2000

Quantity	Part#	<u>Description</u>
1	17X-4000	Ace Lock Kit
	17X-3975	Spare Key For Ace Lock
1	207-008	Cash Box Lock For 042-108 Cash Box Door

Performer Wall 2000

Quantity	Part#	<u>Description</u>
1	17X-4000	Ace Lock Kit
	17X-3975	Spare Key For Ace Lock

Emerald Ice

Quantity	Part#	<u>Description</u>
1	17X-4000	Ace Lock Kit
	17X-3975	Spare Key For Ace Lock

coinopmanuals.com Capacitor Master List

Part#	Description	
220-065	Capacitor	220 Mfd/63V
220-003	Capacitor	200 Mfd/250 V
220-017	•	KT 01Pf/400 V
	•	
220-113	Capacitor	.33Mfd/400V
220-142	Capacitor	.1N/250V
220-143	Capacitor	22 Mfd/63 V
220-146	Capacitor	15 Mfd/40V
220-151	Capacitor	220 Mfd/50 V
220-157	Capacitor	2200 Mfd/40V
220-158	Capacitor	4700 Mfd/40V
220-159	Capacitor	4700 Mfd/63 V
220-160	Capacitor	100 Mfd/10 V
220-161	Capacitor	220 Mfd/40V
220-162	Capacitor	10 Mfd/63 V
220-164	Capacitor	220 Mfd/63 V
220-165	Capacitor	470 Mfd/40V
220-166	Capacitor	6800 Pf
220-167	Capacitor	1500 Pfd/I00 V
220-173	Capacitor	
220-175	Capacitor	.01 Mfd/250 V
220-176	Capacitor	.22/I00 V
220-177	Capacitor	1 Pf/100 V
220-181	Capacitor	
220-185	Capacitor	270Pf/400 V
220-197	Capacitor	68/35 V
220-198	Capacitor	U68/35 V
220-201	Capacitor	33Mfd/10 V
220-206	Capacitor	220 Mfd/40 V
220-207	Capacitor	4700 Pf/63V
220-210	Capacitor	33 Mfd/63 V
220-218	Capacitor	10 Mfd/160 V
220-220	Capacitor	4700 Pf/160 V
220-233	Capacitor	47 Mfd/35 V
220-239	Capacitor	47 Mfd/I00 V
220-241	Capacitor	560 Pf/160 V
220-242	Capacitor	.68 Mfd
220-243	Capacitor	100 Mfd/3 V
220-247	Capacitor	4 Mfd/63 V
220-248	Capacitor	220 Mfd/63 V
220-249	Capacitor	1 Mfd/63 V
220-250	Capacitor	100 Mfd/25 V
	Supusito:	

coinopmanuals.com Capacitor Master List

Don't #	Description	
Part.# 220-253	<u>Description</u>	400 MM40E V
220-253	Capacitor	100 Mfd/25 V
	Capacitor	47 Mfd/100 V
220-255	Capacitor	3300 Mfd/160 V
220-256	Capacitor	6800 Mfd/160 V
220-257	Capacitor	1500 Mfd/100 V
220-261	Capacitor	22000 Mfd/63 V
220-263	Capacitor	
220-265	Capacitor	
220-274	Capacitor	330 Pf
220-275	Capacitor	4700 Mfd/50 V
220-281	Capacitor	1000 Mfd/25 V
220-283	Capacitor	2200 Mfd/25 V
220-284	Capacitor	3300 Mfd/35 V
220-285	Capacitor	3300 Mfd/40 V
220-286	Capacitor	4700 Mfd/25 V
220-287	Capacitor	4700 Mfd/40 V
220-289	Capacitor	1000 Mfd/40 V
220-290	Capacitor	1000 Mfd/63 V
220-291	Capacitor	2200 Mfd/63 V
220-307	Capacitor	3300 Mfd/40 V
220-330	Capacitor	68 Mfd/63 V
220-332	Capacitor	033 Nf (C9)
220-334	Capacitor	.1 Mfd/63 V
220-335	Capacitor	
220-339	Capacitor	4700 Mfd/35 V
220-341	Capacitor	4700 Mfd/5 V
220-344	Capacitor	22 Nf
220-365	Capacitor	120 Pf
220-388	Capacitor	3300 Pf
220-389	Capacitor	47 Mfd/25 V
220-390	Capacitor	100 Mfd/40 V
220-392	Capacitor	1000 Mfd/63 V
220-393	Capacitor	4700 Mfd/25 V
220-394	Capacitor	4700 Mfd/50 V
220-396	Capacitor	4700 Mfd/63 V
220-400	Capacitor	1500 Pf
220-401	Capacitor	3300 Pf
220-402	Capacitor	6800 Pf
220-435	Capacitor	4700 Pf
220-436	Capacitor	4700 Pf/63 V
220-439	Capacitor	4700 Mfd/100 V
907-453	Capacitor	68 Uf/16 V

Part #	Desci	ription
107-144	1.C.	
107-145		74 LS 04 = 221-652
107-497		74 LS 74
107-849		74 LS 00
107-949	I.C.	E-Prom Set For 106-590 ES II CCU
108-480		E-Prom For ES II CCU
108-485		E-Prom For ES II CCU
111-014		E-Prom For 240 1 CCU
170-270	I.C.	E-Prom For ES II CCU
170-403	1.C.	E-Prom For 240 I CCU
170-832	1.C.	E-Prom For Satellite 200
170-833	I.C.	E-Prom For Satellite 200
171-660	1.C.	E-Prom For Concert 240 CCU
171-661	1.C.	E-Prom For Concert 240 CCU
172-071	1.C.	E-Prom For 171-651 CCU
173-299	1.C.	E-Prom Moddification For ES II CCU
173-314	1.C.	E-Prom For City Combi CCU
173-699	I.C.	E-Prom For Galaxy CD
175-102	I.C.	E-Prom For ES IV CCU (# 174-873)
176-396	1.C.	Memory For ES V CCU (# 176-328)
176-397	I.C.	Memory For ES V CCU (# 176-328)
221-388	I.C. 5	
221-417	I.C. 4	
221-477		JA 723
221-478	l.C. 4	
221-480		MS 1000 For E Model CCU
221-493	I.C. 3	
221-497		JLN 2003
221-525		4 LS503
221-541		049 BC
221-598		N 74 LS 374 N
221-651	1.C. 7	
221-652		4 LS 04
221-653		4 LS 139 4 LS 259
221-654 221-655		EF 4066BP
221-660	1.C. 74	
221-663		445 4 LS 241
221-665	_	4 LS 00
221-603		4 LS 02
221-672		4 LS 08
	1. 4.	1 40 00

coinopmanuals.com I.C. Master List (cont'd)

Part#	Description
221-703	I.C. 74 LS 367
221-705	I.C. 74 LS 74A
221-714	I.C. 74 LS 32
221-759	I.C. 74 LS 122
221-763	I.C. 4021
221-771	I.C. 4094
221-792	I.C. 74 LS 123
221-796	I.C. 74 LS 138
221-808	I.C. HEF 4013 BP
221-810	I.C. HEF 4050 BP
221-813	I.C. LM 339
221-852	I.C. 74 LS 151
221-893	I.C. CPU 6503
221-894	I.C. 6532
221-895	I.C. ER 1400
221-993	I.C. LM 556
221-999	I.C. 74 LS 11
231-054	I.C. TD 0124
231-059	I.C. 6502-CPU
231-061	I.C. 6522P
231-078	I.C. ULN 2803
231-088	I.C. U 351
231-089	I.C. TDA 4290
231-120	I.C. HEF 4016B
231-143	I.C. U353M
231-236	I.C. TDA 1029
231-244	I.C. MC 3456
231-269	I.C. MC 14051
231-303	I.C. Linear L298
231-355	I.C. TL 074
231-386	I.C. Battery RAM For DataPrinter
231-409	I.C. MAB T018 - I.C. 8 For Pick-Up Driver
231-412	I.C. R65 C02 - I.C. #1 Microprocessor For ES IV/V CCU
231-413	I.C. R65 C02 N.L.A. = 231-412
231-414	I.C. R65 C22 - I.C. #4 Micrprocessor For ES IV/V CCU
231-415	I.C. R65 C22 N.L.A. = 231-414
231-422	I.C. Battery RAM
231-423	I.C. Battery RAM N.L.A. = 231-422
231-462	I.C. R65 C52 I.C Microprocessor For ES V CCU
231-463	I.C. R65 C52 N.L.A. = 231-462
231-497	I.C. Battery RAM For ES IV CCU

coinopmanuals.com I.C. Master List (cont'd)

