

## SMART MODEMS: HARNESSING THEIR POWER BUYER'S GUIDE TO 45

TELELEARNING: COLLEGE CREDIT BY MODEM

()Haves"

MANAGE YOUR DATA IN MAINFRAME STYLE

REVIEWS: TALLGRASS 70MB DISK, SORD LAPSIZE, NEC APC III

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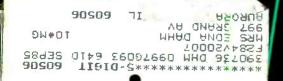
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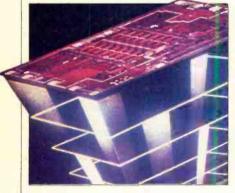
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#### **OCTOBER** 1984

VOLUME 22, NUMBER 10

## **Features**

#### **56 Modems Get Smarter**



By TJ Byers Manufacturers are raising the IQs of smart modems.

#### 60 Harnessing Your Modem's Native Intelligence

**By Robin Webster** New applications made possible by smart modems.

#### 63 Buyer's Guide to Smart Modems

#### 66 Micro Data Managers Get Mainframe Power

By Michael K. Guttman Heavy duty database management systems

#### 74 Motorola's Muscular 68020

**By Les Solomon** A true 32-bit microprocessor that runs at 2.5 million instructions per second.

#### 80 The Electronic University

#### **By Robin Webster & Leslie Miner** Now college accredited courses can be taken on your personal computer.

#### 84 Uninterruptible Power Supplies

**By AI Frankel** Protecting your computer from the dangers of power outages.

88 Keeping Your Micro Cool

By D'Arlyn C. Appeboen-Fromme Ways to prevent problems caused by heat build-up.

### Reviews

28 Tallgrass 70-Mb Hard Disk

By Michael K. Guttman

32 Sord Lapsize

**By Charles Rubinstein** 

**40 NEC APC III** 

**By Jon Pepper** 

44 key tronic 5151 Keyboard

By Dexter R. Hart

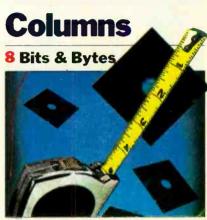
#### 46 PC/Focus

By Barbara E. and John F. McMullen A micro version of a mainframe classic.



#### 52 Mini Jini

**By John Smith-Richardson** A good record keeper for the Commodore 64 and VIC-20.



**By Sol Libes** 

#### 12 Les Solomon on Computer Hardware

Limited only by your imagination.

#### **16** The Computer Scientist

**By Forrest M. Mims, III** Analog techniques for digital computers, II.

## **Departments**

**4** Editorial

By Seth R. Alpert When easy becomes hard.

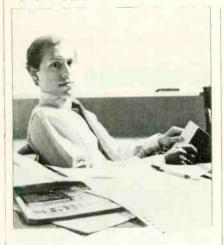
**6** Letters

92 New Products

- 118 Computer Mart/ Electronics Classified
- **128** Advertisers' Index

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## SETH R. ALPERT EDITORIAL WHEN EASY BECOMES HARD



HRASES like "ease of use" and user friendly" have become slogans of a new faith that believes vast new markets will open up to anyone who can provide software and hardware that even neophytes can readily use Certainly there is some truth to this tenet, and indeed products are becoming more and more accessible, with very significant commercial implications

There is something going on here. however, that troubles me, and I would like to share it with you. Making products easier to use is just fine, but in the rush to apply a sugar coating around the bitter pill of having to learn something new, many companies are neglecting those of us who are not computerphones. The problem is that the sugar coating that makes microcomputing easier to swallow for the new user tends to shoke more sophisticated users

Many of the new easy to use products quickly run out of steam after your first blissful encounter. For example how easy is it really to use a word processor that won't do a hanging indent when you need it? Or a package whose locumentation requires you to wade through 100 pages of introduction starting with what a floppy disk is when all you want to know is how to configure the system and get started? Or a computer that comes without a technical reference manual when you need to get into the hardware?

Ease of use is important of course but the real name of the game is productiviry. And productivity - which is what those of us who have been around computing for a while are really after-cannot be obtained from products that have no real substance. Naturally, measuring the difficulty of learning and using a product is part of measuring how much it increases one's productivity.

Please do not conclude that I am some sort of Spartan purist or computing heman who objects to using products that mere mortals can understand. Far from it-I am just as lazy as the next guy. Friendly products are just fine, but they must remain friendly as the user progresses up the learning curve. And if new hordes are brought into the microcomputing fold by the hype generated by such products, so much the better. Sooner or later though, many of today's newcomers will find that the products they learned on are like cars with undersized engines-fine for beginners but maddening when you are ready for the thrill of the open road.

As another case in point, consider the increasing use of menus to make software easier to use. When you first begin using a product, menus perform a function similar to that of training wheels for someone learning to ride a bike. Simply, they keep you from falling on your face. But as your skills and product familiarity grow, there comes a time when they inhibit more than they help. You just can't go as fast or corner as smoothly while the training wheels are still attached

The smartest software developers recognize this and build short cuts such as macro facilities or command languages into their menu-driven products. By doing so they serve all users, from novices to experts.

Ultimately, of course, there is a conflict between ease of use and poweryou really can't have it both ways. Nevertheless, I hope that some vendors will remember to give some substance as well as accessibility to their products; that is, that they will try to maximize the productivity they offer the buyer. And I hope that others will remember that, as the large number of WordStar fanatics so eloquently attests, many of us are willing to do a little work and learning if the capabilities provided by a product warrant the effort

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## LETTERS

#### Leadin' Lizards

I have just finished reading your review of the Chameleon Plus in your June 84 issue. I thought it was a very fair review, but there were some inaccuracies I would like to point out.

The author states that the documentation does not provide pinout for the serial or parallel ports. The users' manual provided with the computer contains diagrams of these pinouts in Appendix E. The author also stated that no instructions were provided for disconnecting the "chirping sound" emitted when the keys are pressed. The users' manual (Appendix L-Options) gives very clear instructions for altering the keyboard tone (or turning it off altogether). Mr. Rubenstein went on to state that the Chameleon would not run IBM BASIC or BASICA programs. After having received my GWBASIC (aquired free of charge by sending in the certificate), I have had no problem running any of the IBM BASIC programs which I have come across, including an IBM dealer graphics demo. Finally, in regard to the problem with display in Supercale 3, I had similar problems when I first purchased my system. I found that using the same Option program mentioned above, I simply had to change the video setting from color to b&w. I have since used SuperCalc 3 extensivly and have had no further problems. I agree with Mr. Rubenstein that the technical documentation provided with the Chameleon is very poor in regard to customizing or upgrading the system, but overall it's a good buy, almost completely compatible with the IBM PC I use at work.

—JERRY RUSSELL Colorado Springs, CO

#### **One More Driver, Sanyo**

COLLEGE SPADUATES

20.33

I was very interested to find Bill Barden's column on the Sanyo MBC-550 computer in your May 84 issue. I agree with much of his analysis of the system and would like to add a couple of points that he missed.

Bill must have used a dual-drive machine because, if he had tried the singledrive 550, he might have noticed that the beast will not recongnize B: as a "logical" drive; i.e., when you tell DOS to copy A:FILE.EXT to B:FILE.EXT, you should be prompted to swap diskettes in the drive to complete the copy procedure. This can put severe limitations on the serious user who only bought a single-drive system. Needless to say, I have purchased a second drive. Which brings me to my next point. As Bill noted, there exists a dilemma for the single-drive owner: Do you buy a singlesided drive with the extra software for \$399 or get a double-sided drive sans software? I took an alternative approach, purchasing a TEAC drive from a mail-order outfit and saved some money over what the Sanyo dealer was offer-

The computer monitor so ingenious,

If you're torn between buying c dedicated monitor and making do with your regular TV, there's a smarter alternative. The General Electric Monitor/TV.

#### First and foremost, it's a computer monitor.

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For the name of your nearest dealer, call The GE Answer Center<sup>14</sup>Information Service, 1-800-626-2000.

ing. If you don't want the software, which I can live without, you're better off going that way. Overall, I agreed with the conclusion that for the money, the system is fine. To do any serious work with it, however, plan on buying the second drive.

> -RICK EMERLING, Poughkeepsie, NY

#### When the Big Blunder, the Smalltalk

I feel I must comment on your item "Smalltalk Goes OEM" (August 84). Beware! Xerox has said before that they would "release" the Smalltalk language—but they have a peculiar way of using the word that bears little resemblance to the more normal usage.

Smalltalk was intended as an easy-tolearn yet powerful language for the masses, but Xerox has forgotten this audience in favor of the high-priced office automation and CAD/CAM markets. It is a pity that the mice and windows have been taken "out of contest" by so many but that the powerful object-oriented programming metaphor pioneered by Alan Kay has been all but ignored. For instance, if Apple had included another 128K of RAM and another 64K of ROM containing the Smalltalk-80 byte code interpreter in the Macintosh, we could have had a system worth the price they are charging and not an overpriced toy. Instead, all we get is another version of Microsoft's drivel BASIC (taking up user RAM at that).

Smalltalk is the best general purpose language yet invented. It is user extensible like FORTH and LISP but has the readability of Pascal. Its objects are superior to ADA's packages or MODULA's modules. It is light years beyond BASIC; what a pity it will probably never be seen by the audience originally intended for it.

I am forming a Smalltalk-80 NON Users' Group for all of us who will prob-

ably never see the language of our dreams.

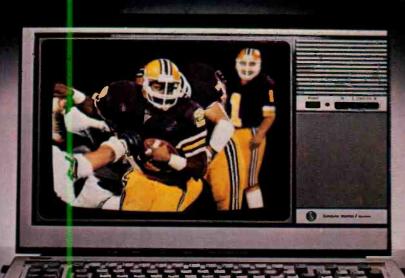
Apple has had an OEM licence for over 2 years and has had internal implementations on LISAs for almost as long, why they didn't use them is beyond me. —James W. Bisso Collinsville, IL

#### Knowledge Manager Can

Just a note to thank you for the coverage you gave our Knowledge Manager integrated software package in John Light's article, "Helping Managers Manage" (July 1984).

I thought you might be interested to know that the article erred in one respect. In the chart on page 54, it showed that the Knowledge Manager does not have the capability to review cell definitions on screen, a capability that it most emphatically does have.

> -SCOTT D. PALMER Lafayette, IN



## it even runs this kind of program.

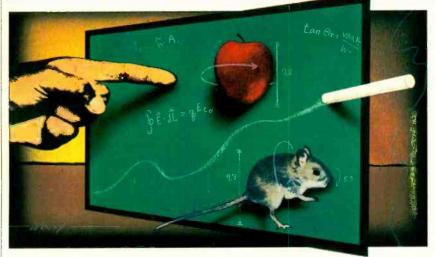
#### Secondly, it's a first class TV.

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# SOL LIBES BITS & BYTES



#### **MacApplications**

▶ When Apple announced the Macintosh, back in January, it proudly declared that over 100 third party software houses were developing software for the system. So far, there is little beyond Microsoft's Multiplan spreadsheet and EASIC language.

Recognizing the problem, Apple is running three-day seminars (cost \$500) to help independent software developers prepare application software.

Apple predicts that at least 50 application packages will be available by this fall, including Apple's own Mac-Draw, MacProject, MacBasic, Mac-Pascal, MacTerminal, and an assembler/debugger.

Delays appear to be because developers, still unsure about Mac's future, are waiting and watching. The success of Mac in business environments is still a big question.

Secondly. Mac is an entirely new system and developers are not used to dealing with icons, mice and pulldown menus. Although Mac has 400 ROM calls to make this task easier, learning to use these routines still takes time. Further, the development tools from Apple are based on Pascal, but most developers are used to working in assembler and C.

And last, only 83K of RAM space is available for application programs. Because the 68000 is word-oriented rather than byte-oriented, like the 8088s it makes a less efficient use of memory. The result is that programmers have to devote considerable time and effort to compress code into the limited memory space. Lotus Development Corp., which had promised to introduce a version of 1-2-3 for the Mac, has said that it will hold off until the 512K Mac becomes available some time next year. A cancellation is reported to be coming from Cullinet Software, which had previously announced its intention to develop a Mac version of its IDMS/R database system, used on mainframes.

Microsoft had promised to release Chart, File and Word implementations for the Mac last March. It has now slated the release for fall. Mac versions of pfs:File and pfs:Report were promised by Software Publishing for the second quarter, but they also have been pushed back to the fall. And BPI Systems Inc. has delayed introduction of four accounting and three personal productivity packages previously announced.

#### MSX—Where Are You?

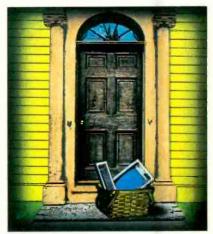
▶ Microsoft's MSX operating system for home computers is beginning to gain acceptance in Japan and Europe. In Europe, M. V. Philips is expected to introduce an MSX machine in time for Christmas. In Japan, over one-quarter million MSX machines have already been sold by such companies as Panasonic, JVC, Sanyo, and Hitachi.

The Japanese have not begun selling MSX machines in the U.S. for two reasons: First, the Japanese machines are game oriented, have small amounts of memory, cassette storage and I/O. Second, they cost more than the Commodore 64, which has a very high ratio of relative performance to price, a low-cost disk drive option and excellent software support. The expectation is that several Japanese companies will introduce MSXbased systems next spring. However, they will be different from the MSX machines selling in Japan. They will have disk drive options, 64K of RAM and I/O expansion. They are also expected to have facilities for working with electronic home appliances (such as stereos and videodisc players) and for mixing video and data on the TV screen. Users will be able to record from a video camera, mix computer action graphics, and add titles to the video scene.

MSX is designed for a Z80-based system with specific video and sound controller ICs. The Japanese are currently working on developing a single chip that integrates the three functions plus the MSX operating system ROM. This is expected to reduce substantially the manufacturing cost of the MSX-based computers. The likelihood is that such a system will contain no more than three or four ICs and will eventually be integrated down to a single IC.

#### No Homes for Orphan Computers

► The New York Times reports that, since the beginning of the year, sales of home computers retailing under \$1000 have been 20 to 30 percent fewer than they were last year. Toys R Us, one of



the largest mass merchandisers (170 stores) of low-cost home computers and video games, reported that revenues for these items had declined 16 percent from last year's level.

Among the big three manufacturers in home computers (Commodore, Atari and Coleco), Atari last year lost over \$500 million, cut its employees from 7000 down to about 1000, closed several of its plants, and was dumped by Warner Communications (see story on Jack Trameil that follows). Coleco, still hanging in there, has also had employee cutbacks. Franklin Computer, another large producer, which recently began selling systems via mass merchandisers, has filed for Chapter 11 protection after laying off 75 percent of its workforce.

#### **Rumors & Gossip**

► A new wave of low-power, lightweight PC compatible portables, for under \$1000, is expected from Sharp, Epson, Sanyo and Pansonic early next year .... Rumors are circulating that Tandy is getting set to carry systems of other manufacturers in its Radio Shack stores. Most likely they will sell products from the Far East .... At least one system compatible with the Apple Macintosh is expected from the Far East next year .... AT&T may begin selling its new personal computer line via its 900 Phone Center stores ..... Sony, we hear, is readying a 5-megabyte version of its  $3\frac{1}{2}$ " floppy disk drive for introduction before the end of 1985 .... Sony says it is developing a "universal medium" capable of working with both laser and magnetic recording drive systems .... and Philips is rumored developing a magnetooptic medium with a 2" diameter.

#### **Random News**

 With Osborne Computer's Chapter 11 plan approved, the company is back in business. It is likely to sell off approximately 4000 Osborne Executive portables currently in inventory, mainly in Europe, where Osborne is still very popular. It is also expected to produce three new products this fall, one an IBM PC compatible .... Alexander Haig, former Army General, Secretary of State, head of NATO and Richard Nixon advisor, has become a director of Commodore International. Is that what Jack Tramiel, former Commodore president, meant when he said that "business is war?".... Computerland, the largest chain of computer retail stores, has dropped the Digital Equipment Corporation Rainbow and Professional personal computers after a year of "lackluster" sales ..... "Trintex" is the name chosen by IBM, Sears Roebuck and CBS for its new videotex joint venture.



#### Is the 3<sup>1</sup>/<sub>2</sub>" Floppy Now a Standard?

The  $3\frac{1}{2}$ " microfloppy appears to have attained the status of a standard. The drive makers and OEMs currently using it far outnumber the users of 3" and  $3\frac{1}{4}$ " microfloppies.

If, as rumored, IBM adopts the  $3\frac{1}{2}''$ drive for its next generation of PCs, the  $3\frac{1}{2}''$  will definitely be home free. Apple and Hewlett-Packard have recently adopted the drive Sony introduced in 1981 and still manufactures along with Tandon, Shugart, Alps Electric, Epson, Mitsubishi and Teac.

IBM had introduced a 4" microfloppy drive in 1981 but withdrew it from the market last year. The 3" microfloppy is proving very popular in several current products that are being developed in the Far East.

#### Jack Is Back!

▶ Jack Tramiel, founder and former president of Commodore, is doing it all over again! Back in 1976 he took over a company called MOS Technology. MOS was in financial difficulties as a result of a patent infringement suit and limited financial resources. But the company was manufacturing an IC called the 6502 and a single-board microcomputer called the KIM.

The president of the company, Chuck Peddle, had designed both the 6502 and the KIM and also had developed an integrated microcomputer prototype called the PET. Despite its terrific products MOS was close to shutting its doors for good. At that point, Tramiel bought MOS for a song and merged it into Commodore, and we all know what happened afterward.

Last January, Tramiel resigned from Commodore after a dispute with the chairman of the board (and chief stockholder) and founded a home-computer company, Tramiel Technology. He staffed it with executives from his old company: his sons Gary, Sam and Leonard; Gary Sommers (former head of the Commodore Technology Group); Don Richards (former Commodore president); Joe Spitari (former Commodore manufacturing chief); John Feagans (former Commodore software director); and several other key Commodore people.

Now we learn that Tramiel has masterminded another takeover coup, acquiring no less than Atari. Warner Communications, Atari's parent company, after struggling for the last year and a half to stem Atari's huge losses (\$538 million last year), decided to unload the home-computer and game division and keep the arcade game and telecommunications divisions.

Warner received no cash for Atari. Instead it got \$240 million in long-term notes and a 32 percent interest in the new venture. In effect Atari cost Tramiel nothing.

Tramiel is expected to put about \$100 million in Atari, most of it coming from investors, and to revamp the company completely, as he did many times at Commodore. Tramiel built up a reputation for being an aggressive cost-cutting president. At Commodore, he initiated price-cutting wars that caused most of Atari's problems and drove companies like Texas Instruments, Mattel and Timex out of the home-computer business.

The question now is who will Tramiel be gunning for this time? Will it be his old company, Commodore, or the likes of IBM and Apple? Tramiel moves quickly; I am sure we will know the answer by year-end.

#### Laps Are Waiting

► The sales of lapsize machines are predicted to increase fourfold over the next year; but whose? The Sharp 5000 and Teleram Bubble memory systems are rumored having poor sales and Tandy says that owing to soft sales of their lapsize portable, they do not plan to introduce an upgraded replacement this year.

Further, Convergent Technology, after 10 months of disappointing sales of its Workslate lapsize has suspended production of the unit.

9

## Introducing the most powerful

#### The new IBM Personal Computer AT.

Hold on to your hat.

The new IBM Personal Computer AT (for Advanced Technology) is based on the advanced 80286 16-bit microprocessor. This remarkable computer will run many of the programs written for the IBM PC, up to three times faster. You'll be able to recalculate large spreadsheets in seconds and retrieve files in a flash.

It's got the power (and price) to surprise you. In many ways.

## Compatibility, expandability, networking too.

With the IBM Disk Operating System, the IBM Personal Computer AT can use many programs from the fastest-growing library in the personal computer software industry.

The IBM Personal Computer AT is also available with up to 3 million bytes of user memory to run multiuser, multitasking operating systems such as XENIX<sup>™</sup>. Volume upon volume of information is available at your fingertips. You can customize your system to store up to 20,000 pages of information at one time. And its keyboard helps you use all of this computing power more easily.

This new member of the IBM PC Family is a powerful stand-alone computer that can also be both the primary file server and a station on your

#### network. With the new IBM PC Network (which is so easy to connect you can do it yourself). the

IBM Personal Computer AT Specifications

User Memory 256KB-3MB\* Microprocessor 16/24-bit 80286\* Real and protected modes\* Auxiliary Memory 1.2MB and 360KB diskette drives\* 20MB fixed disk drive\* 41.2MB maximum auxiliary memory\* Keyboard Enlarged enter and shift keys 84 keys 10-foot cord\* Capslock, num lock and scroll lock indicators **Display Screen** IBM Monochrome and Color Displays **Operating Systems** DOS 3.0 XENIX\*

Diagnostics Power-on self-testing\* Parity checking\* CMOS configuration table with battery backup\* Languages BASIC, Pascal, FORTRAN. Macro Assembler, COBOL, APL Printers Supports attachment of serial and parallel devices Permanent Memory (ROM) 64KB Clock/calendar with battery\* Color/Graphics Text mode Graphics mode Communications RS-232-C interface Networking High-performance, high-capacity station on the IBM PC Network

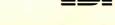
\*Advanced Features for Personal Computers

IBM Personal Computer AT can share information with IBM PCs, PC/XTs and IBM *Portable* PCs.

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The new IBM Personal Computer AT has the power, compatibility and expandability many PC users need, at a very appealing price.

For more information contact your authorized IBM PC dealer, IBM Product Center or IBM marketing representative. For a store near you call 1-800-447-4700. In Alaska or Hawaii call 1-800-447-0890.





## personal computer IBM has ever made.



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## LES SOLOMON ON COMPUTER HARDWARE LIMITED ONLY BY YOUR IMAGINATION

URING the past few months, I have been hearing stories about which manufacturer has sold the most microcomputers.

Some say Commodore, some say Apple, while most feel that Sinclair takes the prize. In fact, it was a Sinclair proponent who boastfully said to me, "There are more Timex/Sinclairs gathering dust in closets than some manufacturers have made." It was his pride in the statement that bothered me—and resulted in this column.

The idea that all over this country there are unknown thousands of lowcost unused computers sitting in the dark, doing nothing but getting old, is sad.

When I ask, "Why don't you use this still workable machine?", the answer most often given is, "It is not powerful enough for my present needs." The second most popular answer is "I have outgrown it."

So there they sit, digital computers, some more powerful than the "large" systems used just a couple of decades ago, rusting away in the dark. Surely, there must be something we can do about this waste.

If you really have no further use for the computer, first make sure that it still works and that the documentation is still available; then donate it to a school that could put it to good educational use. Not only will you feel good knowing that you have helped some children, but also think of the tax deduction next April!

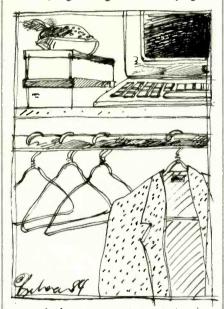
In my July 1984 column, I discussed both data-line and memory-mapped I/O. I mentioned that systems with data-line I/O and 8-data and 16-address lines (typical of the low-cost Sinclairs) could handle up to 256 I/O ports, while systems with memory-mapped I/O could cope with up to 65,536 ports.

Now, if you have a working system, all you need is a low-cost hardware interface that plugs into the bus, the same way you interface with printers, modems, other terminals, more memory, disk interface, etc., via the I/O ports (several companies sell such items).

Consider what you could do with 256

I/O ports besides connecting them to a printer or modem! Remember that BA-SIC is built into most of these small machines, and all you need do is couple the computer to a TV receiver to write, debug, and check program operation. Once you get the program running, you no longer need the video display.

Just for openers, how about controlling air conditioners, heaters, watering devices, dog feeding and the many lights



around a house or apartment or turning on the coffee pot in the morning just before you wake? How about keeping an "eye" on intrusion, fire, smoke, and water sensors. What about robot control, if that's what you're into? How about almost anything that can be done by dedicated controller?

#### **Its Greased Lightning Time**

Just when we thought that semiconductors had reached their ultimate operating speed, along comes something to jar us again.

Before we get to speed, let's take a look at some fast time intervals. First, we have the old standby *microsecond*— $(10^{-6})$  one millionth of a second. The next is *nanosecond*— $(10^{-9})$  one billionth of a second. It is followed by *pico*-

second— $(10^{-12})$  one trillionth of a second. The current fastest is *femtosecond*— $(10^{-15})$  one quadrillionth of a second. Note that each step is 1000 times faster than its predeccesor.

Now be prepared to read about GaAs (gallium arsenide) logic. This new technique allows a 100-ps gate delay and a lns access time for a static RAM. Another "el rapido" characteristic is a typical length of 150 ps for rise and fall times. Such fast goings-on allow for clock rates up to 4 GHz (yes, that is 4 GHz—4000 MHz!).

To give you an idea of how fast a picosecond goes by—light, traveling at approximately 186,000 miles per second, in 1 ps will travel a mere 0.02".

#### Farad Power

Down in Lancaster, PA, RCA has found a novel way to maintain data in a CMOS RAM without the use of batteries in their APT terminal.

They use a Matsushita EECW5R5-D105 Gold Capacitor having a value of 1 farad (yup, 1 million microfarads) at 5.5 volts to deliver power to the RAM. As long as operating power is supplied to the host system, the capacitor is tricklecharged. When charged, the capacitor is guaranteed to maintain the CMOS RAM for at least 48 hours after the host is disconnected from the ac power line-although an RCA spokesman claims that typical data maintenance time is much longer. When the line power is removed from the host system, the CMOS RAM chip-select is disabled, so the CMOS RAMs "float" in their highimpedance state.

This state-of-the-art 1-farad capacitor is 1.7" wide, 1.3" high, and 0.5" thick. A 3.3-farad device is also available with approximately the same dimensions.

If you want to know just how much a farad is, take a look at the largest-valued capacitors in your computer or any other power supply. You will usually see these capacitors expressed as so-many thousands or tens of thousands of microfarads. Remember that one microfarad is only one-millionth of a farad.

ART BY YVONNE BUCHANON

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#### Of course you want it.

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CP/M." And to start you off at freeway speed, the Epson Geneva comes complete with WordStar." Also included is Portable Calc, an electronic spread-

7

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sheet, Portable Scheduler, and Microsoft BASIC. Want more? The Epson Geneva offers a complete collection of advanced, battery-powered mini-peripherals. Customize your perfect computer

system with a direct connect modem; an extra 120K of RAM disk memory; a 320K 3½" disk drive; there's even an amazing four pound 80-column printer. Here's the best part.

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# FORREST M. MIMS III THE COMPUTER SCIENTIST

## ANALOG TECHNIQUES FOR DIGITAL COMPUTERS, II

n Part 1 of this two-part column I covered the basics of electronic analog computers and presented a method of using a personal computer equipped with joystick ports as a digitally simulated analog machine. In this installment, I'll explain additional ways to develop programs that employ analog input methods similar to those of analog computers. First, let's examine a futuristic analog-digital hybrid microcomputer.

#### An Analog-Digital Microcomputer

Just as a microprocessor CPU can be etched onto the surface of a single silicon chip, so can a single-chip hold an analog computer. Indeed, in the past five years several companies have taken major steps in this direction by producing single-chip analog circuits capable of performing basic arithmetic operations.

Among the most powerful of such chips is Analog Device's AD534. This 10-lead chip adds, multiplies, divides, squares, extracts square roots, computes percentages, and generates sine functions! The highest-quality AD534 performs these functions with an accuracy of  $\pm 0.25$  percent.

Like a digital microprocessor, the AD534 must be properly *programmed* to perform a particular mathematical operation. A typical way is by connecting various resistors between some of the chip's leads and rearranging interconnections between other leads.

Many microcomputers are permanently dedicated to a single task by unchangeable microcode stored in an onchip ROM. Likewise, most AD534 chips are externally *hardwired* for a particular application. There is no reason, at least theoretically, why a chip with the capabilities of the AD534 cannot include an array of analog switches and a decoding matrix. This would permit various operating modes to be selected by closing and opening the relevant analog switches.

The control signal for an analog processing chip would correspond to the machine language microcode of a digital microprocessor. Indeed, control codes could be stored in a RAM and cycled to the analog processor chip at a rate determined by an external clock circuit. The result would be a true stored-program *hybrid analog-digital microcomputer*.

Several years ago I made a preliminary design for a single-chip hybrid microcomputer. Thus far, however, I am unaware of a commercial version. Though a hybrid microcomputer would be less accurate than its digital counterpart, it would be considerably easier to program. Moreover, it would possess all the problem-solving advantages of traditional analog computers.

I intend to continue designing a true hybrid microcomputer in anticipation of its commercial manufacture. In the

Fig. 1. ADVIP collector program.				
SOLAR COLLECTOR PANEL				
Collector Area = 76				
Given Length = 7				
Required Width = 10.86				
(Dimensions in Feet)				

meantime, as demonstrated in Part 1, it's possible to gain an appreciation of the advantages of such a machine by developing, for personal computers, BASIC programs in which variables are entered via analog controls.

To distinguish them from conventional BASIC listings, I label such programs *ADVIP* routines (*Analog-Digital Variable Input Program*). While the advantage of ADVIP methods are well-known to engineers who use computers professionally, comparatively few ADVIP programs have appeared in magazines aimed at users of home and business personal computers.

#### The ADVIP Advantages

Traditional methods of analog input can greatly simplify numerical problem solving with a personal computer. For instance, it's often easier and faster to change variables by simply rotating a knob than by keying new numbers into a keyboard.

Moreover, in many applications analog input methods encourage computer users to experiment with the effects, on a previously programmed equation, of changes in both minor and major variables. This permits a more natural and intuitive approach to creative problem solving.

As a long-time analog computer enthusiast, I'm convinced many unanticipated applications will be developed by computer users and programmers who add an analog input capability to their machines and begin using ADVIP programming methods. Even non-programmers might eventually be able to exploit the advantage offered by an analog input panel as suitable ADVIP software is developed and made variable.

#### Analog versus Digital Problem Solving

Assume you're planning a solar collector panel that must have a surface area of exactly 32 square feet. Also assume you have plenty of suitable building supplies in many different shapes and sizes. How can you best use a computer to help with the design of the panel?

A typical approach would be to write a program that prints a table giving *all* possible combinations of length and width that provide a total surface area of 32 square feet. Here's one solution in BASIC:

```
10 'SOLAR COLLECTOR
(TABLE)
20 CLS
30 PRINT " X"," Y"
40 PRINT
50 FOR Y=1 TO 32
60 X=32/Y
70 PRINT X,Y
80 NEXT Y
```

When run, this program will show a boring string of figures on the computer's monitor. You can use this table to determine which of your existing supplies best matches a pair of dimensions that provides an area of 32 square feet. First, however, you'll have to use a printer to make a hard copy of the table since the first ten dimensions will be scrolled out of sight by most standard computer monitors. I

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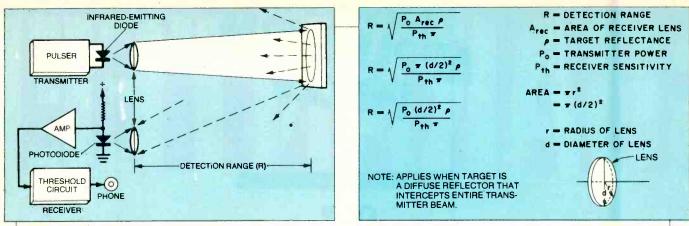


Fig. 2. An infrared travel aid for the blind.

 Fig. 3. The optical radar range equation.

 OR
 This application is ideally suited for analog variable entry. It also suggested some possible application for the PCjr's infrared keyboard. Therefore, let's look

at it in some detail.

#### 10 'SOLAR COLLECTOR (INTERACTIVE)

Of course there are other ways to

solve this problem. Here's one that's

20 CLS

interactive:

- 30 INPUT "What is the length";X40 PRINT "A panel "X"
- feet long must" 50 PRINT "be"32/X"feet wide to give" 60 PRINT "an area of 32 square feet."
- 70 GOTO 30

When run, this program asks you to specify the length of a piece of material then informs you how wide the material must be to provide the proper area.