Part#	<u>Description</u>
231-540	I.C. TDA 4390 Audio Chip For ES V Centrale
703-4320	I.C. Socket 20 Pin
703-4324	I.C. Socket 24 Pin
703-4328	I.C. Socket 28 Pin
703-4340	I.C. Socket 40 Pin
901-016	I.C. SDA 2008
905-150	I.C. TDA 4050
905-151	I.C. CD4538 For ES III Receiver
906-690	I.C. PIC 16054 For ES III/ IV Receiver
907-160	I.C. MN 4264 For ES IV Decoder Board
907-161	I.C. SAA 7201 For ES IV Decoder Board
907-162	I.C. MAB 8441P For ES IV Decoder Board
907-163	I.C. TDA 7220 For ES IV Decoder Board
907-164	I.C. TDA 1541 A FOR ES IV Decoder Board
907-165	I.C. TDA 0372 - CDM3 Laser Assy. Servo Board
907-172	I.C. TDA 5709 - CDM3 Laser Assy. Servo Board
907-173	I.C. NSW 4560D - CDM3 Laser Assy. Servo Board
907-175	I.C. TDA 5708 - CDM3 Laser Assy. Servo Board
907-354	I.C. 145-687 For ES IV/ V Transmitter

coinopmanuals.com Resistor Master List

Part#	Description		
221-009	Resistor	1 Meg	1/4 Watt
221-017	Resistor	57 K Ohm	1/4 Watt
221-029	Resistor	1K Ohm	1/4 Watt
221-030	Resistor	1.5 K Ohm	1/4 Watt
221-031	Resistor	2.2 K Ohm	1/4 Watt
221-032	Resistor	2.7 K Ohm	1/4 Watt
221-033	Resistor	3.3 K Ohm	1/4 Watt
221-034	Resistor	4.7 K Ohm	1/4 Watt
221-035	Resistor	10 K Ohm	1/4 Watt
221-036	Resistor	15 K Ohm	1/4 Watt
221-037	Resistor	33 K Ohm	1/4 Watt
221-038	Resistor	47 K Ohm	1/4 Watt
221-039	Resistor	56 K Ohm	1/4 Watt
221-040	Resistor	680 K Ohm	1/4 Watt
221-041	Resistor	820 K Ohm	1/4 Watt
221-044	Resistor	82 K Ohm	1/4 Watt
221-045	Resistor	150 K Ohm	1/4 Watt
221-046	Resistor	120 K Ohm	1/4 Watt
221-048	Resistor	100 K Ohm	1/4 Watt
221-049	Resistor	470K Ohm	1/4 Watt
221-050	Resistor Wire Wound	5 Ohm	5 Watt
221-052	Resistor	2.7K Ohm	1 Watt
221-053	Resistor Wire Wound	270 Ohm	
221-094	Resistor	2.7 K Ohm	1/4 Watt
221-095	Resistor	6.8 K Ohm	1/4 Watt
221-096	Resistor	56 Ohm	1/4 Watt
221-097	Resistor	82 Ohm	1/4 Watt
221-098	Resistor	390 Ohm	1/4 Watt
221-099	Resistor	470 Ohm	1/4 Watt
221-100	Resistor	680 Ohm	1/4 Watt
221-169	Resistor Wire Wound	10 Ohm	1 Watt
221-172	Resistor	8.2 K Ohm	1/2 Watt
221-180	Resistor	3.9 K Ohm	1/2 Watt
221-182	Resistor	220 Ohm	1/2 Watt

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Part#	Description		
221-185	Resistor	18 Ohm	2 Watt
221-189	Resistor	680 Ohm	1/2 Watt
221-191	Resistor	560 Ohm	1/4 Watt
221-193	Resistor	6.8K Ohm	1 Watt
221-209	Resistor	120 Ohm	1/2 Watt
221-210	Resistor	1.5 K Ohm	1/2 Watt 500 Ohm 1/2 Watt
221-218	Resistor	180 Ohm	9 Watt
221-230	Resistor	470 Ohm	1 Watt
221-246	Resistor	1 K Ohm	1 Watt
221-273	Resistor	1 K Ohm	1/2 Watt
221-274	Resistor	1. 5 K Ohm	1/2 Watt
221-275	Resistor	22 K Ohm	
221-276	Resistor	470 Ohm	
221-278	Trimmer Pot	10 K Ohm	
221-279	Trimmer Pot	250 K Ohm	
221-280	Trimmer Pot	25 K Ohm	
221-281	Resistor	1.5 K Ohm	1/2 Watt
221-293	Resistor	82 K Ohm	1/3 Watt
221-305	Trimmer Pot	2.2K Ohm	1 Watt
221-323	Slide Pot	100 K For E	/ES II Volume Control
221-362	Resistor Wire Wound	220 Ohm	4 Watt
221-395	Trimmer Pot	10 K Ohm	
221-397	Resistor	4.7 K Ohm	1/2 Watt
221-407	Trimmer Pot	50 K Ohm	
221-414	Trimmer Pot	100 K Ohm	1 Watt
221-502	Trimmer Pot	For 107-424	Pre-Amp
221-581	Resistor Array	4.7K Ohm	•
221-582	Trimmer Pot	100 K	1 Watt for 107-424 Pre-Amp
221-583	Trimmer Pot	2.2 K	1 Watt for 107-424 Pre-Amp
221-587	Resistor Array	2.2 K Ohm	·
221-588	Resistor Array	220 K Ohm	
221-600	Resistor	100 Ohm	1/4 Watt
221-601	Resistor	27 K Ohm	1/4 Watt
221-603	Resistor	12 K OHM	1/4 Watt
221-604	Resistor	22 K OHM	1/4 Watt

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Part#	<u>Description</u>		
221-605	Resistor	18 K Ohm	1/4 Watt
221-606	Resistor	47 K Ohm	1/4 Watt
221-609	Resistor	220 K Ohm	1/4 Watt
221-611	Resistor	10 K Ohm	1/4 Watt
221-614	Resistor	3.3 K Ohm	1/4 Watt
221-620	Resistor	22 Ohm	1/4 Watt
221-622	Resistor	820 Ohm	1/4 Watt
221-623	Resistor	39 K Ohm	1/4 Watt
221-624	Resistor	220 Ohm	1/4 Watt
221-625	Resistor	5.6 K Ohm	1/4 Watt
221-627	Resistor	1.2 K Ohm	1/4 Watt
221-628	Resistor	3.9 K Ohm	1/4 Watt
221-629	Resistor	68 K Ohm	1/4 Watt
221-630	Resistor	18 Ohm	4 Watt
221-637	Resistor	150 Ohm	1/4 Watt
221-638	Resistor	270 Ohm	1/3 Watt
221-646	Resistor	22 Ohm	5 Watt
221-668	Resistor	18 Ohm	1 Watt
221-679	Resistor	1.8 K Ohm	1/2 Watt
221-682	Resistor	1 Ohm	1/2 Watt
221-692	Resistor	2 Ohm	1 Watt
221-695	Resistor Wire Wound	220 Ohm	1 Watt
221-741	Resistor	1 K Ohm	1 Watt
221-753	Resistor	330 Ohm	1 Watt
221-865	Resistor	22 Ohm	
221-905	Resistor	430 Ohm	1/4 Watt
221-985	Resistor	220 Ohm	1 Watt
231-086	Trimmer Pot	10 K Ohm	
231-097	Slide Pot	10 K Ohm -1	70-282 Volume Control
231-127	Resistor	3.9 K	2 Watt
231-130	Resistor	4.7 Meg	1/4 Watt
231-145	Resistor	2.2 Ohm	1.5 Watt
231-195	Resistor		
231-214	Trimmer Pot	25 K Ohm	
231-232	Resistor Wire Wound	6.8 K Ohm	1 Watt

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Part#	<u>Description</u>	
231-233	Trimmer POT	1 Meg
231-234	Trimmer POT	2.5 Meg
231-237	Resistor Wire Wound	3.9 K/ 1 Watt
231-700	Resistor	
231-712	Resistor	

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Part#	Description
221-214	Transistor BC 140-10
221-217	Transistor BC 109B
221-249	Transistor BC 550
221-283	Transistor BC 557 B
221-290	Transistor BD 241 B
221-292	Transistor BD 244
221 -317	Transistor BC 327-16
221-321	Transistor BC 338
221-332	Transistor BC 337-16
221-444	Transistor BD 135
221-459	Transistor BC 556 B
221-485	Transistor BC 546 B
221-488	Transistor BD 139
221-489	Transistor TIP 141
221-490	Transistor TIP 146
221-492	Transistor BC 517 B
221-494	Transistor TIP 3055
221-495	Photo Transistor For 172-690 Opto Scan
221-648	Photo Transistor For Coin Channels
221-681	Transistor BC 516
221-757	Transistor BC 547B
221-777	Transistor BD 679
221-883	Transistor BD 239 B
221-886	Transistor BDW 83 C
221-902	Transistor BDW 84 C
231-150	Transistor TIP 130
231-201	Transistor BD 136
231-240	Transistor BC 636
231-693	Transistor
231-694	Transistor
231-695	Mosfet Transistor 2SJ201
231-696	Mosfet Transistor 2SK1530
231-790	Transistor
904-949	Transistor BC 640 For I.R Remotes

Section 3:

NSM ES 5.1 Programming Guide

Section 5 Programming of special and individual settings General information, command overview

In order to program NSM phonographs in a simple yet extensive fashion, a service program has been installed with which the different settings can be altered via the keyboard of the phonograph.

In order to get into the service mode you have to perform the following steps:

open the front door of the cabinet pull out the service switch (cabinet interlock switch)

By changing the display, the phonograph indicates that it is in service mode now. The display shows the following information:

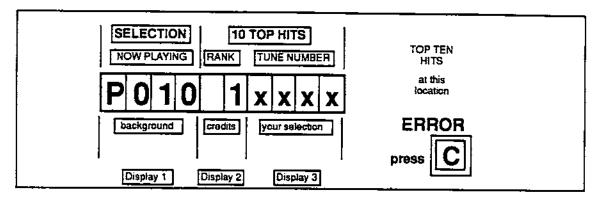
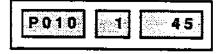
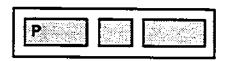


Figure 29: Display after entering the service mode

The display shows P010 and values concerning the popularity of the least played CD. For example:



After pressing the key "C" the display is changed. To the left the letter "P" appears.

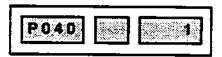


Now enter the desired command number. Zeros before the number can be left out. A command called up in error can be cancelled by pressing "C". Pressing "H" confirms the entry.

For example:

Enter: P 40 H 1 H

to program the phonograph with all default values.



In order to find single commands more easily, all possible commands are put together in single groups.

P001	<u>coinopmanual</u>	P040	General settings:
D0001	Enter authorization code: •pppp-	1 040	0+H Default values for 041 to 054, 094
P002*	Change authorization code -pppp-		1+H Default values for 041 to 054, 094 and 114, 117
	Statistics:	P041*	Define machine code number, maximum 4 digits "p"
P010	Number of least played CD Number of second-least played CD	P042	Selection limit for CD/track (title) maximum 100CDs, 99 tracks "0024"
	2: Number of plays 3: Data about any CD	P043	Light show in stand-by, it installed "1105"
P011	0: Number of the most played (best) CD 1: Number of the second—best CD	P044	Light show in operation, if installed
	2: Number of plays 3: Data about any CD	P045°	Time limit for playing of tracks in minutes (0=no limit)
P012	0: Top-title, hit #1 1: Second-best title	P046	Sequence of playing normal selected tracks (0= fifo / 1=numerical / 2=random) "0"
P013*	Cash amount since last evaluation Accumulated Cashbox amount	P047	Maximum number of titles in a sequence from one CD (0 = no limit) "0"
P014*	Number of coins through Chute 1 (K1) Number of coins through Chute 2 (K2)	P048	Automatic advancing of title display in minutes (0= none)
	Number of coins through Chute 3 (K3) Number of coins through K4 or bills into NP1	P049*	Cancels credits after power off / stand-by (x=0-no, x=1 to 240-yes) x/10 hrs. "2"
	Number of bills into validator NP2 Accumulated counter for K1	P050*	Cancels selection memory after power off (no: x=0, yes: x=1 to 240) x/10 hrs. "2"
	6: Accumulated counter for K2 7: Accumulated counter for K3	P051*	Maximum volume in play operation (max. 31) "31"
	8: Accumulated counter for K4 or NP1 9: Accumulated counter for K5 or NP2	P052*	Maximum volume for background music (max. 31) "16"
P015 *1)	Cash amount of wall box Accumulated Cashbox amount	P053	Sound system setting set volume "0505"
P016*	0: Counter of played titles 1 Accumulated counter	P054	Sound system setting set treble and bass "0808"
P017*	Counter of selected titles Accumulated counter		
P018*	Counter of album selections Accumulated counter		Price settinge: see table "Price settings"
P019*	0: Counter of overplay titles 1: Accumulated counter	P060*	n+H Cancels previous price setting n+H Selection in from table (s.a.)
P020*	0: Counter for paid credits 1: Accumulated counter	P061*	Arbitrary price setting for chute 1 xx=selections, yyyy=price "xx yyyy"
P021*	Counter for free credits Accumulated counter	P062*	same for chute 2
P022*	Counter for background titles Accumulated counter	P063*	same for chute 3
P023*	0: Counter for autoplay titles 1: Accumulated counter	P064*	same for chute 4
P024*	0: Counter for advertising tracks 1: Accumulated counter	P065*	same for chute 5
P025*	Counter for Happy-Hour-credits Accumulated counter	P066*	Bonus listing for album setting "1" O: No album selection allowed
P026	reserved		1: No banus
P027	reserved		2: 1 bonus for 5 titles
P028	Number of unused credits		3: 1 bonus for 4 titles
P029	Number of selections not yet played		4: 1 bonus for 3 titles
P030	Data transfer to Data Print in text mode 0: cashbox, counters, popularity, errors,		
P031*	Data transfer to Data Print in graphic mode 0: all available data		Monetary value settings: see table "Monetary value settings"
	Cashbox Counter and cashbox contents	P070*	0+H Cancels previous monetary value n+H Selection 'n' from table (s.a.)
	General settings Popularity of all CDs	P071*	Arbitrary monetary value setting for chute 1 zzzz=coin value (e.g. 0500=\$ 5,-) zzzz*
	5: Top 30 hits 6: Previous 20 error reports	P072*	same for chute 2
P032	option, not used for USA	P073*	same for chute 3
P033*	Cancellation routines! 0+H clear all memory entries!	P074*	same for chute 4
	1+H clear hit paradel 2+H clear popularity!	P075*	same for chute 5
	3+H clear counters and cashbox contents!	P076*	Bonus credits for bill insert "0"
	5+H clear selection memory! 6+H clear error memory!	P077*	0: indirect revaluation 1: direct revaluation of inserted money "0"

P080*	Programming real time clock:		Programming lock-out titles:
P081*	Set time "hhmm" Set date "ddmmyy"	<u> </u>	10+H default values; cancels entries + time
P082*	Set week-day (d=1 to 7) "d"	P131*	Start time for time window "Free title selection"
P090*	Programming free credits:	P133*	Stop time for time window "Free title selection" Active on week-day(s) "d" (d = 1 to 7)
P091*	O+H default values; cancels entries + time Start time of time window "Free Credit"	P134*	yes: 1+H, no: 0+H after day code display Activate/deactivate lock-out: "n
P092*	Stop time of time window "Free Credit"	P135*	1: Title locked / 0: Title available in time window
P093*	Active on week-day(s) "d" (d = 1 to 7)	P140*	Programing Happy-Hour-cradits:
P094*	yes: 1+H, no: 0+H after day code display Number of free credits:	P141*	0+H default values; no Happy-Hour Start time for time window
	No free credits "0" <200: No. of free credits individually used	P142*	*Happy-Hour Stop time for time window
	=200: Unlimited use =201: Switch between no/unlimited use	P143*	"Happy-Hour" Active on week-day(s) "d" (d = 1 to 7)
P100*	=202: automatically unlimited use		yes: 1+H, no: 0+H after day code display
	Programming background music: 0+H default values; cancels entries + time	P144*	Calculation number (n=1 to 5) Enter: n+H (0= no Happy-Hour) "6
P101*	Start time for time window 'Background music'		
P102*	Stop time for time window "Background music" Active on week-day(s) "d" (d = 1 to 7)		Calling up Test Programs:
P103*	yes: 1+H, no: 0+H after day code display	P150	Read out error report memory: 0: Last reported error
P104*	Lock for background music (BGM); 0: No BGM "0"		Previous error report CD-Nr. at which the error occured
_	BGM possible in time window BGM automatically in time window		3: Time of occurence 4: Date of occurence
P105*	Entry of 20 titles or albums Enter: nnnn+H	P151 to staff. Se	P159 are reserved for the service service manual
P106*	Patron Selection (0⇒free, 1⇒locked for guests)	·	
P107*	Sequence of play (0=FiFO, 1=RANDOM) "0"		Title memory:
P108*	paid for BGM Enter: nn+H (0=no credit) "0"	P160	Read in all CD titles, i.e. with initial equipping of all CD's.
P110*	Programming auto play: 0+H default values; cancels entries + time	P161	Read in all titles of one newly equipped CD. Enter CD# "nn"+H
P111*	Start time for time window "Auto Play"	P162	Read the title memory, 0: Number of titles from first CD
P112*	Stop time for time window "Auto Play"		Number of titles from the next CD Number of titles from the last CD
P113*	Active on week-day(s) "d" (d = 1 to 7) yes: 1+H, πο: 0+H after day code display		3: Number of titles from any CD. Enter CD# "nn" +H
P114*	Time between two titles in minutes Enter: nn+H (0∞no auto play) "15"	P163	Cencels title memory of all CD's, 0+H all entries set to 1
P115*	Entry of 20 titles or albums Enter: nnnn+H		
P116*	Patron Selection (0=free, 1=locked for guests)		Switching signal sources
P117*	Sequence of play (0=FIFO, 1=RANDOM) "1"	P164	This is only necessary when servicing
P120°	Programming advertisement play: 0+H default values cancels entries + time		0+H Mute (no signal source) 1+H CD-player
P121*	Start time for time window "Advertisement"		2+H Tape or cassette player 3+H microphone
P122*	Stop time for time window "Advertisement"		orii iiidopiniiie
P123*	Active on week-day(s) "d" (d = 1 to 7) yes: 1+H, no: 0+H after day code display		
P124*	Time between two titles in minutes. Enter:nn+H (0=no adverte) "0"		
P125*	Entry of 20 titles or albums.		<u> </u>
P126"	Patron Selection (0= free, 1= locked for guests)		
P127*	Sequence of play		

¹⁾⁼ Not yet implemented, * = Enter authorisation code, * "Value" = Factory default value

The structure of the service program steps

The whole service program steps are divided into command groups

Table 6: Overview of Commands of the Service Program

Group	Name of Command Group	Command Numbers
1	Authorization	P001P002
2	Statistics	P010P026
3	Data Transfer/Cancellation	P030P033
4	Programming General Settings	P040P054
5	Programming Price Settings	P060P066
6	Programming Monetary Value Settings	P070P076
7	Programming Real Time Clock	P080P082
8	Programming Free Credits	P090P094
9	Programming Background Music	P100P107
10	Programming Auto Play	P110P117
11	Programming Advertising	P120P127
12	Programming Lock-out of titles	P130P135
13	Programming Happy-Hour-credits	P140P144
14	Test Programs	P150P157
15	Initializing CD titles into title memory	P160P164

In the following chapter the meaning and the syntax of each command of the service program will be described in detail.