While both these programs serve the intended purpose, analog input dials and ADVIP programming methods provide a better, more flexible, approach. You would dial one input to the required area of the panel and then dial the other to one dimension of a piece of material. The monitor would then display both these values plus the necessary second dimension of the material.

Any computer with analog joystick ports can be used in this mode. Ideally, one of the joysticks should be replaced by a pair of potentiometers equipped with suitable dial knobs. The basic idea can be first evaluated with an unmodified joystick. Here's one approach for the PCjr (that can be easily adapted for other machines);

10	SOLAR COLLECTOR
	(ADVIP VERSION)
20	SCREEN 1,0:COLOR 1
30	CLS:KEY OFF
40	LOCATE 10,10
<mark>50</mark>	PRINT "SOLAR
	COLLECTOR PANEL"
	LOCATE 20,10
<mark>7</mark> 0	PRINT "(DIMENSIONS
	IN FEET)"
80	A=STICK (0):X=
	STICK(1)

90 LOCATE 12,10 100 PRINT "COLLECTOR AREA =";A 110 LOCATE 14,12 120 PRINT "GIVEN LENGTH =";X 130 LOCATE 16,10 140 PRINT "REQUIRED WIDTH =" 150 LOCATE 16,27 160 PRINT USING "##.##";A/X 170 GOTO 80

Figure l is a screen photograph showing a typical display provided by the ADVIP program. Incidentally, the PRINT USING statement in line 160 eliminates from the on-screen RE-QUIRED WIDTH line floating digits left over from prior calculations.

Though the ADVIP listing is longer than the conventional programs, it nicely demonstrates the simplicity of changing variables by means of analog controls rather than via the keyboard or under program control. The keyboard approach requires on-screen prompts. Preprogrammed variable changes may provide more information than you require to solve the problem at hand.

#### More Advanced Problem Solving

Though these simple examples show some of the advantages of entering variables by means of analog controls, the technique can best be appreciated by looking at more complex applications. For instance, analog variable entry can often be a fast and convenient way to solve problems involving low-drag sports car design, aerodynamic trajectories, fluid flow through channels and pipes, mechanical stress, thermal transfer and electronic circuit design.

Recently I applied analog variable entry and ADVIP programming to a PCjr to solve one form of the optical radar range equation. This range equation allows the design of a miniature travel aid for the blind to predict its capability to detect obstacles before the device is actually built.

#### Designing a Travel Aid for the Blind

Figure 2 is the block diagram of one kind of electronic mobility aid. When it is in use, an infrared emitting diode in the transmitter emits a train of closely spaced pulses. The infrared, whose wavelength is just above the visible region of the spectrum (usually 880 or 940 nanometers), is focused into a narrow beam by a small lens. If the infrared beam strikes an object, some of it is reflected back toward a detector installed behind a second lens in the mobility aid's receiver. If the intensity of the reflected infrared beam is sufficiently high, the receiver generates an audible signal to notify the blind user that it has detected an object.

The detection process in an actual aid is usually more complex. For instance, several transmitter diodes or receiver detectors may be used to indicate the approximate range to a detected object (the target). In any case, in the design of an infrared mobility aid it's very helpful to be able to predict the aid's detection range for various kinds and combinations of infrared emitting diodes, detectors and targets.

The variety of targets is immense but most can be categorized as diffuse or specular reflectors. Diffuse reflectors reflect oncoming lightwaves in a broad pattern; specular reflectors are mirrorlike and reflect oncoming radiation in a beam having the same divergence (spread) as the oncoming beam.

Most mobility aid targets are diffuse reflectors with surface areas larger than the transmitted beam's cross section. For these targets the detection range (R) is given in Fig. 3.

Over the years I've successfully used this and related range equations in the design of several experimental infrared travel aids, some of which are installed in modified eyeglasses and weigh only a

# The Fallacy of Working for a Living

ention a man who's become a self-made millionaire and the world sits up and takes notice.

You suppose he's either incredibly lucky or a genius. Or both. Thereby ruling this out for yourself. But promising, nevertheless, to work harder and longer.

As though hard work ever brings anyone more than a good living. Ignoring what you've always known—the power of money to make money\*-because you don't know what you can do about it.

#### Where, when, how to invest

hat if I told you, though, What mastering the process by which money makes money was easy—provided you've got a good education, make an above-average salary and are willing to work about two hours a week on your own good fortune? That you could learn where and when and how to invest, generating the kind of wealth you always thought only a fortunate few could accumulate. And that you could start to dramatically improve your financial future now with a free,

I doubt if you'd really believe me. Yet this is *exactly* what you can learn to do with our self-study program Successful Investing & Money Management (SIMM).

#### **Extraordinary profits**

t took hundreds of thousands of dollars to develop and perfect our course and unique method of training people in the art of acquiring wealth.

Of all our innovations, the one I think most responsible for our successful method is enlisting the help of self-made millionaires like Andrew Sarlos, who started with \$500 and built a multimillion dollar investment group; and Morton Shulman, best-selling author and self-made multimillionaire.

It's no surprise, then, that SIMM can teach you to take advantage of opportunities that seem to occur every few months as interest rates rise or fall, the

\*Consider this. Anyone of 30 can retire with over a million dollars, over a million, by investing just \$119 a month at 13% interest.



**Hume Financial Education Services** 835 Franklin Court Box 105627 Atlanta, Georgia 30348 value of the dollar goes up or down—with the potential for doubling or tripling your money as currencies are devalued, OPEC raises or lowers the price of oil, or military spending increases.

When interest was rising to 17%, don't you suppose you could have done better, much better, if you were one of the few who knew how the system would react to interest rates going as high as this?

#### **Controlling \$1,000,000**

That if you knew the potential of going short Treasury bills while a high interest situation was developing? Con-trolling a million dollars with each \$3,000 T-bill contract. SIMM teaches you to look for these twos of religionships. these types of relationships.

You can expect situations like this, when the signal is clear, the direction steady, once, twice, perhaps three or four times a year. But they're the icing on the cake, the heavy-hitting, homerun part of the plan you'll develop with *SIMM*.

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Je'd like to start you on the road to success by sending you Lessons 1 and 2 FREE.

They'll show you how to increase the money you have to invest with certain surprisingly easy techniques that could give you up to an *additional* \$2,500 a year to invest — without reducing your standard of living.

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nvesting like this, using other people's money, it's possible to raise your return on some investments as high as 30 or 40 per cent. Here's an example

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19

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#### INFRARED TRAVEL AID FOR THE BLIND

SOLUTION OF OPTICAL RADA	
VARIABLES :	
TRANSMITTER POHER = 55	MILLINATTS
RECEIVER THRESHOLD = 26	MANOHATTS
TARGET REFLECTANCE = . 42	( 42 PERCENT)
RECEIVER LENS DIA. = 1.2	CENTIMETERS

PREDICTED RANGE = 5.7 METERS

#### Fig. 4. Listing 1 results.

few ounces. Prior to designing a specific aid, I program a calculator or computer or print a family of curves or a table showing the performance of the aid for different parameters.

The ADVIP method provides a much more flexible approach to solving the range equation. Since the PCjr has two Moreover, the variables can be entered by joysticks or the knobs of four potentiometers.

When the program is run, the monitor displays the value of each variable as well as the resulting range. Figure 4 is a screen photograph of a typical range calculation.

While it's true that families of performance curves can also be very helpful in the design of a mobility aid, Listing 1 is particularly convenient since known variables can be guickly entered and their effect determined. For instance, the program will quickly reveal the differ-

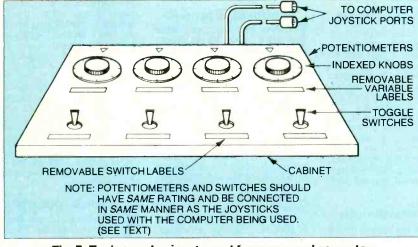


Fig. 5. Typing analog input panel for a personal computer.

joystick ports, all four variables in the equation can be represented by a potentiometer. Simple correction factors will allow a BASIC program to convert the joystick values into the desired range.

Listing 1 is a BASIC program for the PCjr that solves the range equation. This program is in many ways more practical than the more traditional programs I previously used. With it, the range capability of a specific, hypothetical mobility aid can be determined in a few seconds.

ence in detection range when a cheap infrared emitting diode that emits 15 milliwatts is substituted for an expensive diode that emits 35 milliwatts. If a printer is connected to the PCjr, a printout of the results displayed on the screen can be obtained by pressing simultaneously the keys FN and PRTSC.

#### **Developing Your Own ADVIP** Software

No matter what application you have

in mind, the program in Listing 1 can provide plenty of helpful hints. You can use it as a guide if you develop a program that solves any straightforward algebraic equation. Though Listing 1 is specifically for the PCjr, you can easily adapt the basic principles for other computers. with analog joystick ports.

Most of the program is taken up by housekeeping and formatting instructions that tell the PCjr how to display the results. The key portions of the program are both simple and straightforward. Let's look at them.

Lines 80 and 90 sample the joystick values (approximately 3-128) and assign them to variables for the transmitter's power (PO), the receiver's sensitivity (PT), the diameter of the receiver's lens (Y) and the reflectance of the target (RHO). Since RHO cannot exceed 1 (100 percent), line 90 traps values exceeding 100.

Line 100 converts the raw joystick value for the lens diameter (3-128) into a practical centimeter range (0.3-12.8). Similarly, line 110 converts the raw joystick values for RHO (3-100) into a coefficient of reflectance (0.03-1.0).

Line 350 supplies additional correctional factors that enable the final calculation to be made using common units. For instance, line 350 specifies both PO and PT in watts. Finally, line 390 calculates the predicted range according to the range equation in Fig. 3 and displays the result. The program then recycles to line 80 to again sample the joystick ports.

#### Making an Analog Input Control Panel

You can enter variables by means of joysticks alone, but would obtain much better results by substituting four potentiometers installed upon a control panel. Though the potentiometers should have (Continued on page 22)

280 LOCATE 16,26:PRINT " ( " RHO\*100 290 LOCATE 16,31 PRINT "PERCENT)"

310 PRINT "RECEIVER LENS DIA. ="

350 PO=PO\*.001:PT=PT\* 1E-09:D=D\*.01

370 LOCATE 22.4:PRINT \*PREDICTED

330 PRINT USING "##.#";D 340 LOCATE 18,27:PRINT "CENTIMETERS"

390 PRINT USING " # # #";SQR ((PO\*((R\*R))\*RHO)/PT) 400 LOCATE 22,26: PRINT "METERS"

;RHO

300 LOCATE 18,1

320 LOCATE 18,21

RANGE = 380 LOCATE 22,21

360 R = D/2

410 GOTO 80

10	'OPTICAL RADAR RANGE	140 LOCATE 5,1
	EQUATION	150 PRINT "SOLUTION OF OPTICAL RA-
20	COPYRIGHT 1984 BY FORREST M.	DAR RANGE EQUATION"
	MIMS III	160 LOCATE 7.1
30	'REFERENCE: "LED CIRCUITS &	170 PRINT "VIA ANALOG JOYSTICK
	PROJECTS"	PORT VARIABLE ENTRY"
40	'(FORREST MIMS, SAMS & CO., 1973,	180 LOCATE 10,1
	pp. 138-153)	190 PRINT "VARIABLES."
50	'PCir SOLUTION	200 LOCATE 12,1
	SCREEN 1.0:COLOR 1	210 PRINT "TRANSMITTER
	CLS:KEY OFF	POWER = ";PO
	PO = STICK(0): $PT = STICK(1)$ :	220 LOCATE 12,26:PRINT
	Y = STICK(2)	"MILLIWATTS"
90	Z=STICK(3):IF Z>100 THEN 80	230 LOCATE 14,1
	$D = Y^*.1$	240 PRINT "RECEIVER
	$RHO = Z^*.01$	THRESHOLD = ";PT
	LOCATE 2.3	250 LOCATE 14,26:PRINT
	PRINT "INFRARED TRAVEL AID	"NANOWATTS"
150	FOR THE BLIND"	260 LOCATE 16,1
	TOR THE DEINE	200 DOONTE ION

LISTING 1—BASIC PROGRAM FOR DESIGNING TRAVEL AID 270 PRINT "TARGET REFLECTANCE

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> postage and handling) for a 3 oz. trial size and literature today.



knobs, they don't need calibrated scales since the computer monitor will display the selected value.

The control panel can also include toggle switches in place of the joystick's trigger buttons. This subsitution will allow preprogrammed parameters to be switched in or out of a running program.

Figure 5 shows one possible design for an analog input control panel.

Be sure to use potentiometers having the same resistance as those in the computer's joysticks. The joysticks supplied with my PCjr and Color Computer both use 100K potentiometers. Also, you must connect the potentiometers to the computer in the same way the joystick potentiometers are connected. Consult your machine's technical manual.

Some joysticks use standard connectors available at most electronics stores.

The joystick connectors for the PC*jr*, however, are *not* easy to find. Following a full day of phone calls, I was unable to locate a retail or mail-order source for the Berg-type connectors used by the PC*jr*. Apparently the connector uses Berg MiniPV<sup>\*\*</sup> receptacles designed to mate with 0.48-mm pins. Though suitable connectors are available from Berg Electronics (30 Hunter Lane, Camp Hill, PA 17011) and its distributors, the company does *not* sell small quantities of its products.

You can bypass the connector entirely by connecting your control panel to the *PCjr* with wrapping wire applied with a hand-held wrapping tool. Though this method doesn't provide the versatility of removable connectors, it does work.

Another option is to add miniature phone jacks to a pair of PC*jr* joysticks.

Incidentally, be careful when designing an analog control panel. If a wiring error or improper component value causes damage to your computer, its warranty may be voided.

#### **Going Further**

These two columns on analog computer techniques are merely an introduction to a wide-ranging topic. In future columns I'll discuss several related topics, including graphics and analog sensors and interfaces for ADVIP programs.

In the meantime, you can find out much more about analog and hybrid (analog-digital) computers by visiting a good library. One of the very best recent references is the second edition of the *Encyclopedia of Computer Science & Engineering* (Van Nostrand Reinhold, 1983). See especially the articles on analog computers (pp. 63–85) and hybrid computers (pp. 695–700).  $\diamond$ 

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# HARDWARE REVIEWS

## TALLGRASS 70 MB HARD DISK

Vast storage and integrated tape backup

#### **BY MICHAEL K. GUTTMAN**

ICROCOMPUTERS now routinely perform tasks once reserved for mini or mainframe systems. One result is a need for larger mass storage capacity than that supplied by the usual dual-floppy-disk drives. Hard disks meet this need with storage capacities from 5M bytes up, at a relatively low cost. For users who require vast amounts of mass storage, Tallgrass Technologies manufactures a 70M-byte hard disk, the Model 3170, that retails for \$7683.95. The product also includes an integrated 45M-byte cartridge tape drive for backup.

#### Setting Up the 3170

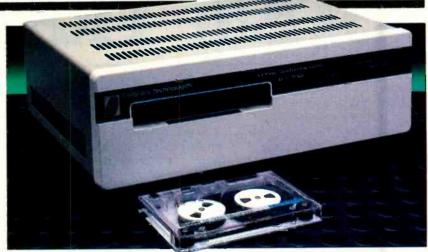
Adding a 70M-byte hard disk to a floppy-disk computer can be awe-inspiring. Fortunately, the 3170 is physically unassuming, measuring about twothirds the length and width of an IBM PC, with approximately the same height. In addition, the unit matches the PC in color and style. The 3170 requires no assembly and is ready to be plugged in and turned on just as it comes out of the box. Included with the system are a manual, an IBM interface card, and one cartridge tape.

Installing the half-size interface card into a bus slot is easy, requiring no special handling. After installation, the card is connected to the main unit by the supplied ribbon cable. One minor complaint we have is that the cable was too short to place the unit far from the PC, which would make it difficult to fit it in some computer furniture.

#### **Configuring the Hard Disk**

A diskette contains the software necessary to configure and operate the 3170. Ours was for PC-DOS 2.0.

The first step in configuring the disk is



creating a working diskette by formatting a system disk and copying all the files from the original. On this disk, the Config.sys file invokes a device driver for the hard disk that configures it for seven logical drives with labels "C" through "L," each 10.09M bytes.

The next step is to run the program Tgsys, which allows the user to resize the storage for each drive and alter the sizes of the allocation unit and the directory. The storage size is limited by the operating system; in the case of PC-DOS, no drive can exceed 38M bytes. The allocation unit size indicates the size of each "chunk" of storage added to a file as it expands. Small allocation sizes waste less file space but require a larger file allocation table (FAT) to keep track of the increased number of units. The directory size determines the number of files that will fit in a drive's directory.

While running Tgsys, the user can also alter four inportant system-wide parameters—verify, duplicate directory, cache memory, and landing zone. Activating the verify parameter causes the unit to read back and verify data immediately after it is written on the disk. It gives added protection against disk errors, but obviously slows down performance during write operations. Similarly, activating the duplicate directory parameter causes the system to maintain an extra directory for increased security, but at the cost of slower performance.

The cache memory, which can reserve two 10K areas of RAM for disk buffers, can improve the performance of some applications at a relatively small cost in RAM. The final option, landing zone, automatically retracts the read/write head of the hard disk to a "safe" unused track after 6 seconds of inactivity. It significantly reduces the possibility of a de-

PHOTOS BY BOB LORENZ

structive head crash over valuable data.

Tallgrass also provides a utility program for testing the performance of the disk drive. The program contains read, write and interface tests, and also allows the user to reinitialize a directory or reformat the entire disk. In addition, the program will display a list of "bad" tracks, to which the user can add if required.

Once the unit is installed and running, operation of the extra logical drives is transparent to the user. As with all hard disks, however, some software previously configured for floppies must be modified to run properly. In addition, some add-on hardware and certain software may conflict with the 3170 on the PC bus, requiring modifications to either the 3170 interface card or the other hardware. Tallgrass provides instructions for effecting the modifications in the user's manual, but most users should expect their dealers to handle such problems.

#### The Tape Backup Unit

Although progress is now being made on other technologies, particularly removable hard disks, tape backup is currently the only reliable and economical method of large-scale hard-disk backup for small computers. Many years of cartridge tape backup like that of the 3170 on a variety of minicomputers has established it as a very stable and proven technology.

The Tallgrass tape cartridge is divided into nine tracks of 5M bytes each. Generally speaking, the user specifies a starting track for each backup, and the backup proceeds from track to track as space requires. It takes about 10 minutes to fill one 5M-byte track. The tape cartridge has a physical write-protect screw that can be set by the user, and the software

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will not proceed with a write while it is in the "safe" setting.

Tallgrass supplies two methods of backing up to tape. The first method copies the contents of an entire logical disk to or from tape. The second copies selected files only. The difference is similar to the difference between the Diskcopy and Copy routines supplied with PC DOS for floppy backup. Once files have been copied to tape using one method, they cannot be retrieved using the other.

The Tallgrass program, Tape, handles disk copies and includes commands for testing and certifying tapes. The programs Tgbackup and Tgrestore handle file copying, while the program Tapedir provides a directory of files on tape stored using file copying. Only the file copying routines will allow the user to copy files to and from another medium, such as a floppy disk or a foreign disk drive.

#### Performance and Evaluation

Unfortunately, our initial experience with the 3170 was marred by some startup problems. When we went to test the tape drive, we discovered that the cartridge tape included was not correct for the 3170. With this problem resolved, we were ready to do a comprehensive test, but the unit went dead apparently the victim of a power supply problem. Tallgrass was very prompt about sending us a replacement unit, on which we experienced no further mechanical difficulties.

Once we were up and running, we were generally quite pleased with the performance of the hard disk. Its speed seemed comparable to those of other such drives. For example, we copied 10M bytes from one logical disk to another in about 6 minutes. We experienced no problems or errors reading or

#### **Specifications**

Product: TG-3170 Cartridge Tape/ Hardfile System Mfr: Tallgrass Technologies 11100 W. 82nd St. Overland Park KS 66214 Dimensions: 143/4"W  $\times$  117/6"D  $\times$ 51/4"H Weight: 20 lb Price: \$7683.95 Features: 70M-byte hard disk with 45Mbyte cartridge tape backup; runs under MS-DOS, PC-DOS, or CP/M86 for IBM PC and compatibles writing. Indeed, we were able to create very large files and move them at will among seven different drives at high speed. All the various options worked as described, although some could not be tested without inducing a potentially damaging system failure.

At first, we were also pleased with the tape unit. We did, however, come to feel that the software was rather inadequate and cumbersome and might well be confusing to a new user. Our first complaint was that you must invoke each backup program separately instead of having a common interface menu. You have to remember the name of each program and the proper syntax for its parameters. In addition, you can only work with files from one logical drive at a time. It is simply not possible, for instance, to give a single command that backs up the entire physical disk.

Some of these problems can be remedied by creating DOS batch files that cover an overall backup procedure. Even here, however, it is necessary to start each backup at the beginning of an unused tape track. This requirement makes it practically inevitable that large portions of tape will be wasted if the backup does not fill the entire track. In addition, it is not possible to invoke a disk copy from a batch file; for no obvious reason this program absolutely requires operator intervention.

While testing the file copying utility, we encountered a rather serious problem that could foul up even the best backup plans. It seems that, if a file is too big to fit on the remainder of a track, the system begins to copy it over again on the next track. The result is that, in effect, files over 5M bytes cannot be backed up using the file copy method, since the system will continue to look unsuccessfully for sufficient contiguous space until it runs right through the entire tape. Since the disk copy method (which works properly for large files) cannot be invoked from a batch file, it seems that the user with large files is stuck with using a completely manual backup procedure.

We were also dissappointed by the apparent absence of any disk partitioning routine that would allow the user to keep files for different operating systems on the same physical unit. This lack is particularly frustrating given that the 3170 is exactly the sort of hardware that would lend itself well to this purpose.

Keep in mind that these problems are due to software deficiencies. When we contacted Tallgrass about them, we were



The disk controller board.

informed of updated software that purports to alleviate the problems we encountered. However, due to time constraints we could not fully test the revised programs.

#### Documentation

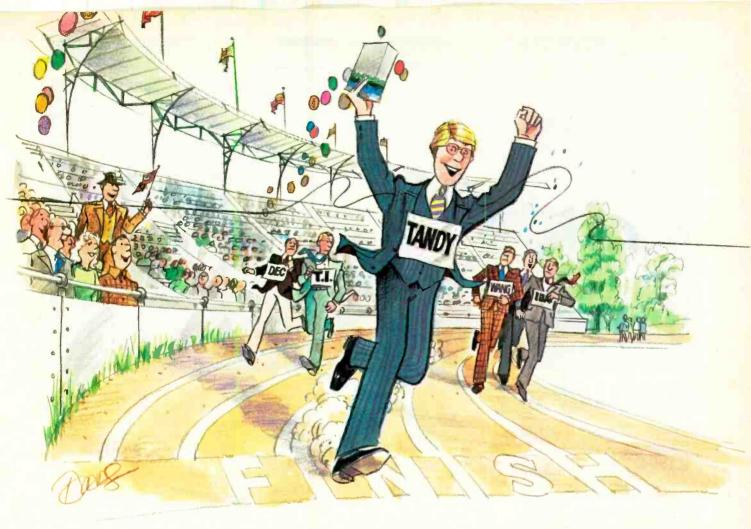
In general, the quality of the documentation mirrors the performance of the unit. The sections covering installation and operation of hard disk are adequate and readable, but the sections covering backup are comparatively confusing and unhelpful.

The manual contains only the most rudimentary examples of using the backup routines, and therefore provides very little assistance to a new user attempting to develop a reasonable backup strategy for an installation. It also fails to explain adequately the relative advantages of the various backup options offered. Furthermore, the problems and inadequacies discussed above were not documented at all, even though they become glaringly obvious whenever the backup software is put to any significant use.

Our experience with the software and documentation suggests that no one at Tallgrass has ever examined the problems of data backup from the eyes of a typical computer user. Once again, an excellent piece of hardware has been crippled by a lack of attention to the details of its use in the real world.

#### To Buy or Not

Even with these problems, we think the 3170 could be very useful to a serious PC user with large data storage requirements. The 3170 costs over \$7000, but the cost per unit of on-line storage (\$100 per megabyte) makes it a good deal for those who need it. It is particularly economical for installations that will have only one hard disk unit. For those with (Continued on page 119)



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Integrated spreadsheet, word processing, graphics, and communications software in a 5-lb package

#### **BY CHARLES RUBENSTEIN**

LTHOUGH not well-known in this country, the Japan-based Sord Computer Corporation has been in the microcomputing business for more than a decade in Europe and Asia. It is trying to capture some of the U.S. market with its latest product, the IS-11 lapsize computer.

At first glance, the IS-11 appears to be just another notebook-sized micro. However, the Sord includes integrated spreadsheet, graphics, communications, text editor, and calculating software in a 64K ROM. Additionally, a ROM-cartridge-based word processor and microcassette tape of "Desk Organizer" files and programs come standard with the unit.

The IS-11 weighs 4.5 lb and measures  $12^{"}W \times 8.5^{"}D \times 2^{"}H$ . It has a standard keyboard, 8-line by 40-character liquid-crystal display, and integrated microcassette drive. Power is supplied by six internal C-type nickel-cadmium batteries or an external adapter. Suggested retail price of the IS-11 is \$995.

#### The Keyboard

The Sord uses a 57-key keyboard that is gently sloped about 10 degrees. There is a linear cursor-key cluster in the upper right-hand corner, ESC and RESET buttons on the upper left, and a set of six (F1-

F6) function keys centered above the keyboard. The function of these special keys is displayed on the last LCD line; unfortunately it is not centered above the keys.

The Mitsumi keyboard is a welldesigned, solder-masked, single-sided, metal reinforced, epoxy fiberglass board with keytop-activated membrane switches. Unfortunately the keys have a plastic, somewhat wobbly, feel. Only the function, ESC and RESET keys have tactile feedback; auditory feedback for all keys is provided by an almost imperceptible click. On either side of the space bar are CAPS keys that toggle the upper-case lock, and on the right below RETURN is a NUM key that toggles a numeric keypad composed of marked keys on the right side of the keyboard.

#### The Display

The IS-11 uses a Hitachi 40-character by 8-line liquid-crystal display. Although the capacity of the display is similar to Radio Shack's Model 100 or NEC's PC 8201, both the display size and height of individual characters are considerably smaller. (The display measures  $5^{5}/_{8}$ " W ×  $1^{3}/_{8}$ " H, while character height is  $1^{4}/_{8}$ ".) The display has a bitmapped 256 × 64 dot graphics capability. CTRL P or the Hcopy command dumps the screen contents onto a graphics printer. (With an Epson MX-100 printer, it took about 75 seconds for a screen dump as this is a graphics rather than a text printout.)

There is no provision for automatic shutoff of the screen display. Thus, inadvertently leaving the unit on can be disastrous if you haven't saved files to tape.

#### What's Inside

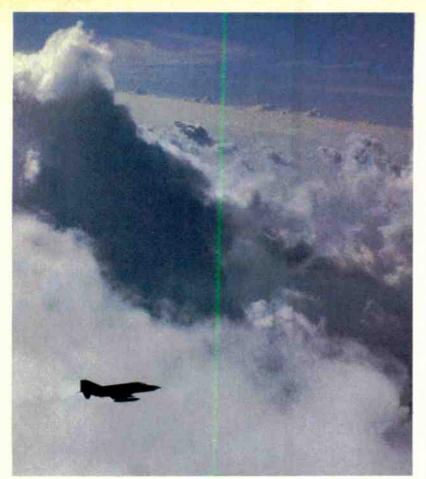
Opening up the RAM/ROM compartment on the bottom of the system exposes a standard set of expansion sockets. Two EPROMs contain the Sord's 64K operating system and builtin software. There is space for one additional ROM and four 32K RAM chips.

The unit is separated electronically into two halves. On the top half are the

#### Ports, left to right: ROM, PPI, RS-232, SIO, bar code and ac adapter.



PHOTOS BY BOB LORENZ

















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#### Sord (Continued from p. 32)

LCD display and VLSI CMOS electronics, the keyboard assembly, and a socket for the detachable microcassette unit. The bottom assembly contains six C size nickel cadmium batteries, a small pc board that houses a 3.4-MHz CMOS Z80A microprocessor and its various input/output circuits. The main board consists chiefly of a dc-dc converter, 32K of CMOS RAM, the rear-mounted ROM and RAM chips and sockets, relays and support chips. There is a piezoelectric resonator attached to the bottom case that is used as the system's speaker.

In addition to the connector for the microcassette and the ROM cartridge, there is a 20-pin connector for an external numeric keyboard (\$119), and a 16-pin connector for a Sord PT-11 (\$169) 40-column Centronics compatible thermal printer. (Sord includes a cable with a standard Centronics connector that can be used with any Centronics compatible printer.) The Sord, SOftware and haRDware, is very much a coordinated system, as can be seen in Fig. 1.

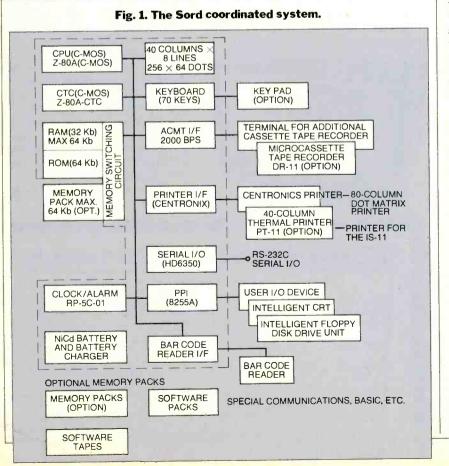
#### **Inputs and Outputs**

Any good computing system has to communicate with the outside world via peripherals. As a complete or turnkey system it must possess a variety of I/O



#### Bottom: RAM/ROM compartment (c), Centronics port (r), keypad port (l), and ROM cartridge (top).

port capabilities. For starters, the IS-11 fills the bill with its ROM cartridge socket, microcassette drive, a 34-pin connector for micro floppy disk drive, and CRT monitor expansion. Additionally, it includes a Centronics compatible parallel port, an 8-pin DIN socket RS-232 port (an 8-pin DIN to standard RS-



232 DB-25 male adapter cable is included), a 6-pin modular telephone type socket modem port, a 3-pin (stereo plug) bar-wand socket, and the external keyboard connector.

#### The Operating System

When you turn on the IS-11 a series of tests and setup programs is executed so that the proprietary operating system "knows" which peripherals and options are in place. The procedure also sets up the main menu structure. In the roughly seven seconds before you can begin to use the system, the Sord clears and resets the LCD display, checks for and rewinds a tape in the data cassette (add 50 seconds if the tape has to be completely rewound), and verifies the presence of the ROM pack and any RAM/ROM expansion chips. It then checks the internal RAM for machine language programs to be included in the main menu and displays the first five function-key-controlled programs (F6 is used for the Help function). Since the operating system has five built-in programs (I-Pips, I-Edit, I-Calc, I-Comm, System), additional programs are displayed on the menu line by pressing the RETURN key. The RETURN key can be pressed yet again to see the next five machine language programs, and eventually to return to the initial menu. Conspicuously absent from the built-in program set is any programming language. (Microsoft BASIC is expected to be available shortly as either a ROM pack or on cassette.)

There are 25 commands built into the operating system. Simply pressing the appropriate function key allows you to (Continued on page 111)

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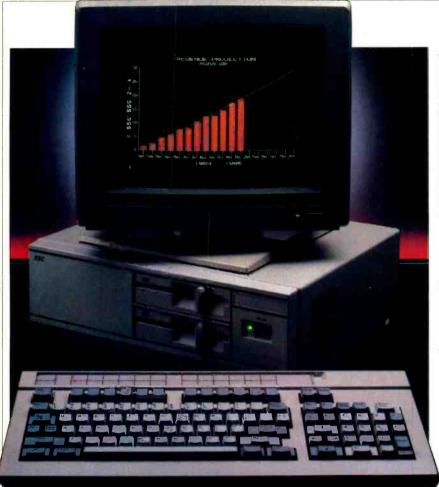
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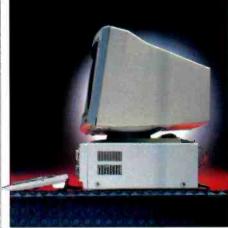


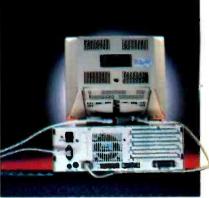
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NEC APC III

An 8086-based MS-DOS machine with advanced graphics

### **BY JON PEPPER**

N (NEC), the \$6-billion Japanese giant, is best known here for its Spinwriter printers and 8201 lap portable. Now NEC has intoduced a desktop unit, the APC III. With this computer, NEC hopes to garner the kind of share of the American market that it enjoys in other countries. (NEC is number three worldwide in sales of \$1000-5000 systems.)