1. Authorization (P001 to P002)

Because the phonographs can be programmed with so much important data as well as input in cash counter and statistics, it is even more important than before that only authorized personnel may have access. For this reason access to essential data of the phonograph can be protected by using an authorization code.

Enter Authorization Code

P001:

In order to call up the protected commands, the authorization is started by

the command P001.

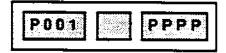
Enter: P001 HPPPPH or P1 HPPPPH

The authorization code "0000" has been programmed for delivery. The memories are not protected and the operator can choose his own code by entering command P002. For security reasons the code number is not shown. In the display each number is shown as "P. When "PPPP" is shown, the secret code number is complete and after pressing "H" and leaving the programming mode, the machine is protected.

Changing the Authorization Code

<u>P002</u>: During regular operation changing of the authorization code is only possible <u>after</u> previous authorization.

Enter: P 001 H P P P P H (for authorization)



Enter: P 002 H P P P P H (when entering new authorization code)

<u>Caution:</u> As described beforehand, the authorization code is NEVER shown! Therefore, it is important that the code is never lost since there is no opportunity to reprogram the phonograph.

Show version

P003:

Enter this command to get the version of the firmware of the phonograph the CD changer MBC III or the CD player.

Enter: P 003 H 0

shows the version of the phonograph's firmware:

P003 0101

shows the version of the CD changer MBC III: P003 0101

2 shows the version of the CD player:

P003 0101

Statistics (P010 to P029)

Within the program group of statistics there is information regarding cash as well as statements as to how often CDs are played (popularity, hit parade).

The single commands for cash value and counters are divided into two groups. The regular information is under code "0". Cumulated values are under code "1" which have been added up since the jukebox has been operated.

Individual commands:

Popularity

Relating to CD albums, the commands P010 and P011 are dedicated in order to determine the popularity.

P010:

- 0: Display of number of least played CD
- 1: Display of number of the next higher CD (stepping through with "1")
- 2: Number of plays
- 3: Information to any CD (enter CD number)

After entering the proper code, the display shows the information such as the following:

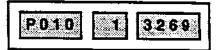
Enter: P 010 H 0

i.e. least played CD no. 45

P010 1 45

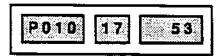
Enter: P 010 H 2

i.e. 13269 plays



Enter: P 010 H 353 H

i.e. CD no. 53 in 17th place



P011:

- 0: Display of number of most popular CD
- 1: Display of number of next higher CD (advance with "1")
- 2: Number of plays
- 3: Information regarding any CD (enter CD number).

After entering the proper code, the display shows the respective data.

Enter: P 011 H 0

i.e. most popular CD no. 19

P011 1 19

Enter: P 011 H 2

i.e. 731 plays

P011 731

Enter: P 011 H 3 24 H

i.e. CD no. 24 in 2nd place

P011 2 24

Hit Parade

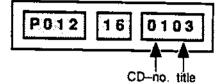
You also can call up the top 30 titles including information of how many times a title was played.

P012:

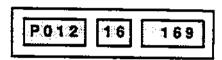
- 0: Display of top title number, Hit no. 1
- 1: Display 2nd best title (advance with key "1")
- 2: Number of plays of the actual title

Enter: P 012 H 0

i.e. in 16th place: The third title of CD 01



2 i.e. this title was played 169 times until now



Cashbox contents

Use the following commands to display the actual cash contents as well as diverse counter readings since the last collection. You receive statistics concerning the entire time of operation by displaying the cumulated counters.

Cash

The display of the cash amount is done by total numbers, read out in currency amounts. Contrary to the monetary value setting in command group P07x where the coin value multiplied by factor 100 is displayed, i.e. \$1 are entered in P07x as 0100, but are shown as 1 in P013.

Display of the cash contents is indicated by maximum 6 spaces (max. display: \$ 99 9,999).

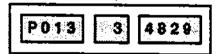
P013:

0: display of cash contents since the last collection

1: cumulated cash contents

Enter: P 013 H 0

i.e. \$34,829



Counter for number of coins / bills

Besides displaying the cash levels, the counters of the individual money chutes can be called up. This makes possible an additional control of the cash contents. The five integrated counters are distributed as follows:

Chutes 1 to 3: only coins (defined by monetary value setting P071 to P073)

Chute 4: coins as well as bills (can be selected with P074)

Chute 5: only bills (defined by P075)

The total of the individual counters corresponds to the total of the cashbox contents.

P014:

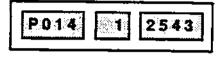
- 0: Number of coins through Chute 1 (enter P071)
- 1: Number of coins through Chute 2 (enter P072)
- 2: Number of coins through Chute 3 (enter P073)
- 3: Number of coins through Chute 4 and/or bills counted in Bill Validator 1 (enter P074)
- 4: Number of bills counted in Bill Validator 2 (enter P075)
- 5: Cumulated counter Chute 1 (enter P071)
- 6: Cumulated counter Chute 2 (enter P072)
- 7: Cumulated counter Chute 3 (enter P073)
- 8: Cumulated counter Chute 4 (enter P074)
- 9: Cumulated counter Chute 5 (enter P075)

Enter: P 014 H 0

i.e. 12.543 coins through

2 channel 2:

9



The respective cashbox total is derived by multiplying number of coins x monetary value of coin.

Additional Counters

With commands P016 to P025 diverse counters can be called up which can be used as actual counters and as cumulative ones as the commands described previously. The statistical data contained therein can be used to settle accounts.

P016:

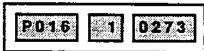
- 0: Number of titles played
- 1: Cumulated counter
- P017:
 - 0: Number of titles chosen
 - 1: Cumulated counter
- P018:
- 0: Number of albums chosen
- 1: Cumulated counter
- P019:
- 0: Number of overplay titles
- 1: Cumulated counter
- P020:
- 0: Number of credits paid
- 1: Cumulated counter
- P021:
- 0: Number of free cradits
- 1: Cumulated counter
- P022:
- 0: Number of background titles
- 1: Cumulated counter
- P023:
- 0: Number of titles in auto play mode
- 1: Cumulated counter
- P024:
- 0: Number of advertising titles
- 1: Cumulated counter
- P025:
- 0: Number of Happy-Hour-credits
- 1: Cumulated counter

i.e.: calling up number of titles played; a total of 10273 titles were played on this phonograph.

Enter: P 016 H 1

i.e. 10,273 titles played

in total



The counters P026 and P027 are not used. Further interesting data are recorded in counters P028 and P029.

P028: Number of

Number of credits unused.

This shows the number of paid credits available for selections of titles or albums.

P029:

Number of chosen unplayed titles.

This shows how many entries are remaining in the selection storage.

Data Transfer (P030 to P031)

In this group of service program commands the data in the counters mentioned beforehand are prepared for output to a DATAprint or to evaluation devices which process the data. After calling up the command and entering the respective code, data transfer follows.

There are two ways of print-out possible:

P030 transfers all available data in text mode.

The data is stored within the DATAprint.

The data can be printed out or edited on a PC i.e. with the software DATAcontact.

The counters of the phonograph are deleted after the printout is done and the cabinet is closed.

P031 transfers all data in graphic mode.

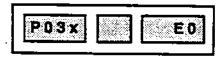
The data is printed out directly after downloading.

See also the sample print outs shown in chapter "How to evaluate the statistics?"

Display of error numbers while evaluation is performed

If an error is determined, "E0" is shown in display 3. In that case, please check the connection to the DATAprint unit.

Display of the phonograph if a transfer error occurs:



Remember to un-plug the interface cord after the print out is finished.

DATAprint Printout in Text Mode

P030:

All data in the counters is processed

and sent to DATAprint. There they are stored and printed out depending on

the setting of the DATAprint.

The stored data can continue to be processed by a software tool for PCs, i.e. by DATAcontact.

Enter: P 030 H 0

DATAprint Printout in Graphic Mode

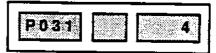
Contrary to the output of P030, the entire statistics as well as individual statistical areas can be printed out by P031. But the data are not stored within the DATAprint.

P031:

- 0: Print all data
- 1: Cashbox amount
- 2: Counter with cashbox
- 3: General settings
- 4: Popularity of all CDs
- 5: Hit parade of the best 30 titles
- 6: The last 20 errors shown

Enter: P 031 H 0 1

i.e. 4 print-out popularity:



If you just would not have selected this menu item, you just push in, then pull out the service switch and you re-enter the service mode at the main menu level.

Cancellation of counters (P033)

The P30 group contains not only the printing commands but also the cancellation commands of counters P010 to P024. Only the "regular" counters are cancelled. The cumulated counters are excluded from cancellation. The memories for credit and selection of titles as well as the error memory are cancelled.

Note: To avoid the cancellation of data by accident or by unauthorized persons, this function can be protected by an authorization code (enter P001).

P033:

0+H: Cancellation of all memory contents

!!CAUTION!!

1+h: Cancels hit parade (P012) 2+H: Cancels popularity (P010)

3+H: Cancels counters and cashbox contents (P013-P024)

4+H: Cancels credit memory 5+H: Cancels selection memory 6+H: Cancels error memory

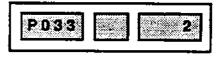
Note:

To additionally safeguard accidental cancellations, each input has to be confirmed by pressing the key "H".

Enter: P 033 H 0 H

2H i.e. cancel popularity:

... 6H



4. Programming General Settings P040 to P054

In order to adjust each phonograph individually to the location requirements, certain general settings can be individually changed. Below you may find detailed values which have been set at the factory (Note: "standard values").

Standard values

If you generally want to reset all values to the standard values of the factory settings, you have to perform this programm step.

P040: 0+H: programming of standard values (P041 to P054, P077, P094) cancellation of values (P091 to P144), set to inactive:

P041:	0	P050	2	P077	0
P042:	0024	P051	31	P094	0
P043	1105	P052	16	P104	0
P044	1000	P053	0505	P107	0
P045	0	P054	8080	P124	0
P046	0			P127	0
P047	0			P134	0
P048	0			P144	0
P049	2				0

1+H: as above, additional programming of standard values for:

autoplay titles with defined acces to all CDs.

P114 15 P117 1

Enter: P 040 H 0 H

1 H i.e. set factory standards

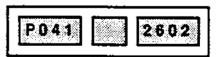


I.D. number of the phonograph

P041:

Every phonograph can be programmed with its own I.D. number. DATAprint print—outs can then be easily identified if you have evaluated several machines. The I.D. number has at most 4 digits.

Enter: P 041 H nnnn H



Maximum number of selectable CDs and tracks/titles

P042:

When partially equipping phonographs, unused magazine slots can be excluded. A maximum of 100 CDs (01-to 00) as well as a maximum of 99 titles can thus

be selected. (Standard value: 0024).

Attention: 00 = number 100

Enter: P 042 H 0024 H

i.e. allow 100 CDs with 24 titles each to be selected



Note: Please remember that with each change regarding the number of CDs, the new parameters will have to be reported to the phonograph via program step P160 or P161. Otherwise, there will be problems when playing the CD.

Light effects in stand-by

P043:

A light generator can be programmed in order to attract the patrons' attention as long as

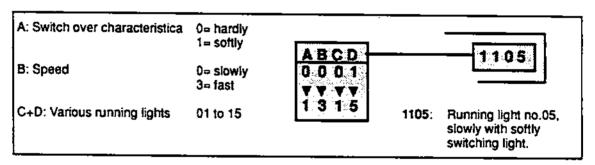
no music has been selected.

Attention: Only useable on phonographs with a light organ installed.

Enter: P 043 H



Programming the running light is done by entering a 4 digit number according to the following scheme:

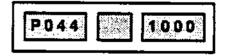


Light effects during play

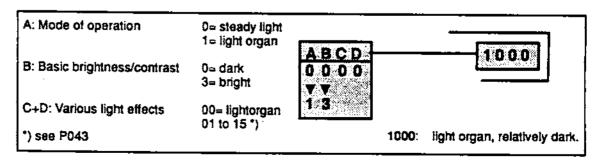
P044:

Another light generator can be programmed here to differentiate between the two.

Enter: P 044 H



Programming the light effects is done by entering a 4 digit number according to the following scheme:



Limit play time of one track

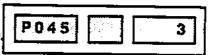
P045:

in minutes; in order to suppress long titles play time can be limited. The title playing will slowly fade when the time is up.

When entering 0, there is no limit.

Enter: P 045 H nn H

3 H: titles will slowly fade after 3 min



Sequence of plays at normal selection

P046:

In order to alter the music menu, three variations can be chosen when playing :

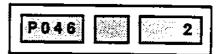
0 - play as selected (FIFO)

1 - play in numerically ascending numbers

2 - play randomly (RANDOM).

Enter: P 046 H n H

2 H i.e. play randomly



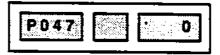
Maximum number of titles of one CD

P047:

Use this program step to determine how many titles of one CD are played in sequence. Value "n" as number of titles to be played."0"means no limit.

Enter: P 047 H n H

0 H i. e. no limit



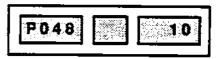
Automatic advancing of title display

P048:

Use this program step to define the automatic advance of the title display. Enter value "nn" as minutes. If minutes are entered the title display is changed accordingly in stand-by. 0 = no automatic advancing.

Enter: P 048 H nn H

10 H i.e. advancing of title display every 10 min.



Cancel credit

P049:

Remaining credits are cancelled after n/10 hrs. (n x 6 min.) of power off or stand-by.

Value "n" can be between 0 and 240 with commands P049 and P050.

i.e. n = 1; waiting time = 6 min.

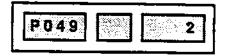
n = 10: waiting time = 1 hr.

n = 240: waiting time = 24 hrs.

"0" does not cancel.

Enter: P 049 H 2 H

i.e. cancel credit after 12 min. of power off/stand-by (2/10 hrs.):



Cancel selection memory

P050:

Remaining selections entered in the selection memory are cancelled after n/10 hrs.

(n x 6 min.) of power off.

Value "n" can be between 0 and 240 with commands P049 and P050.

i.e. n = 1: waiting time = 6 min.

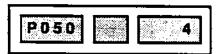
n = 10: waiting time = 1 hr.

n = 240: waiting time = 24 hrs.

"0" does not cancel.

Enter: P 050 H 4 H

i.e. cancel selection memory after 24 min. of power off:



Sound system settings

Maximum Volume Levels

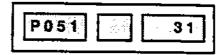
Maximum volume levels during play and background mode can be pre-set to a certain limit. The manually adjustable volume level of the phonograph cannot go beyond the set levels.

P051: Maximum volume during play; can be set between 0 (mute) and 31 (loud).

P052: Maximum volume for background mode; can be set between 0 (mute) and 31 (loud).

Enter: P 051 H 31 H

i.e. maximum volume possible



Set volume for play mode

P053:

With this command, the volume of the phonograph is set.

This function can be set in two ways:

In the program mode it can be set via the key pad of the phonograph

or by using the remote control.

Key pad layout for volume setting:

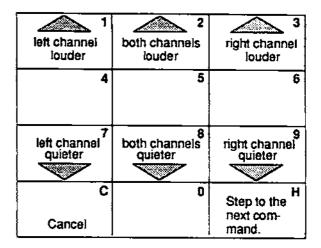
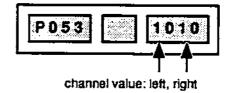


Figure 30: Key pad layout for volume setting

Enter: P 053 H

Change per pressing keys i.e. Key "2" = louder



Sound setting

With command P054 the sound setting is performed in a range from 1 to 10. Here treble and bass volume are set for both channels at the same time. The changed setting can also be immediately heard.

Key pad layout for sound setting:

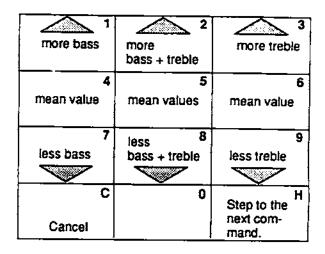
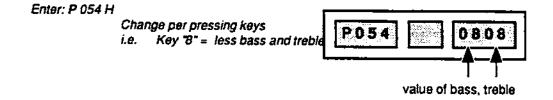


Figure 31: Key pad layout for sound setting



5. Price Settings P060 to P066

To make programming of credits easier a table for price settings via code number has been programmed for command <u>P060</u> in which actual price values have been entered. The programming of the five possible price levels can be automatized with the table.

Look for your country and enter the code number for those listed prices.

Another possibility is the individual programming of the individual price scales using commands P061 to P065.

Please use 6 digits and keep the price settings in numerically increasing order (ie: P061 lowest price. P065 highest price)

Table 7: Price Settings

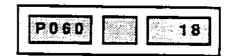
Code No.	COUNTRY	P061	P062	P063	P064	P065	Remarks
0		00 0000	00 0000	00 0000	00 0000	00 0000	no coin conversion in this setting
1	Germany	01 0100	01 0100	03 0200	03 0200	03 0200	1 play = 1DM
2	Belgium	02 2000	02 2000	02 2000	06 5000	06 5000	
3	Netherlands	02 0100	02 0100	02 0100	06 0250	06 0250	2 different settings
4	France	02 0500	02 0500	10 1000	10 1000	10 1000	
5	Switzerland	02 0100	02 0100	05 0200	05 0200	14 0500	
6	Austria	01 0500	01 0500	03 1000	03 1000	07 2000	
7	italy	01 0400	01 0400	01 0400	03 1000	03 1000	
8	Spain	01 0050	01 0050	02 0100	02 0100	05 0200	 -
9	Greece	01 2000	01 2000	01 2000	02 5000	02 5000	
10	Yugoslavia	01 0200	01 0200	01 0200	03 0500	03 0500	
11	Denmark	01 0300	01 0300	02 0500	05 1000	12 2000	4 different settings
12	Norway	01 0300	01 0300	02 0500	02 0500	04 1000	
13	Finland/Sweden	01 0300	01 0300	01 0300	02 0500	02 0500	·
14	Hungary	01 2000	01 2000	01 2000	01 2000	01 2000	
15	Ireland	01 0010	01 0010	03 0020	03 0020	10 0050	
16	Great Britain	01 0030	01 0030	02 0050	02 0050	05 0100	
17	USA (1) / Canada	01 0050	01 0050	01 0050	03 0100	03 0100	Dollarbill on chan.5 (P065)
18	USA (2)	01 0050	01 0050	03 0100	03 0100	18 0500	
19	Africa	01 0020	01 0020	03 0050	03 0050	07 0100	
20	Australia	01 0100	01 0100	01 0100	03 0200	03 0200	
21	Netherl. Antillen	01 0400	01 0400	01 0400	01 0400	01 0400	
22	New Zealand	01 0050	01 0050	01 0050	01 0050	01 0050	

Programming the price settings by standard values

<u>P060</u>: In order to program the phonograph with the standard values of the table, the respective code number is entered after command P060 and confirmed with "H". The setting selected (n = code no. of the table) is automatically matched to the respective price scales.