The APC III features 128K of RAM, one disk drive, monochrome display, and has a suggested retail price of \$1995.

With this computer NEC has made some concessions to the dominance of the IBM PC— $5^{1}/_{4}$ " drives (earlier APC models used 8" drives) and an MS-DOS operating system—but adds some technical improvements and an attractive price. Though the entry-level system will appeal to some, most serious users will probably opt for additional features. A typical configuration (and the one used for this review) has 128K RAM, dual drives, a 128K video RAM board and color display. It retails for \$3095.

Although the APC III is not directly IBM-compatible (you can't boot up an IBM application program), NEC seems able to get major software developers to support the computer. Already available are more than 100 programs of all sorts, including many of the best-sellers for the IBM PC, such as WordStar, dBase II, the PFS series, and Multiplan.

#### The Basic Machine

The APC III has a 16-bit 8086-2 microprocessor, manufactured by NEC, a functional equivalent to the Intel 8086. The 8-MHz clock is almost twice as fast that of the IBM PC. Basic system memory (128K RAM) is expandable to a maximum of 640K.

Also included with the system are 32K ROM, 8K of text video display RAM, MS DOS version 2.11 and GW-BASIC.

The system unit, housed in a stylish cream/beige case with grey trim, has a

PHOTOS BY BOB LORENZ

power switch on the right front and a reset button on the left. The reset button is an example of NEC's thoughtful engineering. It is easy to reach but hard to push accidentally as it is recessed into the case with a protective lip. Two slimline drives are stacked vertically on the right side of the main unit, with the boot drive (drive A) on top. The drives, which are manfactured by Teac, are doublesided. Each has a capacity of 320K. The disk controller resides on the mother-

#### Specifications

Product: NEC APC III Manufacturer: Nippon Electric Company Tokyo Distributer: NEC Information Systems, Inc. 1414 Massachusetts Ave. Boxborough, MA 01719 Price: \$3095 Dimensions: 165/8" W × 135/8" D × 55/8" H Operating Systems: MS-DOS 2.11, Unix Features: 8086-2 CPU, dual slimline 5¼" floppy disk drives, 128K RAM, RS-232 and Centronics parallel connectors, four expansion slots, color graphics display card, color monitor

board, so an expansion slot doesn't have to be used.

Located at the rear of the unit are four expansion slots and connectors for the keyboard, monochrome video, RGB color video, and Centronics parallel and RS-232C ports. Also at the rear are ten DIP switches. Although they are factory set, they can be altered for various system options. All connectors, clearly marked with their functions, are designed so that there is only one way to hook them up, making even a first setup very simple. A cable cover fits over the back of the system unit to route all cables neatly.

The APC III includes a fan inside the rear panel, which is extremely quiet in operation. When the APC III does make noises, they're generated with a piezoelectric beeper.

#### **The NEC Display**

Both the NEC color and monochrome monitors offer 25 lines of 80 columns each, with a resolution of  $640 \times 400$ . The color display can produce eight colors simultaneously with no tradeoff of resolution or clarity. Both units have 14" screens, which makes the character sets large and very readable.

The color display is flicker-free, even when large areas of the screen are filled in with a solid color. A tilt and swivel stand comes with the monitor.

The APC III comes standard with the necessary hardware to produce highquality graphics: 64K of video RAM and two NEC state-of-the-art 7220 graphic display controllers. if you want to produce color graphics, an additional 128K of video RAM is necessary, which is supplied with an option card (\$200) that fits right onto the motherboard without taking an expansion slot.

The graphics capabilities of the 7220 controller are stunning. Resolution, clarity and color brilliance are all excel-

lent, and graphics drawing is very fast. Currently available graphics software includes BPS:Graphics, GraphPlan, PFS:Graph.

Any character may have six display attributes: overline, underline, vertical strike-through, reverse video, blink and color. The APC III has an eight-color palette: black, red, blue, purple (magenta), green, yellow, light blue (cyan) and white.

#### The Keyboard

The APC III keyboard is well laid out and very comfortable to use. Its 102 keys are low-profile; 90 are standard alphanumeric and symbol keys and 12 are function keys that each can be programmed five ways. Included are separate keys for page up, page down, and special keys for BREAK/STOP and PRINT. The separate numeric keypad includes a cursor control diamond, obviating the need for the number lock found on the IBM PC keyboard.

The feel of the keys gives just enough resistance to confirm that you are hitting them. Although you can toggle a keyclick on with software (at the system level), the sound is actually a beep, and users might prefer to leave this feature turned off.

There are adjustable legs to provide a better typing angle and a storage area for templates (for the function key assignments) in a slot above the top row of keys.

#### **Expansion Capabilities**

The APC III has many expansion options, but currently they are available only from NEC (there are no third-party expansion boards yet).

A 128K memory expansion board, which lists for \$325, includes sockets for an additional 128K of RAM chips (\$175), making each board capable of holding 256K RAM (a maximum of two

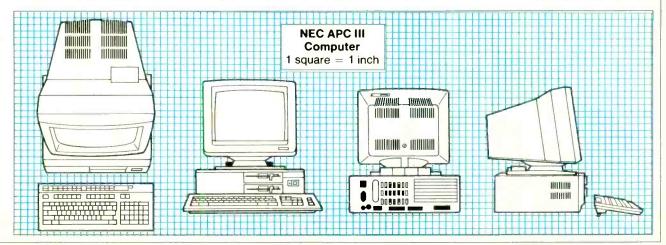


The APC III uses two NEC 7220 controllers for graphics display.

memory boards may be added). Boards install easily into the expansion slots at the rear without removal of the cover of the system unit. Instructions for the installation are straightforward enough to give even an inexperienced user no trouble.

A 10M-byte hard disk can be substituted for one of the floppy drives. Like the floppy drive controller, the hard disk controller is contained on the motherboard. If you wish to keep both floppy drives and add one or two outboard 10M-byte hard drives, you attach the drive(s) to the controller through a slot opening on the rear panel. Another option is a Unix hardware board (\$299) for use with the Unix operating system (which requires the hard disk for full utilization). However, the Unix operating system and "memory management" hardware board were not available at the time of this review.

Other options include a joystick/ (Continued on page 127)



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## Personal Computer Software



# KEY TRONIC 5151 KEYBOARD

A deluxe IBM replacement with the right touch

### **BY DEXTER R. HART**

THE IBM PC has created a large market for peripherals, plug-in boards and accessories made by other manufacturers. But one unexpected demand is for an alternative to the PC keyboard. For the PC, IBM used a keyboard with a layout different from its Selectric standard. One hears the rationale that IBM wanted to conform to a "European standard;" nevertheless, many touch typists find the PC keyboard unsuitable.

IBM could have offered a choice of keyboards, of course, but it hasn't. It's been two years now, and office workers find it difficult to switch back and forth from a Selectric to a PC. I have used a Selectric-style keyboard on typewriters (and on my Superbrain CP/M system since 1980); I'm a good touch typist, but when I thought of buying an IBM, I was stopped cold by the idea of trying to adjust. I use (and love) the original Magic Wand, which I can only run on my Superbrain system, and I need to be able to switch comfortably back and forth between it and the PC. A quandary.

I knew key tronic had quickly brought out a compatible keyboard (model 5150, suggested retail \$209) that looked exactly like the IBM but corrected the mostmentioned complaints, specifically, the locations of the return and left shift keys. The 5150 put the left shift key next to the Z as God intended, but still did not separate the numeric keypad from the main body of keys and still had small, hard-toread cursor direction arrows sharing keytop space with numbers. It was an acceptable layout, however, even though it was not at the Texas Instrument/Televideo level.

A problem in buying a replacement keyboard is what do you do with the old one? Since everybody buying a PC gets the IBM version, there is not a thriving market for used IBM keyboards. Fortunately, I had a relative who wanted my IBM keyboard. He maintains two residences and, with the addition of my keyboard, can have a keyboard, printer, and monitor at each location; he only needs to ferry the system unit back and forth. The rest of you are on your own, however, as this small market has dried up.

Another way to obtain an improved key layout is to buy an IBM-compatible computer. Even here, one must be careful, because some clones have slavishly copied the IBM keyboard without regard to the well-publicized complaints. Key tronic supplies a lot of the keyboards used on other machines and makes them with good or bad layouts as requested. Somewhere along the line, even though business has obviously been booming, key tronic found the time to bring out version 2 of its IBM-compatible keyboard, the model 5151. I bought one.

I first saw the 5151 in April at an IBM user group meeting. I hadn't bought the IBM then, so I got to try both keyboards at the same time, with no preconceptions. Loved the IBM touch; disliked the key tronic touch. Took me four tries on the 5151 to get through "Now is the time...." without an error. No keystroke errors on the IBM except that I started out with "\now is the time...." because of the reverse-backslash location. (IBM also puts keys directly adjacent to the space bar, which gives you even more ways to make mistakes.)

I called key tronic to complain about the feel (*light* was too mild a word). I was

told that my complaint was familiar, but that most users quickly learned to adjust. If I did not adjust, for \$25 they would send a keycap removal tool, instructions, and a hundred heavier springs. I passed this info on to the user group 5151 owner; he ordered the kit, installed it, and was quite happy. You can combine original and replacement springs to achieve other ends, such as distinctly heavier force for selected command keys, a potentially useful arrangement. I wasn't overjoyed at the prospect of playing with little springs or of paying extra for them. But being cost conscious, I thought I might be able to adjust to the lighter touch.

Ordering by mail, I received the 5151 in late June, as the pipeline didn't really fill till then. Suggested retail is \$255; some current ads indicate mail availability at \$199, a few even lower. I plugged the 5151 into my IBM, tried the touch, and surprise! It did feel light, but I wasn't making mistakes. I surmised key tronics had increased the spring loads just a bit, but a call to Spokane revealed no design change. I can only confirm that my sample is fully satisfactory. In case you're wondering, in my opinion the IBM touch is still better. I like the over-center feel and the audible click, but the key tronic is going to be just fine, and I can switch between the Superbrain and the IBM without trauma. Key tronic will supply on request assembly language code for a short program with which you get an audible key-click from the PC speaker, adjustable for volume.

OK, so the 5151 is usable. What's improved? This time, a lot. The 10 function keys are straight-lined across the top, which makes them easier to label (space is provided). A set of dedicated editing keys with easy-to-see big black arrows are between the numeric keypad and the letter-key area. You can edit and use the key pad for number entry at the same time (lovely for spreadsheet work). Each of the three key clusters is clearly set off from the other. No keys adjacent to the space bar. Plain English for key labels (the 5150 does this too). The tab key says "Tab;" the shift key says "Shift," etc. (Continued on page 115)

#### **Specifications**

Product: KB 5151 keyboard Mfr: key tronic PO Box 14687 Spokane, WA 99214 Dimensions: 85/8" × 201/4" Price: \$225 Features: Can be plugged into IBM PC and XT. Available with Dvorak and foreign layouts.

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# **SOFTWARE REVIEWS**

PC/FOCUS A micro version of a

A micro version of a mainframe classic

### BY BARBARA E. AND JOHN F. MCMULLEN

o call PC/Focus a database management system is about as accurate as referring to a Lamborghini as just another car. While PC/Focus covers all the ground that data management systems do, it goes much further. It is, to quote the first sentence of the Users' Manual, "a comprehensive information control system." With it you can define and maintain simple, relational or hierarchical files and manipulate several files at once. You can also prepare reports and do statistical analysis, financial modeling, telecommunications (both asynchronous and 3270) and graphics. Since it provides a powerful high-level procedural language, PC/Focus is an excellent development tool for system designers.

Unfortunately, you cannot just sit down and drive away with PC/Focus. Reference material or instruction is necessary even if you are versatile with VisiFile or PC-File. The developers, Information Builders, have attempted to maintain all the functionality of their mainframe system, Focus (see sidebar). The result is an extremely powerful, complex system that, in our judgement, does not lend itself to use by the uninitiated. Users will need some understanding of the theory of database management and of the concept of stored programs and some familiarity with computers in general before they can begin to harness the raw power of the system. Users must also be able to resist intimidation by documentation. The users' manual is in two volumes with well over 1000 pages, including an index of 64 pages and an "Appendix of Error Messages," in very small print, of 30 pages. The documentation contains such statements as "This option is analogous to the CMS and TSO syntax of DISP MOD to determine the disposition of the file's records." That's hardly a sentence to inspire confidence in the brand new computer user.

By pointing out the complexity of PC/Focus we do not mean to depreciate it, but merely to locate its appropriate niche in the marketplace. A potential user whose application fits comfortably into PC-File, VisiFile or even dBase II would be better served by purchasing one of those products than spending \$1595 on PC/Focus and then making a very significant investment of time to be able to utilize the program competently. If, on the other hand, the potential user is a systems developer, has a complex data management requirement or has mainframe experience, then PC/Focus is a wise choice.

#### **A Powerful System**

The power of PC/Focus becomes apparent as soon as you get into the system, which is contained on 11 floppy diskettes that must be loaded out to the computer's hard disk. Each time you load the system, you must put the Activator Disk in PC disk drive A. (This procedure is Information Builders' "protection" scheme.) The system maintains files of up to 250 fields per record, each record having a maximum size of 4096 characters. There is no maximum number of records per file; the file size is limited only by the disk space available to the program. (Information Builders states that a 5M-byte hard disk is the minimum system configuration; we feel that the system requires at least 10M bytes to be useful. As for memory, "the bigger the better.")

In addition to the functions intrinsic to the program, the authors of the system have provided a number of powerful tools:

1. TED—an editor built into the system that allows the user to develop command or program files (called FEX files) that may be stored on disk and executed through the use of the EX command. 2. TableTalk—a built-in utility that allows the rapid definition of reports through menu selection. This utility actually generates the lower-level Focus commands to produce the reports. The generated commands may be saved in a file and utilized by the aforementioned EX command.

3. FileTalk—a built-in utility that allows the rapid definition of simple relational and hierarchical files through menu selection.

4. AutoMod—a built-in utility that defines a painted screen for file maintenance and provides a menu of maintenance choices (Add, Add & Update, Update, Delete) to the user.

5. Dialogue Manager—the portion of the system that allows the stored commands (.FEX files) to obtain system variables (such as time & date), set default variables and interact with the user by prompting for required variables. New stored Focus programs are tested through the use of the Dialogue Manager.

6. User Structured Language—allows, through the use of the LET command and utilities, the native syntax of the Focus language to be restructured. This feature is useful, in particular, when the user is incorporating special occupational jargon (engineering, accounting) and foreign languages into the system.

Using these tools, systems developers can work up applications far more rapidly than they would using individual Focus commands.

#### Using PC/Focus

To put PC/Focus through its paces, we converted 527 records from a dBase II Name & Address File that we maintain and processed them through a large variety of tasks. We used Filetalk to define the file and, through the use of that



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130

#### Fig. 1. Printer output generated by Rststats program.

3,480.00

174

menu-driven utility, we generated the following Focus commands in under 5 minutes:

TOTAL

FILENAME=DIRECT, SUFFIX=FOC SEGNAME=ONE, SEGTYPE=S2 FIELDNAME=LAST, ALIAS=LAST, FORMAT=A25, FIELDTYPE=1, \$ FIELDNAME=FIRM, ALIAS=FIRM, FORMAT=A35, FIELDTYPE=1,S FIELDNAME=FIRST, ALIAS =FIRST, FORMAT=A12.\$ FIELDNAME=SALUATION, ALIAS =SAL, FORMAT=A4, \$ FIELDNAME=TITLE, ALIAS =TITLE, FORMAT=A12, \$ FIELDNAME=FADDRESS1, ALIAS =FADD1,FORMAT=A30,\$ FIELDNAME=FADDRESS2, ALIAS =FADD2,FORMAT=A30,\$ FIELDNAME=FCITY, ALIAS =FCITY,FORMAT=A20,\$ FIELDNAME=FSTATE, ALIAS =FSTATE, FORMAT=A2, \$ FIELDNAME=FZIP, ALIAS =FZIP,FORMAT=A9,\$ FIELDNAME=FAREA, ALIAS =FAREA, FORMAT=A3, \$ FIELDNAME=FPHONE, ALIAS =FPHONE, FORMAT=A8, \$ FIELDNAME=MCMACCT, ALIAS =MCMACCT, FORMAT=A5, \$ FIELDNAME=HADDRESS1, ALIAS =HADD1,FORMAT=A25,\$ FIELDNAME=HADDRESS2, ALIAS =HADD2, FORMAT=A25, \$ FIELDNAME=HCITY, ALIAS =HCITY, FORMAT=A20, \$ FIELDNAME=HSTATE, ALIAS =HSTATE, FORMAT=A2, \$ FIELDNAME=HZIP, ALIAS =HZIP,FORMAT=A9,\$ FIELDNAME=HAREA, ALIAS =HAREA, FORMAT=A3, \$

FIELDNAME=HPHONE, ALIAS =HPHONE, FORMAT=A8, \$ FIELDNAME=SPOUSE, ALIAS =SPOUSE, FORMAT=A12, \$ FIELDNAME=CHILDREN, ALIAS =CHILDREN, FORMAT=A25, \$ FIELDNAME=CODE1, ALIAS =CODE1,FORMAT=A1,\$ FIELDNAME=CONTRIBUTION, AL | AS=CODE2, FORMAT=A1, \$ FIELDNAME=MAILING, ALIAS =CODE3, FORMAT=A1, \$ FIELDNAME=XMASCODE, ALIAS =XMASCODE, FORMAT=A1, \$ FIELDNAME=XMASSAL, ALIAS =XMASSAL, FORMAT=A5, \$ FIELDNAME=XRCVD, ALIAS =XRCVD, FORMAT=A1, \$ FIELDNAME=SOURCEID, ALIAS =SOURCEID, FORMAT=A7, \$ FIELDNAME=COMPUSERVE, ALIAS =COMPUSERV, FORMAT=A10, \$ FIELDNAME=BAUG, ALIAS =BAUG, FORMAT=A1, \$ FIELDNAME=NYPC, ALIAS =NYPC, FORMAT=A1, \$ We then used the TED editor to develop a stored program to read the file that we had written from dBase (as a DOS text file) into the Focus environment.

FILEDEF TRANS DISK JTEST.DAT MODIFY FILE DIRECT FIXFORM LAST/25 FIRST/12 SAL/4 TITLE/12 FIRM/35 FADD1/30 FADD2/30 FIXFORM FCITY/20 FSTATE/2 FZIP/9 FAREA/3 FPHONE/8 MCMACCT/5 FIXFORM HADD1/25 HADD2/25 HCITY/20 HSTATE/2 HZIP/9 HAREA/3 HPHONE / 8 FIXFORM SPOUSE/12 CHILDREN



/25 CODE1/1 CODE2/1 CODE3/1 XMASCODE/1 FIXFORM XMASSAL/5 XRCVD/1 SOURCEID/7 COMPUSERV/10 BAUG/1 NYPC/1 DATA ON TRANS END

70

60

80

90

We then executed this command file and built the 527 record file.

Once the file was built, we developed some programs to define additional fields relating to the file and to prepare a report analyzing the concentration of names and addresses and other records by state. To perform the activities, we developed two files, Setstate.fex and Rststats.fex. Setstate contains the instructions necessary to perform the additional field definition:

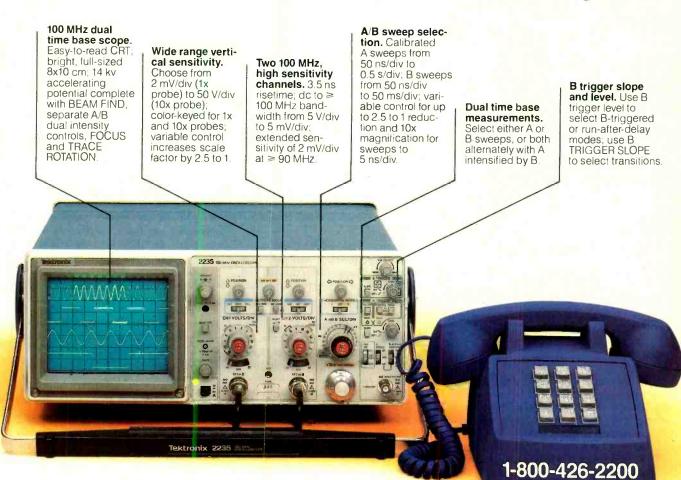
```
DEFINE FILE DIRECT
STATE/A2=IF HSTATE NE '
   THEN HSTATE ELSE
   FSTATE:
CONCOUNT/13=1F CONTRIBU-
   TION EQ 'M' THEN 1
   ELSE 0;
MONEY/D8.2=CONCOUNT
   * 20.00;
ATTENDEE/13=1F CODE1 EQ
   · Y
   THEN 1 ELSE 0;
END
```

Rststats performs the analysis and prepares the report (the Offline command in the program directs the output to the printer rather than the screen).

- INCLUDE SETSTATE OFFLINE TABLE FILE DIRECT HEADING CENTER 'RACE STATISTICS BY 1 1 STATE ' '

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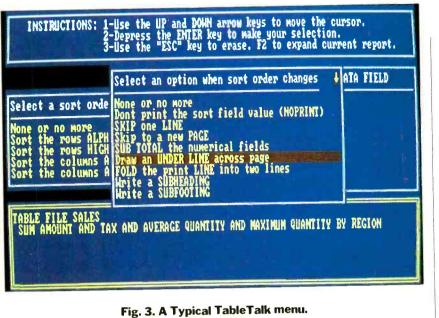
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COUNT LAST AND COLUMN -TOTAL BY STATE SUM CONCOUNT AND COLUMN -TOTAL BY STATE SUM MONEY AND COLUMN -TOTAL BY STATE SUM ATTENDEE AND COLUMN -TOTAL BY STATE

END

The -Include statement causes the Setstate "program" to be executed whenever the Rststats program is executed (Ex rststats causes execution). The output of the analysis is shown in Fig. 1.

After producing the report, we performed one of the analyses graphically and produced the graph shown in Fig. 2.

- INCLUDE SETSTATE OFFLINE SET GRID=ON GRAPH FILE DIRECT HEADING CENTER 'ATTENDEES BY STATE'' SUM ATTENDEE BY STATE END

PC/Focus also has available pie charts, scatter diagrams, trend lines through scatter plots, histograms and line charts.

The statistical and financial modeling features of the system are as comprehensive and powerful as the graphic portions and are too numerous to treat in depth here. The communications subsystem (activated by the Link command) is quite flexible and, as mentioned earlier, provides for both asynchronous and 3270 (through the use of an IRMA board) protocols. The 3270 protocol capability is aimed at the mainframe Focus user who may now utilize a PC as an IBM 3278-type terminal and may process the same Focus files centrally (on the mainframe) or locally (on the micro) as appropriate.

#### Summary

In performing the detailed tests, we found PC/Focus runs much more rapidly than dBase II when performing similar functions and contains so many more features that it makes comparsion odious. On the negative side, we found that, when a feature was available in both systems, the dBase command was easier to utilize. For example, to print the first and last names and home telephone numbers for all in the data base who live in New Jersey, the dBase command is

### LIST FNAME, LNAME, HAREA, HPHONE FOR HSTATE

while the Focus commands for the same task, developed in 3 minutes in Tabletalk are:

TABLE FILE DIRECT PRINT FIRST AND LAST AND HAREA AND HPHONE IF HSTATE EQ 'NJ' END

Figure 3 shows a typical TableTalk menu. Note the generated Focus commands in the lower part of the screen. It is obvious from this example that PC/Focus is more verbose than dBase II and, for such trivial applications, demands more of the user's time. The strengths of the system only become prominent as the tests become more complex. As they do, the value of PC/Focus increases proportionately.

Because of the many functions, it is tempting to consider PC/Focus another of the integrated systems currently on the market (such as Symphony I, Framework, Ovation, etc.). This classification is not accurate and is not fair to either PC/Focus or the integrated packages. PC/Focus, in actuality, is a type of programming language rather than a program. It contains a large number of very powerful functions that can only be activated by the user/programmer. When viewed as a development tool for an experienced user, it ranks as the best we've seen to date, and we recommend it to anyone needing such a powerful database management system.

# FROM MAINFRAME TO MICRO

**I** NFORMATION Builders introduced Focus for mainframes in May 1976. Since then, with 1300 copies sold (at a base price of \$66,000), it has become one of the best-selling database management systems in the mainframe world. It has competed successfully with such well-known systems as IMS, IDMS and ADABAS.

Donald J. Wszolek, director of marketing for Information Builders, reports that the company quite early saw the potential for adapting Focus for micros and began the implementation process in Spring 1982. They chose the IBM PC as the target system because IBM had a firm position in the market they saw for a PC/Focus and because mainframe Focus is IBM-resident. Information Builders hoped to benefit from the compatibility between the various IBM systems.

A year later, May 1983, the first version of PC/Focus was ready. It was distributed to clients (mainly users of mainframe Focus) as a "pre-release version." While these clients used the system, Information Builders spent another year improving it. In May 1984, it released the "production version" of PC/Focus.

Wszolek says the conversion went very well, but it was difficult and lengthy. (The year between commencement and the initial product actually occupied over 4 person-years.)

An early decision determined which languages would be used. Mainframe

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#### From Mainframe to Micro (Continued from page 50)

Focus is written in a combination of Fortran and Assembly language. The same languages would be utilized for PC/Focus both to maintain continuity between the systems and to ease the conversion effort. In fact, even using the same languages did not eliminate the problem of language compatibility; the Fortran used for Focus is Fortran 66, while the Fortran to be used for PC/Focus was a later and slightly different version, Fortran 77. While this difference did not cause major difficulty, it did require many detailed programming changes.

With the design work done and the languages determined, the program code was introduced into the PCs for "compiling" and testing. The most efficient method was to "port" (transport electronically) the source program code from mainframe Focus to the PC and then make all changes to that code. Other methods of program introduction would have (1) had the programmers begin anew and write an original program code to meet the requirements defined for the system or (2) had the programmers or clerical staff key the mainframe Focus program code into the PCs. Both methods were rejected.

To accomplish the porting, a commu-

nications program had to be used. Since communications capability was to be a part of PC/Focus, the designers developed first that module, LINK which they used to transfer the program code to the PC. Then began the long and tedious task of testing and correcting the code, so that it performed satisfactorily.

One of the difficulties constantly encountered in the conversion was the difference between mainframe and micro support provided by the hardware architecture and operating system. The larger systems utilize "virtual memory," which is transparent to the programmer or user. The system allocates memory use and "pages" data back and forth to the disk drive as required. The absence of such an asset in micros meant Information Builders had to spend a great deal of time restructuring code to provide for program overlays and memory management.

The availability of Focus for micros has provided Information Builders with a wide range of marketing opportunities. Its mainframe client base continues to expand since mainframe clients are all potential purchasers of PC/Focus. Moreover, PC/Focus shows fine prospects on its own merits. The fact that Information Builders introduced a second micro product, FocTalk, in July 1984 suggests that the firm believes it has found a viable market in the micro world. (FocTalk, which will sell for \$450.00, has the many features of Focus (TED editor, TableTalk, FileTalk, LINK and the DIF and Lotus interfaces) and is aimed at professionals and managers with mainframe/micro communications needs. To support the widening market, Information Builders has divided its technical staff into three groups: a mainframe group, a mid-range group that will support Focus versions for minicomputers (including the Wang VS and VAX) and a micro group. (Since the installation of the IBM PC version, which runs on such "vanilla" compatibles as Compaq and Columbia, the system has migrated to the Wang Professional and the Texas Instruments Professional.)

What Information Builders has achieved in its conversion seems well worth the extensive effort. The initial demand for PC/Focus so far justifies the firm's investment, an investment the firm's substantial size and capital could support. Moreover, by supporting clients who are supplementing their mainframes with micros, Information Builders is cementing its relationships.



A good record-keeper for the Commodore 64 and VIC-20

#### **BY JOHN SMITH-RICHARDSON**

N or everyone has the time required to learn how to program and use a super database such as Condor, dBASE II, or Personal Pearl. Nor does everyone need such a database management system. And not everyone who needs a super database has a computer that can run it. The plain fact is that there are more "family" computers, such as those from Atari, Commodore and Radio Shack, in use than there are "desktoppers."

All that many users of family computers need in the way of a database is some form of easy-to-use electronic record keeping (data file). Unfortunately, the typical family computer database generally lacks so many features as to be almost useless or is too complex for most users because it takes the "long way



round" trying to duplicate the performance of a \$3000 desktopper on a \$200 entry-level computer.

One record keeper for family computers that strikes a good compromise between ease-of-use and sophistication is Mini Jini, written expressly for the Commodore 64 and VIC-20 computers. (Its performance is supposedly identical

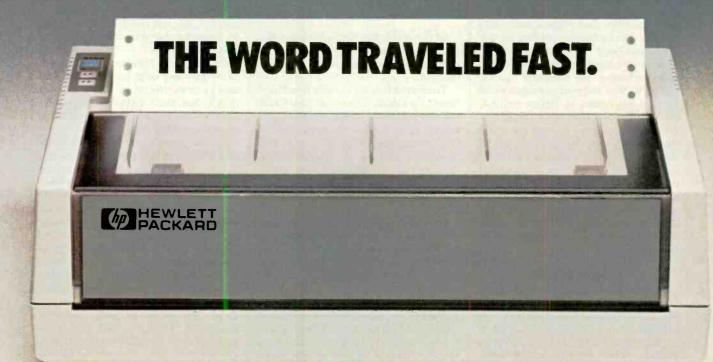
for both, but we can only vouch for our comments as they concern the 64. Also, although the program can utilize either disk or cassette tape storage, the Commodore tape system is so frustratingly slow we cannot recommend its use. Hence, our comments apply only to disk storage.)

#### Description

Mini Jini is not a database in the usual sense that the user can create any number of fields with specific restrictions on the length of the fields, the kind of data that can be entered in the fields. and the relationship between the individual fields. Mini Jini is more like an electronic card-file system. It accepts up to ten user-selected variable-length fields per data file and any kind of data entry within a field. You can select any part or all of the information within an individual record and display it or feed it to a printer or both. You can print selected fields as labels or reports or print all the information in a datafile record by record.

Both field names and field data can be up to two lines long, and almost any-

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thing goes, up to the maximum length of almost 800 bytes per record. Since the field length is variable, the actual number of bytes per record will depend on the entered data rather than on a preset value. A warning, "low memory," appears when the computer's memory is almost filled.

Mini Jini consists of a disk and a program cartridge. The disk contains a demonstration program, approximately 75 sample datafiles, and a utility for formatting disks and deleting files. The program itself is supplied in a ROM program cartridge that plugs directly into the user port on the Commodore 64, the same port used for game cartridges. Typical of computers that accept program cartridges, the computer "comes up" in the Mini Jini program mode when the power is turned on. Before continuing with the program, or at almost any point in the program, the user can select the border and background colors through use of the computer's function keys. The color selection is translated into a gray scale for black-and-white TV sets and standard monochrome monitors, an important feature because the black-and-white equivalents of certain color combinations would otherwise be indistinguishable.

#### **Keeping Records**

Because Mini Jini is an *in memory* system, the program itself, a user-created file, and all the data associated with that file are entirely within memory as a package, and it is utilized as a complete package. While this arrangement limits the amount of data that can be associated with a particular data file, it provides for extremely fast processing because everything is simultaneously resident in memory.

For example, a file loads from disk along with its own prompt screen and its complete field structure—there is no separate load of a "field mask" followed by a load of the data. If a field structure and prompt screen do not exist, the user must create them before entering data.