Enter: P 060 H n H

18 H i e. price setting: USA



Programming the price settings with custom settings

P061 to P065: The stakes for the individual price scales can also be separately defined.

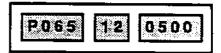
With commands P061 to P065 the respective stake can be programmed.

You just have to observe the order of entering the values: P061 is programmed with the lowest and P065 is programmed with the highest price setting.

Unused steps may be programmed with zero or with the preceeding value (examples see table)

Example of individual price setting: 12 titles for \$ 5,- (price scale 3).

Enter: P 065 H 120500 H



Programming an album bonus

The setting of bonus credits for album selection is done with command P066 in the service program. The following settings are permitted:

P066:

0: no album selection possible

1: no bonus (default setting), this means credit for each track on the album.

2: 1 bonus for every 5th track,

3: 1 bonus for every 4th track,

4: 1 bonus for every 3rd track.

Setting is confirmed by pressing "H".

Enter: P 066 H 0 H

1 i.e. no bonus

... A



6. Monetary Value Setting P070 to P077

As with the price setting, the identification of the different coins as related to values processed by the phonograph can be done automatically with the pre-defined basic values. Table 8 "Monetary Value Settings" shows which setting can be programmed as basic value.

P070:

The standard values of the table are selected with command P070 "n" + "H" (n = code no. from table).

Enter: P 070 H n H 10 H i.e. USA



"n" is the code number for the setting according to table 8. To avoid erroneous entries, each entry has to be confirmed by "H". This is very important since entry of Code Number "0" cancels the current monetary value setting and no currency acceptance is possible.

individual monetary values

P071 to P075: The monetary value settings for different coin values of each chute can be individually identified. This is easily done by inserting one or more coins after command P070 has been called up. According to the coin value the program changes to the proper chute command P071 to P075. On display 1 the monetary value of each coin is displayed. This can be changed as needed. Unused chutes have to be programmed with monetary value 0.

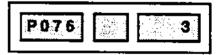
Entries occur in the smallest counting unit of each currency that makes sense, for example USA: with \$1 ⇒ 0100. Normally the standard setting is sufficient.

Bonus Credits

P076:

With this command another bonus (value n = 0 to 4) is defined: the bonus for paying with bills instead of coins.

Enter: P 076 H nn H 3 H i.e. 3 bonus credits



When accepting a bill in chute 5, this bonus is added to the regular credits.

Indirect / direct money to credit revaluation

Use this command to differ between the how and when of the revaluation of inserted coins.

P077:

Indirect revaluation: inserted coins are stored. At an appointed coins value the credit is defined from the highest possible price setting, including a possible bonus.

"1" + "H"

Direct revaluation: inserted coins are revaluated directly after insertion.

Then no bonus is possible with multiple insertion of coins.

Enter: P 077 H n H

0 H i.e. indirect revaluation



Table 8: Monetary Value Settings

Table No.	COUNTRY	channel 1(P071)	channel 2(P072)	channel 3(P073)	channel 4(P074)	channel 5(P075)	
0		0	0	0	0	0	no coin conversion
	mechanical coin acceptor	· ·		 			THE CONTROLLED
1	Germany, Switzerland, Venezuela	100	500	200	0	0	100 = 1,-DM 100 = 1 sfr 100 = 1,-Bol
2	Belgium	0	2000	500	0	0	2000 = 20 Bfr
3	Netherlands	25	250	100	0	0	250 = 2,5 hfl
4	Denmark, France	100	500	1000	0	0	100 = 1 dkr
5	Austria	500	2000	1000	0	0	500 = 5 OS
6	Italy	200	100	500	0	0	200 = 200 L
7	Spain	0	25	100	0	0	25 = 25 Pst
8	Finland, Norway, Yugoslavia	0	500	100	0	0	500 = 5 mK 500 = 5 Kr 500 = 5 Din
9	Great Britain, Ireland	20	50	10	0	0	20 = 20 p
10	USA	10	50	25	0	100	10 = 10 c, 100 = 1 \$
11	Canada	0	25	0	0	100	25 = 25 c, 100 = 1 \$
12	Union of South- Africa	20	100	50	0	0	20 = 20 c, 100 = 1 R
13	Australia	100	50	20	0	0	100 = 1 \$
14	Netherl. Antillen	0	100	25	0	0	100 = 1 NAF
	electronic coin acceptor						
15	Germany, Switzerland, Italy	500	100	0	200	Ō	500 = 5,-DM 500 = 5sfr 500 = 500 L
16	Belgium	5000	500	0	2000	0	100 = 1 Btr
17	Netherlands	25	250	500	100	0	25 = 25 c, 500 = 5 hfl
18	France	1000	200	100	500	0	1000 = 10 F
19	Denmark, Austria	2000	500	100	1000	0	2000 = 20 dkr 2000 = 20 OS
20	Spain	200	50	25	100	0	200 = 200 Pst
21	Greece	0	50	20	0	0	50 = 0.5 Dr
22	Norway	1000	100	0	500	0	1000 = 10 Kr
23	Finland	0	500	100	0	0	200 = 200 L
24	Sweden	500	100	0	100	0	500 = 5 Kr
25	Great Britain	100	20	10	50	0	100 = 1£, 20 = 20 p
26 27	USA	100	25	0	50	0	100 = 1\$
28	Canada	10	100	25	0	0	10 = 10 c, 100 = 1 \$
29	Australia	0	100	20	200	0	200 = 2 \$
30	Netherl. Antillen	0	0	100	0	0	100 = 1 NAF
3U	New Zealand	50	10	5	20	0	50 = 50 c

Chutes entered with "0" in this table are blocked. Be careful to block the coin pathways so that these coins will not be accepted and are rather expelled through the coin return.

7. Programming Real Time Clock P080 to P082

The most important update to the ES-V technology is the implementation of a real time clock. Referring to the data supplied by the clock, a number of functions have been developed that are dependent on chronological data for start and stop times. Together with the weekday programming which continues to be available, an "automatic programm" for a whole week can be developed during which all functions operate automatically.

The real time clock runs quartz-precise with a battery backed power supply if the phonograph is turned off. The clock runs on military time.

Set time

<u>P080</u>: Use this command to set the time of the phonographs control unit. The newly set minute information starts the counter for seconds automatically at zero.

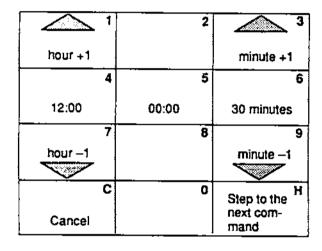


Figure 32: Key pad layout for command "set time"

Enter: P 080 H

change per pressing keys i.e. 10.45 h



Set date

<u>P081</u>: Use this command to set the date information of the phonographs control unit. The date is shown on displays 2 and 3.

Enter: P 081 H

change per pressing keys i. e. May 21, 1992:

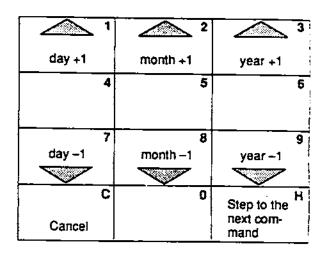


Figure 33: Key pad layout for command "set date"

Set day code: Use the command P082 to set the day code for the week-day of the previous set date.

Day-code

1 = Monday
2 = Tuesday
3 = Wednesday
4 = Thursday
5 = Friday
6 = Saturday
7 = Sunday

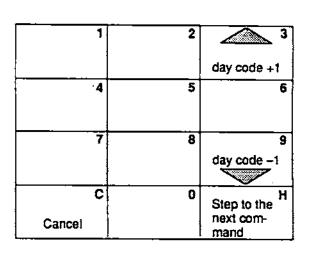
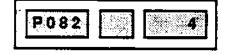


Figure 34: Key pad layout for command "set day code"

Enter: P 082 H

change per pressing keys
i.e Thursday is 4:



After confirming one week-day entry the phonograph switches to the next week-day.

The data supplied by the real time clock are processed by commands P090 to P135 (described as follows) for the so-called time windows. Here the entry of the time window values also occurs via the illustrated key pad layout.

Furthermore the information of time and date are used for the print-out of statistical data to the DATA-print (P030 and P031).

8. Programming Free Credits P090 to P094

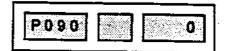
The group of 90th commands allows the operator to give free credits (music selection without coin insert) at specified times.

Amount of free credits are set in the program as well as the time periods.

All times are based on a 24-hour clock (ie: afternoon times are from 13:00 to 23:00)

<u>P090</u>: In P090 a standard setting cancels automatically the previous setting. The time factor is set to zero, so there are no automatic time periods for free credits.

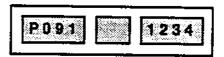
Enter: P 090 H 0 H



P091: To set the starting time for the time window "free credit", the key pad is used (see P080).

Enter: P 091 H

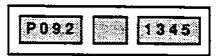
Set by pressing keys i.e. starting time 12:34 confirm setting with key "H".



P092: Here the stop time of the time window is set (see P080).

Enter: P 092 H

Set by pressing keys i.e. stopping time 13:45 confirm setting with key "H".



P093: Here the day is chosen on which the determined time window is to become active.

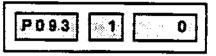
On the center display the days (according to the programs of P082) are shown through numbers 1 to 7. Each weekday can be activated individually. "1" means active on that day, "0" means non-active. The inputs must be confirmed by pressing "H".

To simplify the entries it is defined that the whole week is active with "0" or "1" (for all days).

Enter: P 093 H

0 or 1 H Set per pressing keys i.e. Monday is inactive

confirm setting with key "H".



After confirming one day's entry the software steps to the following day.

P094: Entering the number of free credits.

Different settings are possible:

0:

No free credits possible (factory setting).

<200:

Limited free credit. Free credits can be used one at a time subtracts from total input.

≈200:

Unlimited free credit while time window is active.

=201:

Switching between no free credits and unlimited free credits while time window is active.

Switching via remote control.

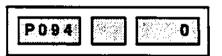
=202:

Free play automatically while time window is active.

If non-active switching is done via remote control.

Enter: P 094 H 200 H

i.e. no free credit:



9. Programming Background Music P100 to P107

The phonograph operator can call up the background mode. This operational mode remains even after a power failure. If money is inserted into the machine and a title selected, the background music is faded out and the paid for selection is started.

<u>P100</u>: If the command P100 is called up and "0" is entered and confirmed with "H", the default setting is activated because all settings of group P10x will be set to 0.

Enter: P 100 H 0 H

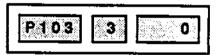


With command <u>P101</u> the starting time and with command <u>P102</u> the stopping time are set for the time window of background music. Key pad layout see P080.

<u>P103</u>: With command P103 the week-days are set when background music should be played. Key pad layout see P082.

Enter: P 103 H 0 or 1 H

Set per pressing keys i.e. Wednesday inactive: confirm settings with key "H"



With confirming one entry the software steps to the following week-day.

P104: With command P104 the mode of operation is set. Three types are possible:

P104 "0" no background music. This value is the factory setting.

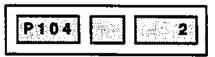
P104 "1" allows starting and stopping background music by pressing background key on

machine or on remote control.

P104 "2" automatically plays background music at defined times of the time window.

Enter: P 104 H n H

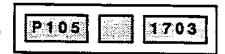
2 H i.e. automatically within the time window



<u>P105</u>: What is played as background music is also determined by the operator. With command P105, followed by 20 four-digit entries, 20 titles or albums can be determined. With no entry in P105 all CDs (defined by P042 to be selectable) are played.

Enter: P 105 H nnnn H

i.e. first entry: CD #17 title 3



<u>P106</u>: A new function is the "Patron Selection". With command P106 the operator determines whether the selected titles for background music can also be chosen by other customers.

P106 "0"

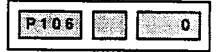
titles and albums free for selection

P106 "1"

titles or albums are locked.

Enter: P 106 H n H

0 H i.e. titles are not locked:



P107: The titles selected in P105 are played in the sequence selected in P107.

P107 "0"

sequence of play in order of entry (FIFO), factory setting

P107 "1"

random play (RANDOM).

Enter: P 107 H n H

0 H i.e. FIFO playing:



<u>P108</u>: With this step background music can be set up in such a way that it has to be paid for. In this case, every time BGM is turned on "n" credits are subtracted, independent of the number of titles to be played. When n=0 no credits are subtracted.

P108 "0"

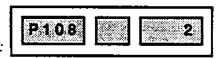
Background music as in the past, without credit.

P108 "n"

Background music deducts "n" credits (n=1 to 99).

Enter: P 108 H n H

2 H i.e. two credits are deducted:



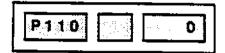
10. Programming Auto Play P110 to P117

The phonograph can be programmed to automatically play a title once in a while to attract the public during stand—by, when no selections are being made. The factory setting (P040=1) makes it possible that any title is played every 15 minutes (P114=15, P117=1).

P110: The standard setting is "no auto play" since with command P110 "0" +"H" all entries in group P11x are set to zero.

Enter: P 110H 0 H

i.e. set standard values:

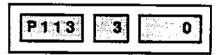


With command <u>P111</u> the starting time and with command <u>P112</u> the stopping time are set for the time window of auto play. Key pad layout see P080.

P113: With command P113 the days are set for auto play. Key pad layout see P082.

Enter: P 113 H 0 or 1 H

Set per pressing keys i.e. Wednesday inactive: confirm settings with key "H"



After confirming one day's entry the software steps to the following day.

P114: With command P114 the mode of operation is set. Three types are possible:

P114 "0" + "H"

no auto play

P114 "nn" + "H"

time between two titles (nn = max. 99 minutes)

Enter: P 114 H nn H

30 H i.e. all 30 minutes play an animation title

P114 30

P115: With command P115 followed by 20 four-digit entries (value nnnn), 20 titles or albums can be defined. Without entry in P105 all CDs (defined by P042 to be selectable) are played.

Enter: P 115 H nnnn H
i.e.first entry: CD # 97 all titles P 1.15 9700

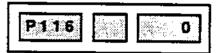
P116: also defines a "Patron Selection" (see P106) which defines if a title is locked or not

P116 "0" titles and albums are free for selection

P116 "1" titles and albums are locked.

Enter: P 116 H n H

0 H i.e. titles are not locked:



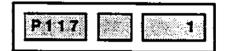
P117: defines the sequence of play for the titles or albums chosen under P115.

P117 "0" Play in sequence of entry (FIFO)

P117 "1" Play randomly (RANDOM)

Enter: P 117 H n H

1 H i.e. play randomly:



11. Programming Advertisements P120 to P127

The broad distribution of CDs has led to advertising for various areas being recorded on CDs. Thus, you have another source of income with phonographs with ES-V technology. Standard value is again "no advertising".

P120: With the command P120 "0" +"H" all entries of group P12x are cancelled (set to zero) and no advertisement is played.

Enter: P 120 H 0 H

i.e. set standard values:

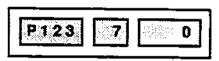


With command P121 the starting time and with P122 the stopping time are set for the time window of advertisement play. Key pad layout see P080.

P123: With P123 thedays are set for advertisement play. See P082 for key pad layout.

Enter: P 123 H 0 or 1 H

Set per pressing keys i.e. Sunday inactive: conlirm settings with key "H"



After confirming one day's entry the software steps to the following day.

P124: With P124 it is set if or if not and how much time between advertising spots should be allowed.

P124 "0" + "H" no advertisement play
P124 "nn" + "H" time between titles (nn = max. 99 minutes).

Enter: P 124 H Inn H -

30 H i.e. play a title every 30 minutes:

P124	22.15 21.55	30

P125: With command P125 followed by 20 four-digit entries (value nnnn), 20 titles or albums can be defined.

Enter: P 125 H nnnn H

i.e. first entry: CD # 90 3,title



P126: defines "patron selection" again. See P106.

P126 "0"

titles and albums are free for selection

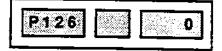
P126 "1"

titles and albums are locked.

Enter: P 126 H

nH

0 H i.e. titles are not locked:



P127: defines the playing sequence for advertising spots selected with P125.

P127 "0"

Play in sequence of entry (FIFO)

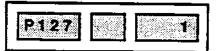
P127 "1"

Play randomly (RANDOM)

Enter: P 127 H n

nΗ

1 H z.B. title in playing sequence



12. Programming Lock-Out Titles P130 to P135

At certain times it may be necessary to lock—out one or more titles from being played. Perhaps these titles should not be played by minors or are simply damaged (bad playing quality). Standard is that all titles can be played.

P130: With the command P130 "0" + "H" all entries of group P13x are set to zero and no CDs or titles are locked—out.

Enter: P 130 H 0 H

i.e. set standard values

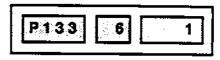


With command <u>P131</u> the starting time and with <u>P132</u> the stopping time are set for the time window for lock—out. Key pad layout see P080.

P133: With P133 the day is set. See P082 for key pad layout.

Enter: P 133 H 0 or 1 H

Set per pressing keys i.e. Saturday active: confirm settings with key "H"



After confirming one day's entry the software steps to the following day.

P134: With P134 "0"+"H" the titles can be selected in the time window; with "1" they are locked-out.

Enter: P 134 H 1 H

0 H i.e. all titles are selectable within the time window: P134 0

P135 defines a maximum of 20 titles or albums which are supposed to be locked-out. Input occurs with 4 digits for the CD number (nn_) and the title (__nn).

Enter: P 135 H nnnn H
i.e. 1.entry: CD #85 all titles
etc.

P 1 3 5

elc.

NOTE: Take care to change entries in P135 (if necessary delete entry) to a certain CD number if you change this CD. To delete an entry you step through the list of P135 by pressing key "H" as long as you reach the right entry. Now enter "0" and confirm with "H".

Or you delete all entries by setting default values with command P130 and "0" + "H".

8500

13. Programming Happy-Hour-Credits P140 to P144

For additional attraction of the audience this function is implemented.

At defined times of the week additional free credits (Happy-Hour-credits) are given, depending on the number of paid for credits.

Standard setting is that no Happy-Hour-credits are given.