It works this way. When the program first "comes up" it displays the main menu, which provides the following features:

- Create
- Look Thru
- Order (Alphabetize)
- Search (Global, Specific)
- Fix (Add, Delete, Change)
- Print (Labels, Reports, All Records)
- Mathpack (Arithmetic between fields)
- Write (File to disk or printer)
- Read (From disk)

## Mini Jini strikes a good compromise between ease of use and sophistication

• Exit (Closes program safely)

#### Records

#### Option

In the above list, Records means the number of records in the selected datafile. Option means the function selected.

To create a new file the user selects option C, for Create. The screen clears, and the user is asked to assign prompting labels for up to 10 fields arranged vertically down the left side of the screen. The label for a field can be changed at any time, and unused fields can be activated (labeled and used) at a future time without disturbing the previously entered data.

Only after a prompt screen is created can the user enter (Add) data through the Fix option—which also permits data to be deleted or changed. Each prompt screen, with its associated data records, is stored as a file, and each record within the file is assigned a record number; however, the prompt screen itself is stored first as Record #0. When all data has been entered (or updated), the entire file, consisting of the prompt screen and the individual records, is saved to disk. When the data file is later loaded from disk to memory, it loads along with the

Overview
Product: Mini Jini Record Keeper
Manufacturer: Jini Microsystems, Inc.
Box 274
Riverdale, NY 10463
System
Requirements: Commodore 64 or VIC
20 with 1541 disk drive
or Datasette cassette
recorder.
Price: \$49.95
Features: Mini Jini is one of the better,
if not the best, of the in-
memory data file programs
for low-end computers.
What limitations has, such
as relatively slow loading, are more a function of the
computer for which it is writ-
ten than those of the soft-
ware itself.
ware noen.

prompt screen.

Record numbers are assigned in order of physical entry, which is not necessarily the actual order entered. For example, if you enter five records and then delete Record #3, the program will automatically renumber the records to close up the gap; i.e., Record #4 will become #3, and Record #5 will become #4 If you "order" (alphabetize) the records, you will find the record numbers are out of sequence because their positions in the queue have been shifted around. However, if the new queue is saved to disk, it is renumbered in the latest sequence the next time it is loaded into memory.

Ordering can only apply to a single data field—any field, but only one. The user cannot order by. say, zip code, and then by last name within each zip code. This is obviously a severe limitation for extensive mailing lists.

On the other hand, the Search function is first rate, as is typical of in-memory systems, because all information is in the computer; there's no time wasted looking for data on a disk.

You can send any data record seen on the screen to a printer by simply pressing the letter P. A special function key lets you send a user-selected printer control code if needed (such as for pitch selection). The entire data file is printed through the Print function, as are labels.

The Report function is somewhat unusual. The format is created prior to printing: it cannot be saved. You select which of up to 10 fields are to be printed. The computer then prints the field labels as headings across the top of the paper, automatically determining column size-which is one character more than the maximum used for the data in a particular field. For example, if the longest name uses five characters (Smith), the report's name field will be six columns, the extra column providing the space between column headings. If the longest name is 11 characters (Petrokowski), the program automatically stretches the report field to 12 characters. Regardless of the information in the data fields, the computer automatically uses the least number of columns per field when printing reports.

The information from each record is printed out in columns under the field names. If, by some chance, the field names require more columns than the width of the paper contains, the printer can run off the paper because there is no direct program control of the margins. If, however, the paper is positioned against the printer's right hand stop, the (Continued on page 127) "My Apple's" telephone just called up the home office!"

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Would you care to see our menu? Make your selection. Really. With Smartcom I, you just order up what

you want to do. The program guides you along the way. You can create, list, name, send, receive, print or erase files right from the menu. From the very first time you use it, you'll find telecomputing with Hayes as easy

as apple pie! We've got your number! We know that you want a system that's flexible.

versatile and accommo-

know how to help " dating. The Smart-modem 300/Smartcom I system accents Deposit system accepts ProDOS." DOS 3.3, Pascal and CP/M<sup>®</sup>operating systems. The Micromodem IIe/ Smartcom I system accepts DOS 3.3, Pascal and CP/M operating systems.

Smartcom I also provides you with a directory of the files stored on your disk. And will answer calls to your system. without your even being there.

Your Apple's telephone goes anywhere the phone lines go. Hayes modems allow your Apple to commu-nicate with any Bell-103 type modem over ordinary telephone lines. You simply connect directly into a modular phone jack, to perform both Touch-Tone<sup>\*</sup> and pulse dialing. Hayes Smartmodem 300 and Micromodem Ile both transmit at 110 or 300 bits per second, in either half or full duplex.

Follow the leader. Over the years we've built our reputation as the telecomputing leader by developing quality products that set industry stan-dards. Now we invite you to see for yourself just how simple it is to add powerful, easy to use telecomputing capabilities to your Apple computer with a complete, ready-to-go system from Hayes. Visit your Hayes dealer for a hands-on demonstration. And get on line

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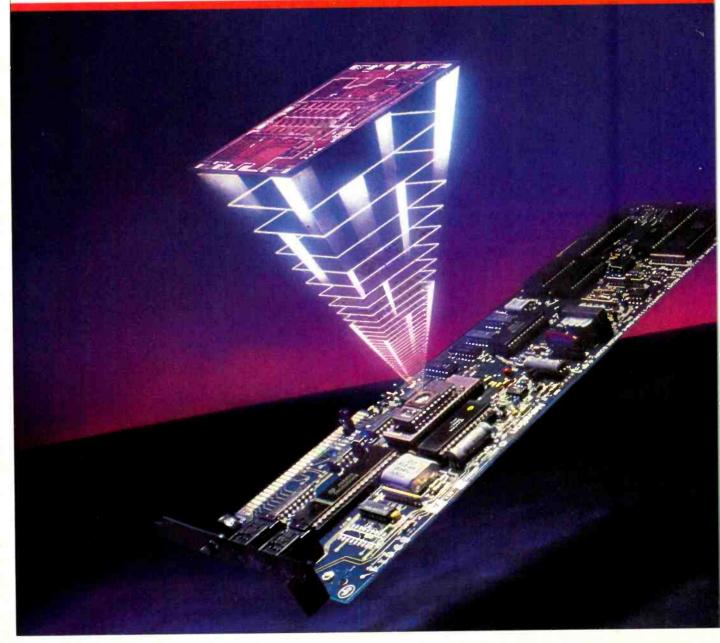
# MODEMS GET SMARTER Manufacturers are raising the

Manufacturers are raising the IQs of smart modems

**BY TJ BYERS** 

A FTER processing words, playing games, and eventually growing bored with the standard programs supplied with personal computers, micro users look for other brave new binary worlds to conquer. They plug into community bulletin boards, financial services, and hundreds of other databases by using a rather simple and inexpensive device: a modem.

The modem (MOdulator/DEModulator) is a communications device that lets your computer talk over a telephone line. In May 1984, we discussed budget modems and how to use them as lowcost tickets into the communications world. This time we will look at top-ofthe-line "smart" modems to see what





makes them tick and why they warrant higher price tags.

#### **How They Work**

Modems communicate over phone lines by means of carrier frequencies. Although it would be easier to send digital signals directly over the lines, it is almost impossible to do so. The phone lines were not designed to accommodate the high frequencies of digital signals. They were instead designed for the lower frequencies of human voices, between 300 and 3500 Hz.

The modem works by using digital pulses to modulate a carrier wave whose frequency lies within this narrow range. The speed at which the pulses are sent is called the baud (bits per seconds) rate.

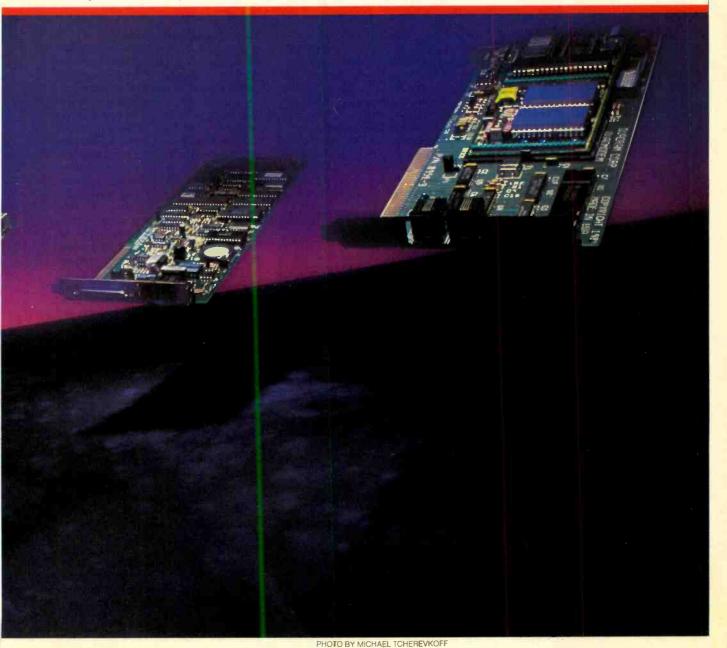
There are two standard baud rates currently used for modem communications. The most common one (and the one used by most inexpensive modems) is 300 baud. That rate amounts to 30 characters per second, or just about 300 words per minute.

Most smart modems, on the other hand, operate at 1200 baud, which is 120 characters per second and 1200 words per minute. In other words, what takes 5 minutes to transmit at 300 baud can be done in slightly over 1 minute at 1200. This difference could save you a lot of money if you transmit data long distance frequently. But this fourfold increase in transmission speed wasn't accomplished simply by making a 300-baud modem work faster. There is a lot more to the story.

When communicating at 300 baud, the carrier is modulated by frequencyshifted keying (FSK), a form of frequency modulation explored in the May issue of COMPUTERS & ELECTRONICS.

At 1200 baud, though, FSK is not effective. Due to increasing losses in the phone line at higher speeds and high noise levels, frequency modulation just won't work. Instead, the carrier must be phase modulated.

TJ Byers has written numerous books and articles on electronics and computers.



Phase modulation encodes the digital bits on the carrier by shifting the phase of the sine wave back and forth, as illustrated in Fig. 1. The process thus earns the name phase-shifted keying (PSK). Unlike FSK modulation, PSK uses a constant carrier frequency, the relative phase of the carrier indicating the value of the binary data bit. Because the relative phase of the carrier is important and not its absolute phase, most PSK schemes use differential phase encoding (DPSK). The latter measures the phase plete a link. With the Bell 212A standard, 1200 Hz is outgoing and 2400 Hz is incoming for the modem in the originate mode. In the answer mode, the 1200-Hz carrier is incoming and the 2400-Hz carrier is outgoing.

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#### **Modem Operation**

To originate a call, first you put the smart modem in the originate mode. You dial up the receiving modem on the phone line. Of course, the modem automatically does the dialing for you once

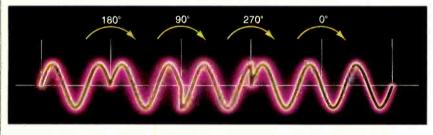


Fig. 1. Example of phase coded modulation.

of the carrier in two successive bit frames in order to determine the phase change.

#### **Originate/Answer**

A modem can either *originate* the communications line or *answer* to receive data. These terms came about in the early days of mainframe computers. Then, when computer time was shared, instead of having a personal computer on your desk, you had a terminal. Since it was up to you to contact the mainframe when you needed computer power, your modem was called the originating modem. In turn the mainframe's modem was always the answer modem.

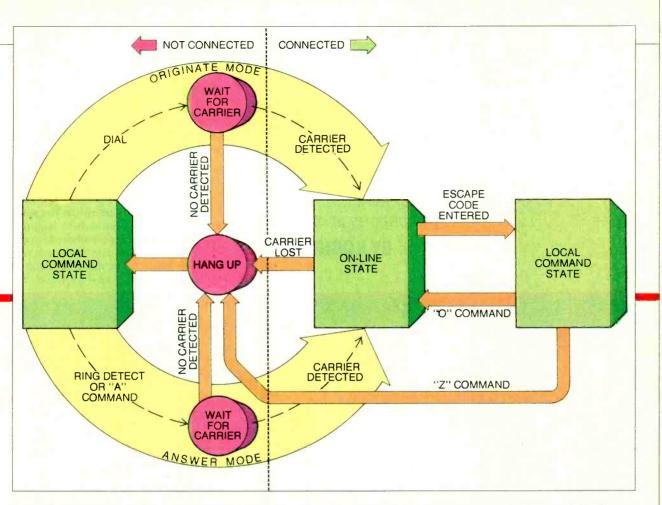
Now, however, the words "originate" and "answer" distinguish between the two carrier frequencies needed to comyou have entered the phone number into its memory. While you dial, you monitor the progress of the call either by listening to the phone line or by watching the video screen. Some modems are even smart enough to recognize ring tones and busy signals and relieve you of the job of monitoring.

After the call goes through, the originating modem searches for the 2400-Hz carrier tone generated by the answer modem. The modem will search for the carrier for about 30 seconds. If it hasn't been detected by then, the modem hangs up. Reception of the 2400-Hz carrier tone for at least 600 ms, on the other hand, prompts the originator to respond with its own 1200-Hz tone. The link is now established, and data transmission can begin. The link remains intact as long as both carriers are on line.

A modem ready to receive input is set in automatic answer. In this state, the modem is "sleeping" with its "ear" on the phone line. A ring wakes the modem up to a full answer state so it can lift the handset from the cradle-electronically, of course-and begin the linking procedure. It then broadcasts its 2400-Hz carrier tone over the line, informing the originating modem that it is ready to receive data. As before, the link is established when the originating modem replies with its 1200-Hz carrier. All this takes place in less than a second. If the originator doesn't respond within a few seconds, though, the answer modem assumes the caller isn't another modem and hangs up.

During the conversation, both modems constantly monitor the phone lines for carrier signal level. If the carrier begins to fade or becomes clogged with noise, either modem can take action to suspend communications. The threshold level is usually set around -50 dBm. Any data received below this level is considered untrustworthy and is discarded. Should the carrier disappear for longer than 700 ms, automatic disconnect procedures begin.

Automatic disconnect also occurs at the end of a transmission. Normal disconnect procedure relies on the detection of a space character of 150 ms or longer. At the completion of the call, the originating modem broadcasts a signal to notify the receiver that it is hanging up the phone. After this notice—usually a space character of about 3 seconds—the originating modem hangs up. This sequence is not encountered in normal communcations, and it makes a very effective hang-up command. Not all modems make use of it though. Some simply go off line when "talking" is finished.



Operating a smart modem is a very logical affair, as this diagram of the commands and states of the Hayes Smartmodem illustrates. At any one time the modem is in one of two states. Upon power up the modem is in the Local Command State, from which you can issue modem commands from your computer's keyboard. The commands you issue change communication parameters or initiate or terminate communications. Actual communications takes place in the On-Line State, which is entered after a connection with another modem has been made. No modem commands can be given during the time the modem is in the On-Line State. By entering an escape code, however, the Local Command State can be re-entered while the modem is connected.

#### What Makes a Modem Smart?

The automatic sequencing procedure, by itself, should be cause enough to call a modem smart. But most smart modems are smarter yet. Besides being automatic, a truly smart modem is versatile and programmable. For example, everything the Hayes Smartmodem needs to know about telecommunications it has stored in memory on a Z8 microcomputer chip and executes automatically under your command. You can tell the modem which number to dial, when to dial it, how long to wait before hanging up, and a host of other operations.

For instance, when used in the originate dialing mode, the Smartmodem can choose between pulse dialing or Touch-Tone. It can even mix the two while dialing! This feature is particularly attractive for those who use the new commercial long distance services. If you are dialing from a PBX switchboard, you must use pulse dialing. Once you have reached the long distance company, however, your dialing must be Touch-Tone encoded. The Smartmodem can execute these maneuvers for you automatically.

The modem even places messages on the video screen as the commands are executed and results analyzed. If the modem can't locate a carrier tone, for instance, it flashes a NO CARRIER message on the screen.

But, that's still not all. The Smartmodem also contains 16 registers that hold all the timing instructions for its operations. If you are having trouble dialing out because the dialing sequence is too fast, you can slow it down with a simple keystroke. If all you want to do is transmit data, not receive it, you can place the modem in a simplex mode that disables the carrier detect dircuits. You can control all modem functions right at the keyboard. The method the Hayes Smartmodem uses to end a conversation is worth noting. It simply hangs up the phone with no advance warning, thereby breaking the link through carrier default. Although this is not the way automatic disconnect was envisioned, it does work, and most U.S. manufacturers have followed Hayes's lead.

#### **Hayes Compatibility**

Which brings us to compatibility. Long ago, when AT&T controlled the phone lines, Bell Laboratories created standards for modem communications, which are still maintained. Originally only Bell-certified equipment was permitted on the lines.

Hayes, on the other hand, has set a *de* facto standard with its Smartmodem. Hayes's software commands are copied throughout the modem industry, and (Continued on page 116)

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# HARNESSING YOUR MODEM'S NATIVE INTELLIGENCE

A whole new range of telecommuncations applications is open to you

## **BY ROBIN WEBSTER**

M ost smart modems come with a wide range of talents, including the abilities to autodial, autoanswer, and automatically log-on to remote systems. With these features you can use a smart modem (in conjunction with relevant communications software) to place calls to remote computers automatically and send files for storage or further processing and, alternatively, "answer the phone" when a remote computer wants to download some data.

The key point here is that the autodial/autoanswer/autolog-on facilities remove the need for somebody to stand around and oversee data transfers, a very time-consuming task if large amounts of data are involved. And since nobody has to be around, such transfers can take place overnight when telephone rates and computer access charges tend to drop significantly.

Let's assume you have a personal computer, communications software, and a smart modem. What kind of applications can you consider that would be tough to tackle with a basic dumb modem?

#### **Unattended Transfer of Data**

At the simplest level a smart modem can be used for the unattended transfer of data between two computers. In one organization, the loan approval staffs in two geographically separate offices were having trouble keeping each other posted on the state of loan applications. Although they used computers for word processing, financial data was normally communicated by mail or verbally by telephone.

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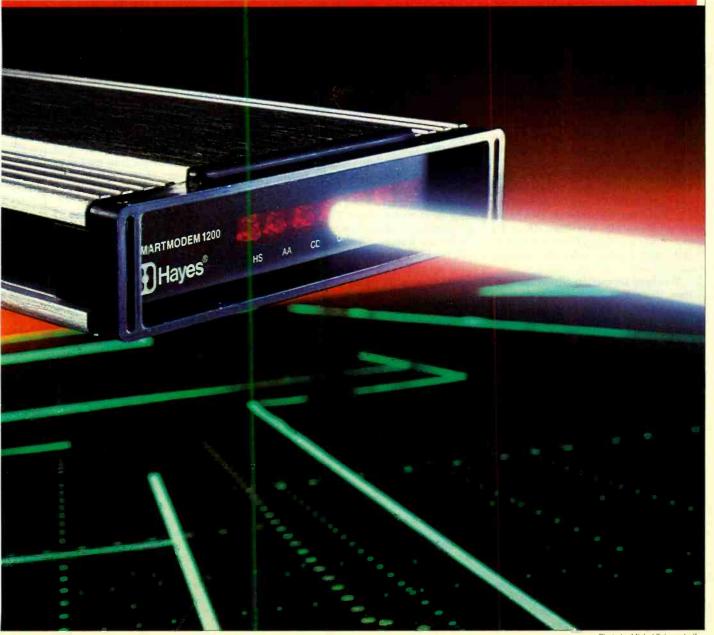
Delays in the delivery of mail and loss of important documents were problems. Also, trying to track down the right person by phone was troublesome. Consequently, loan reviews were taking much longer than necessary.

A first solution was to provide each office with a copy of a spreadsheet package, a communications package, and a smart modem. Worksheet files (and text files) could then be sent to either office in a few minutes, even if the receiving machine was unattended. In this case, the use of the smart modem was blatantly simple—it operated in the role of a phone answering machine when nobody was around or when staff members were too busy to just sit at their pcs and watch data flowing in. The period for loan approval was shortened, and everybody was just a little less anxious.

#### **Computer Bulletin Boards**

One widespread and useful element of computer networks is the bulletin board. You access a bulletin board in its simplest form by dialing up the network on

Robin Webster is a frequent contributor to computer magazines.



which it exists and entering a particular ID name/number. Having logged onto the bulletin board, you can view the collective wisdom of all the other users of the service or, if you feel strongly about some relevant topic (sometimes comments on BB's aren't relevant to anything), you can enter a brief message. If it's the right kind of bulletin board, you can even download a wide selection of "public domain" software onto your machine, free of charge. You can also use your own personal computer to set up a small bulletin board operation. In addition, to a smart modem you would need a communications package that allows your pc to work in "host mode" (putting in an extra phone line would be a good idea too).

#### **Communications and Windows**

Further sophistication comes when, instead of just sending text or data files between similarly equipped machines (sending a WordStar document to another system equipped with WordStar), you install one of the windowing/ integrated software packages new on the market. Consider a product like Desq, from Quarterdeck.

Desq is a windowing system that works with off-the-shelf MS-DOS software on the IBM PC and PC workalikes. The idea is that if you already own popular programs like WordStar, dBase II, and Multiplan, Desq allows you to integrate them together under one operating environment.

Windows are used to display the contents of various documents (text files, spreadsheets, database reports, etc.) simultaneously. More importantly, most MS-DOS-compatible communications packages will work within Desq and obviate the need to "go outside" Desq to set up a telecommunications session.

In keeping with other windowing systems, Desq allows data to be transferred from window to window (and therefore between various types of application programs) by means of a cut and paste facility. But one of the most powerful features of Desq, and the one most relevant for this article, is known as the Scripts function.

Once the Scripts function is on, Desq will keep an accurate record of every move you make: which commands you type in at the keyboard, how data is manipulated within various programs, which selections you make with an attached mouse (making particular windows active and doing cut and paste operations, for example), and which names of files you created or changed. Such command strings, or scripts, are then saved to disk in the form of a name file that can be loaded and run at some later date.

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Imagine that you want to obtain business data from a central computer system at some regular interval—say the end of each month. After obtaining the data, you want to transfer some part of it into a database program. You then want to take the rest of the data and massage it in all sorts of ways: enter and manipulate it in a spreadsheet program, take some totals from that spreadsheet and place them into a graphics package to produce a set of business charts, and finally combine some of the numerical/graphics data with a previously created text file.

The idea is that you want to produce some type of standard end-of-the-month report on a particular topic. Doing all this manually at the end of each month is altogether possible but terrible to contemplate.

A better way is to use the combination of a smart modem, a communications package, the Desq Scripts functions, and all the necessary applications programs. Via Scripts, the whole procedure could be highly automated after it was completed manually (and accurately) the first time. Such a report could be produced overnight and be waiting for you in the morning (providing there were no equipment malfunctions). There are other integrated products besides Desq with Script-like features. And it should be possible to configure any of them to cope with the task. The level of automation achieved depends entirely on the limits of the software/hardware involved. One limitation to bear in mind is that most windowing systems are not multitasking systems. Although they give the appearance of working with many applications simultaneously, they can only deal with one program at a time.

#### **Multi-Tasking Possibilities**

True multi-tasking software suggests uses of the smart modem, but I would play it safe and place such applications in the "almost there" category. Not all the problems involved in supporting multiple applications simultaneously have been overcome.

Whenever you use a multi-tasking operating system, such as Digital Research's Concurrent CP/M or Microsoft's yet-tobe-released MS-DOS V3.0, you give your personal computer a split personality. With this split personality, the pc can share its attention among multiple applications at the same time.

In a multi-tasking environment, you might want to run a very complex

spreadsheet problem or sort a muddled database file alphabetically at the same time you are writing a letter. With a number of time-consuming tasks being completed in the "background," you work in real-time in the "foreground."

In the high-speed world of currency or commodity trading such a set-up might prove indispensable. If a user needs to know financial data (present prices vs. future price, for example) on a very regular basis, the multi-tasking system could automatically dial up a trading database and download the information in the background every 10 or 15 minutes. Unless the trader's pc is hardwired to the database computer, a smart modem would be an absolute necessity.

With the growing availability of multi-tasking, multi-user multi-tasking, and multi-user multi-tasking networked operating systems the idea of what a personal computer can do will change radically. Rather than being a word processor, a spreadsheet machine, or a database machine, the personal computer will be able to live up to its "general-purpose" tag. And, unless you're part of some large corporate computer project where pc-to-host connections tend to be hard-wired, the smart modem will definitelly have a role in your work.

#### **Obstacles to Communications**

Though the aforementioned applications can be handled with smart modems, two obstacles still constrain communication of host computer to pc in the business world.

The first obstacle is the unwillingness of central computer managers to allow just anyone with a modem to gain access to central files. The image of such files being mistreated by hordes of pc users must be quite frightening to even the toughest MIS manager. The reaction has been to restrict severely the types of activities in which pc's can become involved. With file and system security techniques becoming more sophisticated, such fear should abate and better interaction between MIS manager and pc user should be possible.

Even if you do manage to gain access to a central system of your choice, the second obstacle might block the way ahead. The data you are interested in obtaining will probably not be in a format that is easy to handle (i.e., ASCII). And trying to render such data usable is probably more trouble than it's worth. Conversion methods are being developed, but don't look for immediate solutions to this impediment.

(Continued on page 116)

BUYER'S GUIDE TO SMART MODEMS

The chart on the following pages is an overview of smart modems. To limit the size of the chart, we have included only modems that support automatic dialing and answering, have direct phone line interfaces, and have top speeds no greater than 1200 baud. We've tried to mention at least one model from each of the key manufacturers. The following explains headings on the chart that might be unfamiliar to some readers.

• Modems are external or internal (board type).

• Auto speed describes the ability to detect and adjust automatically to the baud rate of another modem on an incoming call.

• "AT-compatible" modems use the same command set as Hayes modems. Modems that are AT-compatible can be used with communications software designed to work with Hayes modems; some minor incompatibilities can still prove frustrating.

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• Auto redial will enable a modem, upon detecting a busy signal, to redial automatically the same number after a set interval. In some cases the modem can be programmed to dial an alternate number if it detects a busy.

• A voice/data switch makes it easy to use a modem phone line for voice calls when the modem is not in use.

• An auxiliary jack permits a telephone handset to be plugged into the modem to support manual dialing and/or voice communications.

• Line monitoring facilities follow the progress of a call from dial tone to carrier detect and connection. The three types available are audio monitoring through an onboard speaker (Sp), message transmission by the modem to your computer's screen (Sc), and LED indicators on the modem itself (L).

• A dialing directory, which comes with some communications software, permits you to build a directory of phone numbers. If this facility isn't present in your software, you will probably want it to be available in your modem. Numbers in the chart indicate the size of any modem-resident directory supported.

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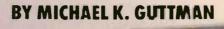
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# MICRO DATA MANAGERS GET MAINFRAME POWER

Mainframe-like database management systems are now available for personal computers





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S TORING and providing access to information has long been a function of mainframe computers. For several years programs have been available that allow microcomputers to perform these tasks, although on a somewhat less grandiose scale. Today's microcomputers, with their substantially enhanced processing capacities and ability to access large amounts of solidstate and disk memory can manipulate data in mainframe style.

Any substantial collection of data is generally referred to as a *database*. The software that assists the application designer (who must decide how the data will be stored, accessed, displayed, etc.) and that later allows a computer user to enter, retrieve, and manipulate the information in the database is called a *database management system*, or *DBMS*.

As an example of the uses of a sophisticated DBMS, consider the requirements of an information system for a medical clinic. The clinic has patients who must be admitted, scheduled and then billed and a staff whose work must be scheduled and whose salaries must be paid. Some scheduling must meet special criteria, as in cases where specific test equipment must be available.

The system will be used by a variety of staff members for different purposes. The receptionist must collect information on new patients and schedule appointments. The doctors must be able to inquire into their own schedules and into the status of their patients. The accounting department must be able to bill the patients and their insurance companies and compensate the doctors, nurses, and technicians for services rendered. Management must be able to assess work flow, costs, performance and profitability in order to make key decisions about future operations.

Each different way of using or looking at the database is called a *logical view*. In a system such as the one described above, the scheduling of a single appointment is likely to affect virtually all the various parts of the system and the information requested by most of the users of the system. As each transaction is made, the data must be collected and added to the database, and the addition must be refected in each user's logical view of the database.

#### **DBMSs** on Micros

DBMSs were first developed to support such applications on mainframe computers. Early microcomputer hardware was too low-powered to support DBMS software or the large-scale applications for which it was intended.

In order to handle the data management needs of micro users, software vendors developed new packages that would allow simple manipulations of relatively small amounts of data. Although they may vary widely in their features and capabilities, such popular products as dBaseII, PFS-File, Personal Pearl and the like all fall into this general category. These micro packages

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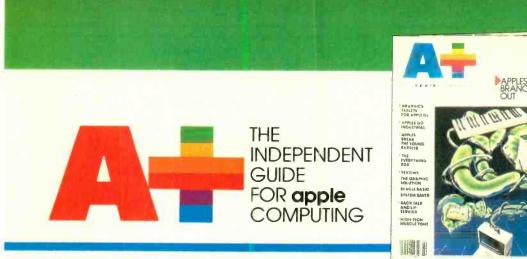
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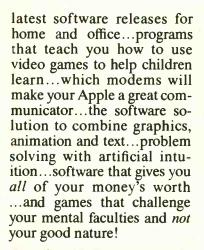


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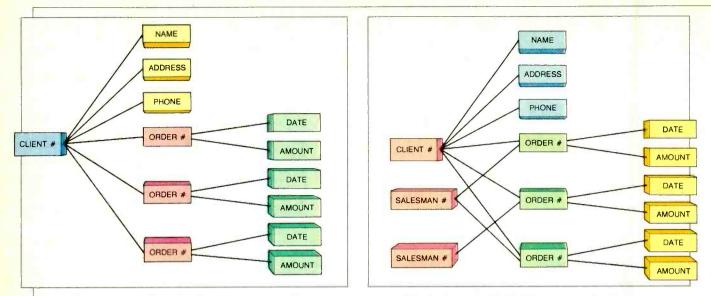


Fig. 1. A hierarchical database organization.

offer nowhere near the power of mainframe DBMSs. Although such products dominate the micro marketplace, this article concerns their more powerful cousins, which have their roots in the mainframe world.

#### **DBMS Structure and Terminology**

Most databases are made up a collection of individual data elements, sometimes referred to as *fields*. A simple database might, for example, have a NAME field, an ADDRESS field and a TELE-PHONE field. Generally, related fields are further grouped together into *records*, which are still further grouped into *files*.

This kind of database structure is analogous to a typical office filing system, where a file is a particular file drawer, a record is a particular file folder in that drawer, and a field is a particular piece of information in the folder.

A typical DBMS will allow the user to create a file by giving it a name and defining the characteristics of each field in a record. The user is then free to add or delete records, or to modify the contents of fields within an existing record. The DBMS will normally have commands that allow the user to "browse" through the file, going backward and forward through the records much as you would with folders in a file drawer.

The user usually retrieves a particular record by referring to its *key*. A key is a field (or set of fields) that uniquely identifies a record in a file. When you build a database application it is often convenient to choose keys that are also used to identify the record in real life. For example, a social security number would make a likely key in a list of college students.

Often it is important to be able to find a particular record using a secondary key, such as, following the above example, a student's last name. Since records cannot be stored in two different orders at once, a DBMS takes care of this by creating an *index*. This is simply a special file that contains a list of secondary keys in order, each with a pointer to its associated data record. The DBMS searches the index for a particular secondary key, and then retrieves the data

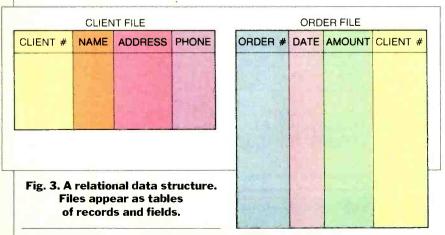


Fig. 2. A network database organization.

record pointed to by the index entry.

All DBMSs provide a means for selecting a subset of records based on certain criteria. For example, you might want to extract a list of all records having a certain ZIP code from a mailing list file. The criteria for such a selection are typically defined using an English-like *query language*. Many query languages allow you to use the selected records to create a new database file or to join information extracted from two different files on matching keys to create a new file.

#### **Database Organization**

Complex applications require the designer to define relationships between or among files in order to deal with many common data management problems. The types of interfile relationships supported by a DBMS constitute its *database organization*. The effectiveness of a DBMS in supporting a particular application is profoundly affected by its underlying database organization.

The simplest form of database organization is known as *hierarchical* (Fig. 1). In this form, each data element is a *child*, dependent and irrevocably connected to a *parent* data element. The highest element has no parent and is called the *root*.

For example, you may wish to create a list of clients and their transactions. Each client has a unique client number, the ultimate parent. Directly connected to each parent element are a number of dependent data elements such as the client's name, address, phone number, and other descriptive information—the children of the client number.

Each transaction can also be maintained in a similar tabular form. In this scheme, the data elements of a particular transaction are children of the transaction number and grandchildren of the client number. For convenience, the transactions for a particular client can

be connected by daisy-chaining, where each transaction contains a pointer to its parent and to the next transaction.

This sort of hierarchical structure solves a number of data management problems. First of all, it is easy to find all transactions associated with a particular client. Second, changes to client information, such as address or phone number, are automatically related to all the other client data, including transactions in the related transaction file. Another benefit is that such information need only be stored once for each client, instead of redundantly with each transaction.

The example above could be expanded upon by relating each transaction to a particular salesman. In addition, each salesman could be assigned to a particular sales manager within a particular sales office. This new organization would be more complicated than the

## imple

hierarchy described

above. Each child might have more than one parent, which might or might not be related to each other through other parents. This type of database organization is called a *network*, and it is intended to overcome inherent limitations of a hierarchical structure (Fig. 2).

Revelation

DATAFLEX

Another form of database organization, called *relational*, has been developed based on a branch of mathematics called relational algebra that describes the rules for operating with sets of data arranged in a tabular structure (Fig. 3). These rules are too complex to describe adequately in this article.

The important thing to know about relational DBMSs is that their organization is less restrictive than others and is particularly useful for databases that will be searched according to a wide variety and combination of criteria. For example, you might want to first retrieve a list of all books printed prior to 1981 in the United States that deal with the French Revolution and then retrieve a

list of all articles by the same authors. It is unlikely that such a request could have been anticipated if the database had been implemented with hierarchical or network organization.

Informix database system

PC/FOCUS

informix

C/FOCLIS

Unfortunately, the term relational, like the term database manager, has become fashionable and so is frequently applied to products that do not really follow a relational model of data organization or support a full range of relational operations. Because the term is so often misapplied you will have to examine the capabilities of a given product carefully rather than rely on the manufacturer's description of its database organization.

#### **Defining a Database**

Many DBMSs require that you create a database by using a data description language (DDL). All the data elements and their attributes are defined in a

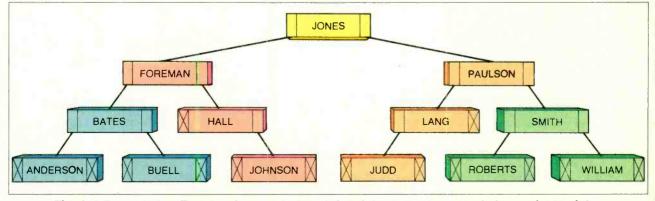


Fig. 4. A B-tree index. Each key is stored with a left pointer to the key next below, a right pointer to the next key above, and a pointer to the associated record in the database.

PHOTO BY BOB LORENZ

### **Database Management**

DDL program. When the program is executed, the DBMS checks the definitions for logical consistency and allocates the optimum file structure. The net result is compiled into a *data dictionary*, which contains a description of this file structure and the attributes of each data element. It will be used by the DBMS to control all subsequent operations on the database.

This rigorous approach is necessary to implement demanding applications, but its complexity usually limits the market for such a package to professional software developers. To accommodate the popular market, many of the new DBMSs simplify the DDL drastically into a set of commands that allow a database to be created on the fly. As a result, a new user can quickly create a simple database and later expand it as needs and expertise grow.

#### **Programming with the Database**

Once you have described a database to the DBMS and the necessary file structures have been allocated, you need a method to enter, delete, modify, and report data to and from it. In early

### Expect to see more support for windowing, multitasking, and high-resolution screen graphics

DBMSs, this meant writing programs in a traditional programming language such as FORTRAN, COBOL, or P/LI and making subroutine-like calls to the DBMS for data management functions. Some modern micro DBMSs still provide extensive support for interfacing to such languages.

The programming language approach has several advantages. First, programmers have great flexibility, picking the language that most suits the application while still being able to utilize the DBMS. Second, existing applications written in traditional programming languages can be enhanced or integrated with new applications using the DBMS without the need to reprogram them totally. Finally, the vendor of the DBMS is relieved of the task of inventing, debugging and supporting a whole new language.

Since the market for DBMSs includes individuals with little or no programming experience, most packages now offer some sort of proprietary command language with which complete applications can be written. Such command languages are easier to use for data management applications than the traditional programming languages but offer less in the way of overall capability. They also tend to be less efficient in their use of computer resources.

A database command language will typically also provide support for a number of auxiliary functions. For example, it may include simple commands for drawing graphs; for interfacing with (Continued on page 108)

Michael Guttman has his own software company, Chicosoft, and has written numerous articles for C&E.

# SOME MAINFRAME-STYLE DBMSs

HE following is a sampling of mainframe-style database management systems on the market with versions for personal computers like the IBM PC.

PC/Focus-Information Builders, Inc.

1250 Broadway New York, NY 10001 (212) 736-4433

Price: \$1595.00

Requires IBM PC or compatible, DOS 2.0 or higher, minimum 512K RAM (768K recommended), and minimum 5M-byte hard disk.

This is a microcomputer version of the popular database manager Focus developed for IBM mainframes. The database supports both hierarchical and relational models and offers a command language with extensive support for graphics, statistics, financial modeling, report generation and mainframe-micro communications. Documentation is extensive and includes a thorough users' manual and a getting-started guide. PC/ Focus includes a simplified user interface called TableTalk intended to allow new users to both familiarize themselves with Focus and immediately become productive using it.

[PC/Focus is reviewed in this issue of C&E. -Ed.]

Informix-Relational Database

Systems, Inc. 2471 East Bayshore Rd. Suite 600 Palo Alto, CA 94303 (415) 424-1300

Price: \$795.00 to \$12,000.00, depending on computer.

Fully implemented, runs under MS-DOS and Unix, Xenix, PC/IX and compatible operating systems on a variety of computers from micros to superminis.

Informix is a relational DBMS aimed at systems integrators. It has a command language, a query language, and a report generator. In its Unix versions it provides extensive support for multi-user and multi-tasking applications.

Relational Database Managements Systems also markets an Informix compatible file manager called File-it! that is aimed at business professionals and casual users. File-it! runs under the same operating systems as Informix and costs \$295 to \$3750.

Optimum—Uveon Computer Systems, Inc. 899 Logan St., Suite 111 Denver, CO 80203 (303) 831-7000

Price: \$595.00

Optimum runs under Unix, MS-DOS, CP/M and CP/M-based multi-user systems such as MPM and Turbo-DOS. MS-DOS version requires 128K, CP/M version, 64K.

Optimum provides extensive facilities for data entry and report generation, a query language and a command language with support for relational operations. Documentation consists of a detailed programmer's guide as well as an executive's guide aimed at nonprogrammers that includes a tutorial and sample systems provided on disk.

Revelation-Cosmos

P.O. Box AH Morton, WA 98356 (800) 422-2511 (inside WA (206) 824-9942)

Price: \$950.00

Runs multi-user under PICK operating system with single-user version for IBM PC and compatibles. PC version requires 320K and has performance benefits if an 8087 math coprocessor is present.

# A BRIEF HISTORY OF DATABASE MANAGEMENT SYSTEMS

Early programming languages, such as FORTRAN and ALGOL, were developed primarily to support scientific applications. As a result, they lent themselves poorly to the burgeoning demands of business. Business-oriented programming took a step forward with the introduction in the early 1960s of COBOL, a business oriented language that increased support for file and record management.

As business applications continued to grow in size and complexity, however, limitations inherent to all traditional programming languages made it increasingly difficult to develop, maintain and upgrade these applications. Changes in the structure of the application database might require the rewriting and retesting of hundreds of programs that accessed the data. Not only was time consumed, but also the probability of introducing new bugs in the application was increased.

The first step in dealing with these problems lay in standardizing and isolat-

ing the program code that read and wrote data. In this way, each application program would access the same code, making for easier changes. In addition, this "data access" programming code could be optimized for more efficient operation of all the programs that utilized it.

Application programmers soon developed generalized modules of data access code that could be quickly customized to virtually any application. As these utility modules evolved, they gradually took on a life of their own. Programmers assigned specifically to develop and improve them integrated these utilities into complete systems, the forerunners of modern DBMSs.

Initially, DBMSs were developed independently at each computer installation. Soon, however, enterprising companies saw the opportunity to market their proprietary DBMSs to new users, who could then produce custom applications without having to go through the process of creating their own DBMS. Business boomed, and soon a number of competing products were on the market.

Beginning in the late 1960s, attempts were made to standardize the implementations of all DBMSs. By 1971, the Conference on Data Systems Languages (CODASYL) developed a set of standards for database implementation and interfacing to programming languages that utilized a network model of data organization. At the same time, numerous books and articles appeared, proposing standards for DBMSs following a variety of models.

Mainframe DBMSs continue to evolve, proliferate and spawn imitators on minis and micros. Some of the better known products include IBM's IMS, Cullinet's IDMS, Honeywell's IDS, Digital Equipment Corporation's DBMS, Software AG's ADABAS, Cincoms's Total, Burrough's DMS and Informatics General's Mark IV. Microcomputer versions of at least some of these products will almost undoubtedly become available in the coming years. ◊

Revelation provides support for data entry and report generation and features an extended version of BASIC including commands for database support. Supports variable-length and multi-valued fields. Documentation is extensive, including a substantial tutorial user's guide. Special utilities allow PC version to communicate with PICK-based computer systems both as a terminal and as a means to transfer data and program files.

DataFlex—Data Access Corporation 8525 SW 129 Terrace Miami, Florida 33156 (305) 238-0012

Price: From \$750 for the 8-bit singleuser version to \$1250 for the 16bit multi-user version. DataFlex runs under MS-DOS, CP/M and CP/M-based multi-user operating systems. Requires 128K under MS-DOS and 64K under CP/M.

DataFlex is designed to allow programmers and sophisticated end-users to create complete database applications. A powerful command language handles screen formatting, data entry, report generation and transaction processing. Also included are menu-driven code generation routines for database building, data entry, and report generation. Database organization is hierarchical, with command language support for some relational operations. Users may interface DataFlex library routines with Pascal/MT + program code.

MDBS—Micro Database Systems, Inc. P.O. Box 248 Layfayette, IN 47903 (312) 981-9200 Price: \$3125.00 to \$7000.00 MDBS runs under MS-DOS, CP/M, CP/M-based multi-user systems, Xenix and Unix. It requires 128K under MS-DOS and 64K under CP/M.

MDBS is targeted exclusively at sophisticated applications programmers. The system provides extensive support for data description, screen definition, query processing, report generation, and system recovery. It supports an advanced network database organization and a variety of relational operations. MDBS is designed to be interfaced with programming languages that make calls to desired routines. MDBS, Inc., also markets Knowledgeman, a simplified data management program aimed primarily at end users and novices. MicroMUMPS-Division of Computer

Science University of California Davis, CA 95616 (916) 752-7004

Price: \$56.00

MicroMUMPS runs under CP/M or MS-DOS, with multi-user versions for CP/M-based systems under development. The MS-DOS version requires 128K, and the CP/M version needs at least 64K.

MicroMUMPS is the microcomputer version of MUMPS, an application development and database management environment running under a variety of mainframe and minicomputer operating systems.

MUMPS is capable of supporting and interrelating a variety of database organizations through its interactive command language. Since MUMPS is an ANSI Standard language, applications can be ported between microcomputers and minicomputers; MicroMUMPS provides utilities to accomplish this purpose. MicroMUMPS is also in the public domain, allowing users to copy freely the product for distribution with their applications.  $\diamondsuit$ 

# MOTOROLA'S MUSCULAR 68020

The newest true 32-bit microprocessor runs at a sizzling 2.5 million instructions per second

### **BY LES SOLOMON**

**B** ACK in the ancient days of microcomputing, there was a microprocessor manufactured by Motorola called the MC6800. It gave the Intel 8080 a run for its money as the basic 8-bit CPU of the then-new personal computer market.

One rather quiet member of that family, the 6809, is still viable and forms the basis for many powerful computers, such as the TRS-80 Color Computer, the Gimix machines, etc.

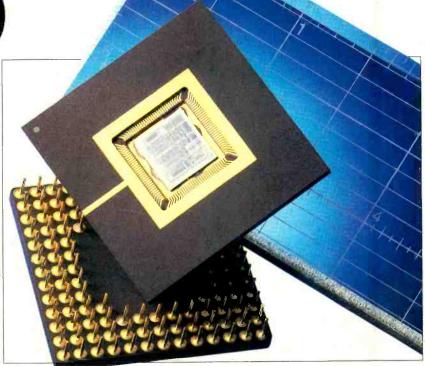
Then came 16 bits. In 1979, the 6800 family blossomed into the 68000 family that went on to power many well-known microcomputers, including the Apple Macintosh, the Sinclair QL, etc. At this time, the 68000 is possibly the best known and most widely used 16-bit CPU.

There may be some confusion as to how many bits the 68000 handles. As I mentioned in my June, 1984 column, if you are a software person who lives in 32-bit registers, then the 68000 is a 32-bit processor. However, since the 68000 has only 16 data lines, it can only grab 16 bits of "real world" data at a time. This feature makes the 68000 a real-world 16-bit microprocessor.

But, as they say, the times are a' changing and we are now looking forward to the world of 32 bits.

When 32 bits are mentioned, most people automatically think of a mainframe or a super minicomputer. Now, however, many capabilities that were heretofore available only to large corporations may be within the reach of the common folk.

Some New Capabilities Here are some of the possible applica-



tions for the 68020: CAD (computeraided design) workstations that employ multi-user, real-time software to produce complex graphics; next-generation personal computers that can emulate the operation of mainframes; large-scale small business computing systems that feature Unix business packages; faulttolerant systems (multiprocessors); and "super micros," a new generation of personal business systems that put mainframe performance in small and affordable packages.

Other 32-bit applications include high-performance graphics controllers that require larger linear (nonsegmented) memory space and powerful bit manipulation; robotic and numerical controllers for factory automation; and such noncomputing applications as high-volume, high-reliability telecommunications switching systems.

#### 200,000 Transistors

Using the latest 2-micron HCMOS process, the recently introduced Motorola 68020 contains some 200,000 transistors on a  $\frac{3}{8}$ " square piece of silicon and is 32 bits throughout its internal and external architecture.

Physically, the 68020 breaks with the conventional DIP concept (dual inline package) of a row of pins on each side of a plastic carrier in that it uses a  $1\frac{1}{25}$ " square pin-grid array package. As shown in the accompanying photograph, the pins are arranged in a  $13 \times 13$  grid with the center  $7 \times 7$  pins removed. This allows for 120 pins, but only 114 are used by the 68020.

The new processor has 32-bit nonmultiplexed address and data lines, sixteen 32-bit general-purpose registers, a 32-bit program counter, a 16-bit status register, a 32-bit vector base register, two 3-bit alternate function code registers, and two 32-bit cache handling (address and control) registers.

With its 32 nonmultiplexed address lines the 68020 can directly address 4,294,967,296 bytes of memory!

Seven basic data types are supported. These include bits, bit fields (string of 1 to 32 consecutive bits), BCD digits (packed at 2 digit/byte and upacked at 1 digit/byte), 8-bit byte integers, 16-bit word integers, 32-bit long-word integers, and 64-bit quad-word integers.

The 18 addressing modes include nine basic types: register direct, register indirect, register indirect with index, memory indirect, program counter indirect with displacement, program counter indirect with index, program counter memory indirect, absolute, and immediate. Included in the register indirect addressing mode is the capability to postincrement, predecrement, offset, and index. The program counter relative mode can also be modified by an index and offset.

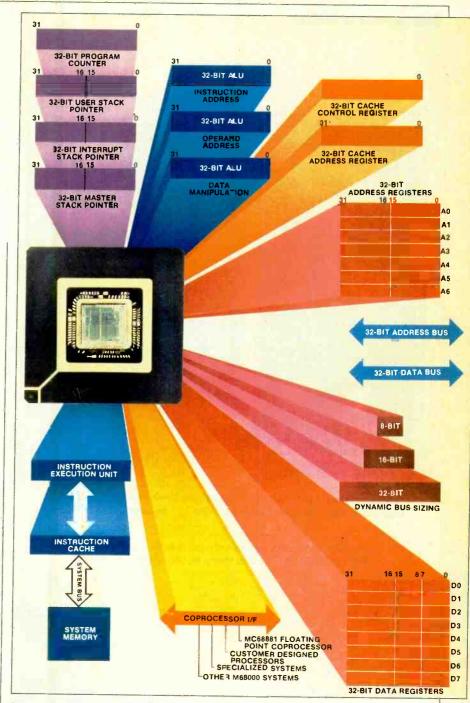
Operating at a 16.67-MHz clock rate and requiring 1.5 watts of power (less power than the 16-bit 68000), the CPU can process instructions at a sustained rate of 2 to 3 MIPS (million instructions per second), and can reach 8 MIPS in bursts. This puts the microprocessor in the same speed ballpark as some mainframe systems.

To summarize, the 68020 (at present a \$487 piece of silicon) can access more than 4-billion bytes of data and manipulate or process 32 individual pieces of information every 180 nanoseconds.

#### The Cache

Some of this speed comes from an onchip 256-byte "cache" that allows simultaneous data and instruction accesses and execution. A cache was included because studies show that typical programs can spend quite a bit of their execution time in a few subroutines or loops. A cache allows executing the loop without having to access the memory constantly. Another reason for the cache is that it allows instruction stream fetches and operand accesses to proceed in a parallel manner. For example, if the system requires both an instruction stream access and an operand access and the instruction is resident in the cache, the operand fetch will proceed unimpeded rather than being queued behind the instruction fetch.

The 256-byte cache is organized as 64 "long word" entries (byte is 8 bits, word



Internal make-up of the 68020 shows why it is such a powerful processor.

is 16 bits, long-word is 32 bits, and quadword is 64 bits).

Interestingly enough, the 68020, although a full 32-bit CPU, is upward user-object code compatible with earlier members of the 68000 family, so your 68000 software will run on this new CPU. Many instruction extensions have been made on the 68020 to take advantage of the 32-bit operation where, on the predecessor 68000 family members, only 8- and 16-bit values were used.

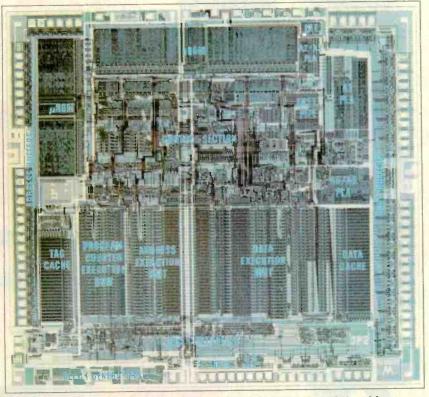
In fact, it is possible to build a socket converter so that the 32-bit 68020 can replace the 16-bit 68000 in a computer. This will work, but you will lose all the powerful 32-bit instructions of the 68020 unless you change the software. To save money, the 68020 will support all the languages and software available for the 68000, besides its own 32-bit software. It may well be that this compatibility in both hardware and software will make the 68020 a very popular CPU.

To operate at the full speed of the 68020, you will also have to change the clock rate and, of course, make sure that RAM, ROM, and the support chips are fast enough.

To show its compatibility with its 8-

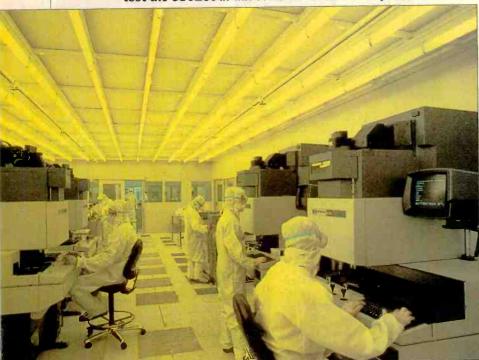
www.americanradiohistory.com

#### Motorola 68020



Photomicrograph of the 68020 shows the density of the chip. There are 200,000 transistors on the 3/8" square piece of silicon.

Specially designed, computerized machines are used to test the 68020s in this room at the Motorola plant.



and 16-bit predecessors, the 68020 also features dynamic bus sizing. This allows operand transfer to or from 8-, 16-, or 32-bit ports by dynamically determining the port size during each bus cycle. For example, if the processor is executing an instruction that requires reading 32 bits during the first bus cycle and the port responds that it is 32 bits wide, then the 68020 accepts all 32 bits and goes on its way. If, however, the port "says" that it is only 16 bits wide, the 68020 will accept the 16 bits on that cycle, then run another cycle to work with the other 16 bits. If the port responds that it is 8 bits, the 68020 takes four read cycles.

The 8-, 16-, and 32-bit ports have their own locations on the data bus. A 32-bit port obviously requires all 32 data lines, a 16-bit port uses data lines 16 through 31, while an 8-bit port uses data lines 24 through 31. This particular approach was selected because it minimized the number of bus cycles needed to transfer data to the 8- and 16-bit ports.

As a consequence, the programmer is no longer required to develop programs that are bus dependent. It also allows the use of low-cost non-32-bit devices.

Another feature of the 68020 is a built-in means to extend its architecture off-chip through a coprocessor interface. This allows an external device, such as the new MC68881 Floating Point Coprocessor, to execute instructions as part of the main instruction stream.

#### A technician loads a 68020 chip into the diffusion operation.



# WAITING FOR 32

### **BY SETH R. ALPERT**

HEN Motorola recently announced the availability of the first true 32-bit microprocessor in their 68000 family, the 68020, my overactive imagination got me dreaming about the implications.

The new processor is available in sample quantities at a fairly hefty \$487—the popular 68000 sells for around \$50 in quantity. Actually \$487 isn't totally outlandish for a CPU that can power one of today's super micros, machines that are most typically used in high-end applications like engineering design. But it does price the chip out of the mass market. Dreams of new, powerful personal computers (such as upgrades to Apple's Macintosh and Lisa 2 computers) will remain just that for a while.

But not forever. Motorola says that, as a result of increased volume and more efficient manufacturing, the price of the 68020 will fall within two years to around the 68000's price today. Of equal importance to seeing the 68020 in a new class of affordable personal computers is the fact that other chip technology will have caught up with the new CPU by then. I am thinking, in particular, of the support chips that Motorola has announced as well as a new generation of fast RAM chips that can keep pace with a 16-MHz clock rate.

The net message is that a dramatically more powerful microprocessor has been brought to market, but you and I won't be able to get our hands on a system that uses it for a few years. It's a frustrating fact of life for those of us who keep an eye on new technology that even the seemingly tangible things aren't always as close to hand as we'd like.

The good news is that the 68020 and its competitors ought to justify the wait. They will permit software designers to exercise their imaginations without having to make as many compromises to achieve acceptable performance.

Just what improvements will the new generation of 32-bit micros offer? Well, there are some obvious things, like support for much higher-resolution graphics, effective support for multiple-user applications, spreadsheets larger and faster than today's, and so on. Two slightly less obvious improvements are the moving of mainframe and minicomputer applications into a new affordable arena and the development of expert systems for mass markets.

We are currently in a period in the industry in which software is beginning to push the limits of hardware. Once true 32-bit performance in a modestly priced machine is available, the hardware will beg for more advanced software to take advantage of its capabilities. And someone's imagination somewhere will be fired and he will think of something no one else has yet conceived of. It could be a new application of micros or a new user interface or a combination of the two. Perhaps there will be more than one such breakthrough.

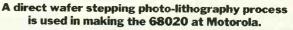
What will it be, the new software I am dreaming of? If I knew, I'd run out and try to develop it. It seems that we will just have to wait and see.

#### The Supervisor

Like its predecessor, the 68020 has two processing states—user and supervisor. The supervisor level has a higher privilege than the user, which means that not all processor instructions are permitted to execute in the lower-privileged user state, but all instructions are available in the supervisor state. The privilege level can be used by external memory management devices to control, and translate accesses and by the internal processor to choose between the user stack pointer and the supervisor stack pointer. The 68020 can invoke up to 256 privilege levels within the user level.

The 68020 is supported by an array of peripheral devices that support standard microcomputer functions like memory management, synchronous and asynchronous data communciation, local area network interface, local/global bus interface and arbitration, general purpose I/O (serial and parallel), floppy and hard disk controller, and direct memory access devices.

Les Solomon is Technical Director for COMPUTERS & ELECTRONICS.







Now users of personal computers can take accredited college courses via their machines

### **BY ROBIN WEBSTER & LESLIE MINER**

ANY students around the world are accustomed to taking lessons from absent teachers. The teachers may be hundreds of miles away and communicate their lessons via live or recorded TV or over the radio. At worst, in correspondence courses, the teacher is never seen or heard.

While remote or long-distance teaching has been quite successful, it suffers from major flaws. There is no way that students can personally interact with teachers in "real-time;" and students usually only have limited opportunities to view or listen to a lesson before the next one takes place.

A San Francisco-based company, TeleLearning Systems, is attempting to overcome such obstacles by linking students with instructors via a personal computer network called The Electronic University.

Currently, there are about 8000 Electronic University students. They regularly dial up TeleLearning's central prime computers to take lessons, converse electronically with their course instructors (by appointment only), or send or receive electronic messages to/from their instructors.

About 200 courses—credit and noncredit—are offered right now. Five hundred should be available by year end if all goes as planned.

Some courses prepare students for the College Level Examination Program (CLEP) exams (including "College Composition." "American History," "General Psychology," and "Algebra"). Professional/career development topics include "Time Management," "Getting the Executive Job You Want," "Moon-

SCREEN SHOTS BY STEVE BORNS











light with Your Microcomputer," and "Handling Stress: A Skill for Managers and Employees." Others deal with personal achievement: "Memory Training," "Right Brain Drawing," "Know Your Body" and "Get the Most for Your Medical Dollar."

When Ron Gordon, founder of Tele-Learning, decided to develop the idea of network-delivered education, he and his engineers saw two main difficulties.

"The problem seemed to be that if you could use a modem, such as they are, you could just as well design one," said Gordon. "We took a look at what was out in the marketplace and were stunned. What was going on here? The technology was based on the idea that you took your personal computer and made it look like a dumb terminal so that it could connect up to a central computer over the telephone."

"Then to overcome the shortcomings of this approach people started putting microprocessors into modems to make tham smarter. They would put in some ROM, and then they would add some RAM... They started making modems that were expensive, but which had none of the power of the personal computer. That's crazy."

Gordon's background includes being chief executive officer at Atari (during the time Nolan Bushnell—of Androbot and Pizza Time Theatre fame—headed the company). He is also the inventor of a hand-held computer and a language translator produced by Friends Amis, another company that he once owned. It was during the development of the translator that the inspiration for the Electronic University came.

"The question was 'How do we teach

PHOTOGRAPH BY MICHEL TCHEREVKOFF

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people to use this hand-held computer?" said Gordon. "Somebody suggested that we use the built-in modem to enable us to teach people over the telephone. I woke up at 3 a.m. one day and had the thought: 'If we could get people to use the hand-held computer this way, we could teach people anything, anywhere.'"

The Electronic University differs from traditional computer networks like The Source or CompuServe. While those online services provide access to large amounts of data via the telephone, it is entirely up to users to find what they need. Electronic University students access courses prepared by accredited instructors.

A problem for novice users is the act of linking up to traditional online services; it can seem complex. You need a modem to link your computer physically to the telephone network; you need a communications software package; and you need to figure out such things as odd and even parity and baud rates.

TeleLearning's Knowledge Module —a special modem plus software completely automates the log-on procedure for three computer networks used by TeleLearning: Tymnet, Telenet and Uninet. If problems occur on one network, the Knowledge Module is smart enough to hang up the phone, dial up one of the alternatives and actually keep the student informed of its own progress.

In addition, conventional telecommunications networks like The Source, CompuServe and Lockheed's Dialog can be relatively expensive to use. You are billed for the time you are connected to these computer networks—something that is difficult to minimize if you are searching an online database or chatting with someone electronically across the nation. One way around this problem is to use such networks only during offpeak hours when rates are lower.

However, if you do use them at offpeak times, the central computer sometimes responds slowly since everybody else in your part of the country is probably trying to take advantage of the offpeak rates as well.

Users of the Electronic University can expect to pay substantially less than might be expected for online communications. To begin with, TeleLearning has negotiated deals with the time-sharing services for special user rates. Secondly, students of the Electronic University work mainly offline. Rather than sending each lesson over the network when required, TeleLearning provides students with floppy disks that contain almost all of the course materials. The information is "locked," in that it cannot be read by normal means; a special software "hook" must be sent by the main computer to release the material in whatever sequence the instructor desires. Any files that are sent, are sent in a specially compressed form that is made possible by use of TeleLearning's Course Translator software. This takes the course, as created by an instructor, and compresses it so that it can be stored in a compact electronic form.

For \$279.95, students get the Knowledge Module and a Computer Literacy course. With this package they can sign on for any number of TeleLearning courses after paying the relevant fees. Courses vary in price, depending on a

### If we could teach people the computer this way, we could teach people anything, anywhere

number of criteria, but typically cost between \$50 and \$150. For \$229.95, students can get the Knowledge Module and communications software only. With the purchase of either package, the student becomes a life member of the Electronic University.

In addition to taking a full course, people will be able to "attend" electronically online seminars that are being arranged by TeleLearning. These seminars will both augment classes and enable an individual to tune into meetings of special interest.

"We want to make the Electronic University more than just taking classes," said Gordon. "A university is many things, and ours will be like a real university in every way possible."

Another major feature announced by TeleLearning recently was that the students will be able to have "libraries;" low-cost access to major online databases such as Lockheed's Dialog. Normally, five or ten minutes work with Dialog might cost as much as \$50, but Gordon says that special rates are being negotiated. There are four markets for TeleLearning's service according to Gordon: the consumer or retail market; the collegiate class or academic market; and the business or corporate market; and the professional market.

The retail market is the most straightforward in that people can walk into a store and purchase TeleLearning hardware and software to connect to the Electronic University. Students can then gain access to the wide variety of courses mentioned earlier (the first lesson is downloaded via the telephone network while their course disk is in the mail).

In many instances, courses are run in conjunction with a book—possibly written by the instructor. In this sense TeleLearning takes on the role of a publisher, since the instructors/authors receive royalty payments for each lesson delivered. A number of colleges (including the Universities of Ohio, Nebraska and Wisconsin) are now developing their own courses for delivery via the Electronic University, using TeleLearning's facilities almost as if it were a telephone network.

The corporate market, according to Gordon, is ripe for a service like TeleLearning's. Presently, elaborate courses are set up for employees, but business or family pressures tend to reduce the number of attendees, he says.

With TeleLearning they don't have to be specially flown across country to meet at some appointed seminar venue. Instead they can pursue their training at their own pace but also have the support and guidance of an instructor.

Another market being actively explored is the professional. Teachers, doctors, dentists, says Gordon, must take continuing education courses at regular intervals to keep up to date; TeleLearning intends to meet this demand. They have already developed courses for teachers about computer applications including word processing, databases, and spreadsheets.

Eventually, Ron Gordon believes that the Electronic University will "become the largest teaching system in the country." As a measure of the interest, Gordon is currently speaking to the US Army about providing training to servicemen.

(Continued on page 128)

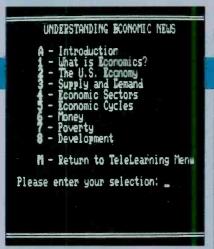
Robin Webster writes frequently for PC and PC Week; Leslie Miner is a freelance writer who specializes in science and technology.

## COURSE REVIEW: UNDERSTANDING ECONOMIC NEWS

S ince it usually takes a month or two to complete a TeleLearning course, the company made a special version for the IBM PC available for this review.

The course, "Understanding Economic News," falls under the personal achievement category. Written by James Pinto, associate professor of economics at Northern Arizona University, it is based on the book *What Is Economics?* by Jim Eggert. The course (\$75), like the book (\$4.95), it not designed to compete with the heavy-duty economics texts. Instead, it is a narrative of economic ideas.

The course was provided on two floppy disks (one has the operating software,



while the second contains all the lessCns and associated files). Although we weren't able to interact with the instructor as intended, we can give some description of what taking the course would be like.

After booting up the operating software disk—amid strains of computergenerated Also Sprach Zarathustra we were presented with the main Tele-Learning menu. This features four main options plus "Exit from TeleLearning."

The first option, "Communicate with TeleLearning," allows the student to log onto the Electronic University via the Telenet, Tymnet, or Uninet networks. For the first-time computer and computer network user, the TeleLearning method of logging on is a major step forward.

The second main menu option is "Take a Lesson." Selecting it, we found that "Understanding Economics" was divided into an introduction followed by eight lessons. The introduction is an interactive "getting acquainted" session during which the student is invited to supply details of interests and prior knowledge of the subject. It enables the lecturer to tailor the course to the individual as much as possible. (Again, we had no way of checking how this course refinement really occurred.) Students even get to see a digitized picture of the instructor.

Each lesson has three parts: lecture notes, electronic workbook, and progress evaluation. Each of these is interactive in a different way.

Lecture notes (preceded by a graphic of a podium) occasionally asks students thought-provoking questions—but their responses do not seem to be recorded. The course supplies answers as soon as the student completes a response. Within the lecture notes, information is broken down into "important terms," "key



concepts" and "important points." At first we found these divisions artificial, but they did turn out to be helpful. Important terms was simply a list of terms from the assigned book chapter that the student had to be familiar with to discuss economic ideas. Key concepts provided slightly more definition, and important points was an elaboration in outline form of main points in the chapter. For example, *supply* and *demand* are economic terms: the "law of diminishing returns" is a key concept; and the tradeoffs between recession and inflation are important points.

The next part, the electronic workbook, is used by the students for practicing and testing their assimilation of information presented during the lecture notes. Typically, the workbook contains five or more questions to which there are immediate responses. The questions are true/false or multiple choice. Students do their own grading.

The progress evaluation requires the student to input one-line or multiple-line

responses to questions. At certain points up to even 20 lines may be provided within a boxed-off area so that the student can write a mini-essay. On one occasion the question seemed too complicated to respond to in 15 lines: "Give the pros and cons of the three main economic systems—traditional, command, and market." Other questions were quite good, such as "Draw from your personal experience to elaborate on why there is no such thing as a free lunch."

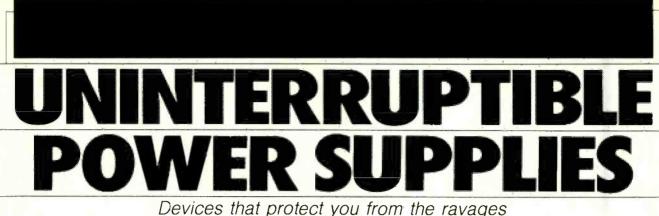
At the end of the progress evaluation is a special essay box in which the students can make comments or enter any questions to ask the lecturer. When this section is completed, or bypassed, the



next assignment is displayed. Students may not progress to the next lesson until they have taken the previous progress evaluation. We were not under this constraint, so we just went to the main menu to pick up the next lesson.

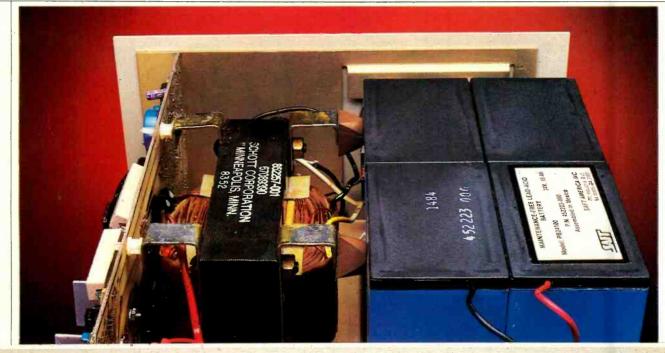
In reviewing this economics course, we did manage to do all the reading assignments and to follow the disk-based lecture notes. Although we lacked the interactive element of the TeleLearning system, we found the course met its goal of helping us understand how economic principles affect our everyday lives and the problems of nations.

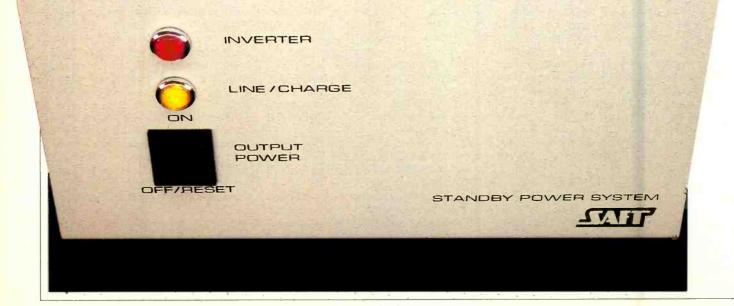
The course includes a good deal of historical material, from Adam Smith to John Maynard Keynes, Milton Friedman and John Kenneth Galbraith. It puts equal reliance on storytelling and graphs. There is also an intelligent progression through degrees of difficulty. As with any course, the student must be motivated to take it all in. The mere fact that the course appears on a computer screen instead of in a heavy textbook does not automatically mean that no effort is required of the student.



of sudden voltage drops or power outages

### **BY AL FRANKEL**





www.americanradiohistory.com

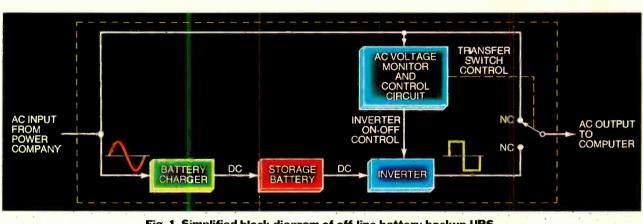


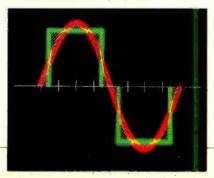
Fig. 1. Simplified block diagram of off-line battery backup UPS.

**W**<sup>OU'RE</sup> hunched over your computer keyboard, sweating your way through a long program with pages and pages of listings. You've been at it all night. Now at sunrise, the end is finally in sight. Just a few more bugs to work out and it will be finished. Just then, the lights seem to blink. You look up—everything appears okay—it must have been your imagination. You return to the CRT. Wait! Your program isn't there! Instead, all you see is a message that a boot is in progress. You stare in disbelief at the screen. What happened to the program? And why?

What happened is that the ac line voltage disappeared for a split second. But it was long enough for the dc power supply built into your computer to lose its output—the output that powers the random access memory (RAM) your program was being stored in. The instant the RAM lost its dc power, it lost its contents. It didn't matter that the power came back on just a fraction of a second later. The RAM had been turned off. Being turned back on a few tenths of a second later was no different from being turned on a few weeks later.

So what? you say. It's never happened to you. Well, the only reason you haven't suffered it yet is that you've been lucky. Did you know that the voltage provided

#### Fig. 3. A rectangular wave with a 75% duty factor compared to a sine wave.



by your local power company drops out several times a day, every day?

#### **An Uninterruptible Alternative**

Although there is nothing you can do to prevent the ac line from dropping out, you can protect your computer with an uninterruptible power supply (UPS), or battery backup, as it's sometimes called. You simply plug your computer's power cord into the UPS and its power cord brownout, the off-line UPS automatically comes on line: The inverter circuit turns on, and the output sockets are switched, or transferred, from the ac line to the UPS inverter output. Examples of off-line UPS products are the Datasavers from Cuesta Systems, Mayday Standby units from Sun Research, Standby Power Systems from Saft, the 200W Grizzly from Electronic Protection Devices, and SPS units from Sola Electric.

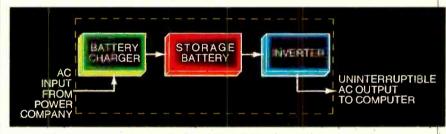


Fig. 2. Simplified on-line UPS block diagram.

into the ac wall socket. If the ac drops out, the UPS powers your computer by converting the dc energy stored in its internal battery into the ac power your computer needs.

There are several types of UPS; all have a battery charger powered by the ac line, a battery, and an inverter—the circuit that converts dc into ac. The inverters are designed to maintain a 120-V ac output over the full range of voltages produced by the battery as it discharges. There are many differences, however, among UPS models.

#### The "Off-Line" UPS

Some UPS models, classified as "offline" and usually called battery-backup systems (Fig. 1), do nothing more than maintain a full charge on their batteries if the ac line voltage operates normally. However, when the ac voltage drops below a preset threshold or trigger level, because of either an outage or a deep The time it takes for the UPS to start up and switch over the computer's power input from the ac line to the inverter ranges from manufacturer to manufacturer, up to about 10 ms. This is well under the duration of one full 60-Hz ac cycle, which is 16 ms. Sun Research specifies the switchover time for its Mayday models at no more than 8 ms; Cuesta Systems claims its Datasavers switch over in less than 10 ms; Saft rates its units at 4 to 6 ms; EPD, the Grizzly at 8 ms (max); Sola Electric, its SPS models at 4 to 10 ms.

Because the switchover takes no longer than the minimum holdup time of the computer's internal dc power supply, the internal dc voltages remain unaffected, and you won't even know the switching has occurred. If however, the computer's power-supply holdup time is relatively short or if the outage occurs just as the disk drive motors are starting (when power demand is at its highest),

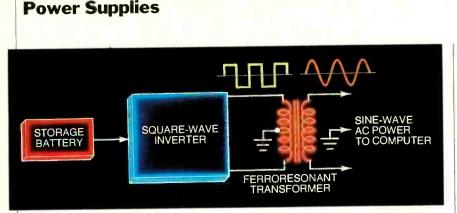


Fig. 4. A ferroresonant transformer is used to generate a true sine wave.

the dc voltages might drop out before the UPS completes its switchover. If that happens, the contents of the computer's memory will disappear just as if you had no UPS in the line. Well-designed equipment, however, will rarely fail this way. Even so, it's a good idea to check with the UPS manufacturer to determine whether any problems have been reported from other owners of your model of computer.

#### **Continuously Available Power**

If you need to make certain you won't lose memory and if you can't risk the UPS switchover time exceeding the power supply's holdup time, you can use an "on-line" UPS. It differs from the offline battery-backup type in that its inverter is always on and supplying power to the computer's ac input (Fig. 2). Because the computer is always drawing power from the backup battery, a power outage or brownout would have no effect on the immediate operation of the inverter or the computer connected to it. In the event of an outage the battery charger would stop recharging the backup battery. Since no switchover is required, no memory loss could occur. Most industrial-grade UPS systems-RTE Deltec units, Sola Electric's UPS models, EPD's 500W Grizzly, Sun Research's continuous-type Mayday-are on-line designs.

#### **Time Limitations**

Regardless of the UPS type, with a power outage of more than a few minutes, the backup battery might completely discharge. In that case, the inverter will stop, and the UPS output will disappear. The result will be the same as if there were no UPS. Consequently, almost all UPS models have alarms to signal the loss of the ac line.

On some models, the alarm is just a panel indicator. On others, it is a buzzer or other audible alarm. Still others have special relays that permit you to add your own buzzer circuit. Although you may have to pay a little more for a UPS with an audible alarm or alarm contacts, it's well worth it, especially if you put the UPS under a desk or table where you're not likely to see the panel indicator.

The amount of time the UPS can maintain your computer's operation after the AC line voltage drops out depends on how much power the computer is consuming and the capacity of the backup battery. Cuesta's Datasavers, for example, are rated for between 2 and 5 minutes at full output; Sola's SPS carries a 12-minute full-load rating; Saft's Standby Power Systems provide power for 10 or 20 minutes, depending on the model; and EDP's units have a full-load time of 15 (500W) or 20 (200W) minutes.

Another factor in the time equation is the difference between the full-rated UPS output power and the power your computer is actually consuming. The bigger the difference, the longer the UPS will power the computer. The relationship is nonlinear because of the battery's discharge characteristics. As a rule of thumb, operating time is inversely proportional to discharge rate.

Just how much UPS operating time you need depends on what you're doing with your computer. If you're performing a task that can easily be interrupted at any point, you'll only need enough time to write the contents of the computer's memory onto disk. If, however, you're in the middle of a long debugging program that must be completed before shutting down, you'll need much more backup time.

In effect, extended battery capacity becomes insurance. In most cases, you'll only need a UPS to ride through an outage of a few seconds or a minute or two. Rarely will your power be out for very long. Since you'll have to pay a significant amount for the extra battery capacity, you'll have to decided just how important it is to have insurance against an extended outage.

If you decide you need extended battery capacity, you can buy either a UPS with the required backup time-one with a considerably higher power rating than you need-or one to which you can add external batteries in parallel with the internal battery. Many UPS manufactures make no mention of adding external batteries in their literature. If you're interested in extending the operating time of a particular UPS, contact the manufacturer and ask for advice. If you can add an external battery, and you have the room, you can put together a battery pack with enough storage capacity to run your computer for several hours, or even days. But-and it's a big but-the battery charger built into the UPS may not be able to handle the demands of the battery you add: Adding external batteries may also mean adding an external battery charger.

#### **Square or Sine Wave Power**

Choosing between on-line and off-line battery-backup designs and determining backup operating time are only two of the factors that you must consider when selecting an UPS. Another factor is the kind of ac power it provides. Most inexpensive UPS systems produce a square-

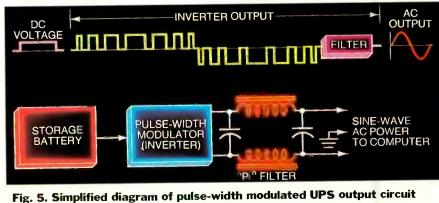


Fig. 5. Simplified diagram of pulse-width modulated OPS output circuit used to produce sine wave output.

like output waveform, not a sine wave which is the waveform engineers usually conceive for ac power and which is the kind supplied by the power company.

Sine wave power has some interesting characteristics that affect the way things are rated. For example, all commonly used ac electrical ratings—volts, amperes, and watts—are based on the rootmean-square, or RMS value. In a sine wave, the RMS value is equal to approximately 0.707 of the peak value. Conversely, the peak value equals approximately 1.41 times the RMS value. The peak of a square wave, on the other hand, is equal to the RMS value. This

#### **UPS Suppliers**

Clary Corporation 320 W. Clary Ave. San Gabriel, CA 91776

Cuesta Systems 3440 Roberta Ct. San Luis Obispo, CA 93401

Deltec Corporation 2727 Kurtz St. San Diego, CA 92110

Electronic Protection Devices P.O. Box 673 Waltham, MA 02254

**Saft America, Inc.** 2414 W. 14th St. Tempe, AZ 85281

Sola Electric 1717 Busse Highway Elk Grove Village, IL 60007

Sun Research, Inc. P.O. Box 210 New Durham, NH 03855

means that a 120-V sine wave peaks at around 170 V, while a 120-V square wave peaks at 120 V.

While the ratio of peak to RMS doesn't matter in lighting lamp bulbs, it makes a big difference to a switch-mode regulated power supply, or switcher, as it is more commonly called. A switcher is the kind of dc power supply that virtually all personal computers use. It contains an input rectifier circuit that converts the line voltage into a dc voltage that is usually twice the peak ac value. Using a switcher means that a 120-V sine wave input will be converted into 340 V dc. This relatively high dc voltage is then reduced by the switch-mode regulator to the 5, 12, 15, and/or 24 V dc your computer needs. However, since a 120-V square wave is converted into only 240 V

dc, the regulator may not be able to produce the required outputs. It all depends on the regulator's input window—the range of input voltages within which it can operate. If the window is wide enough, it will work anyway. But, the window may not be wide enough or, if it is, it may just be marginally so.

The only way to overcome this problem is to raise the square wave's amplitude to about the peak value of the sine wave. This increase however, also raises the RMS value to about 170 V, which is far too high for the switches to handle. The result is that the outputs produced by most inexpensive UPS are not true square waves.

Grizzh

SOL

SOLA MILLIN

From top: Sola SPS, EPD

Grizzly, Cuesta Datasaver,

Sola Mini UPS with

auxiliary battery.

An exception is Sun Research's line of 120-Hz square wave models. Sun claims that by doubling the line frequency, the flux density within the core of a 60-Hz transformer is reduced to 70% of its nominal value. As a result, the RMS value of the transformer's output will be the same as it would be with a 60-Hz sine wave input. However, these models can be used only with transformer-input power supplies. If you're not sure you can use a 120-Hz square wave UPS with your computer, contact Sun Research before making your purchase.

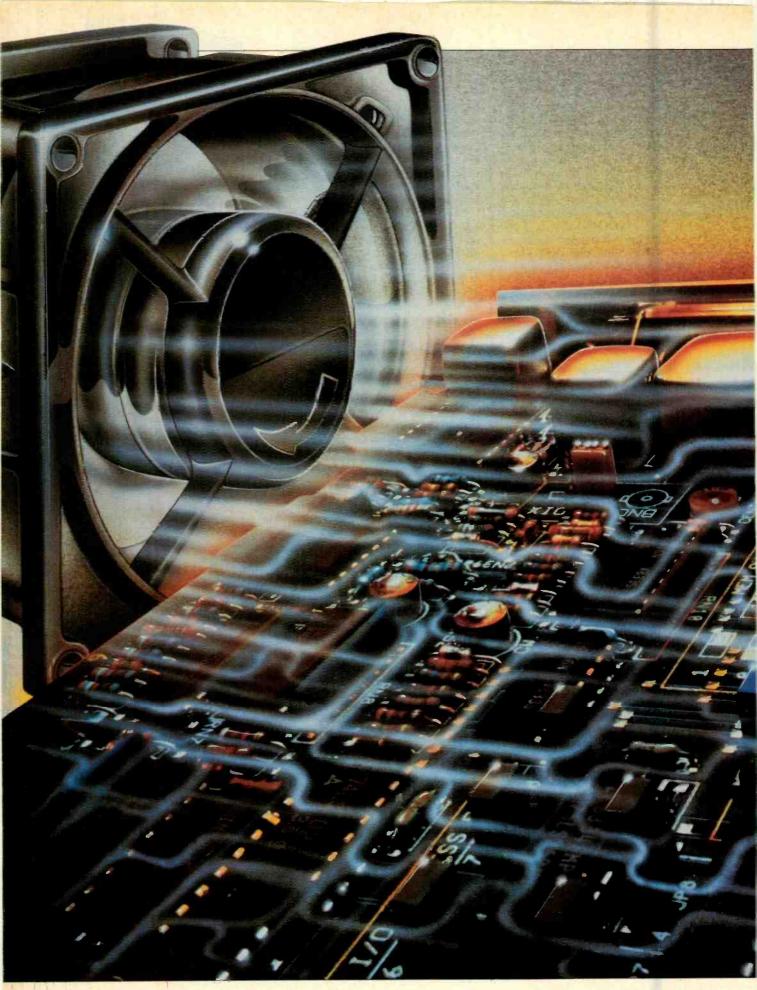
#### Square "Sine" Waves

Most UPS models that don't generate sine waves generate in one way or another what is known as quasi-sine-waves. While these square-like waveforms don't look anything like sine waves, their ratio of peak to RMS is relatively close. As a result, switching power supplies work quite well with them. In fact, switchers often work better with a quasi-sine-wave than with a true sine wave because the peak value is present for a longer period of time.

Some manufacturers use stair-step ramps to produce a waveform that roughly approximates the shape of a sine wave. Others, such as Cuesta Systems, use a simple rectangular waveform, which can be obtained much less expensively. By reducing the duty factor-the percentage of the time voltage is present-the amplitude can be increased without changing the RMS value. (See Fig. 3, which shows that a rectangular wave with a 75 percent duty factor closely approximates the peak-to-RMS value of a sine wave. The shaded areas inside and outside the sine wave are approximately equal.) In other words, a 160-V (Continued on page 117)

Al Frankel is a California-based freelance author who writes frequently for technical magazines.







Ways to prevent the problems due to heat build-up in your micro

### **BY D'ARLYN C. APPEBOEN-FROMME**

As more people become familiar with their personal computers, they look forward to expanding their systems by adding circuit boards and devices from various manufacturers. This not only gives them the exact configurations they need, but also provides a measure of economy. Heat problems can develop. however, when expansion cards and other devices are added. Heat can cause errors and system failures, which are frequently hard to diagnose. If a system fails after hours of operation, the frustrated user may turn the computer off and stalk away, planning on coming back later. Of course, when he does return and finds that the problem has disappeared, he tends to believe that it was his fault when, in fact, it may have been a system error.

This scenario is typical of an overheated computer, which, after cooling down, again functions normally.

Overheating can arise from a number of causes. In all of them the end result is that the computer's case acts like an oven by trapping the heated air. As the computer's internal heat builds up, the likelihood for software (or hard-ware) failures increases.

Most manufacturers work hard at designing the enclosures and internal configurations of their computers to ensure good circulation. Some manufacturers even include fans. And, as long as the initial configuration of the computer is not altered, the cooling arrangements they provide are generally adequate to keep the computer operating comfortably. But when additional circuit boards are placed in a computer's expansion slots, several things can happen.

The first is a restriction of airflow. This occurs

when the added boards block air vents, reducing or eliminating air movements. Figure 1 is a top view of an IBM PC with arrows showing the manufacturer's intended air paths. Air is drawn in through the slots at the front of the computer by the fan built into the power supply.

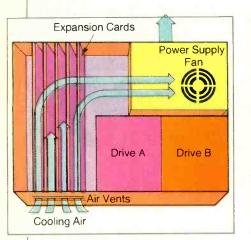
Note that when expansion cards are added they tend to restrict the airflow within the computer. IBM's original designers probably did not intend for the expansion cards to fill the entire space allocated for them. However, whenever space exists, it will be used.

Large expansion cards add to the problem in two ways: the larger the card, the more heat-producing components it will contain and, the bigger it is, the more it will restrict airflow.

Once the airflow has been slowed within a computer, heat gradually increases in localized areas causing "hot spots." These hot spots arise from components that operate at high temperatures (the 8087 math co-processor is a good example).

As the stagnant air heats it begins to circulate locally due to natural convection and tends to cool the component to a certain degree. As the air within the computer reaches thermal equilibrium, the natural convection process slows and eventually stops, and the component begins to heat up again. If the local temperature increases above a safe operating level for the components involved, errors in processing or a system crash can occur.

Add-on circuit boards can block airflow in a second way. There is usually a space of approximately  $\frac{1}{4}$ " to  $\frac{3}{4}$ " allowed between the top of the circuit boards and the cover of the computer. This space is essential for proper airflow. When something (such as a monitor) is set on top of the computer, this gap can narrow, restricting air circulation. Care must also be taken to avoid set-



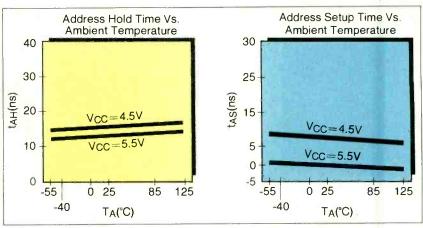


Fig. 1. Airflow in the IBM PC.

Fig. 2. Time of operation plotted against temperature.

ting anything in front of the vents used for air intake.

In early microcomputers memory chips ran hot—very hot. Today's lowpower CMOS RAMs are cooler, but heat can still be a factor in their operation. In their quiescent state, CMOS RAMs consume virtually no power and thus generate very little heat. If they are accessed frequently, however, their power consumption increases, and their temperatures rise.

This phenomenon baffles many users. They may run their computer on a hot day for hours and have it function normally. On a cooler day, after just a few runs, the system may crash. Why? The reason may be that the program that was run on the cooler day made much more frequent memory accesses, thereby adding more heat to the system than on the hot day after long hours of operation.

#### **Effects of Overheating**

High operating temperatures can change the operating characteristics of semiconductor memory and other digital components of a computer system. These changes can lead to errors arising from random or incorrect operation of the digital switches they contain.

High temperatures can degrade per-

Fig. 3. The IBM PC has a fan built into its power supply.

formance by moving the logic-0 or logic-1 voltage closer to the switching thresholds of the devices, and in changing the switching thresholds themselves, resulting in spurious triggering or changes in address hold-time or address setup-time for semiconductor memory. Billionths of a second are critical to a properly operating computer. The relation between time of operation and temperature is shown in Fig. 2. Since proper operation of the entire computer is highly dependent on accurate timing, any deviation can send it straight into "never-neverland."

In addition to the problems that arise from the effects of heat on semiconductor circuitry, high temperatures can bring about other effects that may be responsible for computer failure.

Electronic components have finite lifetimes, which to a great extent depend on the temperatures at which they are operated. Overheating decreases the MTTF (Mean Time To Failure). In view of this, even if there is no immediately apparent computer failure due to overheating, the computer may be slowcooking itself to a premature grave.

When the computer heats up and then cools down and does so repeatedly, the circuit boards expand and contract. This can, over time, lead to poor contact between the boards and their connectors. The hotter the computer is allowed to run, the more the boards expand. This is why jiggling the boards or pulling them out of their slots and then replacing them can sometimes reestablish electrical contact and "cure" an apparent failure.

Moreover, integrated circuits can, over the course of time, "walk"—and sometimes literally *pop*—out of their sockets because of thermal expansion and contraction. It's a good idea, from PHOTOS BY STEVE BORNS

#### FANS FOR COMPUTERS

#### Apple II

Cool—Mark II Mark Four Imports P.O. Box A San Gabriel, CA 91776 213-287-9945

#### Cool+Time\*

Tencal, Inc. 9525 DeSoto Avenue Chatsworth, CA 91311 213-988-4850

#### **Cooling Fan**

Shellner P.O. Box 26 Loma Linda, CA 92354-0026

#### Super Fan II\*

RHElectronics, Inc. 566 Irelan Street Buellton, CA 93427 805-688-2047

#### System Saver"

Kensington Microware Ltd. 300 East 54 Street, Suite 3L New York, NY 10022 212-486-2802

### IBM PC

Analytic Information Processing P.O. Box 966 Danville, CA 94526 415-837-2803

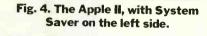
#### PC Airflo

ABC Computer Peripherals, Inc. 77 Columbia Street New York, NY 10002

time to time, to make sure that all ICs are firmly seated in their sockets by pressing on them gently with a finger.

Under certain conditions corrosion and oxidation that affect the quality of the electrical connections at jumpers, plugs and IC sockets can occur. The process that forms these products is accelerated in the long run by high heat. This problem can also be cured temporarily by jiggling the boards or connectors, which wears through the corrosion products and restores the circuit.

Corrosion and oxidation can be removed from the finger contacts of a PC



board by rubbing gently with a soft pencil eraser. This procedure should not be performed too frequently, though, since it can lead to the erosion of whatever plating may be on the finger contacts. A product that has proven to be of some value in preventing oxidation and corrosion is Cramolin (Monster Cable Products, Inc., 101 Townsend St., San Francisco, CA 94107). Cramolin is available at stores that handle high-end audio products and accessories.

#### Is It Overheating?

There is no way to list all the possible ways in which heat can cause a computer to fail. In fact, such failures many times go unnoticed. However, if a computer crashes and its case is hot, the cause of the crash is likely to be overheating.

Besides a complete and catastrophic system crash, symptoms of thermal fail-



Too many boards impede the natural flow of air.

ure can include wrong or senseless results, random printer or video display activity, and—worst of all—spontaneous disk accesses.

Should any of these occur, there are ways to determine whether the problem is due to overheating. The simplest way is to remove the cover of the computer and see whether the problem disappears. With the cover removed, the trapped heat can dissipate, and the airflow may be enhanced. Operating a computer with its cover removed can, however, create other problems that will be discussed below.

A second method involves putting a fan in front of the computer's air-intake (Continued on page 114)

D'Arlyn C. Appeboen-Fromme is an engineer/analyst for Analytic Information Processing, Inc.

Clockwise from left: System Saver for the Apple, PCool for the IBM, and a fan of the type built into many computers.

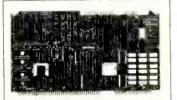


PHOTO BY BOB LORENZ

# **NEW PRODUCTS**

#### MULTIBUS COMPATI-BLE SINGLE BOARD COMPUTER

The iAPX-186 single-board, Multibus-compatible, computer from Monolithic Systems Corp. features Intel's iAPX-186 16-bit processor operating at 8 MHz, and is available with up to 512K bytes of onboard dynamic RAM. There are sockets for up to 128K bytes of EPROM, and 24 programmable parallel I/O lines controlled by a PPI chip enable these lines to be used as either unidirectional or bidirectional ports. Two iSBX connectors enable I/O expansion and use of Multimodule boards. Other features include three additional software-programmable 16bit interval timer/event counters for external use, operating in either BCD or binary mode. A programmable interrupt controller handles up to eight bus or non-bus vectored interrupts that can be



expanded via external devices to handle up to 64 interrupts. \$2280.

Circle No. 71 on Free Information Card

#### TRIPLE-MODE MATRIX PRINTER

The new TRS-80 Model DMP triple-mode impact dot-matrix printer from Radio Shack offers both parallel and TRS-80 Color Computer interfaces. It features correspondence- and draft-quality, as well as high-resolution graphics, printing modes. Built-in is a wide range of character fonts, including cursive-italic and micro styles, as well as fonts for correspondence and data processing, all of which can be elongated and/or underlined. Pitch in the correspondence mode can be 10 or 12 cpi or



proportionally spaced, and speed is 25 cps. Half-height characters and super/subscripts are obtained using a microfont type style. Pitch in draft mode can be 10, 12, or 17 cpi, at a 50-cps throughput, in standard, elite, or condensed monospaced characters. The graphics mode produces up to 960 dots per horizontal 8" line, with 7- or 16-dot columns. The DMP printer measures 161/2" W  $\times 12^{7}/_{16}$ " D  $\times 4^{5}/_{16}$ " H and weighs 12 lb. \$399.95

Circle No. 72 on Free Information Card

## **SOFTWARE SOURCES**

**Keyboard Improver.** Q-Vert from Q.A.D. Systems is a program designed to help Commodore C-64 and VIC-20 (with 8K expansion) users to master the more efficient Dvorak keyboard. Typing improvement with this software is claimed to be 30% to 80% over the standard QWERTY keyboard, offering speeds up to 182 wpm. Q-Vert Mentor tutorial converts the keyboard to the Dvorak layout through software and takes the user through 26 programs in five levels. The user sets his own speed, while Mentor gives feedback on progress. The programs make use of sound and graphics. The Q-Vert package consists of a Q-Sub subroutine that can be copied and incorporated into any user program and permits Dvorak input to the program. \$29.95 + \$2.00 S/H. Address: Q.A.D. Systems, 342 E. Schrock Rd., Waterville, OH 43081.



#### MULTIPLEXER WITH MODEM

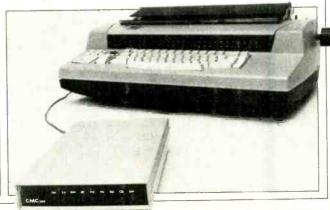
The TriMux.212 from Complexx Systems is a threechannel switching statistical multiplexer having a built-in autodial/autoanswer 212A modem that allows three computers and/or peripherals to share a single dial-up telephone line simultaneously. Multiplexing the three inputs over a common 1200-bps telephone line increases the throughput and also provides

#### **TYPEWRITER MODEM**

The model 300 from California Micro Computer enables a conventional IBM Model 50, 60, 65, 75, 85, or 95 electronic typewriter to be connected to a standard modular telephone for electronic mail, news messages, and database access. The typewriter can transfer automatic retransmission in case of line errors. When the computers or peripherals are not using the TriMux.212, any of the devices can use the modem to call any other 212A modem. When not communicating with a modem, the three local devices can access and communicate with each other. It can be used where two PCs share a printer. The two need not run at the same speed. \$1495. Circle No. 73 on Free Information Card

data at 300 baud and includes a buffer memory to speed up the data transfer. No modifications are required of the typewriter. Features include autodial, autoanswer, and redial. The desired phone number is typed on the typewriter keyboard. \$449.

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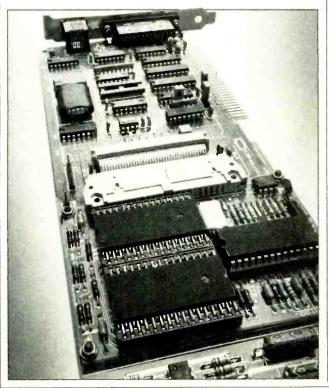
## **SOFTWARE SOURCES**

**Computer/Printer Linker.** SoftKey's Keyprint is a software utility that gives users of **Apple II** and **IIe**, **IBM PC** and **PC**-**XT**, and **PC**-compatibles complete menu control of the character sets and font capabilities of **Epson MX**, **RX**, and **FX** dot-matrix printers. The package is designed to provide nontechnical computer users with access to all the capabilities of his printer with the unique features of any applications software packages for their computers. More than 20 options are available on the menu, including double strike, compressed, italics, and other enhanced character sets. It is claimed that Keyprint can make the Epson printer series produce correspondence and near-letter-quality (NLQ) characters. \$59.95. Address: SoftKey Software Products, Inc., 2727 Walsh Ave., Santa Clara, CA 95051.

#### IBM PC/XT HIGH SPEED MODEM

The FAXT-96 modem board from Gamma Technology allows IBM PC/XT and compatible equipment to communicate at 9600 baud over conventional telephone lines. This reduces the waiting time for a typewritten page from 22 seconds at 1200 baud to under 3 seconds. Thus if 50 pages were transmitted in batch mode once per day, the FAXT-96 could save about \$2000 per year in telephone charges. The modem board plugs into an adapter slot and features autodial, autoanswer, and multiple speed selection. The product is a synchronous, half-duplex unit that conforms to CCITT V.29 and V.27 standards and comes bundled with support software. The minimum IBM PC/XT configuration is DOS 2.0, 128K memory, and 160K disk drive. \$1995.

Circle No. 75 on Free Information Card





#### FILTERED POWER SOURCE

The Wire Tree Plus from Networx minimizes the voltage surges, spikes, and radio frequency interference components that, according to statistics, cause up to 65% of all computer service calls.

#### IBM COMPATIBLE KEYPAD

The Touchstone I, from Touchstone Technology, Inc., is a dedicated 29-key, 8" square numeric keypad for the IBM PC and XT systems designed to improve productivity for numeric data entry and manipulation in spreadsheets, accounting, and other number-intensive applications. It features dedicated cursor controls, SPACE, BACKSPACE, HOME, ENTER, and a full set of math keys including percent and brackets. The Wire Tree Plus handles up to six outlets and can be mounted in any available space. Two illuminated switches control power for five of the outlets, while the sixth is continuously on line. \$99.95.

Circle No. 76 on Free Information Card

All keys have autorepeat. One of its two cables connects directly to the computer, while the other mates with the computer-provided keyboard to allow both keyboard and keypad to be used concurrently. \$169.95.

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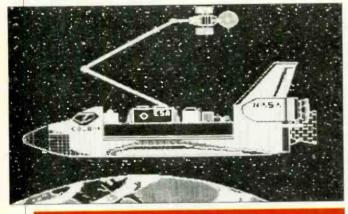


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## **NEW PRODUCTS**

#### TRS-80 HIGH RESOLUTION GRAPHICS

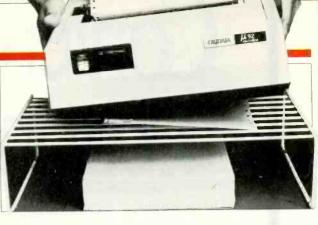
The Grafyx Solution from Micro-Labs, Inc., is an addon board for the TRS-80 Model 4 computer that allows a video resolution of 640 by 240 (153,600) individually accessible pixels. The board fits completely within the computer and plugs into the TRS-80 graphics connector. The software contains over 40 programs and files, is compatible with TRSDOS 1.3, 6.1, LDOS, NEWDOS80, and DOSPLUS, and features Extended Graphics BASIC, which adds over 20 commands to BASIC. Sections of the screen can be saved to disk without leaving BASIC. It also prints labels in any direction and dot densities to  $640 \times 240$ ,  $320 \times 240$ ,  $160 \times$ 240 and  $160 \times 120$ . \$199.95. *Circle No. 78 on Free Information Card* 



#### TAPE STORAGE SYSTEM

The TG-4060 from Tallgrass Technologies Corp. allows users to store and access up to 60M bytes of data on a tape storage system. It uses 11track ANSI-standard DC-600A or DC-615A tape cartridges with a transfer rate of 720K bytes/second. \$1995.

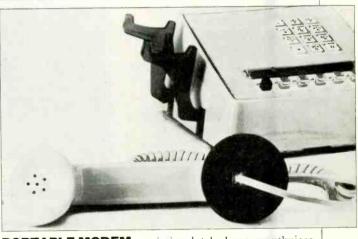




#### PRINTER PEDESTAL

The Pedestal from Zavie Enterprises is a desktop printer stand designed to eliminate desktop clutter and save space. It can accommodate a rear- or bottom-feeding printer, with the paper below. Fabricated from  $\frac{1}{4}$ " welded metal rods, the stand can support up to 100 lb. Models are available for 80-column  $(9\frac{1}{2})$ , or 132-column (15) paper. It can accommodate about 1000 sheets of paper. The 80-column is \$19.95, and the 132column is \$24.95.

Circle No. 80 on Free Information Card



**PORTABLE MODEM** The Black Jack device facilitates the use of a telephone modem for computer-to-computer access in hotels, offices, or other places on the road. To use the device, the conventional telephone mouthpiece is unscrewed, the microphone removed, and the Black Jack device put in its place. A line cord is inserted between modem and Black Jack. \$50. *Circle No. 81 on Free Information Card* 

## **SOFTWARE SOURCES**

**Sprite Editor.** The Animator is a sprite graphics editor from Dynacomp for the **Commodore C-64** computer. For each sprite created and edited by this program, the user can specify color, location, magnification, and priority. The program is particularly useful for setting up sequences of sprites that, when animated, indicate motion. These sprites can be saved on-disk and recalled as desired. Up to 256 views can be placed in each of four banks. Editing features include duplicating, for building long sequences; inserting; expanding horizontally, vertically, and horizontally and vertically; fill; test views; and more. In addition a command has been added to BASIC to permit the sprites to be used in programs. \$29.95 on diskette. Address: Dynacomp, Inc., 1427 Monroe Ave., Rochester, NY 14618.

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# **NEW PRODUCTS**

#### **ETHERNET LINK**

The CS/100-14 communications server from Bridge Communications, Inc., acts as a terminal server to link an Ethernet LAN to 14 devices equipped with RS-232C interfaces. The network can be expanded by adding additional CS/100s, the 32-port CS/1, or other compatible Bridge gateway servers that link remote Ethernets over x.25 public data networks or point-topoint communications links. The CS/100-14 is based on a 68000 CPU and supports Xerox Network System (XNS) high-level network protocols. Connection between devices is executed through user command software. \$5400.

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#### RGB COLOR VIDEO MONITOR

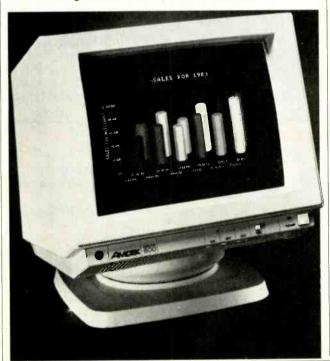
The Color 600 from Amdek features 640 dots per horizontal line by 240 lines in a black matrix CRT. A switchable color matrix allows it to provide full 16 colors for IBM and Apple. A front-panel switch changes text color

#### **CABLE EXTENDER**

The C500 series from Computer Accessories is a threepiece "6-foot extension cable" set for the IBM PC/XT and TI PC monitor, power, and keyboard cables. Each cable

from white to green for easier reading. The Color 600 can provide up to 80 columns by 25 lines of alphanumeric display. A built-in audio amplifier and loudspeaker are also provided, with a headphone jack for individual listening. \$650.

Circle No. 84 on Free Information Card



connects between the original cable and the system connector. The extension cables will not loosen or disengage from normal tugs and pulls. They meet or exceed Underwriters Laboratories UL-2464 and FCC Docket 20780 for controlling RFI/EMI emission. The C500 for TI PC monochrome, \$29. The C501 for the TI color and the C502 for IBM monitors, \$59. *Circle No. 83 on Free Information Card* 

# **SOFTWARE SOURCES**

**Pascal Development Package.** SofTech Microsystems now has a bundled Pascal-based software development package for the **DEC Rainbow** computer. It consists of three parts. The first is a fully developed UCSD Pascal compiler, with extensions for systems development and commercial applications programming. The second is the p-System, which is designed for text processing and application execution with a full-screen editor and integrated development tools. The last is the Insight Window programming productivity tool kit, which provides windowing capabilities and enhancements for multiple applications integration, including a text-based window editor, hierarchical main menus, and on-line help services in an open applications programming environment. \$399.

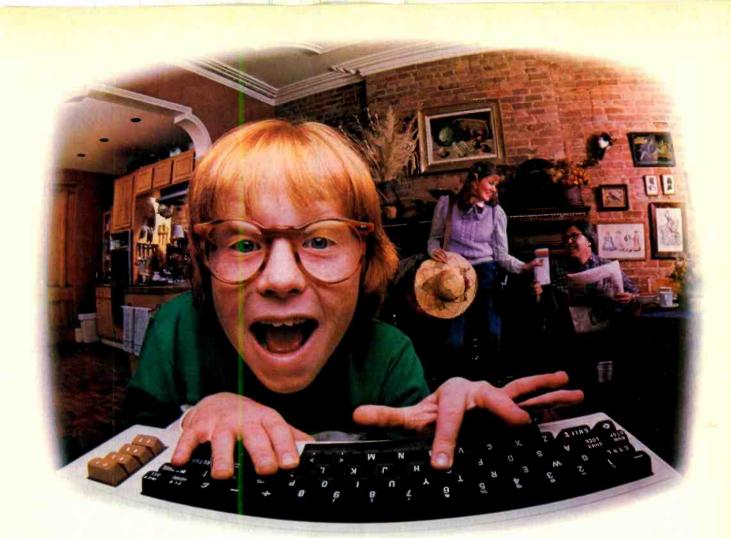
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#### VERSABUS/ETHER-NET INTERFACE

The V/EIU (Versabus/Ethernet Interface Unit) from Advanced Computer Communications allows mini- and microcomputers using the 68000-based Versabus to interface with Ethernet-like (IEEE 802.3) local area networks. The unit provides controller logic and performs physical and data link layer protocol functions in accordance with Ethernet and IEEE 802.3 requirements. The unit consists of a single pc board that plugs into the Versabus host backplane and appears as a set of memorymapped I/O ports with a 32K byte block of dual-ported memory. \$3000.

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# **NEW PRODUCTS**

#### IMPACT DOT-MATRIX PRINTERS

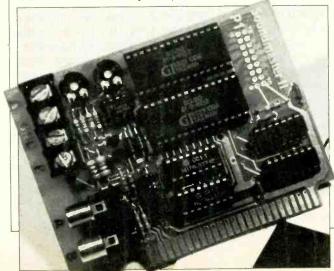
Centronics is now marketing two new impact dot-matrix printers for personal computers. The Models H80 and H136 differ from each other mainly in the size paper they can handle. Common features include: draft and letter-quality print modes at 160 and 27 cps, respectively; ability to produce enhanced, overstrike, condensed, pica, elite, expanded, and true super/ subscript print; built-in adjustable tractor; pin-addressable graphics in seven densities; downline loading of character sets; and italics and international character sets. The H80 handles pages up to  $8^{1}/_{2}$ -in. wide and prints up to 80 characters per line, while the H136 handles pages up to 15.6-in. wide and prints up to 156 characters per line at 10 characters per line at 10 characters per line (266 in condensed mode for spreadsheet applications), \$699 for H80; \$899 for H136.

Circle No. 86 on Free Information Card



#### ARCADE SOUNDS FOR APPLE COMPUTERS

Soundmaster II from Kearsarge gives Apple II series computers sophisticated arcade-type stereo sound capabilities. Supplied in the package are a Soundmaster II plug-in card and a demo disk with sample sounds and preprogrammed output routines. Programmed by BASIC or assembly-language, Soundmaster II can produce an almost unlimited variety of sounds. Two on-board audio amplifiers can directly drive 8-ohm speakers or feed a hi-fi system. Once addressed, Soundmaster II latches the data and frees the computer for other activities. Contained on the card are two soundgenerating circuits that provide a total of six tone generators, two noise sources, six mixers, amplitude controls, two envelope generators, and six D/A converters. \$119.95. Circle No. 88 on Free Information Card





#### ADVANCED GRAPH-ICS COMPUTER

Software compatibility with the IBM PC and advanced color graphics are featured in the Mindset Personal Computer from Mindset Corp. Two custom-designed coprocessors used for the graphics and color display system back up the main 80186 processor. The operating system for the computer is MS-DOS. Features include: 32K to 256K of RAM; up to two 360K 5<sup>1</sup>/<sub>4</sub>" floppy-disk drives; detached keyboard; standard TV receiver and RGB outputs; bit-mapped display format of  $320 \times 200$  pixels in any 16 of 512 available colors or  $640 \times 400$  pixels in two colors. The computer also accepts inputs from an optional mouse, joystick, or standard digitizing pad. A complete Mindset consists of a System Unit with keyboard, CPU, 64K of RAM, and two cartridge ports, plus an optional Expansion Unit that provides RAM expansion to 256K and one or two minifloppy drives. Available options include a mouse, joysticks, RS-232 serial and printer I/O modules, stereo sound module, 300and 1200-baud modems, MS-DOS, GW BASIC, business graphics generator and professional graphics packages, and communications software, \$1099 to \$2398 (not including RGB monitor or software).

Circle No.89 on Free Information Card

# **SOFTWARE SOURCES**

Accounting Software. Three business accounting software packages from BPI have been announced for the Mindset Personal Computer. They are General Accounting, Accounts Receivable, and Accounts Payable. General Accounting features queuing capability, a flexible chart of accounts, and fast data entry. It permits double-entry bookkeeping with just a single journal entry, automatically debiting or crediting the appropriate accounts. Accounts Receivable offers the choice of either balance-forward or open-item account detailing. It can provide an alphabetical listing of all accounts, cross-indexed to their account numbers and lets the user analyze the activity of any account at any time. The system can handle an unlimited number of customer accounts on multiple disks and automatically produces an Aged Accounts Receivable report. Accounts Payable gives the user the choice of cash or accrual accounting methods and prints checks, with three payment options, and offers double-entry accounting. \$595 each package. Address: BPI Systems, Inc., 3423 Guadalupe, Austin, TX 78705.

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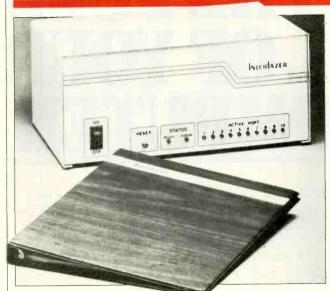
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# **NEW PRODUCTS**



#### UNIVERSAL CONTROLLER/ BUFFER

Interfazer from Quadram is designed to keep data flowing in a modern computerized office and eliminate problems with peripherals before they arise. The 128K buffer can handle the printing jobs of up to eight computers and permits the use of two printers in a network without the need for making mechanical changes. As a print buffer, Interfazer stores data and then feeds it to one printer at a time. It can accept outputs from one to eight computers through either serial or parallel I/O cards. The product is controlled by an 8085 microprocessor and contains eight slots for input and two slots for output. LEDs on the front panel indicate activity status and error messages. Interfazer operates on a priority port system and functions as an incompatible-device interface, computer I/O expander, data transfer-rate converter, and additional peripheral buffer. \$295 for base unit; \$295 for each additional 64K of RAM; \$65 for parallel I/O card; \$65 for serial card. Circle No. 90 on Free Information Card



#### INTELLIGENT MODEMS

Rixon has a pair of intelligent modems for use with personal computers. The Model PC212A is for the IBM PC and the Model R212A is for other computers with serial interfaces. Both are Bell 212A compatible and offer operation at the standard 300- and 1200-baud speeds. The PC version stores up to 10 telephone numbers. The R212A version stores up to 10 telephone numbers, each including a 30-character field description for designation of each number, and can automatically link to an alternate number if the first number dialed is busy. The modem allows all optional settings and test features to be controlled from the terminal keyboard. Both modems have built-in battery protection for all numbers and options stored in memory.

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# **SOFTWARE SOURCES**

Financial Decision System. Strategic Software Systems' Bottomline-V is a corporate financial decision system for business planning, raising venture capital, increasing lines of credit, or obtaining an SBA loan. The system begins with a 12-month detailed budget and cash flow analysis. The user then inputs basic data variables, after which Bottomline-V performs more than 9000 calculations to produce five-year pro formas of P&L, balance sheet, changes of financial position, and financial ratio analysis. The software package runs on the IBM PC/XT, DEC Rainbow, Kaypro, Apple, and most MS-DOS and CP/M systems with compatible spreadsheet programs, such as Lotus 1-2-3, Multiplan, Supercalc, and VisiCalc. \$295. Address: Strategic Software Systems, Inc., 1300 Dover St., Suite 200, Newport Beach, CA 92660.

Utility Program. Power Plus from Educomp is a low-cost utility program for the Commodore C-64 that adds more than 40 new commands. It is designed to make it easier for the user to send disk commands, write and debug programs, and write code in machine and assembly language. Features include: screen dump; automatic line numbering; renumbering; finding/changing; changing of colors; etc. An un-new feature, used with a reset switch, permits the user to reset the computer without losing programs in memory. \$19.95. Address: Educomp, 2139 Newcastle Ave., Cardiff, CA 92007.

#### TELEPHONE/MODEM

The new Tel-A-Modem from Code-A-Phone is an intelligent modem integrated into a two-line desk telephone. Compatible with RS-232C interfaces, it can directly replace other modems and add two-line capability to a data communications system. It offers both tone and pulse dialing capabilities. Telephone features include: audible and visible phone status indication; hold function for both lines; last number automatic redial; and individual volume controls for ring signals and line monitor. The built-in direct-connect modem couples either line to the telecommunications network with the press of a button. Modem features include: 300- and 1200baud transmission rates; full duplex operation; automatic answer and status indication; automatic baud rate selection and answer/originate tone; and programmable signal interchange. \$695.95.

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# **NEW PRODUCTS**

#### **COLOR MONITOR FOR** JUNIOR

IBM is now offering a moderately priced direct-drive (RGBI) color video monitor for its PCjr computer. The IBM PCjr Color Display is designed to sit atop the computer's system unit without causing interference to normal operation. The monitor offers both 40- and 80-column by 24-line display capability on its 13-in, nonglare screen. Standard features include: 320 x 200 lines graphics resolution; 16-color palette; internal speaker and earphone connector; and brightness, contrast, and volume controls upfront. \$429.

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#### **RIBBON RE-INKER**

Mac Inker from Computer Friends is a device that automatically re-inks ribbons for computer printers, extending almost indefinitely the life of ribbons. Operation of the device is very simple. The user simply loads the ribbon cartridge onto the Mac Inker and presses the start button. The correct amount of ink is then metered out automatically and evenly distributed on the ribbon, \$54.95.

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#### DATA SYSTEM SECURITY LINK

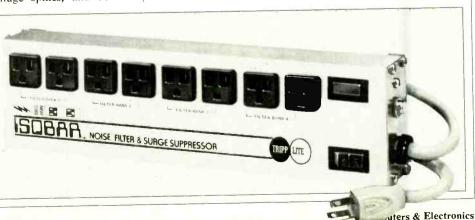
ADM Concepts' Commlock Model-96A is a new low-cost data system security link that is compatible with all standard asynchronous data communications. It is user programmable to create up to 1024 unique encryption codes provides separate and encryption codes for both transmit and receive. Using this dual-encryption scheme, a successful illegal entry will not be known to the violator both levels of unless encryption are broken. The Commlock security link is programmable for data rates from 300 to 9600 baud, word length from 5 to 8 bits, parity, and number of stops bits. \$600.

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#### COMPUTER PROTECTOR

Isobar from Indus-Tool is a new surge suppressor and noise filters for personal computers. It protects sensitive computer equipment by isolating it from equipment interaction, damaging highvoltage spikes, and ac line noise. Exclusive filter banks isolate each outlet so that each load is isolated from all other loads. High-voltage spike protection handles up to 2000-ampere spikes and starts suppressing at 140 volts ac rms. High-frequency noise suppression is greater than 6 dB at 500 kHz and greater than 30 dB from 5 MHz to 100 MHz. Isobar is rated at a maximum of 1875 watts, has a lighted on/off switch and resettable circuit breaker, and is available with two, four, or eight outlets. Plugs into any 115-V ac outlet. \$54.95 to \$97.95.

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# **SOFTWARE SOURCES**

Word Processor, Howard W. Sams' Pen-Pal word processor for the Apple II, II+ and IIe and Franklin Ace 1000 and compatibles is designed to be usable by people who are unfamiliar with computers. It keeps keypresses needed to instruct the computer to a minimum and provides on-line help menus. The program can produce a simple letter using very few commands or produce a thesis with tables and forms using a wide variety of capabilities. The Thinks mode permits entry of text without concern for how it will finally appear, using the Apple 40-column card. This is the mode in which most editing is performed. The Looks mode permits the text to be viewed as it will be printed, using horizontal and vertical scrolling. Pen-Pal utilizes standard Apple files and multiple disk drives, and supports 16K RAM cards, modems, a cassette tape deck, and an Applesoft editor. It requires 48K of RAM, at least one disk drive, and DOS 3.3. \$59.95. Address: Howard W. Sams & Co., Inc., 4300 W. 62 St., Indianapolis, IN 46206.

Business Software. The Desk Organizer for the IBM PC, developed by Conceptual Instruments Co. and available from Warner Software, is an integrated software package for business users. It provides seven functions, including: filing, dialing telephones, data organization, numerical calculations, appointment scheduling, time and work flow management, correspondence, and memo writing. A unique Meta capability allows Desk Organizer to co-reside in the computer with virtually any other applications program. The user can work on the Desk Organizer alone or switch back and forth between it and any IBMcompatible software with a single keystroke. Meta also enables the software to interrupt another program with chimes and an on-screen display to present previously scheduled reminders or call-up. \$250.

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#### Micro Data Managers (Continued from page 72)

word processors, spreadsheets, or other multi-purpose programs; for providing password protection for any part of the database; and for allowing easy definition of input and output formats that will mimic paperwork forms on the computer's video display. Implementing such functions would be very time-consuming and technically difficult with a traditional programming language.

Some DBMSs offer the best of both worlds by supporting both a command language and a programming interface. End users can write simple programs to handle their problems and programmers can handle more demanding tasks if the need arises.

#### Data Processing Capabilities and Hardware Requirements

DBMSs designed for large computer environments are naturally able to handle very large databases, up to millions or even billions of data elements and to perform great numbers of sophisticated operations and calculations at high speed. Database managers developed exclusively for micros, on the other hand, have tended to place significant limitations on the maximum size of a database and the kind of operations that can be performed.

Addressing large numbers of records effectively requires greater processing power, more random access memory, and larger storage capacities than are even now commonly available on most micros. Sophisticated packages may require a 16-bit or even 32-bit CPU, a lot of memory, and a hard disk. These can drive the cost of a minimum configuration to over \$10,000. The more popular micro data management products generally require much less memory and only dual floppy drives, and some will even run on 8-bit processors.

The maximum size of fields, records and keys, and the maximum number of files and indexes that can be processed simultaneously by a DBMS are all affected by the capabilities of the hardware it runs on. Also affected may be the number of variables and the type and sophistication of operations supported by the command language.

#### Data Access Methods

At the heart of any application is the speed and ease with which it can add, delete, modify, and retrieve data elements, commonly known as "data access." The most common data access methods are sequential, hashed, and indexed sequential.

Sequential access involves the familiar process of adding new records to the bot-

tom of a file and finding a particular record by searching the file one record at a time from top to bottom. This method is acceptable only for small files.

Hashing and indexed sequential methods assume that information is to be accessed by a key, such as a customer number. In hashing, the key is numerically transformed to generate a number that points to a physical location in the database where the record will be located. This method allows extremely fast access to a particular data record by its key but does not allow direct access by any secondary keys.

In order to support secondary key access, the database manager must maintain an index in which each entry contains both the secondary key and a pointer to the actual data record. A technique of this type is called an *indexed sequential access method*, or *ISAM*.

Most DBMSs now use some sort of ISAM. Each implementation seeks to reduce the disk accessing necessary to search the index for a particular key, the amount of file restructuring necessary to add and delete records, and the amount of physical disk storage required to maintain an index. One particular ISAM now gaining popularity is the so-called B-tree (Fig 4.).

The effect of each of these factors on the overall performance of the DBMS increases dramatically with the size and complexity of the applications implemented. If you have only relatively simple applications, you will probably not require the efficency of a sophisticated data access method and, in general, need not be concerned with these issues. Larger applications will, however, often stand or fall on the ability of the DBMS to access data efficiently.

#### Fixed- and Variable-Length and Multivalued Fields

Locating a particular record in a database file is easiest for the DBMS software if all records have the same length. For example, if all records are 100 bytes long, then a simple computation shows that the 215th record begins at byte 2151. Because of this, many database managers only support fixed field lengths.

Very often, though, real world applications involve information of varying length, such as a name or address field. If the database manager only supports fixed length fields, then shorter or empty fields will be padded with blanks, wasting disk space. Another problem that arises in practice is that some fields require multiple values, as in the case of a customer with several phone numbers. For these reasons, some DBMSs provide support for variable-length fields and records and multivalued fields.

#### **DBMS** Feature

Data Entry and Editing. Most DBMSs support extensive functions for controlling the entry and editing of data. One feature often provided is the ability to draw data entry screens and interface them with the data descriptions of the elements being entered. The net result is a data entry form that can be invoked whenever the data in question is to be entered. These forms can be drawn to match paper forms designed to be used with the system.

A related feature in some products is the ability to do edit checks of the data as it is entered and to generate appropriate messages when errors are detected. Typical data masks that may be supported include fixed-point decimal numbers, dates, times, ranges, yes/no and true/ false, multiple choice, and upper-and lower-case character sets. Some packages also support checking data against another file in the database.

*Report Generation*. Nearly all DBMSs provide facilities for the simple generation of reports and for making specific inquiries into the database. These can be used by the developer to provide a set of preprogrammed reports and queries or by the end user on an ad hoc basis.

Many of the report and query facilities are similar to those supported for data entry, including on-screen layout drawing, time and date masking, range checking and table and file lookups. In addition, support may be offered for totaling and subtotaling, special pagination, and output of charts and graphs.

*Error Detection and Recovery.* The most common type of error that arises in database applications is due to some sort of corruption of the database structure. This could occur due to programming errors, hardware errors, or power failures while updating critical data.

DBMSs operating primarily through their own command languages typically offer error handling facilities that can be invoked to protect the application from destruction due to an unanticipated problem. Nearly all DBMSs also provide utilities that allow reconstruction of corrupted files or data dictionaries.

System and Data Security. Not everyone using an application requires the same level of access to it. For example, certain individuals may be allowed to enter accounting transactions, but not to view privileged financial information intermingled in the same database. Similarly, some individuals may be allowed

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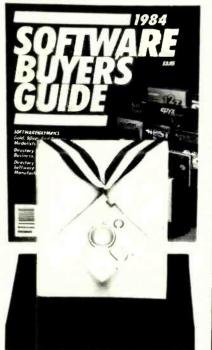
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### **Micro Data Managers**

to view certain information, but not to alter it.

To meet such needs, some DBMSs have built-in security procedures, usually involving a system of passwords. In a relatively simple security system, some users may be prohibited from accessing a particular database entirely or prevented from invoking certain processes. In a more sophisticated system, users may be selectively restricted from individual data elements. In effect, these users have a logical view of the database that simply does not include the restricted elements.

Multiuser and Multitasking Capabilities. The advent of multiuser and multitasking operating systems and local area networks creates a new set of challenges for DBMS developers. In such environments conflicts can arise if different individuals doing different tasks try to modify a database at the same time. Typically, these problems are handled through operating system facilities that allow a particular file or record to be locked while it is being updated by a task. Other tasks requiring access to the same data will be kept waiting until the first task is complete.

Interfacing with Mainframe Computers and Databases. Some DBMSs offer the ability to interface a micro-based application with a mainframe database. This ability is most attractive in a corporate environment where important information has already been centralized and a significant investment in software has already been made in mainframe equipment.

The greatest support for mainframe linkage is usually found in products that were originally developed on mainframes. These allow files to be transferred from the mainframe to the micro, where they can be manipulated at will without consuming valuable mainframe resources. Some products offer the ability to develop an application on a micro and transfer it in toto to a mainframe. This ability is particularly useful to a developer, who can do work without tieing up expensive mainframe resources.

*Ease of Use and Documentation*. Despite claims to the contrary, it is nearly impossible to implement a DBMS that meets the needs of sophisticated users and is also easy for first-timers to learn. Remember also that an "easy to use" product without the features required to implement a required application effectively is not really easy to use. However, even a complex product can be organized to simplify its operation.

One technique commonly employed to simplify use is the choice of meaningful English words as command names. Another helpful feature is an on-line help facility that describes the features and commands that can be invoked and gives meaningful examples. Another important factor in the ease of using a product is the quality of the error messages that it generates.

Good documentation includes a readable and substantial "getting started" section, a complete reference manual with clear examples for every command and function, and a section with a good variety of sample applications. It is particularly helpful to have sample applications on a diskette to allow for close examination and experimentation.

#### **Dealer and Vendor Support**

Very few software products are completely bug-free. Database managers, especially high-end products, are quite complicated and therefore particularly susceptible to errors and omissions in both the software and documentation. Many of these problems occur only under specific and apparently intermittent and unrelated circumstances. Analyzing a problem can be difficult since mistakes in the user's own work must be ruled out before tracking the problem down to the DBMS itself.

The vendor of a good DBMS should offer regular updates for both software and documentation and provide a hotline for user inquiries and complaints. The vendor or dealer may offer training seminars or provide specialized technical support for a fee. In addition, some popular products generate users' groups and newsletters that can be sources of secondary support.

#### The Future

Improvements in database management software can be expected to parallel new developments in microcomputer hardware and operating systems. Expect to see more support for such popular features as windowing, multitasking, and high-resolution screen graphics. DBMSs will also give additional support to pointing devices (such as the mouse), voice recognition and synthesis, and graphics printers and plotters.

As more powerful hardware becomes available, size limitations will tend to disappear and more systems will support multi-user and multitasking capabilities. There will also be increased support for integrating micro-based applications with mainframe databases. These trends will be encouraged by a new class of users who have grown up with the current database software and have gained the sophistication and hunger for more advanced capabilities.

110

#### **Sord** (Continued from page 38)

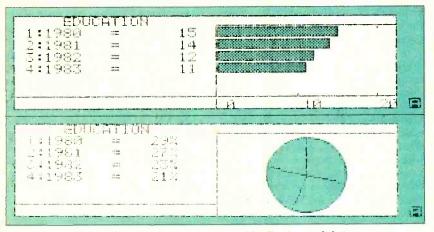


Fig. 2. The Sord can print graphic displays of data.

preview the commands available in each program. If you already know the commands (e.g., Hcopy to do a screen dump to the printer), you can type them in directly. Pressing the return key always displays any additional commands, pressing ESC allows you to go back to a previous (higher level) menu. Command menus can also be accessed by initial letter. For example, entering a "C" would display all commands that begin with "C." The full command set is also available as a series of five reference menus invoked by entering an asterisk (\*). Most, but not all screen displays can be dumped onto the printer using the Control P technique. At almost every level F6 is shown as a Help key. Pressing it yields a one-line explanation of the commands on that menu.

Using a series of menus to perform an action can sometimes become tedious, especially when you are familiar with the system. To circumvent the menus, the user can enter at once several commands separated by semicolons. After RETURN is pressed, the unit automatically exe-

cutes these commands. This type of command entry makes the unit a pleasure to operate and creates the illusion that a demonstration of the program is occurring.

#### The ROM Integrated Software Package

The five built-in software programs offer nearly every sort of application program that the user should need (other than machine or higher level language). I-Pips is a spreadsheet program that allows for the processing of data in what Sord calls Table form, that is, in rows and columns. Not only does I-Pips have the usual spreadsheet capabilities of calculating, sorting and selecting data, but it can also produce a graphics display of the data. I was able to quickly create a spreadsheet and display and print it in both pie chart and bar graph formats (Fig. 2).

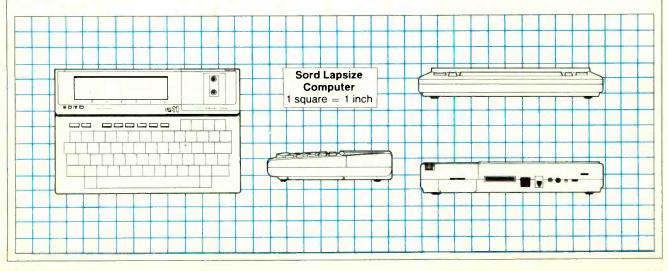
The I-Edit mode configures the IS-11 as a simple text editor. Used mostly for quick memos or for enhancing the spreadsheet tables, it creates files com-

#### **Specifications** Product: IS-11 Computer Mfr: Sord Computer of America 723 W. 7th St. Los Angeles, CA 90017 Price: \$995 Dimensions: $12''W \times 8\frac{1}{2}''D \times 2''H$ Weight: 4.5 lb **Operating System:** Proprietary Features: Z80A microprocessor, 32K RAM, 64K ROM, 8 line $\times$ 40 char. liquid crystal display, integrated software (spreadsheet, word processor, communications), RS-232 serial port, Centronics parallel port

patible with the I-WP word processing ROM. I-WP allows for creating, editing, filing and printing documents. It has move, copy, recall, delete, and search capabilities. I-WP uses the cursor keys for screen editing and creates a paste buffer as well as a workspace for the file in memory. Though its operation is relatively simple, it lacks sophistication. For example, there is no provision for altering the line spacing of a document.

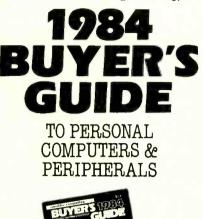
You can print files from either the I-Edit or I-WP programs. Line width defaults to 40 columns but can be defined for up to 80. In the same way you return to a higher level menu, you exit the word processor by pressing the ESC key.

The I-Calc mode turns the IS-11 into an on-screen 10-digit, 4-function calculator with memory. The numeric keypad can be used in this mode for more rapid data entry. You can save the calculations in a file and also update/recalculate instantaneously for repeated calculations using different numbers, for trend analysis, etc. This feature displays a calculator graphic on the screen during calcula-



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### Sord

tions and can be tracked by setting the printer to "on" during calculations. One drawback here is the limited number of functions that are available.

In the I-Comm mode, the IS-11, in conjunction with an RS-232 acoustic coupler or modem, can handle half/full duplex serial transmissions at 300 to 9600 baud with various protocols. Uploading and downloading files is possible. However, the software is somewhat limited. If you wanted to dial up with an autodial modem, for example, you would have to issue commands specific to the modem rather than choose the function from an I-Comm menu. Also, when you connect to a network like CompuServe, the screen doesn't

### Anyone could master this unit in a few hours

scroll in the usual way. Instead, it fills up, goes blank and then begins filling again.

There is an optional ROM pack that allows the IS-11 to function as a telecommunications device for use with time-sharing services (I-TSS). Another ROM pack (I-Trans) includes the routines for data and file conversion and transfer to CP/M and MS-DOS computers via the RS-232 port.

#### The Desk Organizer Software Tape

Included on the Desk Organizer tape are five machine language utilities and eight demo files that illustrate the organization and use of a travel diary and telephone directory.

Programs can be accessed using Auto files, which are text versions of concatenated command strings that work like a CP/M Submit file. The utility files included with the Desk Organizer tape include a calendar generator; a program to right-, left- or center-justify data in columns; a program to copy, move and otherwise manipulate the rows and columns of the spreadsheet tables; a routine to perform data accumulations in the tables; and a transfer program to send Sord tables to spreadsheet programs on other computers. These utilities are loaded into memory and appear on the main menu along with the ROM pack and built-in programs.

#### The Sord Manuals

Perhaps the greatest breakthrough that the Sord has made is its very readable manuals. There is barely a hint of the garbled language often found in documentation accompanying imports from Japan. They have really done their homework well. The various commands are well documented and are profusely illustrated with sample screens. There are a few mysteries: how and why there is a 50-line maximum file length for I-Edit files; how to access the ROM pack and RAM/ROM expansion capabilities. There is also only a minimal explanation of the hardware aspects of the machine. However, the connector pins are all broken out to indicate their general if not specific functions.

#### Comments

Makers of lapsize computers often position them as stand-alone terminals for remote use and subsequent up or downloading to or from a main computer in the office. This approach works best if the unit is quite similar to the office computer, to minimize the learning of the new commands. Sord has actually done this! Unfortunately, the main system it has emulated is not common in the US. However, the Sord is also a self-contained, full-function microcomputer and just as any other similarly capable machine has the right to experiment with an operating system (e.g. CP/M, Apple DOS, TRS-DOS, MS-DOS, etc.). As an integrated system, one would actually expect this departure, rather than be concerned about it.

#### Conclusions

I was pleasantly surprised with the ease with which Sord's unique operating system could be learned. Its power didn't get in the way of its use. I feel that anyone could, as Sord claims, master this unit in a few hours. The manuals are well designed, with many examples and illustrations. Though it offers very little for a programmer, most business needs are addressed by this unit's built-in software.

I was disappointed when I realized that I couldn't write my own programs for the machine. However, how many business people have the time to learn to do this or even care to? A more serious deficiency of the machine is in the level of sophistication of its software. If you aren't satisfied with a particular package, such as the word processing, there are no alternatives.

To sum up, the Sord IS-11 has a super operating system concept, integrated spreadsheet, word processing, graphics, calculating, and telecommunications software, and tape drive, which makes for a good, but not great system, at a good but not great price.

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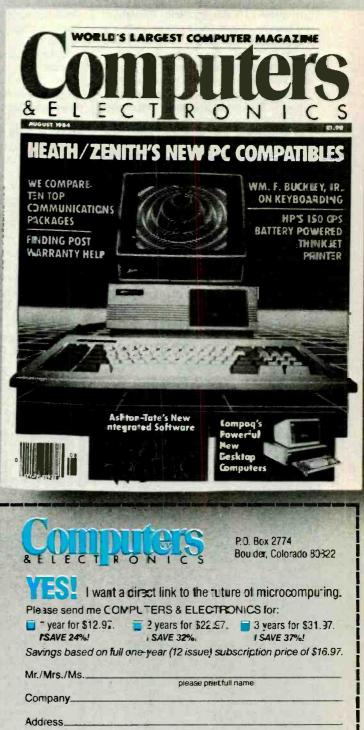
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#### Micro Cool (Continued from page 91)

vents. This will improve air circulation greatly.

Third, if a hot spot or hot component is suspected, freeze mist or spray can be applied to the questionable area to determine whether this is really the root of the problem. If the problem disappears when the area is force-cooled and only one component seems to be to blame, then very likely the component is defective and should be replaced.

The fourth method is rather involved and may be impractical for many. It involves fitting the computer with temperature measuring devices such as thermocouples or thermistors to areas that are actually running hot. This procedure is probably best left for the laboratory.

#### **Keep It Cool**

If you suspect your computer has a thermal problem, the first thing to do is to make sure that there is nothing that routinely sits on top of or near the computer that could block its air vents' circulation. If there are vents on the bottom, make sure that they are in the clear too

Sometimes all that's necessary to

eliminate thermal problems is clearing a space around and above the computer or repositioning its monitor away from the expansion-board side of the enclosure. This does not mean that those clever and attractive computer desks and tables cannot be used; it just means that an auxiliary means of ventilation may be needed.

If the problem still exists, a possible solution is to remove the computer's cover. There are several hazards involved in this, though. First, many computers use the cover as part of their cooling systems. Without it, air may be drawn in from the outside by a fan and immediately exhausted to the open without ever coming near the components it is supposed to cool. You can check for this possibility by blowing a little smoke into the air intake vents and watching its path. If it doesn't go near the parts of the computer that have to be cooled, you're probably better off with the cover on.

A second danger is that of foreign materials (like coffee and paper clips) finding their way into the computer's exposed innards. No food, drink, or any type of work that could introduce any

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foreign materials into the computer or dust into the disk drive should be allowed in the same room as a naked computer.

Finally, a computer's metal cover is used as an electromagnetic shield both to contain r-f fields generated by the computer, so they do not interfere with other equipment, and to protect the computer from external interference.

If, with the cover removed, your computer problems disappear, they are almost certainly heat related. It's best, though, to put the cover back on and find a reliable cooling method.

The most economical solution is probably an auxiliary fan for the computer. It could be an ordinary desk or floor fan aimed at the air vents in the computer case or a small fan made especially for the purpose. Figures 3 and 4 show typical dedicated fans for the IBM PC and for the Apple II family of computers, respectively. Note that the PCool unit shown for the PC is enclosed inside the case of the computer, while the System Saver in Fig. 4 is designed to fit outside the Apple.

A fan of either design is a permanent





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### **Micro Cool**

addition to the computer system and allows the user the flexibility of having any system configuration he desires while relieving him of worry about thermal problems.

Personal computer users who plan to exploit their machines' full capabilities should be aware of heat's detrimental effects. Instead of waiting for an overheating problem to occur (which can be very expensive in terms of computer processing errors) they should take preventive measures. A little fan can be extremely cheap assurance of cool and dependable computing.

#### key tronics (Continued from page 44)

The return key not only says "Return" (instead of the shoot-around-the-corner arrow), but is large and in the normal position on the home-key row.

The 5151 is  $85'_8$ " by  $20'_4$ "—about an inch larger than the IBM in each direction. A pair of flip-down rear legs tilt the unit in the manner of the IBM but without adding to the width. Color is IBM beige (including the coil-cord, a minor improvement over the black IBM cord). Buyers won't need to be ashamed of the looks; if anything, it's a bit *more* impressive than the IBM—more keys, spread out a bit, and those little glowing lights.

LED's indicate CAPS LOCK, NUM LOCK, and whether the cursor pad is active. If the cursor pad is not active, the numeric keypad works just as it does on the IBM, so no sweat even if you encounter some software that insists NUM LOCK be off (Lotus tries to insist, but it's just that they believe you'll screw up if you shift the IBM NUM LOCK on and off; the 5151 and 1-2-3 work just fine with the numeric key pad active). There's a PAUSE key to stop scrolling (easier than CONTROL-NUM LOCK). CONTROL-RESET replaces the awkward three-key IBM reset sequence. All this is fully compatible and is easier to find and use. In a perfect world, IBM would have done it this way; I'm just happy somebody did.

Most users adjust to the IBM keyboard. Such an outcome is a foregone conclusion *if* they use that keyboard exclusively. People adjust to almost anything—special perception-test glasses that turn the visual world upside down, for example. When wearing the glasses continuously, the test subjects adjust quite well. They can walk around, even drive vehicles—just don't ask them to switch back and forth.

For those like me who love the IBM PC but hate the PC keyboard there is now a fully satisfactory solution—for a price, of course.



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and there are many low-cost, dumb modems that won't leave too big a hollow in your wallet (see COMPUTERS & ELECTRONICS, May 1984). If, on the other hand, you intend to use telecommunications for more demanding tasks, a smart modem may be an absolute necessity.

**Smarter Modems** (Continued from page 59)

compatibility.

other producers aim at achieving Hayes

with the prefix "AT," modem users soon

adopted it as a shorthand to express

Hayes compatibility. Eventually, the

term worked its way into general usage,

and today the expression "AT compati-

ble" means the same thing as Hayes-

compatible. Not all Hayes-compatibles,

however, can run with Hayes software.

Certain commands are sometimes modi-

fied to meet the hardware demands of

the compatible. When this is the case,

the Haves software doesn't run exactly

as intended. Neither are all modems

Hayes-compatible. Both Cermetek and

Racal-Vadic have devised their own sets

of commands, neither of which resem-

Haves, as an industry standard bearer,

is not ashamed to admit that it has one of

the highest-priced modems on the mar-

ket. And just as IBM sparked an entire

generation of PC look-alikes, Hayes

compatibles are making their way to the

marketplace. U.S. Robotics, with its

Auto-Dial 212A, and Password are two

that claim to be smarter than the Hayes,

while retaining the Hayes command structure. These modems, like the Pro-

metheus Top Modem, have extended

commands in addition to the basic

Conclusion

the services offered by dial-up computer networks such as The Source and

CompuServe, then you probably don't

need much in the way of a communica-

tions package or modem. There are pub-

lic domain communications packages

readily available for most machines (via

the bulletin boards mentioned earlier),

If you are only planning to flit among

**Modem Intelligence** (Continued from page 62)

On the other hand, there are modems

lower-cost Hayes compatibles.

bles Haves or each other.

Because all Hayes commands begin

Choosing between a dumb modem and a smart modem is rather like deciding between a clever phone-answering machine with many advanced features (including, say one that allows you to replay all recorded messages from any telephone in the world) and another that Hayes commands and can perform tasks that are beyond the scope of the Smartmodem. For example, Top Modem can recognize a busy signal.

#### **Future Modems**

Modems have opened up a vast world of communications for PC users. The introduction of the 1200-baud smart modem is one big step toward faster, more reliable communications. If you need to receive or transmit information and if you can afford the price, I strongly suggest you invest in one. Whether it be a Smartmodem or one of its worthy competitors, you stand to save money in the long run.

What's in store for the future? Why, better modems, of course. Already commercial modems are operating at 9600 baud, which is a quantum leap for the communications industry. There is little doubt that these new products will be offering their own brand of modem intelligence.

And there appears to be no limit to the speed. AT&T recently announced that on some existing phone lines they can achieve rates of 56K baud. (See COM-PUTERS & ELECTRONICS, Sept. 1984).

In the near future, modems will link the far corners of the world. Using satellite repeaters, the world will shrink in size as international access becomes as common as interstate calls are today. ♦

simply records messages. There is no difference in the basic abilities of the two answering machines-after all, they both record telephone messages when you are not around. But if you travel a lot, the more sophisticated, and more expensive, product would be a better in-

vestment than the standard item. Some factors to consider in buying a modem are: How often will data be sent/received by you? How time-sensitive is the work you do (how long a data delivery delay can you put up with)? Is it likely that data will be transmitted to you outside work hours (from branch offices or from overseas, perhaps)?

Consider the needs of your applications well. While there are a number of overpriced dumb modems available, you shouldn't expect to find any real bargains among the smart modems. But you should expect to find real valuesophisticated hardware that you can mate with sophisticated software-to solve your communications problems. ◊

## **Power Supplies** (Continued from page 87)

rectangular wave present only 75% of the time is equivalent to a 120-V square wave present all the time (160  $\times$  0.75 = 120). By using a rectangular wave with a 75% duty factor, Cuesta is able to approximate much more closely a sine wave than it could with a true square wave, without using a costly stair-step waveform generator.

A UPS with a 60-Hz quasi-sine-wave output will work just fine with most personal computers. However, in some situations a true sine wave is needed, particularly when ac transformers or induction motors are involved. Square-like waves tend to saturate the core material more quickly than sine waves and, as result, lower the efficiency. This lowered efficiency results in more waste heat, which drives operating temperatures up and reduces output. If your computer uses a power supply equipped with a transformer of the linear series pass type or has a separate isolation transformer or an induction motor, chances are that you'll need a true sine wave UPS.

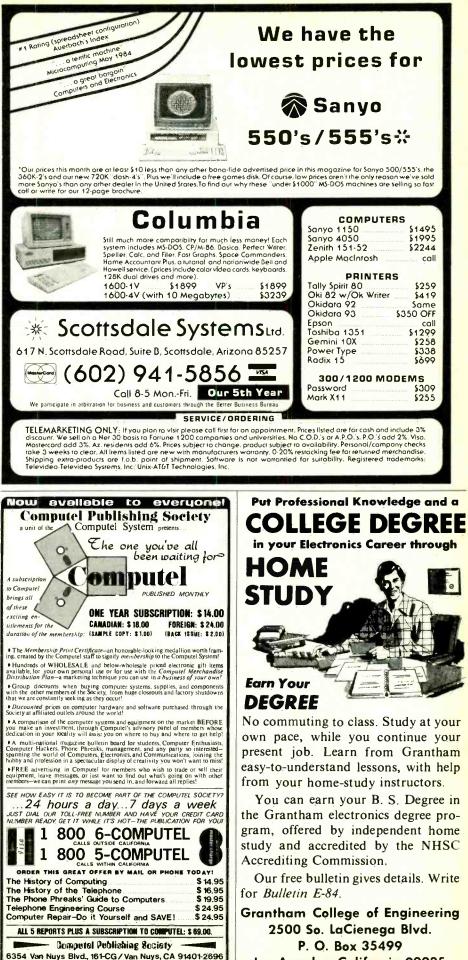
If you're not sure whether or not you can use a quasi-sine-wave UPS with your computer, ask the manufacturer. Most have customer-service technicians you can telephone or write to. Make sure, though, that you include the model and serial number of your computer. Sometimes the manufacturer makes changes in the designs that can affect the answer, and unless you give the serial number, the service technician won't know which version of the design you have.

#### **True Sine Wave Power**

If you must use a true sine wave UPS, be prepared to spend considerably more for it than you would for an equivalent quasi-sine-wave model. The increased cost is due to the added circuitry needed to produce the sine wave output.

There are two commonly used approaches to generating sine waves from the square-like wave produced by a dcto-ac inverter. The older of the two methods involves the use of a ferroresonant transformer, which converts the wave shape through the effects of its core on the magnetic flux generated by the signal applied to it (Fig. 4). Since the waveform conversion occurs within a transformer, it is a relatively simple method that requires few other components. You might say that it has no moving parts. Sun Research's sine wave Mayday units are examples of the ferroresonant UPS.

A newer method uses pulse width modulation (PWM) to generate a series of very short pulses that are uniform in amplitude but vary in width. The prod-



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# **Power Supplies**

uct of amplitude and width of each pulse equals the amplitude of the corresponding points along a true sine wave. This pulse train is passed through a large iron-core choke that inductively converts it into a true sine wave (Fig. 5). Although both the ferroresonant and pulse width modulator designs use magnetic action to produce sine waves, the latter requires considerably more circuitry because it must generate the modulated pulse train. As examples, the RTE Deltec and Sola Electric sine-wave models use PWM designs.

For personal computers there really is no practical difference in performance between the ferroresonant and PWM models. For example, RTE Deltec specs the voltage regulation of its PWM model at  $\pm 3\%$ ; Sola Electric specs its at 2%. Sun Research specs its ferroresonant models at  $\pm 3$  V centered around 118 V, which works out to  $\pm 2.5\%$ . All three claim the total harmonic distortion is no more than 5%.

Some people believe the ferroresonant design is inherently more reliable because it has so few parts. Although that may have been true before very-largescale integration (VLSI), newly developed integrated circuits have reduced the number of parts of PWM inverters to just a few. For personal computers, any differences in reliability between the two are insignificant.

#### **Final Comments**

One last thing to keep in mind when thinking about uninterruptible power supplies: They also fail! Because they are electronic devices, they can stop functioning at any time. Most, in fact, are very reliable and provides years of trouble-free service. Still, you must be prepared for a failure. Always check the UPS panel indicators when you begin working on your computer. Although the conditions these indicators monitor vary from model to model, they should at the very least indicate that the battery is charged and that the unit is working. On-line models usually have indicators monitoring the inverter's output as well.

Although we could suggest here that you back up your backup power with yet another UPS, we won't yield to the temptation. We will mention, however, that one company has developed an interesting campaign along these lines. Electronic Protection Devices has stated that they will "back up your back-up" to the tune of \$2500—any hardware you plug into their Grizzly UPS is insured for that amount! Now if we can only find a company that will insure your priceless data.

### Tallgrass (Continued from page 30)

multiple hard disks, however, a strong case could be made for having just one tape backup unit that is shared among users, an option not currently available from Tallgrass. Both of these solutions could be viable alternatives for a PCbased network.

We want to emphasize that individ-

uals should not be lulled by the convenience and power of hard disks into relaxing backup procedures, even if they may be onerous and time-consuming. For backup in particular, the direct integration of a tape drive into the 3170 makes it a very attractive alternative to stand-alone hard disks.



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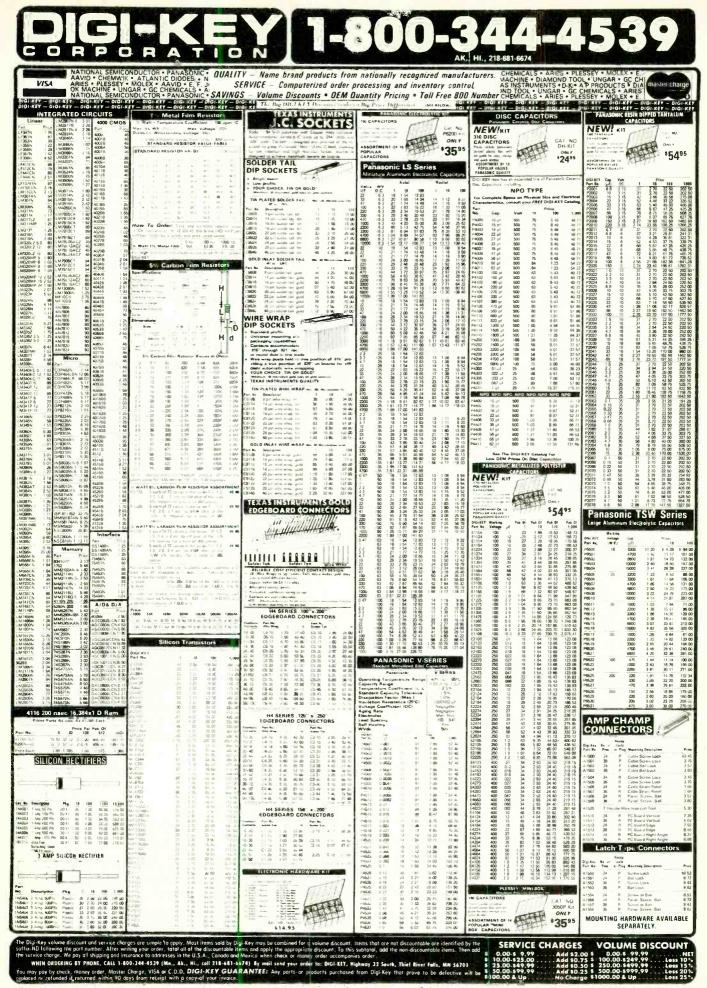
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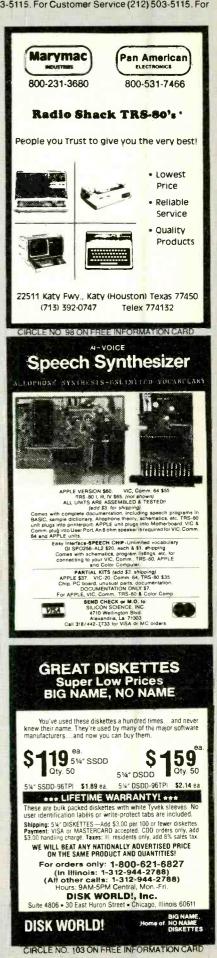
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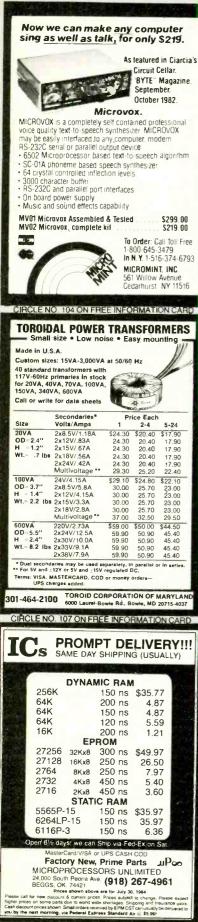
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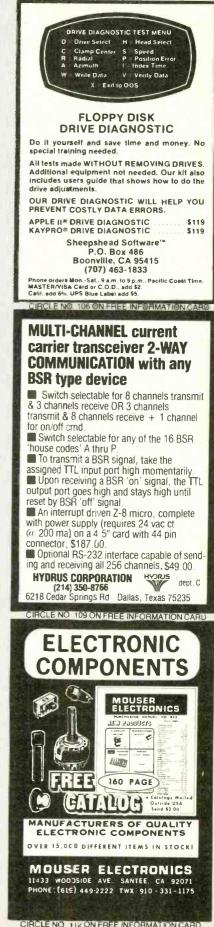


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#### NEC APC III (Continued from page 41)

soundboard card for enhanced sound ca-

pabilities and easier use of games, and a TV adapter.

#### **Compatibility and Software**

The APC III is an IBM PC "workalike" rather than a compatible. (You will have to buy software optimized for the machine.) However, it will read some IBM MS-DOS data files.

NEC has obviously made a strong effort to provide a large software base before releasing the machine. It claims that 90 percent of the most popular packages are currently available and it plans to release compatible versions of virtually all best-selling software.

The programs provided for this review (Wordstar, BPS:Graphics, Multiplan and MS-DOS) ran beautifully on the machine. There is even a complement of games available, including the popular Infocom adventure series and a number of arcade style games.

In addition to the packages already mentioned, software available directly from NEC includes Supercalc 3, Friday!, the BPI accounting series, the Dow Jones series (Analyzer, Investment Analyzer and Dow Jones Link), the Final Word, the Real World accounting series, the Accounting Plus series and a number of communications and language packages (RM-Cobol, C, BASIC, Logo, and Fortran). Some vertical market packages are also currently supported.

#### Performance

While I performed no specific benchmarks, I did run all of the applications software provided and used my IBM PC Portable to compare the performance of Wordstar and Multiplan.

### Mini Jini (Continued from page 54)

printer will automatically print the overrun as a second line.

Several math functions are available for printing reports. Fields can be added to, subtracted from, and multiplied or divided by any other field, with the result stored in an "answer" field. The same functions can be applied as constants to any field, modifying the data within the field.

While Mini Jini crunches data with exceptional speed, getting the data into the computer is unusually slow, even for in-memory data files. To start with, the Commodore 64's serially interfaced disk drive is relatively slow compared to busdriven drives such as are found on most other computers. While the program scrolls the incoming data on the screen and the input buffer loads from the disk, With its 8-MHz, true 16-bit CPU, it is no surprise that the NEC outperforms the PC by a wide margin. Scrolling is smooth and fast, and spreadsheets recalculate very quickly. If you are used to the IBM performance level, you will be suitably impressed with the speed and power of the APC III.

In addition, the superior screen display and keyboard make the machine a real joy to work at, whether for minutes or hours.

#### Summary

The NEC APC III is an excellent computer. It is intelligently designed and packed with advanced features. The performance and quality are high.

While it is not directly compatible with the IBM PC, NEC seems to be well on its way to providing all the software necessary for small businesses and for professionals. The one noticeable exception is Lotus 1-2-3, although negotiations to put Lotus up on the APC III were underway at the time this article was written.

If the newer software packages are supported on the APC III, its value will be enhanced immeasurably. Priced competitively, the APC III is fast and well designed. Its high-resolution color display and graphics capabilities make it extremely versatile. Although it is tooearly to write about the product's reliability, other systems by NEC are tops in this category.

The APC III is definitely worth examining and is certainly a lot more than a PC look-alike. With its tremendous price/performance ratio and Unix options, I feel the APC III offers superior value.

after a full read the computer "waits" while the files are organized internally. For example, the program took 5 minutes and 10 seconds to load and present the main menu of a sample disk file provided with it (consisting of 81 records averaging 65 characters in 8 fields)—and that's slow. Also, alphabetizing the same file for just the name field took exactly 1 minute. That too is relatively slow for a small file.

But notwithstanding the time required for loading a file and ordering a field, Mini Jini works well; as in-memory systems go, it's unusually easy to use, requiring almost nothing in the way of a tutorial or documentation. The 39-page manual is sparse, but very adequate. Also, unusually noteworthy error-trapping makes the program almost goof-proof.

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# Electronic Univ. (Continued from page 82)

As of now, TeleLearning has no major competitors. "We have a certain technical lead, but that won't last very long," admitted Gordon.

"However, we do provide the two most important things: low-cost and ease of use. I took the engineers that I worked with at Atari and Friends Amis and married their experience with that of others in the field who know about time sharing, error correction software, and automating the telecommunications process.

"What I've done is to take big, very sophisticated technologies and put them into very little and very simple boxes."

Gordon is aware that providing quality is a key to the success of his service. To this end, all new course authors/instructors must provide a course outline and introduction to TeleLearning for evaluation.

Once in progress, courses are monitored for academic standards, and the TeleLearning system keeps an eye on its own technical communications quality.

"If a student has requested some help and the instructor has not responded within a set time, say 48 hours, then we get on the phone to that instructor," said Gordon. "If there is some overriding reason why that instructor can't contact the student we will then put in a substitute instructor to handle the problem."

TeleLearning also has a "dean." Every lesson requires that the students send in information to the instructor for evaluation. Periodically these evaluations are reviewed at random through the dean's office.

TeleLearning's Analysis System software monitors every function of the Electronic University network: the quality of the phone lines being used; the performance of the selected timesharing network; and whether or not data is being sent and received correctly.

If problems are encountered at any level, the Analysis System can take action to overcome them.

Among those who will undoubtedly benefit from the network are the handicapped (the first person to register at the initial press conference was a double amputee). But other people will benefit from this significant breakdown of barriers to education.

"We have a woman who is in a home for the elderly in Brooklyn teaching a prisoner in California," said Gordon.

Politicians are applauding Gordon for helping another section of the population as well. He is providing new jobs for teachers at a time when the traditional sources of employment are being cut back.



### ADVERTISERS INDEX

RS no.	ADVERTISER	PAGE no.
32	ACTS, Inc.	
50	Active Electronics	
15	Air National Guard	
13	Anadex, Inc.	
	AT&T	Cover 2, 1
<mark>33</mark>		. <mark>.</mark> 29
	Classified Advertising . Cleveland Institute of	122-127
	Electronics, Inc.	
56	CompuServe	47
60	CompuServe	101
67	Computel	
	Publishing Society	
39	The Computer Book Ch	116 21
7	Craftsman Corp	
14	Digi-Key Corp.	121
6	Discount Computers	110
25	Dust-Off II/ Falcon Safety Produc	
<b>E 1</b>	Electronic Specialists	
51	Epson America, Inc.	13-15
44	Fujitsu	Cover 4
	General Electric	6.7
	Grantham College	
	of Engineering	
8	Hayes Microcomputer.	
24	Heath Co.	
26	Heath Co.	
10	Heath Co.	107
	Hewlett-Packard	45
	Hewlett-Packard	53
	Hume Publishing	
49	IBM Corporation	
41	IBM Corporation	42-43
	ICS	
21	Jameco Electronics	
22	JDR Microdevices	120
23	J & R Music World	
20	Leading Edge	
2	Micro Exchange	
6		
	NRI Schools	
	NRI Schools	
5	Nibble Notch	116
	Computer Products	
36	Panasonic	
40	Protecto	
	Dadia Chash	
	Radio Shack	
	Scottsdale Systems	
38	Star Micronics	Cover 3
42	Tam's Inc.	. <mark></mark> <mark>11</mark> 4
	Tektronix	

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