<u>P140</u>: With the command P140 "0" + "H" all entries of group P14x are set to zero so that there is no happy-hour.

Enter: P 140 H 0 H

i.e. set standard values No Happy-Hour:

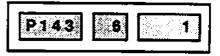


With command <u>P141</u> the starting time and with <u>P142</u> the stopping time are set for the time window for Happy-Hour-credits. Key pad layout see P080.

P143: With P143 the day is set. See P082 for key pad layout.

Enter: P 143 H 0 or 1 H

Set per pressing keys i.e. Saturday active: confirm settings with key "H"



After confirming one day's entry the software steps to the following day.

<u>P144</u>: Here a calculated number may be programmed. This number defines how many credits must be bought to get an additional Happy–Hour–credit.

P144 "0"+"H"

no Happy-Hour

P144 "n"+"H"

after "n" bought credits (n=1 to 5) 1 additional Happy-Hour-credit is given.

Enter: P 144 H n H

3 H i.e. after 3 bought credits 1 additional Happy-Hour-

credit is given

14. Initialization and Test Programs P150 to P164

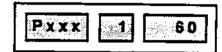
To help the operator when loading the CD changer with new CDs, trouble—shooting or servicing, several aid functions have been incorporated from earlier phonographs. Group 15x of the test programs includes functions such as read—out of error memory, various continuous run tests as well as input and display tests. For these purposes, the group code (Fx) is shown in the middle display. Group 16x serves to initialize the CDs and their number of tracks in the title memory of the phonograph.

Test Programs for Service Operation

P150: Read-out of Error Memory:

- 0: last registered error; see table 9 for "Error Codes" on the next page.
- 1: previous error; the phonograph records the last 20 error reports.
- 2: CD number during which the error occurred.
- 3: Time of error and
- 4: Date of occurrence

Display:



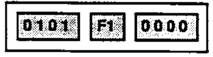
Continuous run tests

With commands P151 to P153 various tests in continuous run mode are executed. A continuous run can only be stopped by using the cabinet switch.

P151: Plays all CDs for 16 sec. (F1):

Enter: P 151 H 0

Start continuous run 1:



CD / Track

number of errors

P152: Plays selected CDs for 16 sec. (F2):

During CD play another number "nnnn" can be entered (continuous run 2). With each entry "Your Selection" will light up on the display panel.

Enter: P 152 H n n n n H (enter a CD-number)

P153: Other Continuous Play Tests (F3 to F5):

Enter: P n

- 0: All CDs are placed on player, but are not played (continuous run 3, F3).
- 1: 6 certain CDs (CD No. 1, 25, 50, 51, 75, 00) are placed and played 16 sec. each continually (continuous run 4, F4)
- 2: Combination of twice continuous run 3 followed by 4 until cabinet switch is turned off (continuous run 5, F5).

P155: Display Test (F6):

During the display test all digits of the displays and all control lamps are turned on and off. Pressing "H" will stop the test and continue it after pressing "H" again. The display test does not check the lamps of a light organ that might be connected.

Pressing "C" stops the test.

Enter: P 155 H

0: Start lamp test (Display 2 shows briefly F6)



Table 9: Error Displays

Displays 1 2 3			Possible Causes	Corrections			
	Er	01	EPROM contents (CONTROL-UNIT) disturbed.	Change EPROM (IC2)			
	Er	10	RAM (CONTROL-UNIT) defective.	Change RAM (IC 3). After that reprogram all program steps.			
	Er	11	RAM contents (CONTROL-UNIT) short-term disturbance.	No correction necessary; program is reinitalized. Change RAM IC 3 if frequently occurring.			
	Ēr	12	RAM battery is empty.	Change RAM (IC 3). After that reprogram all program steps.			
	Er	20	Verification errors in program (CONTROL UNIT).	No correction necessary; program is reinitialized. Change CPU IC 1 if frequently occurring.			
Рххх	Ēr	30	Memory contents (CONTROL UNIT) lost or missing.	No correction necessary; program step Pxxx (in display 1) is automatically reprogrammed.			
Pxxx	Er	31	Memory contents (CONTROL UNIT) incorrect.	Program step Pxxx shown in display 1 must be reprogrammed.			
Pxxx	Er	40	Wrong price setting.	Check price setting and reprogram if necessary.			
	Ēr	50	Coin mechanism defective. Too much credit. Coin channel failure.	Check coin mechanism.			
•••	Er	Бx	Error at CD player.	See Er 60 - Er 63.			
	Er	60	Connection to the CD-player interrupted. No supply voltage present for decoder board or CD player.	Check connection cables to the decoder board, check tuses.			
	Er	51	No CD recognized by CD player. No CD in CD tray, CD defective. Player defective.	Check CD and exchange if needed. Exchange CD player. Exchange decoder board.			
	Er	62	Specified track on the CD not found.	Check the CD.			
	Εr	63	Malfunction while playing a CD.	Check the CD player with equipped CD for easy running.			
	Ęr	64	Connection to CD changer	Check connection cables and control cable to CD changer . Check fuses.			
	Er	70	Mailunction of operating control.	No correction necessary.			
	Er	71 - 74	Malfunction of CD changer.	If error display does not disappear after 2 sec., error cannot be automatically corrected. No CD will be played until cabinet switch or "power on" is activated.			
	Er	71	Error during grip from magazine.	Load CD-tray to magazine. Check alignment from magazine to pickup assy and adjust if necessary. Check function of light barriers sGrL and sGR.			
-	Er	72	Error during replacing CD in magazine. Malfunction of grip tever.	Check alignment of magazine to pickup assy and adjust if needed. Check function of grip. Check function of light barners sGrL and sGR.			
	Er	73	Malfunction during lift drive. Playing of CD not possible.	Check lift for jamming. Check function and correct adjustment of light barrier Encoder (drive wheel).			
	Er	74	End position of lift not o.k Playing of CD not possible.	Check function and adjustment of light barrier slift.			
	Er	80	Short circuit on wallbox signal wire.	Check wallbox connection.			
	Er	81	Malfunction of the audio processor (CB CENTRALEINHEIT).	Change IC 1 = TDA 4390 if frequently occurring.			
	Eı	90	Title display, three jams in sequence, not functional anymore.				
	Ēr	91	Jam in title display while left movement.	 Un–jam			
	Er	92	Jam in title display while right movement.	-			
	Er	93	Jam in title display, stack left.	·			
	Er	94	Jam in title display, stack right.	-			

Additional test programs for the service operator

Test of the Control Unit (Input Test "F7")

<u>P156</u>: The input test checks all input ports and shows the results in a matrix on display 3. The test can be stopped by pressing "C". This function is only allowed to be carried out by authorized service staff, therefore you can find more information only in the Service Manual.

Checking the adjustement of the CD changer

P157: Manual control of CD changer via key pad (F8):

In this test program the CD changer is controlled manually via the keyboard. Several functions are executed by pressing the corresponding key depending on whether a CD is on the laser player or not. This test serves to check the light barrier in the various positions.

Adjusting of grip-reference

<u>P158</u>: This function allows the service operator to set in the adjustment of the grips to the CD-trays via display and keyboard of the phonograph. You can find more information only in the Service Manual, because this function is only allowed to be carried out by authorized service staff.

Adjusting of the lift-reference

<u>P159</u>: This function allows the service operator to set in the adjustment of the lift to the CD-trays via display and keyboard of the phonograph. You can find more information only in the Service Manual, because this function is only allowed to be carried out by authorized service staff.

15. Recording titles into title memory

P160: Recording title quantities of all CDs

After calling up this command, the phonograph searches through all CD trays in both magazines up to the number of CDs defined in P042. During the search it reads the number of titles recorded on each CD and stores this information into the title memory. This command is to be used after initial loading of CD's or if several CDs are exchanged.

The number of titles on each CD is registered in the title memory. Simultaneously, the CD number and amount of tracks are displayed.

Enter: P 160 H 0

i.e. result: CD 01 has 24 titles

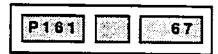


P161: Initializing of one CD

After calling up this command and entering the number of the newly installed CD, its number of titles is registered in the title memory. The number of titles from each CD is also read with every normal play. This function serves as single entry cancellation, if a not initialized CD is selected.

Enter: P 161 H nn H

67 H i.e. = CD #67:



P162: Read-out all title memories

After calling up this command and entering the code number, the corresponding CD's data will be displayed.

- 0: Number of titles from CD #01
- 1: Switch to the next CD #
- 2: Return to the previous CD #
- 3: Title number of any CD

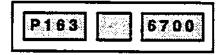


With P162,3 the two-digit CD number must be entered and confirmed with "H".

P163: Erasing entry in title memory

All entries in the title memory are set to 1. So all CD titles are cleared, but the phonograph may access any CD tray. If new CDs are loaded and the command P160 is used you may be sure that all new titles are stored in the title memory.

Enter: P 163 H 0 H



After removing a CD you also have to remove the corresponding CD cover in the display unit.

15.1 Switching signal sources for testing the audio amplifier

P164:

For test purposes different signal input ports for the 3 intended signal sources can be switched individually. This is done with command P164 by entering different code numbers:

- 0: No signal source active, mute (amplifier turned off)
- 1: CD changer is signal source
- 2: An audio cassette player (tape recorder) is signal source.
- 3: A microphone is signal source.

This "manual" switching occurs automatically in normal play according to the signal source that is turned on.

Enter: P 164 H n H

2 H i.e. for tape recorder:

