# Popular Electronics 

WORLD'S LARGEST-SELLING ELECTRONICS MAGAZINE

# Analog-to-Digital with Two IC's Converting Schematics to PC Patterns 



NEW! METALTAPE NEW! IHF AMPLIFIER STANDARD
NEW! HI-FI TV SOUND PLUS! HOME DISCO PREAMP/MIXER FOR \$ 110


## FOR THOSE OF YOU WHO ARE HAVING SECOND THOUGHTS ABOUT YOUR FIRST CB.

Move up to the all-new Cobra 29GTL. It's the third generation of the trucker-proven Cobra 29. And like the 29 and the 29XLR before it, it advances the state of the art.
Transmitter circuitry has been refined and updated to improve performance.

Receiver circuits have been redesigned to include dual FET mixers, a monolithic crystal filter and a ceramic filter to reduce interference and improve reception.

By improving the transmitter circuitry the 29GTL keeps you punching through loud and clear. By incorporating new features for better reception everything you copy comes back loud and clear.

So if you're having second thoughts about your first CB, make your next CB the Cobra 29GTL

We back it with a guaranteed warranty and a nationwide network of Authorized Service Centers where factory-trained technicians are available to help you with installation, service and advice.

But more important than that, we sell it at a price you won't have second thoughts about.

Punches through loud and clear.

## Cobra Communications Products

DYNASCAN CORPORATION
6460 W Cortland St., Chicago, Illinois 60635
Write for color brochure
EXPORTERS: Empire • Plainview, N Y • CANADA: Atlas Electronics • Ontario CIRCLE NO I ON free information card


# Burglar Alarm Breakthrough 

A new computerized burglar alarm requires no installation and protects your home or business like a thousand dollar professional system.

It's a security system computer. You can now protect everything-windows, doors, walls, ceilings and floors with a near fail-safe system so advanced that it doesn't require installation.

The Midex 55 is a new motion-sensing computer. Switch it on and you place a harmless invisible energy beam through more than 5,000 cubic feet in your home. Whenever this beam detects motion, it sends a signal to the computer which interprets the cause of the motion and triggers an extremely loud alarm.

The system's alarm is so loud that it can cause pain-loud enough to drive an intruder out of your home before anything is stolen or destroyed and loud enough to alert neighbors to call the police.


The powerful optional blast horns can also be placed outside your home or office to warn your neighbors.

Unlike the complex and expensive commercial alarms that require sensors wired into every door or window, the Midex requires no sensors nor any other additional equipment other than your stereo speakers or an optional pair of blast horns. Its beam actually penetrates walls to set up an electronic barrier against intrusion.

## NO MORE FALSE ALARMS

The Midex is not triggered by noise, sound, temperature or humidity-just motion-and since a computer interprets the nature of the motion, the chances of a false alarm are very remote.

An experienced burglar can disarm an expensive security system or break into a home or office through a wall. Using a Midex system there is no way a burglar can penetrate the protection beam without triggering the loud alarm. Even if the burglar cuts off your power, the four-hour rechargeable battery pack will keep your unit triggered, ready to sense motion and sound an alarm.

## DEFENSE AGAINST PEEPING TOMS

By pointing your unit towards the outdoors from your bedroom and installing an outside speaker, light, or alarm, your unit can sense a peeping Tom and frighten him off. Pets are no problem for the Midex. Simply put them in one section of the house and concentrate the beam in another.

When the Midex senses an intruder, it remains silent for 20 seconds. It then sounds the alarm until the burglar leaves. One minute
after the burglar leaves, the alarm shuts off and resets, once again ready to do its job. This shut-off feature, not found on many expensive systems, means that your alarm won't go wailing all night long while you're away. When your neighbors hear it, they'll know positively that there's trouble.

## PROFESSIONAL SYSTEM

Midex is portable so it can be placed anywhere in your home. You simply connect it to your stereo speakers or attach the two optional blast horns.

Operating the Midex is as easy as its installation. To arm the unit, you remove a specially coded key. You now have 30 seconds to leave your premises. When you return, you enter and insert your key to disarm the unit. You have 20 seconds to do that. Each key is registered with Midex, and that number is kept in their vault should you ever need a duplicate. Three keys are supplied with each unit.

As an extra security measure, you can leave your unit on at night and place an optional panic button by your bed. But with all its optional features, the Midex system is complete, designed to protect you, your home and property just as it arrives in its wellprotected carton.

The Midex 55 system is the latest electronic breakthrough by Solfan Systems, Inc. - a company that specializes in sophisticated professional security systems for banks and high security areas. JS\&A first became acquainted with Midex after we were burglarized. At the time we owned an excellent security system, but the burglars went through a wall that could not have been protected by sensors. We then installed over $\$ 5,000$ worth of the Midex commercial equipment in our warehouse. When Solfan Systems announced their intentions to market their units to consumers, we immediately offered our services.

## COMPARED AGAINST OTHERS

In a recent issue of a leading consumer publication, there was a complete article written on the tests given security devices which were purchased in New York. The Midex 55 is not available in New York stores, but had it been compared, it would have been rated tops in space protection and protection against false alarms-two of the top criteria used to evaluate these systems. Don't be confused. There is no system under $\$ 1,000$ that provides you with the same protection.

## YOU JUDGE THE QUALITY

Will the Midex system ever fail? No product is perfect, but judge for yourself. All components used in the Midex system are of aerospace quality and of such high reliability that they pass the military standard 883 for thermal shock and burn-in. In short, they go through the same rugged tests and controls used on components in manned spaceships.

Each component is first tested at extreme

The Midex security computer looks like a handsome stereo system component and measures only 4 'x $1012^{\prime \prime} \times 7$."
tolerances and then retested after assembly. The entire system is then put under full electrical loads at 150 degrees Fahrenheit for an entire week. If there is a defect, these tests will cause it to surface.

## PEOPLE LIKE THE SYSTEM

Wally Schirra, a scientist and former astronaut, says this about the Midex 55. "I know of no system that is as easy to use and provides such solid protection to the homeowner as the Midex. I would strongly recommend it to anyone. I am more than pleased with my unit."
Many more people can attest to the quality of this system, but the true test is how it performs in your home or office. That is why we provide a one month trial period. We give you the opportunity to see how fail-safe and easy to operate the Midex system is and how thoroughly it protects you and your loved ones.

Use the Midex for protection while you sleep and to protect your home while you're away or on vacation. Then after 30 days, if you're not convinced that the Midex is nearly fail-safe. easy to use, and can provide you with a security system that you can trust, return your unit and we'll be happy to send you a prompt and courteous refund. There is absolutely no obligation. JS\&A has been serving the consumer for over a decade-further assurance that your investment is well protected.

To order your system, simply send your check in the amount of $\$ 199.95$ (Illinois residents add 5\% sales tax) to the address shown below. Credit card buyers may call our toli-free number below. There are no postage and handling charges. By return mail you will receive your system complete with all connections, easy to understand instructions and a one year limited warranty. If you do not have stereo speakers, you may order the optional blast horns at $\$ 39.95$ each, and we recommend the purchase of two.

With the Midex 55. JS\&A brings you: 1) A system built with such high quality that it complies with the same strict government standards used in the space program, 2) A system so advanced that it uses a computer to determine unauthorized entry, and 3) A way to buy the system, in complete confidence, without even being penalized for postage and handling charges if it's not exactly what you want. We couldn't provide you with a better opportunity to own a security system than right now.

Space-age technology has produced the ultimate personal security computer. Order your Midex 55 at no obligation, today


Dept. PE One JS\&A Plaza Northbrook, III. 60062 (312) 564-7000 Call TOLL-FREE . . . . 800 323-6400 In IIlinois Call . . . . . (312) 498-6900
(C) JS\&A Group. Inc. 1978

## The XSV/3000 is the source of perfection in stereo sound!

## Four big features ... all Pickering innovations over the past 20 years ... have made it happen.

1976: Stereohedron ${ }^{\circledR}$ This patented Stylus tip assures super traceAbility ${ }^{\text {™ }}$, and its larger bearing radius offers the least record wear and longest stylus life so far achievable.

## 1975: High Energy Rare Earth Magnet

Another Pickering innovation, enabling complete miniaturization of the stylus assembly and tip mass through utilization of this type of magnet.

## 1968: Dustamatic ${ }^{\circledR}$ Brush

This Pickering patented invention dynamically stabilizes the cartridge-arm system by damping low frequency resonance. It improves low frequency tracking while playing irregular or warped records. Best of all, it provides record protection by cleaning in front of the stylus.

## 1959: Record Static Neutralizer

The patented V-Guard Record Static Neutralizer has been a feature of all Pickering cartridges since 1959. It eliminates electrostatic
dust attraction at the stylus and discharges record static harmlessly into the grounded playback system.


1. Technical drawing of the Stereohedron shape.

2. Typical frequency in cycles per Secono separation curves of the XSV/3000

3. Damping effect on tonearm resonance.
4. V-Guard Static Neutralizer, "Where the Stylus meets the groove."

For further information write to Pickering \& Co., Inc.,
Dept. PE, 101 Sunnyside Blvd., Plainview, N.Y. 11803

## Coming Next Month

\author{

- A PERSONAL MICROWAVE COMMUNICATIONS SYSTEM
}


## - DESIGNING FOR "WORST CASE" OPERATION

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 NEW AMATEUR CODE EXAMS| TEST REPORTS: | 54 |
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## Feature Articles

## inexpensive color-TV servicing instrument.

A LOW-COST DOT/BAR GENERATOR / James B. Penny

## Special Focus on Audio

A NEW IHF STANDARD FOR AMPLIFIER MEASUREMENT / Leonard Feldman
BUILD A DISCO PREAMP/MIXER / John Roberts
Preamp/mixer project for home discotheque use.
NOW YOU CAN ENJOY HI-FI TELEVISION SOUND / Myles H. Marks System allows networks to send audio and video on one cable
METAL CASSETTE TAPE DUBUTS / Alexander W. Burawa Fine-metal tape may revolutionize cassette deck design.
BUILD A SUPER AUDIO FILTER / Robert R. Faulkner Multiplier reduces hum in hi-fi equipment by 80 dB .
PROTECTION FOR DC-COUPLED SPEAKERS / Jerald M. Cogswell

## Columns

STEREO SCENE / Raloh Hodges
Your Show of Shows.
SOLID STATE / Lou Garner Sold (State) Security.
EXPERIMENTER'S CORNER / Forrest M. Mims
Analog to Digital Converters. Part 1
HOBBY SCENE Q\&A / John Mc Veigh
DX LISTENING / Glenn Hauser Changes With the Sunspots.
COMPUTER BITS / Hal Chamberlin Computer Arithmetic-Multiply \& Divide
AMATEUR RADIO / Karl T. Thurber. Jr The Antenna--Getting Out the Signal.

## Julian Hirsch Audio Reports

SONY MODEL TA-N88 BASIC POWER AMPLIFIER
ELECTRO-VOICE INTERFACE: B SERIES II SPEAKER SYSTEM

## Electronic Product Test Report

PANASONIC RF-2800 5-BAND PORTABLE COMMUNICATION RECEIVER
Departments
editorial / Art Salsberg
The Software Rights Dilemma
LETTERS
NEW PRODUCTS
NEW LITERATURE
SOFTWARE SOURCES



## THE SOFTWARE RIGHTS DILEMMA

How does one protect intellectual property rights such as computer programs? In many instances, only with hope and prayer!

Since 1972, efforts to patent software have not met with success. In June, 1978, the U.S. Supreme Court ruled that yet another computer program involved in a case it considered could not be patented because its only distinctive feature was the algorithm. (The first Supreme Court software patent denial occurred in 1972, owing to simply an unusual mathematical algorithm-In re Benson and Tabbot: Converting binary coded decimal signals into binary number signals.)

Doubtlessly, there are some computer programs out there that will eventually stand the test of patentability. But, would it really be worth the effort to obtain such a patent given the reluctance of the Patent Office to issue software protection, and the history of denials by the Court of Customs and Patent Appeals right through to the U.S. Supreme Court?

Well, there's an alternative that can be used to protect proprietary rights: the copyright. This is the route suggested by the National Bureau of Standards, which recommended that a copyright for a program's source language should also cover machine-code copies made from it. (For more information, buy the NBS Study, Special Publication 500-17, Copyright in Computer-Readable Works, from the Superintendent of Documents, U.S. Government Printing Office, Washington, DC 20402. Cost is $\$ 4$, and ordering number is 003-003-01843-1.)

This second source of protection has a term that's three times that of a patent. Moreover, it's easy to register within the copyright program under the classification of "books." This form of protection, however, is not particularly sound since a unique concept is not a consideration here. Thus, ripoffs are easier to accomplish. For an IBM, this is no problem. It's staffed to diligently pursue any infringement. In fact, IBM prefers to copyright programs rather than try to patent them, and has even argued amicus curiae against patenting computer programs!

In light of the foregoing problems related to statutory methods of protecting computer programs, what can the small software developer do to inexpensively protect his investment? At the moment, very little. In many instances, however, it's not a severe problem since it really doesn't pay to photocopy some 30 pages of documentation for a $\$ 5$ or $\$ 10$ package. Moreover, some software is designed to complement only specific hardware and language variations. In other cases, some positive action is necessary.

Clearly, the new software technology is something that the patent and copyright offices should address without delay. With an estimated $\$ 20$-billion invested annually in software development, and almost \$1-billion in 1977 packaged software sales, we're talking about big bucks that are getting bigger every day. Furthermore, I believe that protecting one's innovative work and investment will provide an incentive for others to advance the technology as well as to continue to write new. useful programs.



## Ohio Scientific now offers you the world's most powerful portable personal computer in both BASIC-in-ROM and mini-floppy configurations.

## C2-4P Mod 2 Standard Features

- Minimally equipped with 8K BASIC-in-ROM, 4K RAM, machine code monitor, video display interfase, cassette interface and keyboard with upper and lower case characters. (Video monitor and casselte recorder optional extras.)
- The fastest full feature BASIC in the microcomputer industry.
- The C2-4P Mod 2 features the most sophisticated video display in personal computing with 32 rows by 64
columns of upper case, lower case, graphics and gaming characters for an effective screen resolution of 256 by 512 elements.
- The CPU's direct screen access, coupled with its ultrafast BASIC and high resolution, makes the C2-4P capable of spectacular video animation directly in BASIC.
- The C2-4P features computer "BUS" architecture. It internally utilizes a 4 slot backplane. Two slots are used in the base machine leaving 2 slots open for expansion.

Comes fully assembled and tested. BASIC and machine code are always accessible immediately after powerup.
A new high density static RAM board and two economical minifloppy options give the C2-4P tremendous expansion capability without sacrificing portability.

The $\mathrm{C} 2-4 \mathrm{P}$ offers the user mainframe performance in a portable package. This performance makes the C2.4P suitable for use in home computing, education, scientific and industrial research and small business applications.

Other small personal computers can satisfy the requirements of the computer novice, but no other personal portable can match the C2.4P in professional and computer enthusiast applications.

Yet the $\mathrm{C} 2-4 \mathrm{P}$ and its accessories are priced only slightly above the mass marketed "beginner" or "home" compulers.

For more information, contact your local Ohio Scientific dealer or the factory at (216) 562-3101.


ANSOSSKMOESSWYZSS Hobbiests! Engineers! Technicians! Students!


Wite and run machine language programs at home, display video graphics on your IV set and design microprocessor circuits-the very first night-even if you've never used a computer before!

## ELF II ${ }_{\text {mamens }}$ RCA COSMAC microprocessor/minicomputer <br> Get "hands on" experience with a computer for just

 s9995 $\$ 99.95$. Then, once you've mastered computer tundamentals, expand ELF II with low cost add-ons and you've got an advanced personal computer powertul enough to solve business, industrial or scientific problems
## Learning Breakthrough! A Short Course On Microprocessor And Computer Programming Written for anyone! minimal tackground needed

Using advanced computers is now as easy as driving a car with an automatic transmission We will teach you. step by step. instruction by instruction how to use an RCA OSmAC computer

Not only does our shon course explain computers it helps anyone write and run programs and soive complex problems requiring a computer knowng how a computer problems requiring
(1) Spot situations where a computer can assist you in business, indusity. personal applications, etc. (2) Select the
 hardware for wour specific needs. (3) Whtte and tun the programs you need. and (4) Keep your compu:er costs down programs you need. and ia) keep your compu.er in it is a
This course was witter for ELF II users but in Dlockouster for every RCA COSMAC user or owner!

Stop reading about computers and get your hands on one ELF II is an outstanding frainer for anyone who needs to use a computer to maximize his or her personal effectiveness But ELF If isnt just a trainer Expanded, it becomes the hearn of a poweriul computer sustem For $\$ 99.95$ you Cel All This-
No other small personal computer offers video output and ELF II's expansion capabilities for anywhere near $\$ 9995$ ELF II can create graphics on your TV screen and piay electronic

## SPECIFICATIONS

ELFII features an RCA COSMAC COS MOS 8 -bul microprocessor addressable to thk bytes with DMA. interrupt, It registers, ALU, 256 byte RAM, full hex keyboard, two digit hex output display, 5 slot plug-in expansion bus (less connectors), stable crystal clock for timing purposes and a double-sided. plated-through PC board plus RCA 1861 video IC to display any segment of memory on a video montor or TV screen

## EXPANSION OPTIONS

- EIIF 11 GIANT BOARI ${ }^{\text {tM }}$ with cassmette $1 / O$. RS 232-C/TTY $/ O$. 8 -bit P I/O. decoders tor 14 separate $1 / O$ instructions and a system monitor/editor Tums ELF II into the heari of a full-size system with massive compuling power, $\$ 3995 \mathrm{kit}$
- 4k Static RAM. Addressable to any th page to tik Uses low power 2lozs Chip select circuil allous original 256 bytes to be used Fully buffered Onboard 5 volt regulator $\$ 8945 \mathrm{~h} 11$
- Prototype (KJugel Board accepts up to 361 C ;
including $40,24,22,18.16,14$ pin Space avalable including 40, 24,22, 18, 16, 14 pin Space avallable for onboard regulator. $\$ 17$ (0)
Gold plated 86-pin connector. $\$ 570$
- ELF II Full ASCH Keyboard. Upper and lower
case \$th4 95kit
- 5 amp Expansion Power Supply. Powers the entire ELF II (Not required unless adding 4h RAM boards i $\$ 3495 \mathrm{kll}$

All of the abone PC boards plug directh inm ALF I's expansion thes

## ELF II TINY BASIC

## Communicate with ELF II in BASIC' ELL II [iny

 BASIC is compatuble with either ASCII hey tovard and TV screen or standard teleispe/vider terminal utilizing RS 232-C Or 26 mil TTY intertace Commands include SAVE and LOAD for storing programs on standard cassettes, a plot command to display graphic information and spectal commands for convrolling ELF If $1 / O$ devices to bit integer arithmetic. *, $x$, " 26 vanables A-7. Other commands include I.EI. IF THEN. INPUT. PRINT. GOTO. GO SLB, RETURN, ENI, REM, CLEAR. LIST, RUN, PLOT, PEEK, POKE Comes wuh maintenance documemation and excelient user'smanual that allows even beginners to use ELF II for manual that allows even beginners io use ELF II for
sophisticated applications ith memor? required, sophisticated applicatio
$\$ 14.95$ on casselte tape
Coming Soon . . . 1)-A. A-D Converter - Controller Board - Cabinet - Light Pen lLels you wrte or draw anviung on a TV screen Imagine having a "maguc wand" that writes hike a crayon') for anywhere near $\$ 9995$ ELF II can create graphics on your IV screen and play electron games! It pays for itself over and over again in the fun it provides for your whole family lock. hermostat timer, telephone dialer, etc Ihe possibilities afe endless!

The ELF II Explodes Into 4 Giant:
Once you ve mastered computer fundamentals. ELF II can give you POWER' Plug in the GIANT BOARD'U and you can record and play back your programs edit and debug programs communicate with remote devices and make things happen in the real world Add kluge Board to solve specific problems such as operating a more complex alarm system or controlting a printing press $4 k$ memory units let you write longer programs and solve even more sophisticated business. industrial. scientific and personal finance problems

Add EIIF II Tiny BASIC and key board!
To make ELF $\operatorname{HI}$ easier to use we ve developed ELF II Tiny Basic It lets you program ELF II with simple words you can type out on a keyboard such as PRINT. RUN and LOAD ELF II responds by displaying answers on your printer, video monitor or TV screen

Write And Run Programs The tery First Vighs!
The ELF II kit includes afl components and everything you need to write and run your own programs pius the new Pixie Graphics chid that lets you display any 256 byte segment of memory on a video monitor or TV screen No wonder ELF II is now being used as a trainer in many high schools and unversities

Easy instructions get you started right a way. even if you ve never used a computer before The newly expanded ELF II Manual covers assembiy, testing, programming, video graphics and games

ELF II can be assembled in a single evening and you'il still have time to run programs including games video graphics, etc betore going to bedt


## Out of Tune

In the July "Experimenter's Corner." in Fig. 4. the poles of the switches should be connected to the $2 k$ resistors and the logic-1 positions to the positive terminal of the battery.


# NRI training inTV and Audio Servicing keeps up with the state of the art. Now you can learn to service video cassette and disc systems. 




You build color TV, hi-fi, professional instruments.
Now, in addition to learning color TV and audio systems servicing, you get state-of-the-art lessons in maintaining and repairing video cassette recorders, playbacks and the amazing new video disc players, both mechanical and laser-beam types.

## Learn at Home in Your Spare Time

And you learn right at home, at your own convenience, without quitting your job or going to night school. NRI "bite-size" lessons make learning easier...NRI "hands-on" training gives you practical bench experience as you progress. You not only get theory, you actually build and test electronic circuits, a complete audio system, even a color TV.

## Build Color TV, 4-Channel Audio

As part of your training in NRI's Master Course in TV and Audio Servicing, you actually assemble and keep NRI's exclusive,
designed-for-learning $25^{\prime \prime}$ diagonal color TV. As you build it, you introduce and correct electronic faults, study circuits to gain a better understanding of what they're for and how they interface with others.

Likewise, as part of your audio training, you construct a 4 -channel stereo amplifier and tuner, complete with cabinet and speakers. You even assemble professional-grade test instruments, so you know what makes them tick, too. Then you use them in your course, keep them for actual TV and audio servicing work.

## NRI Includes the Instruments You Need

You start by building a transistorized volt-ohm meter which you use for basic training in electronic theory. Then you assemble a digital CMOS frequency counter for use with lessons in analog and digital circuitry, FM principles. You also get an integrated circuit TV pattern generator, and an advanced design solid-state $5^{\prime \prime}$ trig-gered-sweep oscilloscope. Use them for learning, then use them for earning.

## NRI Training Works... Choice of the Pros

More than 60 years and a million students later, NRI is still first choice in home study schools. A national survey of successful TV repairmen shows that more than half have had home study training, and among them, it's NRI 3 to 1 over any other school. (Summary of surve)



## New Products

Additional information on new products colered in this section is avallable from the manufacturers. Either circle the item's code number on the Free Information Card or write to the mamufacturer at the address given.

## Bang \& Olufsen <br> FM Receiver

The Beomaster 2400 is a uniquely styled stereo-FM receiver with remote control, rated at 30 watts per channel continuous power into 4 ohms. The remote control, included, can be used to select any of four preset FM stations, adjust the volume, switch from FM to phono input, and turn

the receiver on and off. An illuminated panel on the receiver includes displays that allow control status to be read from across the room, plus touch-sensor controls duplicating the remote-control functions, with the added choice of one more input (tape) and one more FM station. Additional controls for bass, stereo balance, FMpreselect settings and manual tuning are beneath a hinged top cover. Amplifier specifications include less than $0.2 \%$ distortion, and $\mathrm{S} / \mathrm{N}$ better than 65 dB . FM sensitivity ratings are: $19.2 \mathrm{dBf}(5.0 \mu \mathrm{~V})$ monophonic usable sensitivity; $50-\mathrm{dB}$ quieting sensitivities of $18.5 \mathrm{dBf}(4.6 \mu \mathrm{~V})$ mono and $38.9 \mathrm{dBf}(48 \mu \mathrm{~V})$ stereo. $\mathrm{FM} \mathrm{S} / \mathrm{N}$ is 80 dB in mono, 66 dB in stereo. Dimensions are $2^{1 / 2^{\prime \prime}} \mathrm{H} \times 24^{1 / 4^{\prime \prime}} \mathrm{W} \times 93 / 4^{\prime \prime} \mathrm{D}(6 \times 62 \times 25 \mathrm{~cm})$. \$595

Clrcle no 88 on free information caro

## Johnson Mobile CB Transceiver

E. F. Johnson's Viking 260 AM mobile CB transceiver features LED numeric channel display with an automatic LED brightness control circuit. Discrete LED's are also used to form a bar-graph S/r-f meter. Interference problems are said to be reduced

through the use of twin ceramic selectivity filters. switchable noise-blanker/ANL system. Controls include three-position range switch, delta tune switch, tone, CB/PA switch, and calibrated squelch. The Viking 260's cabinet is covered with leather-textured black vinyl (other colors available). \$199.95.
circle no as on free information caro

## Microcomputer/TV Receiver Interface

ATV Research's "Micro-Verter" interfaces microcomputers to standard color or monochrome TV receivers. It accepts

video input and generates modulated r-f output above uhf channel 14 to avoid image degradation from computer switching harmonics. It's tunable over at least four channels. In most cases, $r-f$ is coupled to a uhf tuner input through a $1-\mathrm{cm}$ stub at the back of the device. The r-f modulator is powered by four self-contained "AA" cells (not supplied) and comes with video cable and $r$ - $f$ output stub coupler. Dimensions are $2.2^{\prime \prime} \times 3.3^{\prime \prime} \times 4.5^{\prime \prime}(5.5 \times 8.5 \times 11.5$ $\mathrm{cm})$. \$35. Address: ATV Research, 13th \& Broadway, Dakota City, NB 68731.

## Hitachi 3-Head Cassette Deck

Hitachi's Model D 900 is a front-loading. three-head stereo casette deck with Dolby noise reduction and calibration. Rated wow and flutter of the dual capstan servo drive system is $\pm 0.05 \%$. Frequency re-

sponse is said to be $30-18,000 \mathrm{~Hz} \pm 3 \mathrm{~dB}$ with $\mathrm{CrO}_{2}$ tape. Separate front panel, three-position bias and equalizer switching is provided. Other features include full logic controls, stereo mike and headphone jacks, three-digit tape counter, dual switchable peak/VU meters, L/R line and mike/ DIN record controls, and single output control. \$495.00.

CIRCLE NO 91 ON ffRE information caro

## Work Surface <br> Traction Pad

"Slidestop" is a high traction plastic material which prevents tools and parts from slipping or sliding. Available in rolls, the flexible material is non-sticky, for easy removal of objects placed upon it, yet has sufficient traction to hold objects even when the surface is nearly vertical. Prices range from $\$ 22$ for an $8^{\prime \prime} \times 2.2-y d$. roll to $\$ 139$ for a roll $16^{\prime \prime}$ wide by 10 yds. Colors include green, red, blue, yellow and white. Address: Kager International, Suite 710, 1180 South Beverly Dr., Los Angeles, CA 90035.

## Koss Stereophone

The new Koss K/6ALC Stereophone has a low-angle $2.5^{\prime \prime}$ ( 63 mm ) diameter driver in each earcup. Rated sensitivity for 100-dB SPL is $0.14 \mathrm{~V} \mathrm{rms} \mathrm{( } 1 \mathrm{kHz}$ sine wave). THD is said to be below $1 \%$ with $100-\mathrm{dB}$ SPL ( 1 kHz ), and impedance is 94 ohms. A slide-

type volume/balance control is provided for each earcup. Earcushions are foamfilled vinyl, and the headband is spongecushioned nylon with pivoting, self-adjusting yokes. A three-conductor coiled $10-\mathrm{ft}$ cord is supplied. Weight is $14 \mathrm{oz}(390 \mathrm{~g})$ less cord. $\$ 34.95$.
clicle no 92 on fref information card

## 8-Track Tape <br> Amplifier Converter

Shur-Lok's "Star-Trak" converter permits use of any 8 -track tape playback system for audio and musical instrument amplification. No wiring is necessary since it inserts into the tape player's cartridge slot. Four

## 

## Sensitive tuners, plus DC ampifiers that help eliminate sonic backlash.

If you've ever lis:e ex D a JVC mısic system with a separate luาe- a רd amplifie', and thought, 'One of the se days

Well that day's here. The new JA-S44 JC integrated sterec arrplfier, with its exclusise built-in SEA graphc əq」alizer and dLal kower meters, provides clean uncannilyaccurate music reprod action, witr all the power ycu'e ever likely to need. *

Our 'Tri-DC' desig 7 in the JVC JA-S5E and JA-S77 further eliminates disto tioncausing capacitors within the DC phono equalizer, DC tone control and DC pcwer amplifier sections frosiding frequency response from 5 Hz to $100 \mathrm{kHz}(+0,-1$ (odB). And tey rave sual fower supplies-not one for each chanre, as in conventiona designs-but one fo theClass A-cperated oreamp/tone control section, and a seccnd which per'orms even earie' cuts, for the Class B-operated DC power amplifier sectio‥ ${ }^{-}$his unique design practically elini azes both inter- and intra-channel crosstalk and distortion, o what we call "sonic backlash." The results: increased tonal defirition and brilliance espezielly with highlevel transient sigmals.

The new JVZ JT-V22 AM/FM stereo tuner is a standcut in its

class. With an FM front end that uses ar $\mathrm{F}^{-T}$ RF amplifier, combined with a 3 -ganc tuning eapac tc $r$, the JT-V22 brings in the most tirrid FM statioris and nakes them sound as though the je jus arounc ite ccerner. $\mathrm{Cl}^{-}$, $\mathrm{I}^{-}$you re in an area where Fris stations are a nairline away fror eac 7 othe on the dial, it delivers clear, interlerencefree rece ation. Then, to help y-u make sure you're on target, i ras both sig 7 ai strength $\exists$ ard center-sharnel tuning meters.

Probab y the masl signizicant advance in recent $F$ pisuner techno ogy s JVC s Phase T-azking Lacp cirzuitry in ©ur new tcp rodel-JT-V77. This adisanced circui- proviates high zignal-to-noise ratio as well as $\ni$ ๗cellent interference rejecion and 'reedom from mult pa:า effects and ajiacent chanרel interference. It's still ancther example of JVO's innכva:ive engineerirg. But sounds spezt: loude than werds. See and hear these magnificerily-designed separates at vour JVC dealer soon.

J*C High Fidel ty Division, JS JVN Cor כ. 58-75 Qucens Nidtown Exaressway, PAaspeth N.Y - 1378 Canara=JVC Electrorics of Canaca, Ltd. Ont.

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$1 / 4$ phono jack imputs are provided. Signals from any instrument are processed by Star-Trak" and transduced to the tape unit's pick-up head for stereo reproduction. $\$ 49.95$. Address: Shur-Lok Mfg. Co., Inc., 412 N Main, Hutchins, TX 75141

## Variable-Power Soldering Station

American Beauty's V-3600 is a solid-state, continuously variable power unit for any 15-to-60-watt soldering iron. It is said to be capable of delivering zero to 100 percent

of line voltage. Other features are a built-in sponge tip cleaner, and a ventilated iron holder. The unit is available with or without soldering iron. Dimensions are $8.5^{\prime \prime} \times 4^{\prime \prime} \times$ $6^{\prime \prime}(22 \times 10 \times 15 \mathrm{~cm})$.

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## Advent/1 <br> Loudspeaker

The Advent/1 is a two-way "bookshelf" speaker system with $10^{\prime \prime}$ acoustic suspension wooter and $13 / /^{\prime \prime}$ ferro-fluid-damped cone tweeter. Minimum recommended input is 15 watts/channel. Dimensions of this


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## Yaesu Communications Receiver

The FRG-7000 is a new shortwave receiver from Yaesu featuring five-digit numeric frequency display. It offers continuous coverage of 0.25 to 29.9 MHz in five ranges and operates in AM, SSB, and CW modes.


On the front panel are: an hours-minutesseconds timer with numeric readout, main and fine tuning controls, AM anl switch, preselector, tone controls, S-meter, and headphone jack. It includes a built-in speaker and a 2-watt output audio amplifier. Rated AM and SSB/CW sensitivities are 0.7 and $2 \mu \mathrm{~V}$, respectively, for 10 dB $S / N$. The $6-$ and $50-d B$ selectivity points are +1.5 and $\pm 4 \mathrm{kHz}$ (SSB/CW), $\pm 3$ and $+7 \mathrm{kHz}(A M)$. Drift is said to be less than +500 Hz during any 30 -minute period after warm-up. Dimensions are $4.9^{\prime \prime} \mathrm{H} \times 14.2^{\prime \prime}$ $W \times 11.6^{\prime \prime} \mathrm{D}(12.5 \times 36 \times 29.5 \mathrm{~cm})$.

CIRCLE NO 95 ON FREE INFORMATION CARO

## Tonearm Shell

A universal tonearm shell, the AT-N, has been introduced by Audio-Technica. The

shell is said to mate with virtually all Japanese and most European tonearms. The AT- N facilitates changing cartridges when more than one is used. $\$ 5.95$.

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## Burwen <br> Remote Equalizer

Burwen's "Remote Variable Field Equalizer" consists of a base power system joined to a hand-held control unit by a $20-\mathrm{ft}$ cord so that one can make adjustments while located anywhere in a room. There are six bands per channel, controlled by horizontal slides. Frequency range is said to be $15-25,000 \mathrm{~Hz}$. Combination peaking/shelf
controls are at $15,120,500,2000,5000$, and 25.000 Hz . Maximum equalization is . 44 dB at 15 Hz and .33 dB at 25,000 Hz . When the controls are set to zero, frequency response is claimed to be flat to 1 dB. THD is rated at $0.03 \%$ with 7.8 V (1 kHz ). An input level slide control and tape monitor switch are provided Dimensions are $1.5^{\prime \prime} \mathrm{H} \times 4.75^{\prime \prime} \mathrm{W} \times 7.375^{\prime \prime} \mathrm{D}(3.8 \times 12.1$ $\times 18.7 \mathrm{~cm}$ ).

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## Phase Linear Power Amplifier

The New Phase Linear Model 400 Series Two amplifier has a rated power output of 210 watts rms/channel into 8 ohms over $20-20,000 \mathrm{~Hz}$ with no more than $0.09 \%$ THD. It has BI-FET high-loop gain circuitry

and electronic energy limiters said to prevent overload damage. Dual peak-reading LED meters and twin input sensitivity controls are mounted on the front panel. $\$ 599.95$

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## Kantronics Portable CW Receiver

The Kantronics 8040-A CW receiver offers coverage of 3.65 to 3.75 and 7.05 to 7.15 MHz for monitoring and code practice. This lightweight unit operates from two 9 -volt batteries. Front-panel controls include audio gain and a preselector. It also features vernier dial action. A standard phono jack allows connection of an 8 -ohm speaker or monophonic headphone (not supplied). The 8040-A is said to provide readable audio output with a $1-\mu \mathrm{V}$ input signal; selectivity is rated as 6 dB at +500 Hz . Dimensions are $2.9^{\prime \prime} \mathrm{H} \times 6.6^{\prime \prime} \mathrm{W} \times 6^{\prime \prime} \mathrm{D}(7.4 \times$ $16.8 \times 15.2 \mathrm{~cm}) . \$ 59$.

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## M\&K Passive Crossover

M\&K's LP- 1 is a totally passive crossover system which provides separate drive to sub-woofer and mid-range/high-frequency amplifiers for bi-amping. The LP- 1 follows the preamplifier in the signal path and is said to have virtually no transmission loss in its passband. Crossover rates are 12 dB/octave from low-pass to high cutoff and $18 \mathrm{~dB} /$ octave from high-pass to low cutoff. On the front panel are tape input, bass and treble outputs, and bass and treble level controls. \$120

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## New Literature

## turner communication catalog

Turner Division of Conrac Corporation has is. sued a 28 -page cataiog covering their $C B$ product line. Included are microphones, stainless steel antennas, fiberglass antennas and accessories. Featured is a section on Turner's new no-solder microphone connector program, "The Turner Connection." General information and engineering specs are also included. Address: Turner Division Conrac Corp. 716 Oakland Rd. N.E., Cedar Rapids. IA 52402

## SIMPSON INSTRUMENT CATALOG 4700

Simpson Electric Company has available a 60 -page catalog listing its line of stock analog and digital panel meters, meter relays, controliers and test instruments. New products include the model 461 digital multimeter and
the series 2860 digital panel meters. Address Simpson Electric Co.. 853 Dundee Ave., Elgin, IL 60120.

## MOUSER SEMICONDUCTOR CATALOG

An 88-page catalog from Mouser Electronics describes its lines of zener, germanium, and silicon diodes, rectifiers, and TO-18 and TO-92 transistors Low-, medium-, and highcurrent triacs, logic triacs, and triacs with internal diacs are also presented. The catalog covers an expanded line of quality IEE LED's. including sockets. Address: Mouser Electronics. 11511 Woodside Avenue, Lakeside, CA 92040.

## HEATH SOLDERING MANUAL

Heath Company anrounces its new, selfinstructional Soldering Manual El-3133. It covers the basic aspects of learning to solder, and uses programmed instruction techniques. This self-learning manual contains a comprehensive final exam and a complete glossary of soldering terms. An accompanying practice kit gives "hands-on" experience in soldering and unsoldering Price $\$ 9.95$ Address: Heath Company, Dept 350-380, Benton Harbor, M| 49022

## TRANSFORMER BULLETIN

Hammond Bulletin 117 describes the new

117 series of line-matching transformers for sound distribution. The transformers couple 3.2-8-, and 16 -ohm speakers to 25 - or $70-\mathrm{V}$ line outputs of amplifiers and feature twowinding construction. Address: Hammond Manufacturing Co. Inc., 385 Nagel Dr., Buffalo. NY 14225

## TEXAS TUNER GUIDE

Texas Tuner Service has announced availability of its new list of both new and rebuilt tuners for popular TV sets. Address: Texas Tuner Service. 4210 NE 28th St., Fort Worth. TX 76117

## NATIONAL MICROPROCESSOR REFERENCE GUIDE

A reference guide to National Semiconductor's 8080A microprocessor family of over 60 bus-compatible parts is now available. The bookiet gives an overview of Nationals 8080A family, describing the basic functions of each component, the pin numbers and signal names and how the components interface to National's system bus-the Microbus. ${ }^{\text {TM }}$ A description of the 8080A CPU group, as well as its series of peripheral control. communications digital input/output, and memory components is included. Address: Nationa Semiconductor Corp., 2900 Semiconductor Dr. Santa Clara. CA 95051
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# Stereo Scene 

By Ralph Hodges

## YOUR SHOW OF SHOWS

IN ITS desire over the years to better its position at audio shows, the hi-fi industry has sought a "show of shows": a venue that would attract-because of its favorable conditions-a maximum of exhibitors and visitors. Then, presumably, everyone would be able to concentrate on the "main event" and reduce or even cease his participation in the others.

For some years the summer Consumer Electronics Show in Chicago has been the "main event." During this show's history, high-fidelity equipment has grown from just another part of an exhibition of numerous consumer appliances and entertainment products to become the dominant force. Today, a segment of the high-fidelity industry feels that the Chicago show and its facilities have been outgrown. The response-on the part of the Institute of High Fidelity (IHF) -has been to establish the International High Fidelity Show, which debuted in late May of this year in Atlanta.

Was it "your show of shows"? Not this time around, everyone seems to agree; but later years will decide the issue. In the meantime, many manufacturers took it seriously enough to make major product introductions.

The High-Low Game. For a large and successful manufacturer of "popularly priced" audio components who wants to enlarge his market, the logical direction to move is probably up. For an established purveyor of very high-end goods seeking similar expansion, mightn't the right direction be down? These philosophies are going to be given a thorough test by the arrival of (1) a new company titled Series 20 and (2) a new product line from SAE.

It is an open secret that the Series 20 line consists of the "audiophile" components manufactured by Pioneer of Japan and shown here briefly by U.S. Pioneer a few years ago. Prominent among the offerings are the M-22 class-A power
amplifier at 30 watts per channel with no more than 0.01 percent total harmonic distortion, the $\mathrm{C}-21$ preamplifier, and a $\$ 1000$ FM-only tuner, the F-26. Class$A B$ power and integrated amplifiers, both 120 watts per channel, also occupy the line, together with a quartz-locked manual turntable and accessories such as an electronic crossover.

SAE's new line, with all components priced between $\$ 200$ and $\$ 400$, is manufactured in Japan under the company's supervision. It presently consists of a receiver ( 30 watts), integrated amplifier ( 50 watts), tuner, semi-automatic turntable, and a solenoid-switched cassette deck, the Model C3D.

And speaking of cassette decks, Hitachi, in addition to augmenting its line of electronics, turntables, and speakers by at least eight new models, announced production readiness for a cassette deck employing the company's exclusive Hall-effect playback head. The model number is D7500.

Perhaps the show's most interesting amplifier was the Threshold STASIS 1, a 175-watt $\$ 2500$ mono design that actually consists of two amplifiers, a comparatively conventional high-current gain stage plus a "stasis" amplifier in which current/voltage parameters are held constant. The high linearity of the stasis amplifier, which functions only to correct the output of the high-current amplifier through error-cancellation techniques, is said to be responsible for the unit's exceptional performance.

The show's most imposing amplifier may have been the Electro Research A$75 \mathrm{~V} 1,85$ pounds of massively constructed class-A design on the hoof, offering 75 watts per channel into 8 ohms and 300 (!) watts per channel into 1.25 ohms. Another new amplifier, this one intimately bound up with a loudspeaker system, was announced for use with the unique ESS Transar/atd full-range Heil loudspeaker. It is a current-source de-
vice designed to maintain full output in the face of the Transar woofer's high impedance at resonance frequency.

The General Deluge. JVC evidently led the pack in terms of sheer numbers of new product introductions at the show, introducing nearly 30 hi-fi components by my rough count, including receivers, integrated amplifiers, equalizers, turntables, cassette decks, and a small speaker system. "Tri-DC" is a term JVC has begun using in connection with some of its integrated amplifiers, perhaps referring to the fact that the phono, high-level, and output stages are all de designs.

Harman Kardon presented an unexpectedly deep line of new components, too. They included four receivers and two integrated amplifiers, all of moderate power, a tuner, and three cassette decks, the HK 3500, is a two-motor three-head design. Dual, in its turn, announced a pair of new cassette decks-front-loading machines somewhat less expensive than the existing top-of-line Model 939. They go by the designations 819 and 809.
In addition, this West German manufacturer, known for its tendency to spring an entirely new turntable line on the world at the drop of a hat, did not disappoint at this show. The standouts among the new items were certainly the top-ofline CS714Q and CS731Q. Both of these have new quartz-locked directdrive systems integrated with the variable pitch controls and strobe indicators. They also have mechanical filters built into the counterweights that are tunable by the user to the mass/compliance characteristics of the cartridge used. Finally, they are available with a preinstalled "optimum" cartridge, the ULM60E (ULM standing for "ultra low mass"), the result of a joint effort of Dual and Ortofon. In addition, the CS731Q has a pitch-change indicator calibrated in percent and solenoid-operated controls, all of which are accessible when the dust cover is closed (some controls are duplicated on the motorboard).

Visonik is also known for its suddenly appearing new turntable lines. At IHF it presented five freshly conceived models led by the DD-8200, also with elaborate pitch-altering facilities and front-edgemounted controls. Micro Seiki upheld its tradition of striking appearance in turntables with the DQX-500, something of a minimalist design, with little more visible than a platter, an outrigger tonearm platform, and a completely external control

# 66 About the only thing I have thats better than a Koss Pro14 Triple A are some extremely expensive electrostatics． 99 

66 I think the Pro／4 Triple A sounds really similar to an electrostatic headphone，very crisp，very good in the midrange and the highs，yet very dynamic and full in the bass．

There are few stereo－ phones of any kind that can match the full－bandwidth sound of the new Pro／4 Triple $A$ ．That＇s because the Triple A＇s oversized voice coil and exira large diaphragm reproduce recorded material with a life－like intensity and minimal distortion never before available with dynamic stereophones． 66 If there＇s any clipping， it＇s in your amp．

With a frequency response from 10 Hz to 22 KHz ，a highly efficient element and a perfect seal for low bass response to below audibility，the new Triple A lets every note blossom to its fullest

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66 The pneumalite ear－ cushions do three things； they＇re a lot more comfort－ able，they eliminate listening fatigue，and they develop a deep，clean bass response． What more can we say except that the unique dual suspension headband makes the Triple $A$ one of
the most perfectly fitting， perfectly comforiable stereophones you＇ll ever slip on．
66 I talk a lot about the private listening experience． Especially with couples where she wants to watch a TV program and he wants to listen to Bach．They can be together and still do their own thing． 99

One of the beautiful things about the Sound of Koss stereophones is that
you can listen to your favorite music at any volume without disturbing amyone else．And that＇s beautiful． 66 The workmanship of the Triple A is beautiful． Even the inside which most of my customers never see is very machined，very precision made． 99

Why not stop by your audio dealer and take a good，long look at the new Koss Pro／4 Triple A． And while you＇re there listen to the Koss CM line of loudspeakers．They＇re in a class by themselves，too． Or write c／o Virginia Lamm for our free full－color catalogue．Better yet，listen to a live demonstration of the Sound of Koss with your own favorite record or tape．We think you＇ll agree with David，that when it comes to the Pro／4 Triple $A$ ，and other Koss stereo－ phones and speakers： hearing is believing．

图にロதS stereophones／loudspeakers hearing is believing＂＇

box. The drive is a quartz-locked servocontrolled system, and the extremely unobtrusive base/subframe is said to have beneficial effects on resonance problems. A number of other new models of a more conventional bent back up the DQX-500. There is also a new tonearm, the MA-707, which can be masstuned to suit various cartridges.

Kenwood's new turntables numbered two, a direct-drive and a belt-drive model, the former employing Kenwood's res-in-concrete base and selling for an attractive $\$ 260$. Kenwood also showed a new 125-watt-per-channel receiver, the KR-8010, two new cassette decks, and four 2- and 3-way speaker systems.

Getting back to tape, the contributions of Teac for this show were four cassette decks and a replacement for the astonishingly popular A-3340 four-channel multitrack machine, the new A-3440. The foremost of the cassette units, the $\mathrm{C}-1$, has three heads, three motors, solenoid switching, an attractive low-silhouette rack-mountable front-panel, and an instrument-type support bracket for shelf installation. Optional dbx noisereduction modules are available, as are interchangeable modules to match the deck's electronics to various tape types. Other new decks include three- and twohead models, one with automatic reverse in playback.

JBL announced it will now sell its professional line of monitor loudspeakers through selected hi-fi dealers, and also noted that the popular, recently discontinued L100 consumer loudspeaker will be replaced by the Model 4311, its professional counterpart. The company also introduced a new low-price speaker and an interesting new "state-of-the-art" design, the L220, the first deliberate attempt on JBL's part to align the acoustic centers of the various drivers for synchronized arrival times at the listener's ear. One design objective was to achieve this goal without breaking up the front-panel surface
Dynaco chose the show as the proper place to unveil its new "non-kit" series, beginning with four models sporting entirely new front-panel styling. There is a preamplifier, the Model 2510, a tuner with a varactor front end, and integrated and power amplifiers, each rated at 100 watts per channel. Proposed price range is from $\$ 500$ to $\$ 800$.

Transduction, Anyone? Thorens has integrated moving-coil cartridges with its Isotrack tonearms to create the TMC 63 and TMC 70, plug-in arm-car-
tridge modules for the newer Thorens turntables. The company has also introduced two receivers, the AT-410 and AT-403, at 50 and 20 watts, respectively. Finally, the company also introduced two speaker systems, called "Sound Walls," about which absolutely no information was available at show time except for a nominal impedance of 4 ohms. Two new turntables, the TD-115C and TD-110C, both incorporating a new suspension system, should be noted.

The Sonus cartridge line has been entirely revamped with models that have evolutionary improvements in new materials and techniques. A top-of-line series of three, the Sonus Golds, are identical except for stylus tip configuration, as are the two Sonus Silvers, which have somewhat lower compliance. Elsewhere in cartridges, ESS has recaptured the Dynavector moving-coil cartridge line and is pressing ahead with it.

The day will surely come when new loudspeaker designs outnumber the people at one of these shows. To touch briefly on some of the highlights: Bozak, newly reorganized, has embarked on the phase/time-corrected approach with the LS-300, a $\$ 250$ design that sounded quite respectable. Win Burhoe of The Little Speaker Company has come up with yet another new tweeter, a 1 -inch design with a compound diaphragm curvature and frequency-response and dispersion characteristics confidently specified up to $25,000 \mathrm{~Hz}$.

Cerwin-Vega has a remarkable looking new truncated-pyramid system that was being demonstrated with a sub-woofer-a cabinet containing an 18 -inch driver with the center of its cone bolted stationary. Cizek also had a new subwoofer, employing two 10 -inch drivers in a sealed cabinet, as did Audioanalyst. I noted two new full-range electrostatic designs, the Acoustat Monitor and the "naked" Dayton-Wright, which not only lacks the gas-filled envelopes of the original but also any vestige of grille cloth or cabinetry. And an Israeli company marketing under the name of Ramko displayed a rather extensive line of mostly ported designs.

If all this has proven too much for you, Bose can simplify your life with the Model 360 compact system (really a prepackaged turntable-receiver-speaker ensemble) that will take you back to the days of "buy it, plug it in, and listen." But whatever happens, don't let anyone ruin your day by springing on you the reason for the new GAS tuner's being named Charlie. Tuner = "tuna." Get it?

# New Scott amps are loaded with extras. <br> Attenuated <br> Bt-modis <br> Complete fape <br> Two independent 

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## Audio Amplifier Classes

SINCE the earliest days of vacuumtube amplifiers, designers have been trying to increase amplifier efficiency without sacrificing performance quality. The first audio amplifiers used what we refer to as "class-A" operation, and were characterized by good linearity (freedom from distortion) and low efficiency. However, a considerable power input had to be supplied to the tube in order to obtain a relatively small useful output. Most of the power input (typically $75 \%$ to $80 \%$ ) was dissipated as heat from the tube anodes: the result was a large, heavy and costly amplifier with low power output.

From an electrical standpoint. a class-A amplifier stage is one which is biased to conduct current throughout the entire signal waveform cycle. It is never driven to saturation or to cut-off. The next step was to use two tubes in "push-pull." each biased to conduct during one half of the signal cycle. In other words, one tube amplified the positive half-cycles and the other amplified the negative half-cycles. This "class-B" amplifier design is much more efficient than a class-A amplifier since the tubes use little or no plate power while signal levels are low (a class-A amplifier draws the same power from its supply whether or not a signal is present). Under the most favorable conditions, a class-B amplifier can be about $65 \%$ efficient.

As a rule, a class-B amplifier has higher distortion than a class-A amplifier. The tube characteristics become nonlinear near the cut-off region, and it is difficult to match the two tubes so that their distortions cancel (as they do in an ideal case). To deal with this problem, they are usually biased to conduct for somewhat more than half a
cycle minimizing the crossover distortion that takes place during the transition of conduction from one tube to the other. This bias condition is known as "class-AB" operation, and results in an operating efficiency intermediate between that of class A and class B.

Although we have used vacuum tubes in these examples, for historical perspective, the operation of transistor amplifiers is fundamentally the same. Practically all of today's high-fidelity power amplifiers use class-AB operation in their output stages. They are designed to run at a fairly cool temperature under low-signal conditions (which is the way home music system amplifiers operate most of the time) and to dissipate more heat from their output devices as the power output is increased. The adoption of the FTC rules on advertised power ratings a few years ago caused consternation among many amplifier manufacturers when it was found that the required one-hour preconditioning period in which the amplifier operates at one-third of rated power coincidentally placed a class- AB or class-B stage c:lose to its condition of maximum power dissipation (which is at about $40 \%$ of full power). Not all amplifiers could withstand an hour of this treatment without overheating, so there was an industry-wide "beefing up" of output stages and heat dissipating systems that speedily solved the problem.

Among some audio purists, there is a tendency to return to pure class-A amplification, sometimes in combination with novel circuits that attempt to reduce the quiescent dissipation of the amplifier. Fairly high power levels are the norm today. and a class-A amplifier able to deliver more than 100 watts per channel is a formidable unit in regard
to size, weight, and price. The sonic: qualities of a fully class-A design are still the subject of some debate, but their physical bulk and heat dissipation are not.

More recently, two "new" amplifier classes appeared on the market in commercial form. Actually, it is debatable whether they should be considered as bona fide "classes" of operation. but both represent efforts to combine a high short-term power capability with the smaller power supply and heat sink of a lower-power amplifier. These are not necessarily incompatible conditions. As we mentioned before, a hi-fi amplifier usually operates at a small fraction of its full capability, and is only called upon to deliver full power peaks for brief, infrequent periods. The Hitachi "Class-G" amplifier and the Soundcraftsmen "ClassH" amplifier are two very different approaches to this problem.

Both of the above are successful. although they work no miracles. By using a second set of output transistors, separately powered, to handle only the high-level portions of a signal waveform, Hitachi has been able to nearly double its long-term power for the brief periods required by a music waveform. However, the key word is "brief," since the higher power can be maintained only for a matter of milliseconds. The Soundcraftsmen circuit increases the power supply voltages to a conventional output transistor configuration as required to accommodate large voltage swings, while keeping the voltage (and power dissipation) relatively low during most of the time when high power is not required. This amplifier can deliver its maximum power for a sustained period of time necessary. but is a relatively large, heavy amplifier.

During the past several years, we have been hearing of the efforts of several manufacturers to develop switching amplifiers, often referred to as "class D." In a class-D amplifier, the output devices are always either fully on or cut-off. Such an amplifier dissipates very little power under low-signal conditions, since at cutoff there is no
current flowing in the transistors, and in saturation the voltage drop across the transistor is very small. In an ideal case, there would be no power dissipated in the transistors. But even in practical amplifiers. the dissipation is far less than in any of the linear classes of amplifier operation.

With no input signal, the output of a class-D amplifier is a high-frequency square-wave signal. This serves as a carrier for the program information. which modulates the square-wave signal in any of a number of ways. Some of the possible techniques include pulsecode modulation, pulse-frequency modulation, pulse-position modulation, and pulse-width modulation. The latter is one of the simpler methods. Here, the relative widths of the positive and negative portions of the square-wave carrier are varied in accordance with the instantaneous amplitude and polarity of the audio input signal. Since the carrier frequency is many times higher than the highest modulation frequency, it can be removed at the amplifier output by a low-pass filter, leaving only the amplified signal waveform. This is the method used in the Sony TAN88 PWM amplifier that is reviewed here this month.

Although output transistor linearity is no longer of any importance in a class-D amplifier, this responsibility has been transferred to the modulating circuit, which controls the pulse width in accordance with the input waveform. Any departure from ideal operation here will have much the same effect as ordinary amplifier nonlinearities in a class-AB amplifier. Also, the ideally high efficiency of a class-D amplifier can only be realized to the extent that its transistors simulate a perfect switch, either full on or off. However, even in practical amplifiers it is possible to achieve impressive reductions in size and weight, as compared to any conventional linear amplifier of similar power ratings.

Apparently, the most severe problem to be overcome in the design of a class-D amplifier is not related to its sound quality or amplifying performance. Containing, as
it does, very powerful amplifiers which are continuously driven to their limits by square waves in the range of hundreds of kilohertz, a class-D amplifier must be shielded with extreme care. The carrier waveform has strong harmonics that extend into the hundreds of megahertz, posing a potential interference problem to FM and TV receivers, and the only barrier between this waveform and the speaker output terminals is a lowpass filter. The extensive shielding and filtering that must be applied to all parts of a class-D amplifier give it many of the mechanical properties of a high grade laboratory r-f signal generator. These steps include seamless cast chassis, multiple lavers of copper shielding, and extensive filtering of every lead going into or out of the cabinet-signal input, speaker outputs, and ac line input. With these comes a high price, at least in the amplifiers shown so far.

The Sony TA-N88 is the first commercial version of a class-D amplifier to reach us for testing. As our test data show, it is a most impressive device, when one considers its power ratings in relation to its size and weight. Not only is it small and light, but under normal conditions it runs cooler than any conventional amplifier of comparable power ratings.

Although our early sample of the TA-N88 exhibited a slight r-f radiation problem, we have no doubt that this is not typical of a normal production amplifier. We understand that Sony plans to incorporate the class-D amplifier in some future receiver designs (where its size-reducing benefits would be obvious) and this would not be possible if r-f leakage could not be controlled. To us, the degree to which the harmonics of the switching waveform have been suppressed and contained is far more impressive than the small degree to which they have leaked out. Although a substantial price reduction will be required to make the class-D amplifier competitive with conventional linear amplifiers, technology is certain to provide the means for that soon.
(Audio Test Reports begin on page 32.)

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# Audio Test Reports/ 

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## Sony Model TA-N88 Basic Power Amplifier




Sony's Model TAN88 basic power amplifier has a 160-watt/channel rating into 8 -ohm loads from 20 to $20,000 \mathrm{~Hz}$ at no more than 0.5\% THD. The novel aspect about this amplifier, however, is not in what it does, but in how it does it. This is a pulse-width-modulated (also called class D) amplifier!

Except for its input stage, it has no conventional linear amplifier circuits. High-speed vertical FET's (VFET's) amplify a $500-\mathrm{kHz}$ square-wave signal whose width (duty cycle) varies in proportion to the amplitude of the signal. The switching frequency is removed from the amplifier's output by a low-pass filter, leaving a greatly amplified audio signal to drive the speaker systems.

The amplifier is powered by a novel switching power supply that operates at a nominal frequency of $20,000 \mathrm{~Hz}$. The space and weight saved in power transformer and filter capacitors at this frequency, compared to a conventional $60-\mathrm{Hz}$ power supply, are considerable. The result is a high-power amplifier that is smaller than many preamplifiers and not much heavier. The Model TA-N88 amplifier measures $187 / 8^{\prime \prime} \mathrm{W} \times 141 / 4^{\prime \prime} \mathrm{D} \times$ $31 / 8^{\prime \prime} \mathrm{H}(47.9 \times 36.2 \times 7.9 \mathrm{~cm})$ and weighs $23 \mathrm{lb}(10.4 \mathrm{~kg})$. Suggested retail price is $\$ 1000$.

General Description. The compact size of the amplifier is made possible by the high efficiency of its circuits. The circuits do not require the usual large heat sinks to dissipate heat from the output transistors and power supply components. In fact, there are no visibly identi-
fiable heat sinks internally or externally. The eight vertical FET's (VFET's) that make up the output circuit and other heat-producing components are thermally coupled to a rugged die casting that forms a chassis pan and acts as an $r$-f shield for the amplifier. In the power supply section, a tiny ferrite-core power transformer operates at about 20,000 Hz instead of the usual 60 Hz . This means that correspondingly smaller filter capacitors are needed to filter the ultrasonic ripple from the dc output.

The amplifier's Pulse-Locked Power Supply (PLPS) is said to reduce the voltage variation to $1 \%$ or less. (The variation in power supply voltage in most amplifiers can be as great as $10 \%$.) This limits the possibility of hum, enhances transient response, and helps to provide a well-defined bass.

Multiple protection circuits are used throughout the amplifier. Current sensors shut down the input drive to the amplifier in less than 1 us in the event excessive current is drawn by the output transistors. This is accomplished by a fast-acting FET attenuator in the input stage. The temperature of the output transistors is also monitored. If it becomes excessive or if a significant dc component appears at the speaker output terminals, the amplifier is shut down and the speakers are disconnected by a relay. (This relay also provides a few seconds of delay when the amplifier is initially turned on to prevent transients from reaching the speakers.) A separate thermal protection system shuts down the power supply's transistors if they become too hot, a condition that can occur only following long periods of operation at full power.

The input and output connectors for the amplifier are located on the sides of the cabinet. Only the socket for the plugin ac power cord is located on the rear apron. The input connectors are gold plated, and a somewhat unconventional insulated pressure connector makes very positive contact with the stripped ends of the speaker cables.

The amplifier is completely devoid of such adornments as meters, lights, control knobs, and switches that are currently a part of conventional amplifier styling. Its front panel contains only a small rotary POWER switch and a barely visible power-on indicator. Metric hexhead screws discourage casual removal of the side panels and protective covers. We removed the bottom plate, but all we were able to see was a heavy copper shield plate fastened to the cast aluminum chassis with an impressive number of screws. This, of course, is necessary to maintain the r-f shielding integrity of the amplifier.

Laboratory Measurements. Unlike conventional amplifiers, the Model TAN88 does not dissipate its maximum power at about $40 \%$ of its rated output. It runs coolest under no-signal conditions, and its power dissipation rises steadily with increasing output power. When we subjected the amplifier to the FTC preconditioning period of 1 hour at $33 \%$ rated power (about 53 watts into 8 ohms), it became quite warm due to its small size and lack of heat sinks. But it was no hotter than most similarly rated power amplifiers of conventional design, with large heat sinks.

The $1000-\mathrm{Hz}$ THD was about $0.01 \%$ at 1 watt. It increased smoothly with in-


THD and IM distortion at 8 ohms.


Percent harmonic distortion at three power levels at 8 ohms.
creasing power to $0.04 \%$ at 100 watts, to $0.075 \%$ at the rated 160 watts, and to $0.1 \%$ at 180 watts. The output waveform clipped at 200 watts/channel. We noticed a small burst of high-frequency signal, apparently at the $500-\mathrm{kHz}$ switching rate, on the peaks of the audio signal when the output exceeded 150 or 160 watts/channel.

A spectrum analyzer examination of low-level distortion was made to check out a detectable amount of $r$ - 1 leakage from the pulse signals in the power supply and amplifier circuits. We detected components at 23,000 and $46,000 \mathrm{~Hz}$ in the speaker outputs. There were doubtlessly higher harmonics above the $50,000-\mathrm{Hz}$ upper limit of the analyzer. Each of the components we saw was about 72 dB below 1 watt.

The IM distortion varied in much the same way as the harmonic distortion over the power range of the amplifier. It was $0.011 \%$ at 0.1 watt, $0.115 \%$ at 160 watts, and $0.17 \%$ at 180 watts The amplifier was stable with capacitive loads up to $2 \mu \mathrm{~F}$ in parallel with an 8 -ohm resistor load. In fact, we found it beneficial to use about $0.22 \mu \mathrm{~F}$ across the speaker outputs to reduce the level of $500-\mathrm{kHz}$ leakage that was present in sufficient amounts to affect our low-level distortion measurements. (The output reading on a wideband voltmeter was 100 mV with no signal input.)

Although the amplifier is rated primarily for use with 8 -ohm loads (with 16 ohms a maximum figure), we checked its performance with 4 - and 16 -ohm loads. The amplifier delivered 138 watts per channel into 16 ohms. When we checked it with 4 -ohm loads, the protective circuits shut down the am-
plifier at 182 watts, before any visible waveform clipping occurred. An input signal level of 0.11 volt drove the amplifier to a 1-watt output. Amplifier noise in the audio band, unweighted, was 160 $\mu \mathrm{V}$, or 85 dB below 1 watt.

The distortion at rated power was less than $0.04 \%$ from 20 to 1000 Hz . It rose to $0.15 \%$ at $2000 \mathrm{~Hz}, 0.24 \%$ at 10,000 Hz , and $0.43 \%$ at 20.000 Hz . At half and one-tenth power, the distortion curves were similar. but the measured values were lower. The IHF clipping headroom.
referred to 160 watts, was 1.0 dB , and the dynamic headroom was 1.83 dB . (The output on a $20-\mathrm{ms}$ burst was 244 watts at the clipping point.) The output with a $1000-\mathrm{Hz}$ square-wave input signal revealed a few cycles of ringing at an ultrasonic frequency, and we observed a $4-\mu \mathrm{s}$ risetime. The slew rate of the amplifier was $6 \mathrm{~V} / \mu \mathrm{s}$.

The low-level frequency response of the amplifier was flat within $+0 /-0.4 \mathrm{~dB}$ from 5 to $10,000 \mathrm{~Hz}$. It was -1.6 dB at 20.000 Hz and +1.6 dB at $40,000 \mathrm{~Hz}$.

## Performance Specifications

| Specification | Rating | Measured |
| :---: | :---: | :---: |
| Power output (8 ohms) | 160 watts per channel, $20-20,000 \mathrm{~Hz}$ at less than $0.5 \%$ THD | Confirmed |
| Harmonic distortion | Less than 0.5\% at rated output | 0.43\% (20,000 Hz) |
| IM distortion | Less than 0.1\% at rated output | 0.115\% |
| Frequency response | 5 Hz to $40 \mathrm{kHz} .+0.5 /-1 \mathrm{~dB}$ (8 ohms) | $\pm 1.6 \mathrm{~dB}$ |
| S/N ratio | Noise less than $1.00 \mu \mathrm{~V}$ <br> ( 8 ohms, A-weighted) | $160 \mu \vee$ unweighted (audio band) |
| Damping factor | 20 (8 ohms at 1000 Hz ) | Not Measured |
| Input | 1.4 V for rated output 50,000 ohms | 0.11 V for 1 watt |
| Output | Speakers, 8-16 ohms |  |

## Product Focus

Sony's Model TA-N88 is a class-D amplifier that employs pulse width modulation (PWM). Class-D circuits function like switches. They are either fully on or completely cut off. Consequently, there is no wasted energy. The circuits convert relative amplitude into time. The higher the amplitude of a signal. the longer the time during which current flows. This time is called the "pulse width." The output from the Class-D system is a train of square waves of varying widths.

An internal $500-\mathrm{kHz}$ oscillator, common to both channels, develops a carrier that is converted to a square-wave signal by a differential clipping amplifier. It is then converted to a sawtooth waveform by an integrator and summed linearly with the audio input signal. The composite signal is continuously compared to a precision reference voltage in the next stage. The output of the comparator is a square-wave signal whose duty cycle is determined by the instantaneous amplitude and polarity of the input signal's waveform.

After further amplification, the PWM signal drives an output stage that consists of
four vertical-FET (VFET) transistors connected in push-pull parallel. The VFET's are driven into saturation and cutoff by the PWM signal. They have a very fast (50-ns) switching time. The 160 -volt peak-to-peak output square-wave signal then goes through a low-pass filter that removes the ultrasonic component, leaving the amplified audio signal to drive the speaker systems. Since the passband's flatness directly affects the amplifier's overall frequency response, the filter is designed to have a flat response to $40,000 \mathrm{~Hz}$ when terminated in 8 ohms and to have a high rejection at 500 kHz and above.

The amplifier is operated from a high-frequency switching power supply that eliminates the need for a heavy power transformer and huge filter capacitors that are part of every conventional high-power amplifier. The ac line voltage goes directly to a rectifier that supplies a dc output between 110 and 140 volts. After passing through a switching voltage regulator, which maintains a constant 110 -volt dc output, it powers a $20-\mathrm{kHz}$ oscillator whose circuit includes a ferrite-core trans-
former. A winding on this transformer supplies the feedback control voltage to the regulator stage so that the voltage induced into its other secondary windings is maintained constant over a wide range of line-voltage variations. (The transformer and oscillator are capable of supplying far more power than the amplifier circuits ever require, and there is no problem with regulation during changes in load impedance.) The output of the principal secondary winding is rectified by a second rectifier to produce $\pm 80$ volts dc for the VFET's. Other windings supply lower voltages to the other stages in the amplifier.

Compared to a conventional $60-\mathrm{Hz}$ power supply, the switching supply in this amplifier is far lighter and smaller. Like the amplifier itself, however, the power supply must be carefully shielded and filtered to prevent harmonics of the $20-\mathrm{kHz}$ switching frequency from leaking out. Because the power supply is a true dc-to-dc converter, it can operate with equal effectiveness from ac line inputs of 90 to 130 volts over a power frequency range from 50 to 400 Hz or a 110 -to-140-volt dc supply.


Block diagram of power amplifier showing push-pull parallel VFET's. Analog input is converted to variable-width pulses to drive power output stage, after which low-pass filter removes carrier component.

Power supply accepts ac or dc input and uses switching voltage regulator to drive $20-\mathrm{kHz}$ power oscillator.



Basic block diagram and waveforms resulting from pulse-width modulation.

These measurements were made with an 8 -ohm resistive load. There were additional response "ripples" at higher frequencies, to +3.9 dB at $50,000 \mathrm{~Hz}$ and -4.1 dB at 100 kHz .

User Comment. The amplifier was impressively cool in normal operation. In fact, after hours of driving low-efficiency 4-ohm speaker systems to rather high levels, its exterior was almost cool.

The amplifier's sound was as conventional as its circuits are unconventional. We found no peculiarities or distinguishing characteristics in its sound quality, which was clean and free from extraneous noises and obviously backed by considerable power. There were no
turn-on or turn-off transients. Since it requires no particular amount of ventilation and does not become hot in use, it could presumably be placed in some tocation where a conventional amplifier could not be safely operated.

We did discover a weakness in the behavior of our amplifier test sample. It radiated enough energy at harmonics of the switching frequencies to interfere with radio reception under some conditions. The harmonics of the power supply circuitry's frequency produced "birdies" every 23 kHz across the AM broadcast band. And there was enough highorder harmonic output from the amplifier's switching frequency to cause "hash" in the background of many FM
signals as well. These effects were audible only when the receiving antenna, an indoor dipole, was within a few feet of the unshielded speaker cables. Locating the tuner and amplifier across the room from the speaker systems so that the cables did not come close to the antenna cured the problem, even though the tuner and amplifier were within a few feet of each other. The noise remained on AM, however.
We have been assured by Sony that this is not typical behavior of the Model TA-N88 amplifier. (Our test model had a very low serial number and was evidently from a pilot production run.)
Some people who have become accustomed to the unmeasurably low dis-
tortion and frequency-response variations of some of the better conventional separate power amplifiers may look askance at the specifications of the Model TA-N88 amplifier. Its frequency response, unlike that of an ideal linear amplifier, can be directly affected to some degree by the variations in speak-er-system impedance that occur at the higher end of the audio range. These variations might or might not be detectable in an A-B comparison against other amplifiers with some speaker systems. Even if they were detectable, there is no reason to assume that they would detract from the sound quality of the system. To us, there was no evidence of
any response aberrations when listening to the amplifier with several types of speaker systems, although we did not attempt to make A-B comparisons with other amplifiers. Similarly, the high-frequency harmonic distortion, although it was greater than we have measured in other top-ranking amplifiers, is still well below the threshold of audibility. Anyone who is more concerned with sound than with specifications will find little to criticize in the performance of the Model TAN88 amplifier.

We believe that the significance of this amplifier is not in its actual performance (which is fine), but in its small size, cool operation, and in what it portends for the
future. It is really remarkable to see and hear how much clean audio power can be delivered by this very compact piece of equipment. The amp can be stowed in small spaces where no other type can. Accordingly, we can visualize a highpower receiver in the near future with a pulse-width-modulation amplifier tucked away into its compact interior. It is obvious, however, that a sizable price reduction will be required for such amplifiers to come into common use, but we are confident that technology will provide an answer to this in due course. Meanwhile, our compliments to Sony's research and development engineers in Shibaura, Tokyo.

# Electro-Voice Interface: B Series II Speaker System 



High-efficiency, vented, floor speaker system uses passive radiator and equalizer for extended bass response.

Electro-Voice's Interface series was among the first commercial speaker systems to be based on the analysis of vented loudspeaker operation published by the Australian A.N. Thiele. Thiele showed how to establish the detailed interrelationships between enclosure volume, port dimensions, low-frequency response, speaker efficiency, and driver parameters. His work effectively dispelled the belief that vented (bass-reflex) enclosures were necessarily an inferior approach to generating clean low-frequency audio.

When the original E-V Interface:A appeared several years ago, it was widely recognized for the fine bass performance it delivered from a very small enclosure, with assistance from an outboard equalizer. E-V later added the Interface: $B$, which was larger and more ef-
ficient than the Interface:A. Now, the Interface line has been expanded and improved. It consists of four models designated as the "Series II."
The Interface:B Series II reviewed here is a medium-size floor-standing speaker system that's sold in pairs with a separate, special-purpose equalizer. Compared to the original Interface: B , the Series II's midrange response is flatter, and its deep-bass response is slightly better. It's also somewhat larger. The system's walnut-finished cabinet measures $291 / 4^{\prime \prime} \mathrm{H} \times 16^{\prime \prime} \mathrm{W} \times 101 / 4 \mathrm{AD}(74.3 \times$ $40.6 \times 26 \mathrm{~cm})$ and weighs $42 \mathrm{lb}(19.1$ kg ). The suggested retail price of a complete Interface:B Series II stereo speaker system, consisting of two speaker systems and an equalizer, is $\$ 675$.

General Description. The Series II is basically a two-way speaker system. It contains an $8^{\prime \prime}(20.3-\mathrm{cm})$ woofer that
crosses over at 1500 Hz to a $2^{1 / 22^{\prime \prime}}$ (6.35cm ) tweeter. This tweeter radiates through a felt- and plastic-foam acoustic lens to improve its dispersion at high frequencies. A second similar tweeter, this time without the lens, radiates from the rear of the enclosure at frequencies beyond 8000 Hz to augment the output in the highest audible octave.
The Series II is a vented system. To obtain the desired $30-\mathrm{Hz}$ bass response in an enclosure of its compact size, however, would normally require an impossibly large vent. E-V's solution, following Thiele's guidelines, has been to use what the company calls a "vent substitute," or passive radiator, instead of an open port. The passive radiator looks much like a conventional $12^{\prime \prime}(30.5-\mathrm{cm})$ driver sans voice coil and magnet, but with a large metal plug in its center to increase its mass. The effective acoustic crossover from the $8^{\prime \prime}$ driven woofer to

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the passive cone is at 42 Hz .
To obtain the desired bass response from this combination of radiators would normally require an enclosure with about twice the volume of that used for the Series II. To circumvent this problem, E-V uses an equalizer that boosts the bass response by 6 dB at 35 Hz and has a gradual and mild high-frequency boost to flatten out the overall response. (Three different high-frequency response curves are selected by a switch on the equalizer's panel.)

The unity-gain equalizer can be connected into the tape-monitoring loop of an amplifier or between the preamplifier and power amplifier. It has a duplicate set of tape-monitor jacks and a switch so that the monitoring function is not lost if the equalizer is inserted in the tape path. The equalizer has negligible noise and distortion and accepts up to a 7 -volt input in the midrange without distortion.
Another important function of the equalizer is to sharply reduce the system's response at infrasonic frequencies below 30 Hz , which is the system's designed lower limit. Otherwise, a largeamplitude low-frequency signal, such as might occur if a pickup were dropped onto a record with the volume control turned up, could damage the woofer. (A vented woofer is not loaded by the air in the room at very low frequencies.)
One of the benefits of a vented system is its relatively high efficiency, compared to an acoustic-suspension system. The Series II is claimed to be at least 6 dB more efficient than a comparable acoustic-suspension speaker system, yet is said to be able to handle the full output of a 200-watt amplifier in the midrange without being damaged. Built into each speaker system is a tweeter "protector" that consists of a bridge rectifier whose output operates a fastacting relay. When the relay trips, it instantly reduces the drive level to the tweeter. The time constant of the protective circuit has been set to pass transients of less than 10 ms duration, regardless of their amplitude, but to trip at much lower levels on sustained high-frequency signals. When the protector trips, a light comes on at the lower right corner of the grille. Since its effect is only to reduce the high-frequency level rather than interrupt it completely, it has a small audible effect.
The nominal rated impedance of the Interface: B Series II speaker system is 8 ohms. Its minimum rated is 5 ohms.

## Laboratory Measurements. We



Composite corrected response curve with equalizer.


Curves shou effect of equalizer control set at $0,-3$ and --6 $\mathrm{d} B$.


Tone-burst responses (from left to right) at 100, 1000 and 10,000 Hz.
measured the system's frequency response in the semireverberant field of our listening room. We then averaged the response curves from the two drivers to obtain a total response curve. The low-frequency response was measured with close microphone spacing to simulate anechoic chamber conditions. At all times, our pair of speaker systems was driven through the equalizer to allow us to test the performance of the complete system.

With the high-frequency level on the equalizer set to the $0-\mathrm{dB}$ maximum, the overall response was within $\pm 3 \mathrm{~dB}$ from 33 to $18,500 \mathrm{~Hz}$, which was remarkably close to E-V's specification. The high-frequency dispersion was excellent, with only about 3 dB difference between the response curves taken onaxis and $30^{\circ}$ off-axis at frequencies beyond $10,000 \mathrm{~Hz}$.

We measured the frequency response of the equalizer separately. It, too, closely matched the published specification. The effective acoustic crossover between the driven woofer and the passive radiator was at 45 Hz . There was a slight bass peak of 2 to 3
dB at 70 Hz . Otherwise, the response was very smooth, and there was close agreement between the bass and mid-range/high-frequency curves when they were matched. In particular, we were struck by the flat response of $\pm 1.5 \mathrm{~dB}$ from 80 to $10,000 \mathrm{~Hz}$, with no sign of the lower-midrange peak or dip that colors the sound of many speaker systems.

When we drove the speaker system with a constant-amplitude input voltage (at the equalizer input), corresponding to a 1 -watt speaker drive in the midrange, the system's distortion was less than $1 \%$ between 50 and 100 Hz . The distortion rose slowly to $2 \%$ at 40 Hz and $8.5 \%$ at 20 Hz . A $10-\mathrm{dB}$ increase in drive level raised the distortion to $1.7 \%$ at 100 Hz and to $4.5 \%$ at 30 Hz before it rose sharply at lower frequencies. The distortion was measured at the driven cone for frequencies beyond 50 Hz and at the passive cone at frequencies below 40 Hz , where the passive cone contributes most of the output.

The speaker system's impedance, according to our measurements, should be rated at 4 ohms, which was the measured value at 33 Hz and between 150

# Performance Specifications 

| Specification | Rating | Measured |
| :---: | :---: | :---: |
| Frequency response (anechoic) | $30-18,000 \mathrm{~Hz} \pm 3 \mathrm{~dB}$ | $33-18,500 \mathrm{~Hz} \pm 3 \mathrm{~dB}$ |
| Total acoustic power output (SPL at 1 meter, 1 W in.) | 92 dB | 92.5 dB |
| Recommended amplifier power | 3.6 to 200 watts |  |
| Long-term average power handling capacities |  |  |
| $30-1500 \mathrm{~Hz}$ | 20 watts |  |
| $1500-20,000 \mathrm{~Hz}$ | 20 watts, to |  |
|  | 5 watts/ 10 kHz |  |
| Crossover frequencies | 42 Hz (acoustic) |  |
|  | 1500 Hz and 800 Hz (electrical) |  |
| Impedance: nominal minimum | 8 ohms | 4 ohms |
|  | 5 ohms | 4 ohms |
| Equalizer |  |  |
| Midband gain | 1.0 |  |
| Maximum equalization | 6 dB "/ 35 Hz fixed | Confirmed |
| Maximum input signal |  |  |
| $80-3000 \mathrm{~Hz}$ | 7 volts |  |
| $35-20,000 \mathrm{~Hz}$ | 3.5 volts |  |
| Noise output ( $20-20,000 \mathrm{~Hz}$ ) | -80 dB re 200 mV |  |
| THD (3.5 V rms input) | Less than 0.05\% |  |
|  | $20-20,000 \mathrm{~Hz}$ |  |
| Accessory outlet | 200 watts, unswitched |  |
| Dimensions | $2 \times 8 \times 7 \mathrm{in}$. |  |

and 200 Hz . The impedance was 12 ohms at the $22-\mathrm{Hz}$ lower-bass resonance, 20 ohms at 58 Hz , and 18 ohms at 2200 Hz . At other frequencies, it was typically 7 to 8 ohms. The system's toneburst response, although not exceptional, was good throughout. Its efficiency was very high, as claimed: An input of 2.8 volts of random noise in the octave centered at 1000 Hz , corresponding to 1 watt into 8 ohms, produced a $92.5-\mathrm{dB}$ sound pressure level (SPL) at a distance of 1 meter from the grille.

User Comment. Before we measured the response of this speaker system, we spent some time listening to it alone and in comparisons with other good speaker systems we had on hand. Hence, our test results came as no surprise.

This speaker system has a delightfully smooth and transparent sound. Many if not most speaker systems have sufficient coloration in the lower midrange and upper-bass range, between 80 and 200 Hz , to make voices sound unnatural and in general impair the clarity of music reproduced. This one, however, is about as flat throughout this range as any
speaker system known to us.
The system's low bass is clean and powerful, with no trace of artificial heaviness. The highs are strong and crisp. without ever being strident or overbearing. $\mathrm{E}-\mathrm{V}$ points out that the $-3-\mathrm{dB}$ equalizer setting would be considered as "normal" by many people and probably gives the best overall sound with most high-quality recordings. The $0-\mathrm{dB}$ setting can give startlingly realistic effects with the finest source material, but it can be merciless in revealing any faults in the program itself. Very few speaker systems are capable of delivering the flat response to the highest audible frequencies that the Series II does with its $0-\mathrm{dB}$ setting. It is worth hearing even if it is too much for ordinary listening. Although we drove the Series II to very high levels from a 200-watt amplifier, we never tripped its tweeter protector.

In conclusion, E-V's Interface: B Series II is a speaker system we really enjoyed listening to. The Interface: $B$, with its equalizer, is certainly worthy of serious consideration for matching to any low-power to medium-high-power amplifier.

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## BUILDA <br> <br> \title{ LOW-COST <br> <br> \title{ LOW-COST A/DCONVERTER 

} A/DCONVERTER}}


INNTERFACING a digital computer with the "real" world requires some means of converting analog (slowly varying) signals into a digital form that can be used by a computer. The low-cost (\$30) analog-to-digital (A/D) converter described here can accept up to four channels of analog data, spanning from 0 to +2 volts dc, and change this information into $31 / 2$ digits of $B C D$ data.

With such a converter, a computer need not be limited to keyboard entry for many game programs. Now, joysticks or potentiometers can be used. And such real-world sensing of variables like voltage, current, temperature, frequency, and various levels of acidity, salinity, and chemical concentrations can make your computer a powerful and versatile controller. As a bonus, the A/D converter, becomes a powerful test instrument for circuit design and troubleshooting. In this application, up to four channels of voltage, current, and resistance can be monitored with proper input adapters.

Technical Details. The converter produces five conversions per second. It has four input channels and $31 / 2$ digits of $B C D$ data output. It is also TTL compatible in input and output and will work with
any 8-bit computer that has a latched output port and a three-state input port. Digit and channel selection is under software control. Since the circuit is all CMOS, very little power is required.

As shown in Fig. 1, the A/D converter employs two IC's and a handful of passive components. One of the four input switch $I C 2$ to form the input for $A / D$ converter IC1. The analog switches are set by data written out by the latched output port of the computer. Resistors R6 through R9 provide pullup for the analog switch select lines.

A/D converter IC1 is a pulse-modulation type. Its chip contains the conversion circuitry, an addressable digit latch, multiplexer, BCD encoder, and system clock.

Conversion control, output digit select, and the output latch are connected to the computer's output port. Data written to this port controls the data placed on the four output lines of IC1. The four data output lines from IC1 are connected to the computer's three-state input port's lower four bits ( $D \varnothing$ through $D 3$ ). The upper four bits (D4 through D7) are grounded.

Trimmer potentiometer R1 deter-
(Continued on page 47)

Two-chip, four-channel converter works with any 8-bit computer.


Fig. 1. Analog switch IC2 selects the input drive for A/D converter IC1. Up to four inputs can be used.

## PARTS LIST

CI- $1(0)-\mathrm{pF}$ disc
C2. C3-0.22- $\mu \mathrm{F}$. 1()-voll Mylar C4- $10-\mu \mathrm{F}, 1(0$-volt electrolytic [C1-35]I A/D converter (National) IC2-4066 yuad analog switch RI- 5000 -ohm. 10-turn trimmer pot R2- $68(0)$-ohm. $1 / 4$-watt resistor R.3-470-ohm. 1/4-watt resistor R4. RS-100.000 ohm. $1 / 4$-watt resistor R6 through R9-1000-ohm. 1/3-watt resistor Misc.-Printed circuit board: edge connector: multilead ribbon connector; IC sockets (optional); hookup wire: solder; etc.
Note-The following is available from Alpha Electronics. Box 1005 . Merritt Island. FL. 32952 (tel. 305-453-3534): complete kit of parts. excluding wire and sockets. No. A/D4. for $\$ 29.95$ plus 3.50 postage and handling. Also available separately: pc board No. PC178 for $\$ 9.00+1.00$ p\&h; and ICI. No. 3511 . for $\$ 15.00+1.00$ p\&h


Fig. 3. Actual-size foil pattern (below) and component layout (above).


Fig. 2. Channel-digit select is shown at (A); a $10: 1$ voltage divider is at (B); a frequency-to-voltage scheme at (C); temperature converter (D); current measurement (E); and joystick input (F).

TABLE I-8080 ASSEMBLY LISTING
Assembly listing for 8080 (IMSAI). Inputs three most significant digits and writes to front panel.

| 4000 | 3E11 | $B G N$ | MVI | A, 11H | Load A with Dig2, Ch1 |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 4002 | CD 3840 |  | CALL | INPUT |  |
| 4005 | 323540 |  | STA | DIG2 |  |
| 4008 | 3E 21 |  | MVI | A. 21 H | Dig3, Ch1 |
| 400 A | CD 3840 |  | CALL | INPUT |  |
| 4000 | 323640 |  | STA | DIG3 |  |
| 4010 | 3E 31 |  | MVI | A. 31 H | Dig4, Ch 1 |
| 4012 | CD 3840 |  | CALL | INPUT |  |
| 4015 | 323740 |  | STA | DIG4 |  |
| 4018 | 3E 00 |  | MVI | A, OOH |  |
| 401 A | 2A 3540 |  | LHLD | DIG2 | Dig2 L, Dig3 H |
| 401D | BC |  | CMP | H | Compare H for O |
| 401 E | 0600 |  | MVI | B, OOH | Clear B |
| 4020 | C4 4A 40 |  | CNZ | SUB | Gosub if $\mathrm{H} \neq 0$ |
| 4023 | 3 A 3740 |  | LDA | DIG4 |  |
| 4026 | FE 00 |  | CPI | OOH |  |
| 4028 | CA 2D 40 |  | JZ | WRT | If $\mathrm{A} \neq 0$, fall thru |
| 402B | 3E 64 |  | MVI | A, 64 H |  |
| 402D | 80 | WRT | ADD | B | $A=A+B$ |
| 402E | 2 F |  | CMA |  | Invert data |
| 402 F | D3 FF |  | OUT | OFFH | Write it |
| 4031 | C3 0040 |  | JMP | BGN | Do again |
| 4034 |  | STR | DS | 01 |  |
| 4035 |  | DIG2 | DS | 01 |  |
| 4036 |  | DIG3 | DS | 01 |  |
| 4037 |  | DIG4 | DS | 01 |  |
| 4038 | D310 | INPUT | OUT | 10 H | Setup port 10 H |
| 403A | CD 4040 |  | CALL | DLY | A/D settling time |
| 403D | DB 10 |  | IN | 10 H | Inpu: A/D data |
| 403F | C9 |  | RET |  |  |
| 4040 | 110030 | DLY | LXI | D, 3000H | 200-ms delay |
| 4043 | 1B | UP | DCX | D |  |
| 4044 | 7 A |  | MOV | A, D |  |
| 4045 | B3 |  | ORA | E |  |
| 4046 | C2 4340 |  | JNZ | UP | If $\mathrm{D}>0$ do again |
| 4049 | C9 |  | RET |  |  |
| 404A | C6 0A | SUB | ADI | OAH | $A+A+0 A H$ |
| 404C | 25 |  | DCR | H | $\mathrm{H}=\mathrm{H}-1$ |
| 404D | C2 4A 40 |  | JNZ | SUB | If $\mathrm{H}>0$, do again |
| 4050 | 85 |  | ADD | L | A $=\mathbf{A}+\mathrm{L}$ |
| 5051 | 47 |  | MOV | B, A | $B=A$ |
| 4052 | C9 |  | RET |  |  |
| 4053 | 76 |  | HLT |  |  |

## TABLE II-6800 OP CODE LISTING

Op code listıng for 6800. Inputs four digits from channel 1 and stores data in memory in BCD format

| 01 | BDN | LDAA | 01H | Load digit 1, channe! 1 into A |
| :---: | :---: | :---: | :---: | :---: |
| 02 |  | BSR | INPUT |  |
| 03 |  | STAA | DIG1 | Store A in memory |
| 04 |  | LDAA | 11H |  |
| 05 |  | BSR | INPUT |  |
| 06 |  | STAA | DIG2 |  |
| 07 |  | LDAA | 21H |  |
| 08 |  | BSR | INPUT |  |
| 09 |  | STAA | DIG3 |  |
| 10 |  | LDAA | 31H |  |
| 11 |  | BSR | INPUT |  |
| 12 |  | STAA | DIG4 |  |
| 13 |  | JMP | BGN | Do again |
| 14 | DIG1 | RES | 01 | Res - reserves one byte of memory |
| 15 | DIG2 | RES | 01 |  |
| 16 | DIG3 | RES | 01 |  |
| 17 | DIG4 | RES | 01 |  |
| 18 | INPUT | STAA | inselt | output port $=$ |
| 19 |  | BSR | DLY | 200-ms delay for A/D settling |
| 20 |  | LDAA | insert | input port = |
| 21 |  | RTS |  |  |
| 22 | DLY | LDAA | -- | enter values here and 23 to create |
| 23 | UP | LDAB | - | a 200 -ms delay |
| 24 | UP1 | SUBB | 01 |  |
| 25 |  | BGT | UP1 | do unt\\| $\mathrm{B}=0$ |
| 26 |  | SUBA | 01 |  |
| 27 |  | BGT | UP | do unti! $\mathrm{A}=0$ |
| 28 |  | RTS |  |  |

## TABLE III-ASSEMBLY LISTING FOR 2650

Assembly listing for 2650 (Central Data). Inputs three most significant digits and writes to data bus on WRTD instruction. Converts to hex before outputting data.

| 1600 | 75 FF |  | CPSL | FF | Clear PSL and setup register bank 0 |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1602 | 0511 | BGN | LODI, 1 | 11 | Setup for channel 1, digit 2 |
| 1604 | 3B 20 |  | BSTR, 3 | INPUT |  |
| 1606 | CA 1B |  | STRR, 2 | DIG2 |  |
| 1608 | 0521 |  | LODI, 1 | 21 |  |
| 160A | 3 B 1 A |  | BSTR, 3 | INPUT |  |
| 160C | CA 16 |  | STRR, 2 | DIG3 |  |
| 160E | 0531 |  | LODI. 1 | 31 |  |
| 1610 | 3B 14 |  | BSTR, 3 | INPUT |  |
| 1612 | CA 11 |  | STRR, 2 | DIG4 |  |
| 1614 | 080D |  | LODR. 0 | DIG2 |  |
| 1616 | OB OC |  | LODR, 3 | DIG3 |  |
| 1618 | B8 24 |  | BSFR, 0 | SUB | BA if DIG $3 \neq 0$ |
| 161 A | 08 09 |  | LODR, 3 | DIG4 |  |
| 161C | 1802 |  | BCTR, 0 | WRT | BR if DIG4=0 |
| 161 E | 8464 |  | ADDI, 0 | 64 |  |
| 1620 | F0 | WRT | WRTD, 0 |  | Write it |
| 1621 | 1 B 5 F |  | BCTR, 3 | BGN | do again |
| 1623 | 00 | DIG2 | RES | 01 | RES 01 reserve one byte |
| 1624 | 00 | DIG3 | RES | 01 |  |
| 1625 | 00 | DIG4 | RES | 01 |  |
| 1626 | D5 00 | INPUT | WRTE, 1 | 00 | Setup port 00 |
| 1628 | 3B 03 |  | BSTR, 3 | DLY | A/D settling time delay |
| 162 A | 5600 |  | REDE, 2 | 00 | read port 00 into R2 |
| 162C | 17 |  | RETC. 3 |  |  |
| 162D | 7710 | DLY | PPSL | 10 | select register bank 01 |
| 162F | 05 FF |  | LODI, 1 | FF | gives 200 ms delay with 1633 |
| 1631 | A5 01 | UP | SUBI, 1 | 01 |  |
| 1633 | 0640 |  | LOD 1, 2 | 40 |  |
| 1635 | A6 01 | UPI | SUBI, 2 | 01 |  |
| 1637 | 5A 7C |  | BANR, 2 | UP1 | do again until R2=0 |
| 1639 | 5976 |  | BRNR, 1 | UP | do until R1=0 |
| 163B | 7510 |  | CPSL | 10 | select register bank 00 |
| 163D | 17 |  | RETC, 3 |  |  |
| 163E | A7 01 | SUB | SUBI, 3 | 01 | R3=R3-1; converts $B C D$ to hex |
| 1640 | 84 0A |  | ADDI, 0 | 0 A | $\mathrm{RO}=\mathrm{RO}+0 \mathrm{~A}$ |
| 1642 | 5B 7A |  | BRNR, 3 | SUB | do until R3=0 |
| 1644 | 17 |  | RETC, 3 |  |  |
| 1645 | 40 |  | HALT |  |  |

Software. The digit and channel select codes are shown in Fig. 2A. The values shown are in hexadecimal code. To use the table, move down the rows until the proper digit is located. Then move over until the proper channel is located. The hex number at this point is the data to be written to the output port to set up the converter. The strobe that enables the output port (EN) must be active low when connected to the converter. If necessary, an inverter can be wired into the circuit to perform the inversion.

When reading data from the converter, it is necessary to access only the correct input port. Examples of programs written for an 8080, 6800, and 2650 are shown in Tables 1 through III. The program flow is essentially the same for any 8 -bit computer. The digit/channel information is loaded into a register and then the program is stepped to a subroutine (INPUT) and outputs that register to the output port. A 200-ms delay (DLY) subroutine is used to allow the A/D converter to settle. Then the data is read from the input port into a register.

Upon returning from the INPUT subroutine, the $B C D$ digit is stored in memory (DIGX) and is repeated for each digit required before branching back to the

TABLE IV-BASIC SAM GAME

| 0000 | RESTORE |
| :---: | :---: |
| 0010 | READ, R, W, M, P, Z |
| 0020 | DATA $0,-1,0,11,0$ REM sets up port 0 , chan\#1, digit\#3 |
| 0100 | EXTOUT 0,33 |
| 0105 | $X=S I N(1)$ REM delay for A/D settling |
| 0110 | EXTIN 0, B REM reads port 0, chan\#1, digit\#3 into B |
| 0120 | EXTOUT 0, 49 |
| 0125 | EXTIN O, A |
| 0130 | EXTOUT 0,34 |
| 0135 | $\mathrm{X}=\mathrm{SIN}(1)$ |
| 0140 | EXTIN O,D |
| 0150 | EXTOUTO, 50 |
| 0155 | EXTIN O,C |
| 0160 | $A=1 N T(A * 10+8) * .8)+1$ |
| 0165 | $C=(C * 10+D) * 4$ |
| 0170 | ERASE REM clears screen |
| 0175 | IF R>17 GOTO 1010 |
| 0200 | $W=W+1$ |
| 0210 | $\mathbf{P}=\mathbf{P}-1$ |
| 0220 | IF $W>10 \mathrm{~W}=10$ |
| 0230 | If $\mathrm{P}<0 \mathrm{P}=0$ |
| 0240 | PRINT@14, 15' MISSILES FIRED'\#W |
| 0250 | PRINT@15, 15' MISSILES LEFT'\#P |
| 0300 | PRINT@13,9'1 |
| 0310 | PRINT@14.8'1' |
| 0320 | PRINT@15,5'IIII' |
| 0330 | PRINT@10,50'1 I ${ }^{\prime}$ |
| 0340 | PRINT@11,50'IHIHI' |
| 0400 | $\mathbf{Z}=\mathbf{Z}+4$ |
| 0410 | $Y=1+1 \mathrm{NT}(\mathrm{RND}(7))$ |
| 0500 | PRINT@Y, $\mathbf{Z}^{\prime}++++++{ }^{\prime}$ |
| 0510 | PRINT@Y-1, $\mathbf{Z}^{\prime}+^{+}$ |
| 0520 | PRINT@Y+1, $\mathbf{Z}^{\prime} \quad \mathbf{+}^{\prime}$ |
| 0530 | IF $\mathrm{Z}>50$ GOTO 0900 |
| 0600 | READ Q, V, L |
| 0610 | DATA 12, 9, 1 |
| 0620 | RESTORE 0610 |
| 0630 | IF $\mathrm{W}=0$ GOTO 0800 |
| 0640 | PRINT@Q, V'个 |
| 0650 | IF $\mathrm{C}+1>19 \mathrm{~L}=3$ |
| 0660 | If $\mathrm{C}+1>31 \mathrm{~L}=6$ |
| 0670 | 1F V $>\mathrm{C}+1 \mathrm{~V}=\mathrm{V}-1$ |
| 0680 | IF $V<C+1 \quad V=V+L$ |
| 0700 | $\mathrm{Q}=\mathrm{Q}-1$ |
| 0710 | IF $\mathrm{Q}=\mathrm{A}$ IF $\mathrm{V}=\mathrm{C}+1$ GOTO 0740 |
| 0720 | IF Q<A GOTO 0740 |
| 0730 | GOTO 0640 |
| 0740 | PRINT@A, C+1' ${ }^{\prime}$ |
| 0800 | PRINT@14, 40'TARGET: RANGE'\#Y' BEARING'\#Z |
| 0810 | PRINT@15, 40'MISSILE: RANGE'\#A' REARING'\#C+1 |
| 0820 | IF C>Z IF C<Z+6 GOTO 0880 |
| 0825 | IF $P=0 \mathrm{M}=1$ |
| 0830 | IF M=1 GOTO 0170 |
| 0835 | IF R $>0$ GOTO 0850 |
| 0840 | INPUT' FIRE'R |
| 0845 | IF R=22 GOTO 0100 |
| 0850 | $R=R-1$ |
| 0860 | IF R<0 GOTO 0800 |
| 0870 | GOTO 0100 |
| 0880 | PRINT@A.C+1'X DESTROYED' |
| 0890 | PRINT@15,5 |
| 0895 | GOTO 1000 |
| 0900 | PRINT@11,50'DESTROYED' |
| 0910 | PRINT@15,5 |
| 1000 | STOP |
| 1010 | PRINT@A, C+1' $\mathrm{X}^{\prime}$ |
| 1020 | PRINT@15,40'MISSILE: RANGE'\#A' BEARING'\#C+1 |
| 1030 | $\mathrm{R}=\mathrm{R}-1$ |
| 1040 | IF R>17 GOTO 0100 |
| 1050 | $\mathrm{R}=0$ |
| 1060 | GOTO 0840 |
| 1070 | END |

This program prints a missile launching site, a factory, an airplane (bomber), and a printout of the airplane's and missile's range and bearing. When FIRE appears at the bottom of the screen, type a number (1 through 10) for the number of missiles you wish to fire. The missiles will fire in sequence. Type 22 to clear the screen and display the missile range and bearing adjustments. You may then adjust the controls to alter these values. After 5 shots, the program will return to FIRE. If you input 1 (CRLF), then carriage-return/line-feed, an arrow will print the track of the missile until it reaches its range, and an $X$ will appear to simulate an explosion. The object is to hit the plane on its fuselage, in which case, $X$ DESTROYED will be printed. You have 10 missiles. If you do not destroy the plane in 10 shots, or if the plane reaches space 50 on the screen before you destroy it, the plane will destroy the factory. The aircraft will progress across the screen at the rate of 4 spaces for each missile fired. However, the plane will move up and down by a random amount lline 0410 controls this).

Note that the FIRE 22 routine does not subtract from the missiles remaining, but you cannot destroy the piane in this routine either. All entries must be followed by CRLF. After each missile is fired, and FIRE is displayed, you can adjust the range and bearing controls to alter the missiles course and range.
beginning (BGN). The 8080 listing also includes a routine to convert the three most significant digits into hex code and place the result in storage (STR). When programming, allow for the fact that this data has no decimal point.

Some typical input adapters are shown in Fig. 2B through 2F;B, C, and E are conventional, while D illustrates a temperature converter. If you use this or a similar circuit, allow for any voltage offset in this type of converter. Also, keep in mind that only the two least significant digits are required for a temperature reading. This data should be viewed as relative and not absolute. Decisions should be based on exceeding a relative number, rather than a specific number of degrees. For example, if the temperature converter is adjusted for an output of 1.050 volts at $25^{\circ} \mathrm{C}$ and the voltage decreases by $2.3 \mathrm{mV} /{ }^{\circ} \mathrm{C}$, the program can be written to do something when the temperature is $20^{\circ} \mathrm{C}$, or 1.039 volts. The 1.039 volts is related to the temperature but is not actually in degrees.

Figure $2 F$ illustrates a joystick (or two independent potentiometers) for use in game programs.

A BASIC program to play the game SAM is shown in Table IV. Note that the data written to the output port (EXTOUT) is in decimal, rather than in hex. The REM statements should help explain the program. Table V illustrates a 4-channel DVM program, which is also written in BASIC.

Construction. An actual-size etching and drilling guide and a componentinstallation diagram for the A/D converter are shown in Fig. 3. During assembly, note the polarity of C4 and, if you wish, use sockets for the IC's. Note also that there are provisions on-board for optional inverters (IC's or discrete transistors); these can be Wire Wrapped.

When installing the IC's, observe the usual precautions for handling MOS devices. Since the 5 -volt power supply is also used as the reference, make sure it is well regulated and stable. After assembly, adjust R1 for as near to an exact 2.000 volts at pin 16 as possible.

If your system employs an active high strobe, use an inverter. Flat ribbon cable can be used to interconnect the converter to the host computer. If desired, a 16pin socket can be mounted at one of the extra positions on the board, and, with Wire Wrap, it can be used to make the external connections instead of the edge connector shown

Testing. After assembling the board

## TABLE V—4-CHANNEL DVM PROGRAM

| 4-Channel DVM Program |  |  |
| :---: | :---: | :---: |
| Central Data Basic (2650), Version 1.2 |  |  |
| 000 | RESTORE |  |
| 010 | DATA 1, 17, 33, 49, 1, 2, 18, 34, 50, 2, 4, 20, 36, 52, 3, 8, 24, 40, 56, 4 |  |
| 020 | READ A, B, C, D, E | REM $A=$ Ch + Digit $1: \mathrm{B}-\mathrm{Ch} \# \mathrm{Digit} 2 \mathrm{C}=\mathrm{Ch}=$ Digıt $3: \mathrm{D}=\mathrm{Ch}=\mathrm{Digit} 4: \mathrm{E}=\mathrm{Ch}$ ت |
| 030 | GOSUB 100 |  |
| 040 | IF E=4 GOTO 000 |  |
| 050 | GOTO 010 |  |
| 100 | EXTOUT O, A | REM sets up 1/O port Ch\&digit |
| 110 | $\mathrm{S}=\mathrm{SIN}(1)$ | REM delay for A/D settling time |
| 120 | EXTIN O, Z | REM reads port 0 into $Z$ |
| 130 | EXTOUTO, B |  |
| 140 | EXTINO, Y |  |
| 150 | EXTOUT 0, C |  |
| 160 | EXTINO, X |  |
| 170 | EXTOUTO, D |  |
| 180 | EXTINO, W |  |
| 190 | PRINT@E,5'CHANNE | $' \pm(W \cdot 1000+X \cdot 100+Y \cdot 10+Z)^{\prime}$ MILLIVOLTS REM prints at line $E$, character position 5 . channe $=\mathrm{E}=($ valtage $) \mathrm{MILLIVOLTS}$ |
| 200 | RETURN |  |
| 300 | STOP |  |
| 310 | END |  |

and adjusting R1 for the 2 -volt reference, load a driver program and check the system for accuracy. If the data appears to be unstable, check the $200-\mathrm{ms}$
delay between the output port strobe and the input port strobe. You may have to vary the values loaded into the DLY routine until the correct delay is ob-
tained. This delay is required only when the channel information is first changed. If only one channel is used, the delay need be used only the first time the channel is selected.

The 6800 program shown is not exact; it is given here as an example of a driver routine for the 6800 CPU . The 8080 program, tested in an 8080-based computer, uses $1 / O$ port 10 H and a delay (DLY) routine for a $2-\mathrm{MHz}$ system. The CMA and OUT-OFFH instruction invert the data and write it into the front panel. Location 4034 reserves one byte of memory that can be used to store the hex data, if desired. The 2650 program was written for and tested on a Central Data computer. The port used here was OOH , and the DLY routine is for a $1.25-$ MHz clock.

The A/D converter offers the computer user an inexpensive way for his computer to "communicate" with the analog happenings that dominate our lives. It offers a multitude of ways of sensing and measuring analog data not possible in a simple keyboard-entry system. 厄

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## HOW TO DESIGN PC

 BOARDS

## SCHEMATIC

## Simple, inexpensive procedure takes much of the time and effort out of making pc boards.

BY JAMES BARBARELLO

guide layout procedure, we will use the sample schematic diagram shown in Fig. 1. (This circuit is a different configuration of the Snare Accessory featured in the September 1977 "Cabonga" article; see "How It Works" box for description of circuit operation.) Tape a sheet of tracing paper over your schematic diagram or make a photocopy of the diagram. Then start your layout by drawing the IC's as they physically appear with their leads pointing toward you. While you can work directly on graph paper, sizing and spacing your layout for the specific components you will be using, you can also use plain blank paper.
The next step is to draw in the other components near the IC's to which they will be connected. As you draw in each component and complete each interconnection, keep tabs of your progress on


Fig. I. Example of circuit for which pe board is to be made.
See "How' It Works" on next page for circuit details.
the schematic's tracing paper or the photocopy. Bear in mind that for every connection you must enter a dot. For example, pins 6 and 7 of IC3 and the top of $R 11$ in Fig. 1 must each have a dot indicated (see Fig. 2).

If connecting lines cannot be made without crossing previously drawn lines, try to rearrange the components and/or reroute the lines to eliminate the crossovers. However, if repeated attempts fail to eliminate crossovers, you must use jumpers. You do this by indicating two dots and a line labelled " $J$ " for each jumper you must use. Do not hesitate to use jumpers where necessary; a medi-um-sized pc board with 10 to 20 jumpers is not uncommon.

While lines between components cannot be interconnected without using
jumpers, connecting lines can pass between the dots in the areas that will be occupied by resistors, capacitors, diodes, etc., since the component and the connecting line will be on opposite sides of the board. A good example of this is the $-V$ line that passes between the pads for R4, R5, and D1 in Fig. 2.

The connections between the pc board and external components J1.S1. R13, and R6 are shown originating from dots on the pc guide and terminating at the external components via curved lines. Note, too, that all components on the guide are identified, either by symbol number (IC1, R2, D1, etc.) or by component value ( $10 \mu \mathrm{~F}, 100 \mathrm{~K}$, etc.).

In most cases, you will discover that the physical layout of the etching-anddrilling guide closely resembles the lay-


Fig. 2. Redraw circuit as it will be laid out physically.

## HOW IT WORKS

Transistor Q1 serves as a noise source that generates a constant approximation of a white-noise signal. The signal is coupled through $C 1$ to the input of summing amplifier IC1A.

A positive-going trigger pulse applied to $J 1$ is routed :o the base of $Q 2$ where it is inverted and coupled through C3 to pin 2 of one-shot timer IC3. The inverted pulse triggers IC3 to produce a 0.25 -second posi-tive-going output pulse that is coupled to the input of IC1A and also quickly charges C6 through R15. Capacitor C6 immediately begins to discharge at an exponential rate determined by the values of R12 and R15 and the setting of decay control R13. Diode D1 reverse biases as the potential across C 6 decays, thus isolating the output of IC3, which would tend to maintain a full charge on C6. In this manner, a voltage envelope with a very fast attack time and an adjustable exponentially decaying release time is generated and used to control the gain of transconductance amplifier IC2.

The gain of $I C 2$ is set by the level of the voltage envelope and the value of R14. The output of IC2 is a combination of the noise signal and the pulse from IC3 (a drum-stick-strike sound) whose voltage envelope is the control voltage described above. Resistor R5 serves as the load for IC2. Integrated circuit IC1B buffers the signal and D2 clips the negative portion of the IC1B output to produce a realistic sound effect. Potentiometer R6 provides for a variable output level.
out of the schematic diagram's components. You can check this by comparing Fig. 1 with Fig. 2.

At this point, it is best to breadboard your circuit once again, carefully following the layout just drawn. Power the circuit up and again check its operation. In some rare cases, you may have to rearrange component placement and/or reroute conductors to eliminate unwanted effects. For example, in very high gain audio circuits, you want to get the inputs and outputs as far apart from each other as possible to prevent feedback. Also, in vhf and uhf circuits, you want lead lengths and component spacing as short as possible to prevent excessive signal losses and reduce the chances of interactions. This done, you can proceed to the final layout phase.
(Continued on page 52)


Fig. 3. Final artwork laid out exactly to scale. It helps to use $10 \times 10$ squares-per-inch graph paper for accurate placement of pads.

Finalizing the Layout. The final layout of the etching and drilling guide is essentially a redrawing of the rough layout to the exact scale of the components you plan to use. You can do the layout


Fig. 4. Trim and fold final artwork as illustrated here.
directly on graph paper and use it as a guide for drilling holes and transferring to the pc blank simple circuit designs with an etch-resist pen. For more complex and critical layouts, it is best to tape a sheet of clear Mylar over the graph paper and use pc artwork aids (donuts, IC pad patterns, tapes, etc.) to lay out the guide. This guide can then be used directly to expose positive photoresist treated pc blanks. For the remainder of this article, we will concentrate on the use of the paper guide. Mylar film guides are used in the traditional manner.

As you work up your layout, plot your progress on either the rough layout or a piece of tracing paper taped over the rough layout.

## TYPICAL DIMENSIONS FOR PC ARTWORK

| Component | Spacing |
| :--- | :--- |
|  | $0.4^{\prime \prime \prime}(4$ boxes $)$ between |
| $1 / 4$-watt resistor, signal | leads |
| diode | $0.5^{\prime \prime}(5$ boxes $)$ between |
| $1 / 2$-watt resistor, power | leads |
| rectifier diode | $0.3^{\prime \prime}(3$ boxes $)$ between |
| Disc capacitors | leads |
|  | $0.2^{\prime \prime}(2$ boxes $)$ between |
| Radial-lead electrolytic | leads |
| capacitors | Measure for spacing |
| Other resistors, capacitors | $0.2^{\prime \prime}(2$ boxes $)$ between |
| Transistors (small signal) | leads |
|  | $0.1^{\prime \prime}(1$ box) between |
| DIP IC's with up to 18 | pins, $0.3^{\prime \prime}(3$ boxes $)$ |
| pins | between rows of pins |
|  | $0.1^{\prime \prime}(1$ box) between |
| DIP IC's with more than | pins, $0.6^{\prime \prime}(6$ boxes $)$ |
| 18 pins | between rows of pins |
|  | $0.05^{\prime \prime}\left(1 / 2\right.$ box) minimum, $0.1^{\prime \prime}$ |
| Distance between pc copper | $(1$ box) standard |
| conductors | $0.05^{\prime \prime}\left(1 / 2\right.$ box) minimum, $0.1^{\prime \prime}$ |
| Spacing between component | $(1$ box) standard |
| pads |  |

$1 / 4$-watt resistor, signal diode
$1 / 2$-watt resistor, power rectifier diode
Disc capacitors
Radial-lead electrolytic capacitors
Other resistors, capacitors
Transistors (small signal)
DIP IC's with up to 18 pins

DIP IC's with more than 18 pins

Distance between pc copper conductors pads
(1 box) standard

Note: Number of boxes is for 10 box/in. graph paper only.

Typical spacing between component lead pad centers and copper foil conductor widths and spacings between foil conductors are detailed in the Table. For components not listed, take the dimensions directly from the actual components you will be using in your project.
When the final layout is completely drawn up, indicate all component locations by schematic designation and orientation. See Fig. 3 for details.

Making the PC Board. Trim and fold your final layout as illustrated in Fig. 4. Then cut the pc blank to the exact size of the folded guide and remove any burrs from the cut edges with a file. Fold the guide over the pc blank with the copper side of the blank directly under the guide. Secure the loose tabs of the guide to the blank side of the pc blank with masking tape (Fig. 5).

Lightly indent the pc blank in the center of every hole location with a sharppointed center punch or an awl. Drill a hole at every hole location through both the guide and the board.

When all holes are drilled, carefully remove the guide from the blank and store it away for later reference. Give the pc blank a thorough cleaning with No. 00 steel wool (do not use the type of steel wool that comes saturated with its own soap). Once the blank is cleaned, handle it only by its edges.

The pad-and-conductor pattern on the guide can easily be reproduced on the pc blank with a resist pen because the drilled holes themselves provide a "map" on which to build. In most cases, the resist pattern can be laid down with nothing more than the resist pen, working freehand. If you have a relatively complex pattern that must accommodate many IC's, you can speed the operation with the aid of rub-down pads and fill conductor lines and discrete-compo-
nent pads freehand with the resist pen. As you work, be certain to fill in the areas around the drilled holes with resist to assure that, during etching, excessive copper will not be removed.

When you are finished reproducing the pattern on the pc blank, carefully compare it with your final-layout guide. The two must be identical. If you have


Fig. 5. Cover pc blank with trimmed artwork (A), fold flaps under (B), secure with tape (C).
made an error, you can correct it by erasing with an ordinary pencil eraser and laying down new resist.

Pour pc etchant (ferric chloride or ammonium persulfate) into a plastic or glass tray to a depth of about $1 / 4^{\prime \prime}$ ( 6.4 mm ). Place the prepared pc blank cop-per-side down into the tray and slowly agitate the solution by rocking the tray gently. Periodically check your progress with the etching action by carefully lifting one end of the pc blank with a toothpick. When etching is complete, all the copper cladding from the uninked areas will be etched away. At this point, you can remove the pc board from the etchant and thoroughly rinse it under running water. (Discard the used etchant. Don't try to save it for re-use.)

Now remove the etch-resist ink from the copper pattern remaining on the board. Use scouring powder and steel wool under running water for this. Then pat the board dry with a paper towel.

The only thing remaining now is to install and solder into place the components that go on the board. Use your fi-nal-layout guide as a reference to component locations and orientations. $\diamond$

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# A New IHF Standard for Amplifier Measurement 

## Latest standard reflects advances in audio technology and understanding of psychoacoustics.

AMPLIFIER specification sheets will soon be more meaningful than ever before, thanks to the new amplifier measurement standard recently approved by the Institute of High Fidelity. Officially entitled "Standard Methods of Measurement for Audio Amplifiers, IHF-A-202 1978," it spells out test conditions and procedures covering each aspect of amplifier performance considered by the Institute to be significant in high-fidelity applications. In all, the standard describes 28 ratings.

For a power amplifier to carry an IHF rating, a few primary specifications must be listed:

- Continuous Average Power Output
- Dynamic Headroom
- Frequency Response
- Sensitivity
- A-Weighted Signal-to-Noise Ratio

A preamplifier specification sheet must include:

- Frequency Response
- Maximum Output Voltage
- Total Harmonic Distortion
- Sensitivity
- A-Weighted Signal-to-Noise Ratio
- Maximum Input Signal
- Input Impedance

Integrated or control amplifier literature should contain the following preferred specifications: Continuous Average Power Output (including the rated bandwidth, load impedance and total
harmonic distortion); Dynamic Headroom; Frequency Response; Sensitivity; A-Weighted $\mathrm{S} / \mathrm{N}$; Maximum Input Signal; and Input Impedance.

In addition, there are a number of secondary disclosures that can be included at the manufacturer's option. Let's examine the key primary specifications first and then briefly look at some of the secondary disclosures.

## Continuous Average Power Out-

 put has been included in the new standard to satisfy the Federal Trade Commission's 1974 "Power Rule." It specifies the minimum continuous output power each amplifier channel can deliver into a given load (usually 8 ohms resistive) over a specified bandwidth (usually 20 to $20,000 \mathrm{~Hz}$ ) with a given total harmonic distortion content (in percent) when all channels are driven simultaneously. Thus, continuous average power output informs the prospective purchaser how much power the amplifier can deliver over the long term.It is a well-known characteristic of many amplifiers, however, that they can generally provide more output power for brief intervals than they can on a continuous basis. The earlier IHF standard, which had been in use since 1966, provided for two power specifications-continuous power and "IHF Dynamic (or Music) Power, both measured in watts.

The latter was intended to give the purchaser an idea of how much power the amplifier could deliver for brief intervals. To avoid confusion, IHF-A-202 1978 specifies only continuous average power output in watts. A new specification has been developed to describe the amplifier's short-term power capability.

Dynamic Headroom is the name of this new amplifier specification. Rated in $d B$, dynamic headroom expresses the ratio of an amplifier's power output for short periods of time to its continuous power capability. Accordingly, if an amplifier has a dynamic headroom of 3 dB , it can deliver twice its continuous power rating for brief intervals. The nature of high-fidelity program material-low average levels accompanied by occasional high-level transients-makes this specification of special interest to the audiophile. Here's why.

In a typical home audio system, one watt or less per channel of average, continuous power output is enough to drive the speakers to normal listening levels. Transient peaks of, say, 20 dB will call on the amplifier to briefly supply 100 watts to each speaker. If the amplifier can deliver such power levels, it will not "clip" the transient peaks. Therefore, the speakers will be able to generate a pleasing, full sound. If the amplifier clips the peaks, the sound will lack depth; if

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clipping is severe, it'll be very distorted.
As an example of the foregoing, let's examine a hypothetical system with a peak output power requirement of 100 watts for undistorted sound reproduction of each channel. There are two ways to get this amount of output power-either purchase an amplifier whose continuous power output is 100 watts/channel, or choose an amplifier with a lower continuous power output rating but with sufficient dynamic headroom to reach 100 watts/channel on peaks. For example, a 50-watt/channel (continuous) amplifier with 3 dB of dynamic headroom will provide the needed 100 watts/channel on a momentary basis.

Both amplifiers will sound equally loud because perceived loudness is a function of average audio output. This is illustrated by the heavily compressed audio tracks of some television and radio commercials. These messages sound louder than normal program material because their average levels are higher. Peaks, however, are the same for both-they must not exceed FCC modulation limits. Depending on its dynamic headroom, the higher-power amplifier might be able to provide even more output on peaks, but in our application this reserve might never be tapped. Also, this amplifier will loaf along most of the time, delivering its rated (continuous) power for only brief intervals of time.

Dynamic headroom is really a function of voltage regulation in the amplifier's power supply. A typical amplifier's supply might consist of a power transformer, a full-wave or bridge rectifier, and two filter capacitors. The supply is designed to deliver a bipolar dc output, $+V_{C C}$ and - $\mathrm{V}_{\text {CC }}$, to a complementary-symmetry amplifier circuit. Charge is delivered to the two filter capacitors at a $120-\mathrm{Hz}$ rate. When the amplifier is first turned on (but before any input signals are applied), the capacitors are charged up to a given voltage.

Under quiescent (no signal) conditions, the rectifier can supply more than enough charge to the capacitors to make up for that drawn by the amplifier circuit. Thus, voltages across the filter
capacitors, $+V_{C C}$ and $-V_{C C}$. remain constant. (We are assuming that the amplifier is operating in the Class $A B$ or B mode.) However, when the amplifier is driven so that it is providing appreciable amounts of output power, the rectifier is not able to replenish the capacitors' charge as fast as the amplifier is depleting it. Therefore, $+V_{C C}$ and $-V_{C C}$ decrease until equilibrium is reestablished.

For example, assume that the quiescent voltages across the capacitors are $\pm 40$ volts. This implies that the amplifier will be able to deliver an 80-volt peak-topeak or 28.3 -volt rms sine-wave output, or 100 watts continuous into 8 ohms. Placing a voltmeter across the power supply output, however, shows us that the voltages drop to, say, $\pm 35$ volts when the amplifier is being heavily and continuously driven. The amplifier can therefore deliver a 70 -volt peak-to-peak or 24.7 -volt rms sine-wave output, which corresponds to 76.5 watts continuous into 8 ohms, before it starts to clip the waveform.

If the amplifier under consideration is driven to maximum output by narrow pulses or transient spikes, $+V_{C C}$ and
$V_{C C}$ remain at their quiescent values. The low duty cycle of such an input waveform keeps appreciable amounts
of charge from being drained from the capacitors. As a result, a full 80 -volt peak-to-peak (or 100 watts peak into 8 ohms) output can be obtained without clipping. Because musical waveforms resemble such input signals, 100 watts of output power on musical peaks can also be obtained. Such an amplifier, therefore, has a dynamic headroom of $20 \log (28.3 \mathrm{~V} / 24.7 \mathrm{~V}), 10 \log (100$ $\mathrm{W} / 76.5 \mathrm{~W}$ ), or 1.16 dB .
If an amplifier's power supply is stiffly regulated, either by using massive filter capacitors which can store very large amounts of charge, by the use of zener diodes or IC regulators and pass transistors, or by a combination of both techniques, its output voltages will vary little, if at all, when large demands are placed on it. This amplifier will have a dynamic headroom of 0 dB . This means that no more power is available on peaks of a low-duty-cycle waveform (such as music) than is available on a continuous. steady-state sine-wave basis.

Test Procedure. To make dynamic headroom a meaningful audio specification, the IHF devised a test signal and procedure which approximates what happens to an amplifier when it is driven by music signals. A photograph of the


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Fig. 1 First 60 ms of the Dynamic Headroom test signal.

Fig. 2 The amplifier is driven to rated contimuous output by 1000-Hz sine wave.

Fig. 3 The "burst" portion of $D H$ test signal drives amplifier beyond rated output.
oscilloscope trace produced by the first 60 milliseconds of the test signal is shown in Fig. 1. It comprises 20 cycles of a $1000-\mathrm{Hz}$ sine wave, followed by 480 cycles of a sine wave at the same frequency at -20 dB relative to the highlevel tone burst. This waveform is repeated every 500 milliseconds. Musical peaks lasting more than 20 milliseconds (the high-level portion of the test signal period) are rare, and apparently do not occur as often as twice in one second. The test signal, therefore, is more demanding than typical music waveforms, while the rate of repetition makes measurement more convenient. The test procedure is as follows.

A continuous train of $1000-\mathrm{Hz}$ sine waves is applied to the amplifier input, with the output monitored on an oscilloscope. The amplifier's gain is adjusted so that the rated continuous average power output is delivered to the rated load impedance. Figure 2 shows this output on a scope whose vertical sensitivity is 10 volts $/ \mathrm{cm}$. As you can see, the peak-to-peak output voltage is 40 volts, which corresponds to 25 watts into 8 ohms, the rated continuous average power of the amplifier under test.
Next, the test signal shown in Fig. 1 is applied to input jacks of both channels of the amplifier, while the output is carefully monitored on the scope. The test signal's amplitude is adjusted so that clipping of the high-level portion of the output waveform barely becomes visible (Fig. 3). This portion of the amplified test signal is 6 - cm high, so it is 60 volts peak-to-peak across the 8 -ohm load.

The amplifier's dynamic headroom can now be calculated using the expression $D H=20 \log (V 2 / V 1)$, where $V 2$ is the peak-to-peak voltage of the high-level portion of the amplified test signal and $V 1$ is the peak-to-peak voltage of the output sine wave delivered by the amplifier to the rated load when it is producing its rated continuous average output power. [Alternatively, the rms values of these voltages can be used in place of the peak-to-peak values, or the two respective power levels in watts can be inserted into the familiar $10 \log (P 2 / P 1)$ formula.] In the case of the amplifier under test, the dynamic headroom is 20 log (60/40) or 3.52 dB . In general, dynamic headroom is expected to vary from 0 dB for an amplifier with a very well-regulated supply to 3 dB or so for an amplifier which can deliver twice its rated continuous power on an intermittent basis.

Frequency Response. Under the
new standard, this measurement must be performed so that the amplifier is subjected to standard test conditions, which are spelled out in the second section of IHF-A-202 1978. An amplifier's frequency response can be measured after a 0.5 -volt signal has been applied to its input, and its gain control adjusted so that a 1 -watt output signal is delivered to the rated load. Previously, this measurement was performed at maximum amplifier gain, the most favorable setting for high-end response in some amplifiers. Also, the frequency response must now be given as $+X,-Y \mathrm{~dB}$ referenced to the amplifier's output at 1000 Hz . Accordingly, an amplifier's response must appear as, say, $+0,-2 \mathrm{~dB}$ from 7 to $70,000 \mathrm{~Hz}$ rather than $\pm 1 \mathrm{~dB}$ over the same bandwidth. A phono preamplifier's frequency response will appear as a plus-and-minus equalization error in dB referenced to 1000 Hz .

For a preamplifier, input signals must be 0.5 volt for a line (Aux, Tape, Tuner) input, 5 mV for a moving-magnet phono input, and $500 \mu \mathrm{~V}$ for a moving-coil phono input. The preamplifier's gain control


Fig. 4. Connect this circuit to preamp's moving-magnet phono inputs for noise measurements.
should be adjusted to produce 0.5 volt into the new standard preamplifier load- 10,000 ohms in parallel with 1000 pF ; and all tone controls, filters, etc., should be defeated or at least set to their nominally flat positions. Standard input terminations should also be used-1000 ohms for line and moving-magnet phono inputs and 100 ohms for moving-coil phono inputs.

Sensitivity. In the past, this specification has been used to relate how much input signal was required to drive a component to its rated output. The new standard defines sensitivity as the input signal required to drive a component to the appropriate reference output ( 0.5 volt for a preamp, 1 watt for an amplifier) into its standard output termination.
This means that sensitivity figures published in accord with the new standard will be lower than those previously published, giving the impression that the
new crop of audio components are much more sensitive. Let's consider a practical example

Assume that one 100-W amplifier can be driven to rated continuous average power output by a 1 -volt rms input signal, and that another requires the same 1 -volt rms input to produce its rated continuous average power output of 10 watts. Under the old system, both amplifiers would have the same sensitivity rating- 1.0 volt. However, with the new standard, their sensitivities differ substantially as the following illustrates.

For an amplifier driven by a sine-wave input to deliver 100 watts to an 8 -ohm load, it must produce a 28.28 -volt rms output waveform. For 10 watts, the output voltage is 8.94 volts rms; for 1 watt, 2.828 volts rms. The 100 -watt/channel amplifier has a voltage gain of 28.28 . But the 10-watt/channel amplifier's voltage gain is orily 8.94. Therefore, the 100-watt/channel amplifier requires only 0.1 volt rms if it is to produce the reference 1 watt output. The 10-watt/channel amplifier, on the other hand, requires a 0.313 -volt rms input to produce the same 1-watt reference output. The two amplifiers' "new" IHF sensitivities differ by slightly more than a factor of three, and are 0.1 and (about) 0.3, respectively, of their "old" sensitivities.

A-Weighted S/N. Signal-to-noise ratios published under the auspices of the new IHF standard will differ from those determined by other methods for several reasons. In measuring a component's signal-to-noise ratio, a manufacturer will typically apply an input signal of a given strength (the exact amplitude varies from one manufacturer's test procedure to the next) and adjust the component's gain so that it is producing its rated output. Next, the input signal source is replaced with a short circuit, whereupon the output signal's amplitude is measured. The resulting ratio of the component's output amplitude when its input is shorted to the rated output is the signal-to-noise ratio.

As straightforward as this procedure seems, there are several variables associated with it that can cause confusion when one manufacturer's ratings are compared to those of another. One problem area is the amount of input signal used to drive the component to its rated output. Consider, for example, the effect of input signal level on the signal-to-noise ratio of a phono preamplifier. Some manufacturers perform this test with a 2-or 3-millivolt input signal, which

is enough to drive the preamplifier to its rated output with the volume (gain) control at its maximum setting. Others, recognizing that most moving-magnet cartridges produce considerably higher outputs when they track heavily recorded passages, apply 10 mV to the phono input. They then advance the volume control until the preamplifier produces its rated output.

Obviously, applying a greater input signal to the preamplifier means that less gain is required if the preamplifier is to produce its rated output. This results in a greater signal-to-noise ratio because the noise, most of which is generated in the input circuit before the volume control, will be amplified less. Also, referencing a component's signal-tonoise ratio to its rated output makes comparison to the signal-to-noise ratio of another component misleading unless both have the same rated output or a corrective factor is introduced to put both components on an equal footing.
The new standard attempts to set matters right by dictating that signal-tonoise measurements be performed in accord with the standard test conditions mentioned earlier. Input levels are to be 5 mV for moving-magnet phono inputs,

500 mV for line level inputs, and $500 \mu \mathrm{~V}$ for moving-coil phono inputs. A component's gain control is to be adjusted so that the appropriate reference output level ( 0.5 volt for a preamp, 1 watt for an amplifier) is presented to the standard loadimpedance.

The way in which a component's inputs are terminated has also complicated matters. Most noise measurements are made with the inputs shorted to ground. However, the impedance seen by the preamp when driven by an actual cartridge is by no means a short circuit. Measurements made when a cartridge is connected to the preamp's inputs can vary considerably from those obtained when the inputs are shorted.

To approximate the effect of a phono cartridge, the new standard specifies that the network shown in Fig. 4 be connected to each channel's moving-magnet phono input when noise measurements are performed. Moving-coil inputs are to be terminated with a 100 -ohm resistor and line level inputs with a 1000ohm resistor. Standard output terminations are also to be used.

Another key area in which signal-tonoise specifications published under the new standard differ is in the area of weighting. The philosophy behind weighting is that not all noise signals are equally annoying to the listener. The famous Fletcher-Munson curves clearly indicate that, at low listening levels, the human ear is considerably more sensitive to midrange frequencies than to bass and, to a lesser extent, treble frequencies. Weighting, therefore, is an attempt to take this characteristic of the ear into account when measuring a


Fig. 5. The " $A$ " weighting curve (top) reflects the ear's sensitivity vs. frequency at listening level of 70 phons. Circuit below provides "A" weighting and matches 60 -ohm output to high-impedance instrument.
quantity such as signal-to-noise ratio. The goal is to make specifications more meaningful so far as "real life" audibility is concerned, not to make the "numbers" look better.

Accordingly, the new standard calls for the use of the ANSI " $A$ " weighting curve shown in Fig. 5A. This curve corresponds to the sensitivity of the human ear at a listening level of 40 phons. It peaks at about 2000 Hz and rolls off (at different rates) above and below that frequency. Weighting can be accomplished by inserting a suitable network between the output of the device under test and the measuring instrument.

Shown in Fig. 5B is an RC network which will provide " $A$ " weighting and also match a 600 -ohm output impedance to a test instrument (such as a VTVM) with a high input impedance. If a voltmeter is used to measure noise, the greatest reading will be obtained if the bulk of the noise components are at midrange frequencies. Noise consisting mainly of hum at the power-line frequency or its second harmonic and high-frequency hiss will produce lower readings.

Total Harmonic Distortion. The new standard changes the definition of this key specification. It states that the spectrum analyzer, as opposed to the "old reliable" nulling distortion analyzer, is the preferred instrument to be used to measure THD. Total harmonic distortion in percent is determined as follows.

The amplitudes in rms volts of the fundamental frequency and its harmonics appearing at the output of the device under test are to be measured using a spectrum analyzer. Then the amplitudes of the harmonics are squared, added, and the square root of the resulting sum extracted. The square root is divided by the rms amplitude of the fundamental and the quotient multiplied by 100.

The older method of determining THD, namely by taking the reading from a conventional distortion analyzer, was flawed because it included residual noise in the "distortion." (The output of the conventional analyzer is now defined as total harmonic distortion plus noise, THD + N.) When measuring distortion at low output power levels, it was difficult to satisfy the FTC requirement that rated distortion not be exceeded at any power level from 0.25 watt to the rated continuous power output.

The problem is illustrated in the following practical example. An amplifier was driven to a high output level by a $1000-\mathrm{Hz}$ sine wave so that its output had
a THD content of $1 \%$, as indicated on a conventional harmonic distortion analyzer. (The conventional analyzer nulls out the fundamental component of the amplifier output, measuring the amplitude of remaining signal components.) The amplifier's output is shown as the top oscilloscope trace in Fig. 6, and the output of the distortion analyzer as the lower trace. The output signal was then applied to a spectrum analyzer. The $1000-\mathrm{Hz}$ fundamental of the input signal appears at the center of the spectrum analyzer's output (Fig. 7), and the harmonics to the right. The THD of the amplifier output was calculated to be $1 \%$ by including the amplitudes of all harmonics which were less than 10 dB below the strongest harmonic $(3000 \mathrm{~Hz})$ in the algorithm previously described. Calculated distortion agreed closely with the reading on the conventional distortion analyzer.

Next, the level of the input signal was reduced so that the output of the amplifier was only 0.25 watt. The output was sampled by the distortion analyzer, and a reading of $1 \%$ was obtained. Something was obviously wrong!

Applying this low-level output signal to the input of the spectrum analyzer while monitoring amplifier and distortion analyzer outputs on a scope, revealed the reason for the puzzlingly high distortion reading. (The top trace in the scope photo of Fig. 8 is the amplifier output, with vertical sensitivity increased; the lower trace shows the distortion analyzer's output. Fig. 9 displays a CRT trace on a spectrum analyzer.)

The false distortion analyzer reading was actually caused by the low-level noise in the amplifier output, not by harmonic components. At this low power level, the noise produced by the amplifier was -40 dB referenced to the amplified test signal. The THD content, however, is substantially better (about -70 $d B$ ). Clearly, the distortion products were masked by noise. For this reason, the new standard defines the conventional distortion analyzer's reading as $T H D+N$.

Input Impedance. As a rule, the output impedance of one audio component is not closely matched to the input impedance of the component it is driving. For example, the output impedance of a preamplifier is usually low, on the order of a few hundred ohms, but the input impedance of a power amplifier is high, commonly tens of kilohms. However, the components are compatible.


Fig. 6. Amplifier output driven to mild clipping (top) has a THD content of $1 \%$ as indicated by a distortion analyzer, whose output is shown at bottom.

Fig. 7. Spectralanalysis of thr amplifier output shoume astoptrace in Fig 6.


Fig. 8. When amplifier output is reduced to 0.25 watt (top), output of nulling distortion analyzer (bottom) consists almost entirely of noise.

Fig. 9. Spectral amalysis. of low-level amplifier output shows that any harmonic distortion products are solow as to be below "grass" of noise floor.


The exception to this rule is the junction of the phono preamplifier and cartridge. Most moving-magnet cartridges perform optimally only when they see a specific preamp input impedance. typically 47,000 ohms resistive shunted by a small amount of capacitance. The exact amount varies from one cartridge to the
next, but is usually within the 200 -to-500-pF range. If the cartridge is not properly loaded, aberrations in its frequency response will occur.

The new standard takes the critical nature of phono input impedance matching into account by requiring that the input impedance be measured at several
an amplifier's damping factor was rated at 1000 Hz . The new spec is an improvement because a high damping factor can be more important in the bass region than in the midrange, and an amplifier's damping factor is not necessarily constant with frequency.

Intermodulation Distortion. Two methods of measuring IM distortion are specified in IHF-A-202 1978. In the old method, low- and high-frequency test signals were applied, and the output sampled. Here, if the amplifier is nonlinear, the high-frequency tone will be modulated to an extent by the low-frequency signal. Products will appear at the sum and difference frequencies. This method is called SMPTE-IM because the Society of Motion Picture and Television Engineers developed it.

Recent investigations, however, indicate that intermodulation of two relatively high-frequency tones may be more audibly significant. Accordingly, the new method, called IHF-IM, employs test signals at two frequencies which are swept across the audio band so that the difference between them remains a constant 1000 Hz . The mean frequency is to be swept from 2500 Hz to the upper limit of the amplifier's rated power bandwidth.

All IM products up to the fifth order within the $20-\mathrm{to}-20,000-\mathrm{Hz}$ band are to be measured and combined using an algorithm similar to that for THD calculations to determine IHF-IM in percent. Measurements can be made at a series of power levels to produce a family of IM distortion vs. frequency curves. Either a

For those wanting more complete information on the new amplifier standard, Standard Methods of Measurement for Audio Amplifiers, IHF-A-202 1978, is available for $\$ 7.50$ from the Institute of High Fidelity, 489 Fifth Avenue, New York, NY 10017.
spectrum analyzer (the most convenient instrument) or a swept filter and oscilloscope (or voltmeter) can be used to perform IHF-IM measurements.

Transient and Slew Specifications. The importance of an amplifier's ability to respond accurately to shortlived musical transients has been recognized in recent years. Two new specifi-
cations which help to rate transient-handling ability are Transient Overload Recovery Time and Slew Factor.

To measure an amplifier's transient overload recovery time, the test signal shown in Fig. 1 (the same one used in the dynamic headroom test) is applied to its input. The amplitude of the input signal is then adjusted so that the low-level trailing portion is amplified to -10 dB relative to the rated continuous average power output of the amplifier. This means that the high-level, 20-millisecond "burst" portion of the test signal drives the amplifier 10 dB into overload.

The portion of the output signal immediately after the trailing elge is scrutinized on a scope. The time in milliseconds required by the amplifier to recover so that there is no visible distortion on the oscilloscope is measured for each input. The worst-case result (longest recovery period) is the rated transient overload recovery time.

The second transient-related specification is slew factor. This new term should not be confused with the more familiar slew rate, which is the maximum time rate of change in voltage at the output of the amplifier. There are several ways to measure slew rate, but not all of them will yield the same result. For this reason, the new standard speaks in terms of slew factor rather than slew rate.

Slew factor is a ratio which describes the highest frequency (normalized to $20,000 \mathrm{~Hz}$ ) that can be applied to the input of a component and be presented in amplified form at the output with a THD content of not more than 1 percent. The slew factor is obtained by dividing the highest frequency that satisfies these conditions by $20,000 \mathrm{~Hz}$. The test is performed by applying a $1000-\mathrm{Hz}$ input signal and adjusting its level so that the component delivers its rated output. The input signal is maintained at this level as it is swept upward in frequency. Harmonic distortion measurements are made as outlined earlier.

In Conclusion. The new IHF standard should do much to dispel the ambiguities encountered by prospective purchasers when comparing the specifications of preamplifiers, power amplifiers, and integrated amplifiers that are produced by different manufacturers. Perhaps its greatest accomplishment is to bring printed specifications into closer agreement with what we actually hear, thereby allowing the consumer to make a fully informed buying decision.


ATYPICAL audio system is not suitable for disco applications. It lacks the mixing, monitoring, and microphone preamps normally found in such facilities. The Disco Mixer presented here is a special-purpose audio preamplifier/ mixer with a number of attractive and unusual features. It has two independent phono preamplifiers employing the new IEC equalization characteristic, two IC-buffered auxiliary inputs, a low-noise microphone preamplifier, switching and mixing capability for multiple inputs, and the traditional preamp's bass, treble, balance, and volume controls. The Disco Mixer also contains a monitor circuit that allows the user to cue records or listen to one program source while another is driving the system's power amplifier.

You can build either a preamp/mixer or a preamplifier only. A kit for the preamp/mixer is $\$ 110$, while one for the preamp alone is just $\$ 70$.

The Disco Mixer is designed around six integrated circuits. Thanks to the advent of specialized IC's, signal processing functions previously performed by dozens of discrete components can now be accomplished by single chips. In many cases, both stereo channels can be handled by one IC.
High-level signals in this project are processed by members of a new family of high-performance op amps that are fabricated by "BIFET" technology. This is a process which allows diffusion of

# Provides multi-source inputs and mixing/fading for your home disco. 

both junction-field-effect and bipolarjunction transistors on the same chip. These op amps exhibit the excellent input characteristics of JFET's and the highly desirable output characteristics of BJT's-literally, the best of both worlds. BIFET op amps have higher slew rates and cause less TH and IM distortion than common bipolar IC's (see Fig. 1).

About the Circuit. A block diagram of the complete mixer/preamplifier is shown in Fig. 2. Functionally, the Disco Mixer can be considered to be made up of three types of circuits: input conditioning, high-level processing, and output conditioning. Let's examine each.

Input conditioning for the line-level auxiliary inputs, which would typically be driven by a tuner or tape deck, consists of simple unity-gain inverting buffers. One of the four buffers included in the preamp is shown in Fig. 3. An RC network at the buffer input acts as a highpass filter to prevent the passage of a dc level or infrasonic ac signals. One section of a quad BIFET operational amplifier, IC3, presents an inverted version of the input signal to the switching matrix composed of S2 and S4. This buffer displays a relatively high impedance (about 50,000 ohms) to the program source and a very low output impedance to the switching matrix. This avoids loading down the signal source and prevents interaction in the mixing process.




Fig. 1. TI's TL074 BIFET op amp generates less distortion than common bipolar linear IC's.

The signal conditioning stage for the microphone input must be able to amplify signals generated by the microphone by $60 \mathrm{~dB}(1000 \mathrm{~V} / \mathrm{V})$ or more. An NE5534N integrated circuit was selected for this task (Fig. 4) because it has a high open-loop voltage gain and a very low input noise voltage. The open-loop gain-the gain of the device in the absence of feedback-must sufficiently exceed the closed-loop gain selected by the proper choice of feedback components if the amplifier is to exhibit gain accuracy and low distortion. (An amplifier's closed-loop distortion is its open-loop distortion divided by the ratio of openloop to closed-loop gain.) The microphone preamp's input noise voltage is of critical importance because this noise signal will be amplified along with the millivolt-level microphone output signal.

With an open-loop gain of $6000 \mathrm{~V} / \mathrm{V}$ at $10,000 \mathrm{~Hz}$ and less than one microvolt of input noise, the NE5534 (IC7) meets the foregoing requirements easily. The noninverting microphone preamp fea-

tures a pc-mounted trimmer potentiometer (R43) which allows the user to adjust the stage's gain to suit the sensitivity of a particular microphone. As is the case with the auxiliary input buffers, signals are capacitively coupled to the op amp. The microphone preamplifier has a high input impedance that will not load down the microphone, and presents a low output impedance to the mixing stage.

Similar gain and noise requirements must be satisfied by the phono preamplifiers. In addition, these stages must contain an equalization network which properly compensates for the preemphasis introduced in the recording process to increase dynamic range and suit the constant-velocity characteristic of the playback transducer (phono cartridge). At present, there is some debate as to the ideal de-emphasis (playback) curve. The existing RIAA does not clearly specify exactly how a phono preamplifier's gain should roll off at low frequencies.

This has resulted in many phono preamps with very high gain at infrasonic frequencies, a situation which can cause serious problems when warped records are played or acoustic feedback combines with turntable rumble. The phono cartridge, preamplifier, power amplifier and speakers try to reproduce the warp or rumble as if it were a valid audio signal. However, many speakers are not designed and lack the ability to generate such strong, very low frequency output and can be damaged while attempting to do so.

Therefore, a feedback network comprising R3 through R7 and C7,C9 and C10 has been incorporated into the phono preamplifiers (Fig. 5) so that these stages exhibit a frequency response which agrees with the International Electrochemical Commission's proposed amendment to the RIAA characteristic. The deviation from the RIAA curve is slight and only at the lowest audible frequencies, and the improvement in infrasonic signal attenuation considerably outweighs the almost imperceptible ( -3 dB at 20 Hz ) low-frequency rolloff.
The LM387AN dual low-noise preamplifier has been chosen for IC1 and IC2 because of its excellent (high) open-loop gain and (low) noise characteristics. That there are two independent, identical amplifiers in one 8-pin DIP helps simplify the pc layout. The phono car-
tridge drives the noninverting input and is loaded by R2, a 47,000 -ohm resistor and $C 6$, a small disc ceramic, glass, polystyrene or silver mica capacitor. The user should consult the manufacturer for the recommended capacitance for his particular cartridge. In most cases, the value will lie between 10 and 300 pF .

Now that all input signals have been amplified to reasonable levels and impedances normalized, mixing can be performed in a straightforward manner. Two four-station interlocked switch arrays (S2 and S4) assign any one of four input signals to two mixer potentiometers, R46 and R47, as shown in Fig. 6. The wipers of these potentiometers are connected to one quarter of $I C 6$, a quad BIFET operational amplifier, which is used as a unity gain inverting summer. This allows the user to mix any two of the four inputs or pan back and forth between the two as a disc jockey at a discotheque would. A third potentiometer, R51, mixes in a portion of the microphone preamp output so that the disc jockey can voice over his mix.

The inverting summer drives both the output conditioning circuitry of the preamplifier and a special monitor circuit which has been designed into the mixer section. This circuit allows the user to listen to other program sources without affecting the main preamplifier output, an especially convenient feature when


Fig. 2. Block diagram of combined preamplifier and mixer showing inputs, outputs, and controls.


Fig. 3. Schematic of one of four auxiliary input buffers which employ the new BIFET IC.

Fig. 4. Microphone preamp features high gain and sensitivity control.


Fig. 5. One of four phono preamps with IEC equalization. Capacitive coupling is used as in all other inputs.
$\mathrm{C} 1, \mathrm{C} 2, \mathrm{C} 3, \mathrm{C} 20^{*}, \mathrm{C} 25-1000-\mu \mathrm{F}, 16$-volt electrolytic
C4, C14- $220-\mu \mathrm{F}, 35$-volt electrolytic
C5*, C21. C22. C $26-0.1-\mu \mathrm{F}, 50$-volt dise ceramic
C6**—10-to-300-pF (see text)
C7**-22- $\mu \mathrm{F}, 16$-volt electrolytic
C8**. C11**-4.7- $\mu \mathrm{F}, 16$-volt electrolytic
C9**-2200-pF,5\% tolerance polystyrene
C10**- $8200-\mathrm{pF}, 5 \%$ tolerance polystyrene
C12**, C13, C17*, C18-1- $\mu \mathrm{F}, 16$-volt electrolytic
C15*-0.1- $\mu \mathrm{F} .10 \%$ tolerance Mylar
C16*-0.01- $\mu \mathrm{F}, 10 \%$ tolerance Mylar
C19*-100-pF disc ceramic
$\mathrm{C} 23, \mathrm{C} 24-0.01-\mu \mathrm{F}$ disc ceramic
C27*-10-pF disc ceramic
D1 through D6-1 N4001 rectifier
F1-1,-ampere fast-blow fuse
ICI, IC2-LM387AN dual low-noise preamplifier (National Semiconductor)
IC3. IC4, IC6-TL074CN BIFET quad operational amplifier (Texas Instruments)
IC5-LM377N dual 2-watt audio amplifier (National Semiconductor)
IC7-NE5534N low-noise preamplifier (Signetics)
$\mathrm{J} \mathrm{J}^{* *}$-insulated phono jack
J2**, J5*, J6*, J7*, J8*—phono jack
J3-1/4-inch phone jack
J4-1/4-inch stereo phone jack
LED $1-20-\mathrm{mA}$ light emitting diode
The following are $1 / 4$-watt. $5 \%$ tolerance car-bon-film resistors.

## PARTS LIST

R1*, R13, R40- 10 ohms
R2**-47,000 ohms
R3**-43,000 ohms
R4**— 360 ohms
R5**—33,000 ohms
R6**-390,000 ohms
R7**- 3600 ohms
R8**, R9**, R10**, R11**, R12**, R15, R17*. R20*. R27*, R28*. R29*, R30*. R31*, R32*, R33*, R34*, R35*, R36*, R37*, R38, R41*, R42-100,000 ohms
R16*, R26*- 100 ohms
R19*-24,000 ohms
R21*, R22*, R23*- 5600 ohms
R14, R24*, R25*- 1800 ohms
R43-10,000-ohm linear-taper printed circuit trimmer potentiometer
R44-100,000-ohm linear-taper potentiometer
R45 through R48-50,000-ohm dual audiotaper potentiometer
R49, R50-50,000-ohm dual linear-taper potentiometer
R51-50,000-ohm audio-taper potentiometer
SI, S3-Dpdt pushbutton switch
S2, S4, S5-four-station dpdt interlocked pushbutton swich
T1-24-volt, $100-\mathrm{mA}$ center-tapped transformer (Signal Transformer Co. \#241-4-20)
Misc.-Printed circuit boards and standoffs, IC sockets or Molex Soldercons (if desired), shielded cable, LED holder, hookup wire,
cueing up special record cuts or verifying the desired operation of a program source before routing it to the output.

A four-station interlocked switch array, S5, selects the monitoring mode. The user can monitor the $A$ mixer input only, the $B$ input only, the main preamplifier output (highly desirable if he is in a booth away or acoustically isolated from the sound system), or monitor in the "Auto-Cue" mode. Auto-Cue monitoring means that the user is listening to the exact opposite of his mix settings. For example, if MIX A potentiometer R46 is at its maximum setting and mix B potentiometer R47 is at its minimum setting, he will hear the MIX B signal through the monitor if $S 5$ is in the Auto-Cue position. Then, if the MIXA potentiometer is rotated fully counterclockwise and mix B fully clockwise, MIX A will be heard. This mode is very useful in two-turntable systems because it allows the deejay to always listen to the one being cued.

The level of the monitor signal is controlled by MONITOR LEVEL potentiometer R48. A dual 2-watt audio amplifier, IC5, amplifies the monitor signal and delivers it to $\mathrm{J4}$, a stereo phone jack. Either a pair of headphones or small monitor speakers can be plugged into J4. The audio IC, an LM377N, has internal current limiting and thermal protection so that, if overloaded, it will shut itself off until it
suitable enclosure, machine hardware, line cord and strain relief or grommet, solder, etc.
Note-The following are available from Phoenix Systems, 375 Springhill Road, Monroe, CT 06468, (203) 261-4904: Complete kit of parts including enclosure for preamp/mixer, No. P-1130-DM, for $\$ 110.00$; complete kit of parts including enclosure for preamp only, No. P-1130-PA, for $\$ 70.00$; etched and drilled preamplifier pc board, No. P-$1130-\mathrm{BPA}$, for $\$ 7.50$; etched and drilled mixer pc board, No. P-1130-BDM, for \$7.50; power transformer TI. No. P-1130-T, for $\$ 6.00$; dpdt pushbutton switch. No. P-1130-SW1 \$1.00; four-station dpdt interlocked switch, No. P-1130SW2, for $\$ 4.00$; BIFET quad op amp, No. P-1130-C-TL074CN, for $\$ 3.50$; dual lownoise amplifier. No. P-1130-C-LM387AM, for $\$ 3.50$; dual 2 -watt audio amplifier, No. P-1130-C-LM377N, for $\$ 3.00$; and lownoise; high-gain op amp, No. P-1130-CNE5534, for $\$ 3.00$. All integrated circuits are fully tested. Please allow six weeks for delivery. Connecticut residents add 7\% sales tax; COD charge $\$ 0.85$. Handling charge is $\$ 1.00$ for orders of less than $\$ 10.00$. No shipping charges within continental U.S.
*-two of each component required for full stereo preamp/mixer.
**_four of each component required for full stereo preamp/mixer.

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cools down, thus avoiding thermal selfdestruction.

The output of the mixer is applied to
the output conditioning section of the preamplifier (Fig. 7). Switch S3 provides tape monitor facilities. Potentiometers R44 and R45 are balance and volume controls, respectively. A BIFET buffer amplifies the signal and presents it to the output stage in which the tone controls are found. Drive signals for the system's power amplifier(s) are available at jacks $J 7$ and $J 8$.

The excellent power supply rejection of the integrated circuits employed in
this project eliminates the need for a regulated supply. As shown in Fig. 8, two full-wave rectifiers and filter capacitors furnish the $\pm 15$ volts required by the BIFET operational amplifiers and the microphone preamp. The +15 -volt line is tapped to power the monitor audio driver. A voltage doubler composed of C3. C4, D5 and D6 develops the +25 volts required by the phono preamps.

Construction. Printed circuit assem-


Fig. 8. Schematic of power supply. which deliwers three voltages required $b y$ the disco mixer stages $(+15 .-15$ and $+25 \mathrm{~V})$.



Fig. 9. Actual-size etching and drilling guide for the pe board for the preamplifier is shown at left. A diagram
for components placement is above.
bly techniques are strongly recommended. Although it is possible to employ perforated board and point-to-point wiring, the layout of the high-gain stages (phono and microphone preamplifiers) is critical. These circuits are very sensitive to ground loops, hum fields and stray feedback paths. Extensive power supply decoupling is called for because the IC's
employed in this project have very high gain-bandwidth products and can break into oscillation very easily.

Suitable etching and drilling and parts placement guides for the preamp and mixer boards are shown in Figs. 9 and 10 , respectively. If mixing facilities are not desired, the preamp board can be used on its own as a high-quality stereo
preamplifier. You will notice that both the schematic diagrams and the pc guides contain numerous points labelled with letters of the alphabet. These have been included to ease interconnections between the boards, and the boards and the jacks, switches and potentiometers. Most of these connections can be made
(Continued on page 71)


Due to the nature of cutting heads, playback cartridges, and the recording medium itself, a precise amount of pre-emphasis and de-emphasis is introduced in the record/ playback process. The pre-emphasis characteristic attenuates low frequencies so that "cutover" (the excursion of the cutting stylus through the wall of one groove into the wall of the preceeding one) is avoided and boosts high frequencies to improve the signal-tonoise ratio. During playback, a mirror image de-emphasis characteristic must be introduced so that a flat overall frequency response is achieved.

Exactly how much pre-emphasis and deemphasis is used has for many years been determined by the RIAA (Recording Industry Association of America) standard. The standard has been universally accepted-even the state recording labels of Eastern European countries (Melodiya, USSR; Supraphon, Czechoslovakia; Hungaroton, Hungary; etc.) employ it. This world-wide acceptance of one recording standard has resulted in benefits to the recording industry and the consumer.

Recently, however, this unquestioned acceptance has been challenged by a proposal from the International Electrochemical Commission. This group has suggested an amendment to the existing RIAA standard which incorporates two modifications. The proposed changes are slight, as shown in the Figure, but a discussion of them is warranted.

The existing RIAA recording and playback curves have been around so long that they cover a frequency range of only 30 to 15,000 Hz . No one will take issue with the IEC proposal to extrapolate the existing curves to 20.000 Hz . In fact, phono preamp designers have been doing it for years. The amendment will merely give this practice official sanction.

The really controversial part of the IEC proposal deals with the lower end of the equalization characteristic. The Commission is suggesting a low frequency rolloff-down 3 dB at 20 Hz and having a $-6-\mathrm{dB}$ /octave slope below that frequency. Informally, circuit designers have extrapolated the curve to 20 Hz , but there has been no general consensus as to what should be done below that frequency. It is below 20 Hz that serious difficulties are encountered.

# Phono Equalization Time For a Change? 

Record Warps. The gradual but continuing deterioration-on some labels, at least-of record quality has made warped discs the rule rather than the exception. Spectral anal$y$ yis indicates that the waveforms caused by warps possess significant amounts of energy in the $5-$ to $-10-\mathrm{Hz}$ region even though their fundamentals lie octaves lower at about 0.03 Hz . Ten hertz is below the response of the human ear and that of most audio systems, and playback at moderate sound levels should not and usually does not present any difficulty. Problems can arise, however, when sound levels are increased or signal processing is introduced.

For example, a warp waveform superimposed on an audio signal can cause a tape recorder to saturate the tape, resulting in a very disturbing amplitude modulation and/or distortion. Furthermore, nonlinear signal processors such as noise reduction units can be tricked into interpreting the warp as a valid audio signal during encoding. This by itself is not a problem until an attempt is made to decode the signal and the infrasonic signal has been lost to the tape medium's limited low-frequency response. The resulting output signal is the audio signal modulated by the infrasonic warp which is no longer present even though it is really required for proper decoding. The infrasonic signal is long gone, but the modulation or distortion it has caused remains.

In straight playback situations, the effects of record warps on signal processors are not encountered but other serious problems can
crop up, especially at high listening levels. The power amplifier, if its frequency response extends sufficiently low, cannot discriminate between audible and infrasonic signals and will try to drive the speakers with an amplified version of whatever is applied to its input jacks. The possible deleterious effects of excessive speaker cone excursion and amplifier clipping are well-known and can result in permanent speaker damage and/or objectionable levels of distortion.

The ideal solution to the record warp problem would be an improvement in the manufacture and quality control procedures at the record plant. However, in the design of the Disco Mixer, a more realistic approach has been taken. RC networks have been included in the project's phono preamplifiers to give a de-emphasis characteristic coinciding with the IEC proposal. The difference in bass response between the existing and proposed standards is so slight $(-1 \mathrm{~dB}$ at $40 \mathrm{~Hz},-3 \mathrm{~dB}$ at 20 Hz ) as to be barely audible, and will certainly not render obsolete existing record collections.

Probably the only people who will be upset by the IEC characteristic are those who put more faith in figures that they read rather than in the sounds that they hear. Of course, such people could be satisfied by a phono preamp with switchable equalization. But they should be warned to pay close attention to the setting of the equalization switch. It will be very difficult for them to tell the difference solely on the basis of what they hear-they are listening to a warped record!



Fig. 10. Etching and drilling guide (left) and components place diagram (above) for the mixer pe hoard.
(Continued from page 69)
with hookup wire, but two-conductor shielded cable should be used between the phono input jacks and the preamp circuit board. If the preamp-only version of the project is built, install jumper wires between points $A A$ and $B B$.

If desired, IC sockets or Molex Soldercons can be used when mounting the integrated circuits. Be sure to observe po-
larity and pin basing when installing electrolytics and semiconductors. Use good soldering practices.

When circuit board wiring has been corrpleted, mount the boards in a metallic enclosure using machine hardware and spacers. The power transformer should be mounted directly in the enclosure. Those assembling the project using perforated board should take care to
keep the power supply away from the high-gain sections of the preamplifier.

Use. The Disco Mixer is straightforward in its use. Patch in the various program sources with suitable lengths of shielded cable and experiment with the different preamp and mixer controls and monitor modes. Then invite your friends over and have a disco party!

# Now You Can Enjoy Hi-Fi Television Sound 

## Diplexed program transmission system allows networks to send audio and video on one cable and offers viewers high-quality sound.

0N January 23, 1978, in a concerted effort to reduce operating costs, the three major television networks began to use the "Farinon FV-43 FM Transmission Channel System." This is a diplexed method of transmitting audio and video signals on the same coaxial cable. Previously, audio and video were transmitted separately from the point of origin to local network affiliates via AT\&T wire and microwave links. The old system had two serious disadvantages-the high cost of maintaining two separate transmission lines and the low-fidelity sound that was actually delivered. The new method, however, not only saves the networks money but also delivers high-fidelity FM sound to local studios!

Very little (if any) fanfare accompanied the changeover, so most people don't realize the hi-fi capabilities of TV audio. And given the crude audio provisions in many television receivers, most viewers are unaware that the potential for hi-fi is there.

Actually, the frequency response of network audio program material now delivered to local studios is 50 to 15,000 $\mathrm{Hz} \pm 0.3 \mathrm{~dB}$ (Fig. 1) and its THD content at 1000 Hz and +18 dBm is less than -54 dB . The networks had originally planned to start using the new system a
few weeks earlier than they did. However, CBS requested a delay to ensure that the old, proven system would deliver the audio portion of its "Super Bowl" coverage (the most widely watched program of the year) without interruption.


Fig. 1. Frequency response of demodulated audio of FV-43.
How It Works. A block diagram of the FV-43 FM Transmission Channel System is shown in Fig. 2. It provides transmission facilities for one or two highquality audio channels, positioned immediately above the standard video baseband-channel 1 at 5.8 MHz and channel 2 at 6.4 MHz . These channels provide low-noise, low-distortion, and wide-bandwidth audio program facilities that can be transmitted simultaneously with a video signal. Each requires an FM
channel transmitter at the point of origin and an FM channel receiver at the distant terminal.

The diplexer passes video components below 5 MHz . There is at least 40 $d B$ of video attenuation at the transmission channel sub-carrier frequencies. The diplexer is carefully designed to minimize video signal degradation. Wideband amplifiers, low-ripple filters, and equalizers provide very good amplitude response. The input and the output of the diplexer are direct-coupled to minimize bounce and variations in low-frequency response. Filtering in the video line at the transmit terminal rejects spurious signals at FM channel sub-carrier frequencies. An identical filter in the video path at the receiving terminals prevents FM channel sub-carriers from entering the video output line.

In the diplexer, the video signal passes through a transient voltage suppression network and an impedance matching network to the input of a differential amplifier. The amplifier output is filtered and equalized to compensate for phase distortion caused by the filter. The equalized signal is then applied to the input of a second differential amplifier which boosts it to standard line level. The output of the FM channel transmit-


Fig. 2. Block diagram of the FV-43 FM Transmission Channel System.
ter is applied to the other input of the second differential amplifier. The baseband signal and the FM channel subcarriers leave the diplexer through either a balanced or unbalanced output.

FM Channel Transmitter and Receiver. In the FM channel transmitter, an applied audio signal is amplified and receives pre-emphasis before it is used to modulate a voltage-controlled oscillator (vco). The frequency-modulated oscillator signal is filtered to suppress oscillator harmonics and reduced in amplitude by a variable attenuator to the desired output level. Frequency stability of the transmitter is obtained by phaselocking the vco to a crystal-controlled reference oscillator.

In an FM receiver, a signal from the diplexer is first applied to an attenuator
pad and then to a bandpass filter that selects the appropriate FM channel subcarrier. The receiver circuits following the filter limit and demodulate the subcarrier, add de-emphasis, and amplify the recovered audio program material.

The Future. The FV-43 FM Transmission Channel System opens up a whole new dimension in television receiver design and product appeal. Now television manufacturers can bring the audio sections of their products to a level that matches the technology of their video counterparts. Existing television receivers can be modified for high-fidelity reproduction by tapping the audio at the output of the FM detector and feeding it to an external audio system.

To maintain isolation between the receiver and the audio system, an inter-
stage audio transformer or an emitter or voltage follower is needed. If the television is transformerless (chassis tied directly to one side of the ac line), do not connect its chassis to the chassis of the preamplifier or integrated amplifier unless you either use a coupling transformer on the audio line or an isolation transformer on the television's power line.

Interestingly, the FV-43 system incorporates provisions for two audio channels, leaving open the options of stereophonic sound for television, off-line data communications or even computer control. One needn't wait for TV models with hi-fi audio provisions or modify present receivers, however. At least two companies offer separate tuners for TV audio only-Pioneer and Rhoades-which can do the hi-fi trick with no muss or fuss.

## Metal Cassette Tape Debuts

## Fine-metal formulation tape may revolutionize cassette deck design.

EVER since its introduction, magnetic ecording tape has used metal oxides in one form or another for the recording material. Now, a new type of recording material made up of fine metalnot metal-oxide-particles is expected to make a tremendous impact in audio and video recording. The new tape is said to produce a level of performance that surpasses that of the best conventional metal-oxide tapes. Although the metal tapes are playback-compatible with current tape decks equipped with


Fig. 1. Maximum output levels as function of bias.
$70-\mu$ s playback equalization (the $\mathrm{CrO}_{2}$ setting), satisfactory recording will require new recording equipment.

One of the first of the new metal tapes to come on the consumer audio market is 3 M Company's Scotch brand "Metafine" in the popular cassette format. (Other tape manufacturers are sure to market their own versions soon.) At a recent press conference, a Metafine audio cassette was recorded, erased, and played back on a tape deck that was specially modified to accommodate its characteristics. The cassette delivered a maximum output 5 to 10 dB greater than typical chrome tapes and 3 to 7 dB greater than Scotch Master II tape. This means that maximum output is at least double that of other tapes, depending upon the frequency selected.

Lower distortion, additional high-frequency response, improved $S / N$, and increased maximum output are among the benefits it is claimed one will realize with metal tapes.

Exact increases in performance will depend upon the selection of benefits manufacturers build into future tape recorders, of course.

Metal tape is said to permit higher performance characteristics at present tape speeds and packing densities. Accord-
ingly, it also opens the way for dramatic changes in speed, format, and component size without sacrificing performance capabilities.

Technical Details. The level and frequency distribution of the new metal tapes are similar to those for $\mathrm{CrO}_{2}$ tapes. A $70-\mu \mathrm{s}$ equalization was selected to minimize noise, while new metaltape recorders will utilize Sendust heads because they do not saturate as easily as other types of heads. Because of its


Fig. 2. Maximum modulation and harmonic distortion levels.

high-density recording capability, it has been suggested that a 15/16-ips recording speed is possible, providing better sound quality than is obtainable at today's 3 3/4ips!
The characteristics of metal-tape audio cassettes are best realized at a recording bias significantly different from those of present recorders, which is one of the reasons new equipment is necessary for recording. Another is that a stronger erase current is required.
One has only to look at the specifications in the table for various tapes to see the superiority of metal tapes.

The curves in Fig. 1 show comparative output levels for Scotch Metafine and a top $\mathrm{CrO}_{2}$ audio tape. The maximum output level at saturation at $12,500 \mathrm{~Hz}$ is 7 dB greater for Metafine at the optimum bias for each tape. Figure 2
have its Metafine tape on the consumer market before the end of this year. It will first be introduced in the popular C-90 cassette size and will carry a list price of about $\$ 10$. So far, there is at least one manufacturer who announced produc-

## TAPE SPECIFICATION COMPARISONS

|  | Retentivity <br> (gauss) | Remanence <br> (lines/1/4 in.) | Coercivity <br> (oersted) |
| :--- | :---: | :---: | :---: |
| Typical Chrome | 1400 | 0.43 | 550 |
| Scotch "Master II" | 1500 | 0.60 | 550 |
| Scotch "Metafine" | 3400 | 0.80 | 1000 |

illustrates comparative modulation and harmonic-distortion levels for the same tapes. The maximum modulation level (3\% third-order harmonic distortion at 333 Hz ) is up to 9 dB greater for Metafine tape.

The Agenda. 3M Company (and undoubtedly other manufacturers) plans to
tion of a cassette deck to accommodate the new metal tape for both playback and recording. It is the Model TCD 340 AM three-motor/three-head cassette deck from Tandberg. And $\$ 1300$ is the suggested retail price. Other recorder manufacturers will likely follow and may already be offering for sale metal-tape recorders by the time you read this.

BY ROBERT R. FAULKNER

## Build a Super Audio Filter

## Capacitance multiplier reduces hum in hi-fi equipment by 80 dB .

AIthough most dc power supplies have a very low hum level, there are many applications that require as pure a dc as possible. Among these are high-gain preamplifiers, and phono amplifiers, as well as instrumentation amplifiers and many types of digital circuits.

The obvious answer to a slight amount of hum (ripple) in a dc power supply is to add more filter capacitance. However, there is an easier and better way-add the "Super Filter" described in this article

The circuit shown in Fig. 1 is a simple


Photo shows layout of author's prototype filter.
ripple filter, sometimes called capacitance multiplier. It can reduce hum level by a factor of 250:1. For example, if the ripple is 250 mV peak-to-peak, the use of this filter will reduce the hum to 1 mV or less. Obviously, the better the power supply is filtered, the smoother the output when using Super Filter.

Ripple voltage should not exceed 3 volts peak-to-peak and the new filter will handle up to 35 volts at 2 amperes, without a heat sink. Insertion loss is about 1.1 volt.

Construction. The circuit can be built using the full-size foil pattern shown in Fig. 2, along with the component installation. When completed, the small pc board can be mounted within a small shielded metal enclosure whose case is connected to chassis ground.

Use. Connect the filter to the dc output of the power supply, observing the correct polarity. Connect an ac voltmeter, or an oscilloscope, to the output of Q2.


Fig. 1. Schematic diagram shows the circuit is a simple ripple filter or capacitance multiplier.

## PARTS LIST

C1, C2, C3- $1000-\mu \mathrm{F}, 35$-volt electrolytic
Q1, Q2-2N3054 transistor
RI - 30-ohm. 5-watt resistor
R2, R4-1000-ohm, 2-watt resistor
R3-10-ohm, $1 / 2$-watt resistor
R5-1000-ohm, 5-watt linear taper WW potentiometer
R6-27,000-ohm, 1/2-watt resistor
Misc.-small metal enclosure, mounting hardware, etc
Note-The following are available from Robert R. Faulkner, Box 26, Redondo Beach, CA 90277: pc board at \$6; board and components. \$19.95. Califomia residents. please add sales tax.


Fig. 2. Full-size foil pattern for filter pe board and component placement diagram are shown above.


Carefully adjust potentiometer R5 for a minimum reading on the meter, or minimum display on the scope. This adjustment should decrease the hum level by at least 80 dB . The leads to the audio ac voltmeter, or scope, should be well shielded and as short as possible. $\diamond$

BY JERALD M. COGSWELL

## Protection for <br> DC-Coupled Speakers

## Direct coupling of the output stages of an audio amplifier has its advantages, but speaker system protection should be provided.

DIRECT-COUPLED output stages are commonly found in contemporary audio amplifiers. Although there are definite advantages associated with dc
coupling, there is also a danger-a col-lector-to-emitter short in an output transistor will impress the full power-supply voltage across the speaker terminals.

Under such conditions, a speaker's voice coil will quickly burn out. The project presented here can save your speakers from destruction by removing

ac power from the amplifier if a dc level appears across the speaker outputs.

Technical Details. The relatively simple circuit of the speaker protector is shown schematically in the diagram. Output signals from the amplifier are coupled to the protector by R1 and R2. A symmetrical audio (ac) signal will not cause C1 or C2 to accumulate any steady-state, unbalanced charge. However, a positive dc level will cause C1 to charge to a given voltage. A negative dc level will similarly cause C2 to acquire a charge. Diodes D1 and D2 protect the electrolytic capacitors from reversepolarity voltages.

An unbalanced charge results in a positive or negative voltage across the series connection of C1 and C2. This
voltage is applied to the noninverting input of IC1 via R3. The amplified voltage appearing at the output of the op amp triggers thyristor Q1, which conducts and energizes the coil of relay $K 1$. The relay then interrupts the flow of current from the ac power source to the amplifier. A LED is also included to act as a visual indication that the circuit has been activated. Diode D3 protects the LED from inductive spikes generated as the relay is activated.

The author has selected a triac as the device controlling relay current for two reasons. First, the latching characteristic of the thyristor keeps the relay coil energized even after power has been removed from the amplifier. To reset the circuit, current flow from the +12 -volt source to the triac must be interrupted.

Secondly, although the device need only conduct in one direction (implying the suitability of an SCR), it must be able to latch on when triggered by either a positive or negative pulse of gate current. This the SCR cannot do, but is a fundamental property of the triac. That's why this application, which involves a power amplifier having a bipolar power supply, dictates the use of a triac.

Construction. The project can be assembled using printed circuit, point-to-
point, or Wire-Wrap techniques. Use appropriate sockets for the op amp and relay. The project board and a suitable power supply should be mounted in a suitable enclosure, taking care to avoid shock hazards. A barrier strip or pushbutton terminals can be mounted on the enclosure to simplify connections to the speaker outputs of the power amplifier.

You will note that C1 and C2 are specified in the parts list as tantalum capacitors. This was done to avoid the wide tolerances ( $-50 \%,+100 \%$ ) of common aluminum electrolytic components which could disturb the symmetry of the input circuit. Tantalum capacitors are typically rated at $\pm 20 \%$ or better, but you might have a hard time finding components with the specified capacitance. This can be easily overcome by paralleling smaller values, say, two $47-\mu \mathrm{F}$ capacitors. However, it is not critical to have $100 \mu \mathrm{~F}$ of capacitance. Smaller values will work well, but will reduce the time constant of the RC input network.

Checkout and Use. After you have finished building the speaker protector, examine it for cold solder joints, incorrect wiring, and semiconductors and electrolytic capacitors with reversed polarity. Then plug an incandescent lamp into socket SO1 and apply power to the circuit. The lamp will glow. Using two flashlight batteries in series, apply 3 volts dc across either the left or right channel protector inputs. After three to five seconds, the relay will be energized, a click will be heard, and the lamp will darken. The glowing LED will also indicate that the triac has been triggered.

Next, disconnect the speaker protector from its power supply, remove the batteries from the input and discharge C1 and C2. Reverse the polarity of the batteries, connect them to the same input as before, and apply power to the protector circuit. After a short delay, the same sequence of events will occur as described earlier. Repeat this test procedure for the other channel's input.

You have now verified proper circuit behavior, and the speaker protector is ready for use. Remove the test lamp's power plug from SO1 and replace it with that from your audio amplifier. Interconnect the amplifier's speaker outputs and the input barrier strip of the speaker protector with lengths of zipcord. Be sure to observe proper phasing. Do not attempt to test the circuit while the speakers are connected because flashlight batteries cannot deliver their rated voltage into such a low impedance.

POPULAR ELECTRONICS

## The difference betweenthese cassettedecks isn't sound.


autor aticallolet)curgotack to a particular spot on the tape.

The corrparisen holds up equally well when it comes te perlormance.

The CT-1 1000 and tre Nakamichi 10001 both have roral harmonic distortion levels of less tha $7.5 \%$.

Both have all tut corquered the problem of uow and flutt=r. (An identical 0.05 z for eazh deč.)

And bon hēte signal to noise ratios that are so sinilar anly scphisticated laboretory ecuip nent car tell them apart.

II the incredible value of the CT.F1000 still scunds a bit hard to telieve, we suggest you go hear it for "curself at any Pioneer deales

Our viewpoint is simple: if you can't hear the difference, why fay the difference?

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[^0]

ADOT/BAR video signal generator is an essential piece of test equipment for the setup and convergence of a color-TV receiver or monitor. The generator can also be used to adjust horizontal and vertical linearity of monochrome receivers and monitors.

The circuit (Fig.1) shown here can be built for about $\$ 15$, and is small enough to be permanently installed in a color-TV cabinet. It can also be housed in a small case (including a 9 -volt battery) for portable use. Since the output is video, some form of FCC-approved r-f modulator is required if you wish to inject the signal into the antenna of a TV receiver.

Circuit Operation. Oscillator 1 C 1 is preset to $251,752 \mathrm{~Hz}$ ( 16 times the horizontal scanning rate) by the setting of potentiometer R1. When a 555 is operated with D17 as shown, the data sheet formulas for frequency are not valid, and the frequency of oscillations becomes more dependent on the supply voltage. The output of IC1 (pin 3), drives 12 stage counter IC2 to generate the other frequencies required to create the composite video output signal. Various $1 C 2$ outputs are diode OR'ed to produce the proper pulse widths.

Horizontal and vertical video components are combined in NOR gate IC3A, while the horizontal and vertical sync components are mixed in IC3B. Output transistors Q1 and Q2, arranged as an AND gate, combine video and sync into
composite video and provide sufficient drive for a 75 -ohm output load
With S1 in its center (off) position, the video display will be white dots on a black background. The other positions of S1 yield horizontal or vertical white bars on a black field. These are the output signals most commonly used for static and dynamic convergence of color receivers. They can also be used to set linearity of monochrome receivers.

The values of $R 9$ and $R 10$ determine the base currents of Q1 or Q2, and their connections to IC3 determine positive or negative video. Resistor R11 determines the blanking (black) level of the display. Resistor R12 determines the peak-to-peak output voltage level, while R13 determines the output impedance.

When powered by 9 volts, the values shown for R9 through R13 provide a nominal one volt peak-to-peak composite video with negative-going sync into a 75-ohm load.
If $R 9$ is disconnected, the unit becomes a sync generator. Increasing the value of R3 (retuning R1) will increase the width of the bars or dots. Eliminating D9 will increase the height of the bars or dots

Construction. The circuit can be assembled using any type of wiring technique; the foil pattern shown in Fig. 2 may be used. This illustration also shows component installation.

With the generator powered and S1 in

## Build this essential instrument for setup and convergence of color TV for \$15.

## PARTS LIST

$\mathrm{C} 1-100-\mathrm{pF}$. disc ceramic
C $2-0.1-\mu \mathrm{F}$. disc ceramic C3-220- $\mu \mathrm{F} .35$-volt electrolytic (optional)
DI through D17-1N914 silicon diode
IC $1-555$ timer
IC2-CD4040, 12-stage ripple counter (CMOS)
1C.3-CD4001. quad 2-input NOR gate (CMOS)
Q1. Q2-2N5449 npn silicon transistor
The following resistors are $1 / 4$-watt, $10 \%$ :
R2-10.000 ohms
R3.R13-75 ohms
R4. R11-2200 ohms
R5, R6, R7-100.000) ohms
R8-27.000 ohms
R9. R10-1000 ohms
R12-470 ohms
RI-10,000-ohm trimmer potentiometer
S1—Spdt, center-off switch
Misc-battery holder, suitable enclosure, interconnect cable, mounting hardware, etc.

Note-A complete kit of parts including drilled pc board. is available for $\$ 14.95$ plus $\$ 1.50 \mathrm{P}+\mathrm{H}$ within the continental US from ABCOR Inc., Box 58216. Houston. TX 77058. Texas residents, please add $5 \%$ sales tax. The r-f modulator is available from ABCOR, or M\&R Enterprises. PO Box 1011. Sunnyvale, CA 94088 for $\$ 24.95$ with 60 dB isolation switch and cables. Modulator only is $\$ 14.95$.


Fig 2. Actual-size foil pattern and component installation for the generator. The two large end bars are used for mounting, and are not required for operation.
the center position, connect the generator to the video input of the receiver to be checked, and turn on the power. Adjust $R 1$ until the sync locks and a stable pattern appears on the screen.

With the manual provided by the col-or-TV receiver manufacturer or other source, the generator can now be used for convergence. In a monochrome system, the bars or dots can be used in con-
junction with the linearity controls to set up the screen for proper proportions.

Two video outputs are provided: One (out 1 ) is dc coupled to the output stage, while the other (out 2 ) is dc isolated from the output stage. Use either one, depending on the type of input required. If the video stage will not tolerate a dc offset, then use output 2 . If the video stage has capacitor input, use output 1 . $\diamond$

# USE AN <br> IITERFAGE PAMEL And End Test-Lead Clutter 

BY ROBERT SHAW

0NE OF THE biggest problems when working with two or more pieces of test equipment at the same time is the messy tangle of test leads that often results. Because most test leads look alike, it is easy to lose track of which set goes to a given instrument. One practical way to avoid this mess and confusion is to use a "patch panel." What makes this scheme practical is the fact that most test instruments have unbalanced inputs and/or outputs

The secret to making a reliable patch panel is to employ good grounding and shielding practices. A properly fabricated patch panel will accommodate audio signal levels as low as -70 dB at 1 megohm impedance, provided all outputs are spaced at least $1^{\prime \prime}(25.4 \mathrm{~mm})$ away from the low-level inputs. For higher levels, between -60 and +45 dB , no special precautions are required, even at high impedances. The only time satety becomes a factor is when signal levels approach 100 volts. And the patch panel can easily handle signal frequencies up to about 500 kHz .

Putting It Together. The prototype patch panel, shown in the photo, was built on a front-panel plate taken from a sturdy steel instrument enclosure. At the ceriter of the panel is a large solderless socket that greatly simplifies hook-ups to instruments and has the added advantage of providing a breadboarding medium for inserting all types of networks between instruments and equipment under test. The solderless socket selected for the prototype was the largest one available. It has 64 sets of five parallel-connected solderless plug-in holes on each side of a center slot, plus a number of parallel-connected "buses" running down each side of the main socket. Of course, smaller sockets can be used in less elaborate setups.

The best way to mount the solderless
socket is to orient it vertically on the panel's plate. The bottom of the socket is fully insulated. So there is no need to use spacers; just bolt it directly to the plate Label one side of the panel 1 N PUTS. and label the other side OUTPUTS.

Now. determine which items of test equipment you have to go to the patch panel, keeping in mind the upper frequency limit of 500 kHz . Such equipment might include: VOM's; VTVM's, TVM's, or DMM's; audio signal generators; low-frequency oscilloscopes; sweep generators; intermodulation and total-harmonic distortion meters; power meters; low-voltage power supplies; etc. Account for every input and output (if any) for each instrument. (Don't forget the $Z$-axis input for the oscilloscope.)

Once you know how many input and

output tie points you need, drill holes for mounting standard push-in solderless terminal pins in the panel. Use a $0.136^{\prime \prime}$ $(3.454-\mathrm{mm})$ drill for the holes. Push the pins into the holes until they are solidly seated against the panel. The insulating plastic around the pins will swell to form a tight mechanical fit. Mount some BNC and phono-jack connectors along the bottom of the panel, with the "hot" lead of each connector going to a separate press-in terminal. Then use a goodquality dry-transter lettering kit to label all input and output points on the panel.

The test instruments are connected to the solderless pins from the back of the patch panel via high-quality slender coaxial cable that is properly terminated at the instrument ends. The shields of the cable go to a common ground bus, while the hot conductors go to the appropriate press-in pins. Plan to have all multimeter test-lead points "floating." You can use the BNC and phono-jack connectors for the cables going to and coming from the equipment being serviced and for test equipment not otherwise terminated on the patch panel.

Using the Patch Panel. Because all the front panel terminations are solderless, you will need a supply of short lengths of No. 22 or No. 24 solid insulated hook-up wire for making the various interconnections between solderless pins and the socket. Strip about $1 / 4$ " to $3 / /^{\prime \prime}$ ( 6.35 to 9.53 mm ) of insulation from each end of the wires.

Mount the patch panel on your workbench in a location where it will be conveniently accessible under all working conditions. Place the device or equipment to be tested on the bench and connect its inputs and outputs to the BNC and/or phono-jack connectors, or simply plug them into the holes in the large socket. Then, using lengths of prepared hookup wire, it becomes very simple to interconnect the test instruments as needed. Because each row of connectors on the socket has five parallel-connected tie points, you can couple to the equipment being tested up to four instruments to the inputs and four more to the outputs without having to jumper to another set of terminals.
The solderless socket is designed to accommodate the leads of low-wattage resistors, most capacitors, transistors, diodes, and the pins of IC's. The solderless socket and connector pins (from E\&L. Continental Specialties, or AP Products), and the other connectors, are available at most electronic parts stores or in hobby electronics catalogs.

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## Solid State

## SOLID (STATE) SECURITY

CHANCES are we'll never know who invented the first security alarm system. We know, of course, that trained animals have been used as living intruder alarms, and early cave dwellers doubtlessly sprinkled dry twigs or other objects at the openings of their dwellings to alert the occupants to possible entry by a potential enemy. Time moves on, however, and life styles, situations and technologies change.

Our dwellings today, unlike the ancient caves, often have multiple entrances (front and rear doors, windows, and maybe a basement or garage door), all of which should be protected. There are other dangers as well. Our modern homes are literally crammed with inflammable goods. As a result, danger from fire in some areas may be much greater than that from burglars or other intruders. The fire danger is so great, in fact, that some localities have enacted laws requiring the installation of adequate fire or smoke alarms in all new buildings, including private homes.

Fortunately, the assembly and/or installation of burglar and fire alarm systems are well within the capabilities of most electronics hobbyists. Where there are no local laws requiring such equipment, a carefully chosen and properly installed system can bring peace of mind and a sense of security to the home owner and may even save a loved one's life. Here, a system may be assembled either from "scratch" or using a kit. Optionally, a commercially manufactured system may be installed. On the other hand, if local ordinances mandate the use of protective equipment, such as smoke alarms, it may be necessary to use only specially approved factory-built units in the installation.

The basic circuit for an inexpensive, but quite reliable, solidstate combination fire and burglar alarm system is given in Fig. 1. Easily assembled in two or three evenings using noncritical, readily available components, the system is designed to serve as a fire alarm at all times and as a combination fire and burglar alarm during the night. It is fail safe in that it provides protection even during power line failures, and will sound an alarm if there is an "open" anywhere in the alarm sensor line, as by an intruder cutting or breaking a wire. Once the alarm is activated, it will continue sounding until the battery ( $B 1$ ) is discharged, unless deliberately switched off or reset using a key or hidden switch.

Referring to the schematic diagram, the fuse, switch (S1), neon pilot light assembly transformer (T1), bridge rectifier ( $R E C T 1$ ), and current-limiting resistor ( $R 1$ ) form a simple lineoperated trickle charger for rechargeable battery (B1). The latter serves as the main power source for the system. The alarm system itself includes a key-operated spst power/reset switch (S2), a separate (optional) pilot lamp circuit (R2/ LED1), an audible alarm, such as a horn, buzzer or bell (LOAD), a silicon controlled rectifier (SCR1), a gate currentlimiting resistor (R3), a spst pushbutton Panic or TEST switch (S3), a spdt Night/Day switch (S4), a group of series-connected NC magnetic switches, and a group of series-connect-
ed NC thermostatic switches or fusible links. The magnetic switches are used to protect access openings to the guarded area. such as doors and windows or, in the cases of apartments and offices, even larger air conditioner or ventilator registers. The temperature sensitive devices are installed in heat "wells" (areas where heat is likely to accumulate, such as at the top of stair wells) and in fire-prone areas, such as kitchens and furnace rooms.

In operation, the SCR normally is in a nonconducting or high-impedance state, for its gate current source, R3, is effectively shorted to its cathode through the closed sensor circuit, comprising switch S3 and the NC magnetic and temperature sensitive switches. Switch S4 shorts out the magnetic switches during the day, permitting access to the protected area while maintaining normal operation of the fire alarm system. If an open occurs anywhere in the sensor line, as by depressing S3, cutting or breaking the interconnecting wire, or opening either the magnetic ( $S 4$ in the night position) or temperature sensitive switches, gate current will be supplied to the SCR through R3, causing this device to "fire." In the conducting state, it supplies current to the alarm device (horn, buzzer, bell, etc.) serving as its load. Thereafter, the SCR will continue to conduct, even if the sensor line continuity is restored, until B1 is discharged or until the system is reset by opening the key operated power/reset switch, S2.

Component values are not specified in the schematic diagram because they are not critical and depend on the builder's choice of major devices. As a general rule, however, the trickle charger circuit will be designed to match the characteristics of the power supply battery, B1, which may be a 3-to-12volt nickel-cadmium or a conventional lead-acid storage battery, depending on the power requirements of the alarm device serving as the SRC's load. Similarly, R2's value will depend on the supply voltage and the LED's maximum current rating. In most applications, the SCR will be a low-voltage, sensitive-gate type, with a current rating adequate to handle the load device used.

If the alarm device is an "interrupter"-type electromechani-


Fig. 1. Combination fire and burglaralarm circuit.

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cal unit, it may be necessary to add a moderately large bypass capacitor across the terminals to maintain an adequate current through the SCR. This will prevent its switching back to a nonconducting state when the alarm's internal contacts open. Gate resistor R3's value must be large enough to limit the SCR's gate current to the maximum value specified for the type of device used. Switch S3 is a NC momentary-contact pushbutton type and may be located either on the main control panel as a test switch or remotely, as by the householder's bed, as a panic switch, permitting the alarm to be activated manually for other emergencies. If desired, several such switches may be installed at various locations, provided they are all wired in series. The alarm device may be mounted within the main cabinet or installed in a remote location, as preferred. If a remote installation is used, the connections to the main control should be through armored cable or conduit to prevent an intruder from disabling the alarm by cutting wires. For maximum protection, the entire circuit, except for external sensors, panic switch(es), and remote alarm (if used), should be assembled in a sturdy, wall-mounted, keylocked metal cabinet, preferably in a semi-hidden location, such as a closet.
In those areas where the dangers of fire are more of a threat than burglars and housebreakers, smoke detector alarms have become increasingly popular. Generally, these are self-contained units intended for mounting on the ceilings of individual rooms, with from two to six or more units per household. The potential market for these instruments is so large that several major semiconductor manufacturers, including Motorola Semiconductor Products, Inc. (3501 Ed Bluestein Blvd., Austin, TX 78721) and the National Semiconductor Corporation (2900 Semiconductor Drive, Santa Clara, CA 95051), have introduced special-purpose IC's designed specifically for use in smoke detector alarms. Motorola offers two devices, types MC14461 and MC14462; both are assembled in standard 16-pin plastic DIP's and are fabricated using CMOS MSI technology. Both devices are designed for use with standard ionization chambers and for operation on either 9 - or $12.6-\mathrm{V}$ dc supplies. The MC14462 features an on-chip MOSFET preamp for the external ionization chamber while the MC14461 requires a separate preamp but, otherwise, the two devices are quite similar. National's entry, the LM1801, is designed for use with either ionization type (with external preamp) or photoelectric smoke detectors and, if desired, can be adapted for use as an intrusion alarm. The LM1801 is supplied in a 14-pin plastic DIP.

Featuring the MC14461, the circuit shown in Fig. 2A employs an MFE825 MOSFET as a preamp for the smoke detector ionization chamber. An MDS-DO5 npn transistor is used to drive the signal horn, for the IC output current should be limited to approximately 12 mA . Except for an optional IN4001 reverse battery protection diode, all other active devices are contained within the IC chip. The second circuit, Fig. 2B, is similar, but features the MC14462 and, therefore, does not require an external preamp for the ionization chamber. Both circuits are designed for operation on standard 9 -volt dc sources. And both have adjustable sensitivity (via 5 -megohm potentiometers), and both will emit short warning "beeps" when the battery supply nears the end of its useful life, indicating that replacement is necessary for continuing protection.

With neither layout nor lead dress overly critical, the Motorola circuits may be assembled using either pc or perf board construction techniques. The signal paths must be kept as short and direct as practicable, however, and special care

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must be exercised to minimize pin-to-pin and board leakage currents near the input terminal (pin 1). If a PC board is used, a guard ring should be etched around pin 1 and the ionization input terminal (pad), connected to pin 2. The customary precautions required when working with MOS devices should be observed during the installation and wiring of the IC's and MOSFET (if used). In the case of the MC14462, this device is protected by a shorting bar between pins 1 and 2 which should be broken only after the wiring is completed and checked. In addition, Motorola suggests that a $0.001-\mu \mathrm{F}$ ca-


In contrast, the photoelectric alarm circuit shown in Fig. 3B does not require a "low-battery warning" because it is designed for operation on a standard $120-\mathrm{V}$ ac power line. Here, smoke is detected as a decrease in the light transmission between the NSL5020 LED light source and the CL904 photoresistor. Alarm threshold sensitivity is controlled by 1 -megohm potentiometer R7. This circuit also features a high-power $120-\mathrm{V}$ ac horn, controlled by an external 2N5064 SCR which, in turn, is activated by the IC when it switches to an alarm mode. In addition to detecting smoke, the circuit will sound an alarm in the event of an LED failure. Finally, it can be adapted for use as an intrusion alarm by placing the LED light source and photoresistor on the opposite sides of the window, door,

Fig. 2. Ionization-chamber smoke detector circuits featuring Motorola devices: (A) with separate MOSFET preamp, and ( $B$ ) with on-chip preamp.
pacitor be connected between $V_{D D}$ and ground near the IC to bypass transients that may be generated in the power source connection leads by peak currents in the horn driver loop.

Although primarily designed for operation on 9- to 14-volt battery supplies, National's LM1801 smoke detector IC features an on-chip zener voltage regulator which, combined with its rugged construction, permits operation on ac power line sources. It includes the customary low-battery detector alarm and, in addition, offers an output stage capable of furnishing currents of up to several hundred mA. This eliminates the need for an external power amplifier to drive typical low-voltage $85-\mathrm{dB}$ horns. The versatile LM1801 may be used in either the ionization-chamber or photoelectric type of smoke alarm. Both types of circuits are illustrated in Fig. 3.

In Fig. 3A, the battery-operated design employs a standard ionization chamber in conjunction with an NF5301 JFET preamp. Alarm threshold sensitivity is adjustable by means of 5 -megohm potentiometer R4. Other features include provisions for a manual test (via an NO momentary-contact spst pushbutton switch) and for interconnecting two or more alarms so that all will sound if any one is activated. For the latter mode of operation, a single pair of wires is used to parallel all 10 IC pins and ground. The low-battery "beep" alarm will sound only on the individual units, however. The low-battery alarm level is set by the ratio of $R 1$ and $R 2$ so that the voltage at pin 12 is equal to the oscillator trip voltage when the battery voltage nears its low limit. With the resistor values specified in the diagram, the alarm will sound when the battery voltage drops to approximately 8.2 volts.
or other access opening requiring protection. Depending on the distance(s) involved, it may be necessary, in some cases, to add a lens system direct and focus the LED's radiation on the photo detector. Once installed and adjusted, the system will respond with an alarm when the light beam is broken by an intruder.

Reader's Circuit. Dale McClintock (c/o Heil Sound, Ltd., Marissa, IL 62257) was one of a number of readers responding to our discussion of solid-state motor controls in last June's column. Dale has been seeking-without much suc-cess-a solid-state design to replace the inefficient rheostats used for controlling miniature electric racing cars. The circuits he has tried have failed to provide the realistic action achieved with pot controls, yet he feels there must be "a better way."

The problem is not as simple as it may appear at first glance, for there are three important factors to consider: (1) maximum speed, (2) acceleration, and (3) braking. Unless the design chosen takes these three factors into account, the results are likely to be disappointing. First, consider the maximum speed possible with a given design. If a rheostat is used, it will provide full source voltage across the motor when turned to zero resistance. A series transistor used as a control element cannot apply full source voltage to its load,-even at saturation currents, due to the inherent voltage drop across the transistor itself. This may be small, perhaps only a fraction of a volt, but is enough to limit the maximum motor speed. Acceleration is another problem which, interestingly, can be


Fig. 3. Smoke detector circuits using National's LM1801: (A) ionization-chambertype, and (B) photoelectric type.
solved more easily with solid-state designs than with a conventional rheostat. The third and final problem, braking, is achieved with rheostat design by providing an electrical load (essentially, a short circuit) across the motor when source power is removed. Here, the dc motor acts as a loaded generator and provides the desired braking action. A similar technique can be used with solid-state circuits.

A circuit which should satisfy Dale's requirements (and those of other model racing car enthusiasts) is illustrated in Fig. 4. In the circuit, Q1 is a high-gain npn Darlington transistor and should have a maximum current capability of (at least) 10 to 15 amperes. Speed control $R 1$ will range in value from a few hundred to a few thousand ohms, depending on the transistor's gain. Series resistor R2 is chosen to limit Q1's maximum base current to the value recommended by the transistor manufacturer. Shunt capacitor $C 1$ is a relatively large electrolytic, perhaps as high as 500 to $2000 \mu \mathrm{~F}$, but its actual value will depend on R2's value; that is, the larger R2, the smaller the capacitor's value. Control switch S1A/S1B is a ganged dual spst switch wired so that one section closes when the second opens, and vice-versa. Finally, the power supply, B1, is chosen to provide a higher voltage than normally is specified for the motor used and thus compensate for the voltage drop across $Q 1$ at saturation. Generally, adding a single cell to a battery supply will be adequate (i.e., using a 14 -volt source instead of a 12.6 -volt source) for most applications.

In operation, closing S1A opens S1B and the motor current, hence speed, will depend on R1's adjustment. If R1 is turned up (toward the positive battery terminal), C1 will act as a mo-


Fig. 4. Reader's de motor control circuit with accelerator and brakingaction.
mentary short to Q1's base, providing a momentary "boost" in current. This, in a fashion, is analogous to the action of the accelerator pump in an automobile's carburetor. When S1A is opened, S1B closes, shorting the motor terminals and providing the desired braking action.

Device/Product News. You can add life to your pilot lights by using a flashing LED introduced recently by Litronix, Inc. (19000 Homestead Road, VALLCO Park, Cupertino, CA 95014). Identified as type FLR-4403, the new device comprises a gallium-arsenide-phosphide LED and integral IC chip in a single $T 1-3 / 4$ package. The IC flashes the LED on and off at approximately three times per second. Directly compatible with standard TTL and CMOS circuits, the FRL-4403 lists for less than a dollar each in unit quantities.

RCA's Solid State Division (Box 3200, Somerville, NJ 08876) has announced a new family of high-voltage npn silicon power transistors. Designated the "SwitchMax" series, the initial offering includes eight devices, types 2N6671 through 2N6678. Of these, types 2N6671-3 are rated for a saturation current of 5 A, types 2N6674-5 for 10 A , and types 2N6676-8 for 15 A . The devices have $\mathrm{V}_{\text {CEV }}$ ratings of 450 to 650 volts, and are particularly suited to such applications as off-line power supplies, inverter/converter circuits, and pulse-width-modulated regulators. The new transistors are supplied in standard JEDEC TO-204MA (TO-3) metal packages.

Motorola Semiconductor Products, Inc. (P.O. Box 20912, Phoenix, AZ 85036) is offering a new automotive tempera-ture-range, single-supply, dual op amp. Featuring a low current drain over a wide voltage range, the LM2904, basically similar to the LM158 series, is ideal for automotive and other battery operated systems where available voltages from 3.0 to 26 and temperatures from $-40^{\circ} \mathrm{C}$ to $+85^{\circ} \mathrm{C}$ are encountered. In many such systems, the most solid ground reference is also the negative battery terminal, making the LM2904's common-mode input range especially useful in simplifying external biasing. Depending on suffix designation, the LM2904 is available in a metal TO-100 can (H), 8-pin ceramic DIP (J), or 8-pin plastic DIP (N).


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Hep98№ Experim

By Forrest M. Mims

## ANALOG TO DIGITAL CONVERTERS, PART 1

上N JJJY and August we examined some of the basic characteristics of digital-to-analog (D/A) converters. Now we're going to devote equal time to ana-log-to-digital (A/D) converters.

Both D/A and A/D converters play key roles in such applications as digital multimeters, solid-state data loggers, speech synthesizers, digital communications devices, motor speed controllers and many others. In all these applications the converter interfaces the analog world of continuously variable information and signals such as temperature, voltage, velocity, force and light intensity with the two-state binary operation of digital circuits.

We've already seen how a simple D/A converter can convert a four-bit binary code into a voltage to vary the brightness of a lamp or the speed of a motor, generate waveforms, etc. An A/D converter performs the mirror image task of transforming a variable signal like the voltage from a pressure transducer into the binary format that a digital circuit can process. Probably the best-known application for the A/D converter is the digital multimeter, but such converters can be found in other applications working with a variety of digital circuits.

The digital circuit associated with the A/D converter can be as simple as a


Fig. I. Block diagram of parallel or flash A/D converter.

RAM and a counter that together store a series of analog measurements for later retrieval (a data logger). Alternatively, it might be a sophisticated flat-screen, sol-id-state oscilloscope that uses an array of hundreds of LED's in place of a bulky cathode ray tube. It could just as well be a microcomputer programmed to monitor and make decisions about various analog signals, trends or events.


Fig. 2. Schematic diagram showing how a voltage divider works.

Types of A/D Converters. Converting an analog signal into digital form is not as easy as converting a set of binary digits into an analog voltage. Nevertheless, several ingenious methods of achieving A/D conversion have been


Fig. 3. LED thermometer-style hargraph readout.

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Fig. 4. A NAND gate decoder converts 4-element bargraph output into 1 -of-4 moving dot readout.
developed. One of the simplest of these employs a D/A converter and a counter. The counter is initially cleared so that all its outputs are at logic zero. A clock increments the counter, and each successive count is converted into an analog voltage by the D/A converter and applied to an op amp comparator along with the incoming analog signal. When the two analog signals are equal, the comparator changes states and inhibits
the clock. The binary word stored in the counter is the digital equivalent of the analog input signal.

Although this method of conversion is simple, it's very slow. The time for a conversion can range from no clock period ( 0 volts in) to $2^{\mathrm{N}}$ clock periods where N is the counter's capacity in bits. Thus, an 8 -bit counter would require between 0 and 256 clock periods for a single data conversion.


Fig. 5. An A/D converter with binary output is made by adding a 2-bit encoder as shown here.

A method called successive approximation can reduce the conversion time to only $N$ clock periods. Briefly, this method employs a D/A converter connected to a "successive approximation" register that stores a binary number equivalent to half the full-scale output of the converter. Both the output from the converter and the incoming analog signal are fed into a comparator. It the D/A converter's output is less than the input signal, the most significant bit (MSB) in the data register remains high. The nextmost significant bit goes high when the next clock pulse arrives. The updated output from the D/A converter is then compared with the input signal. If it is greater than the input, the second-most significant bit goes low and the thirdmost significant bit goes high.

The conversion process continues bit by bit until the least significant bit (LSB) is reached. The data register then contains the binary word that corresponds to the analog input.

Another popular method of A/D conversion is called dual-slope conversion. Like the two previous methods, dualslope conversion requires a clock and various control circuits. In other words. it's both complicated and slow.

The fastest A/D converter is also the simplest. It's called the parallel or flash converter, and is made from a voltage divider connected to a series of comparators and an encoder. Figure 1 shows how the components in a flash converter are organized. As you can see. the flash converter doesn't require a clock. Data conversion takes place as fast as the comparators can change state and the encoder encode.

Commercial flash converters are very expensive because converting an ana$\log$ signal into an $N$-bit word requires $2^{N}$ comparators. This means that an 8 -bit output word requires 256 comparators!

Fortunately for us experimenters, lowresolution (anything less than 4 bits) A/D flash converters are easy to design and build. Therefore, the remainder of this installment of "Experimenter's Corner" will be devoted to the step-by-step design and assembly of the various sections of a flash converter. As you'll soon realize, there are many applications for both the completed converter and the various stages that make it up.

The Voltage Divider. The first stage of a flash A/D converter is a standard voltage divider. In case you're relatively new to electronics, voltage dividers are more common than you might think. An

# fact: a stylus tip does not a cartridge make. so why all the fuss? 

The stylus tip is only part of the complex stylus and cartridge structure, and performs a single function - it positions the entire stylus assembly so that all groove undulations are traced without damaging the record. The production of a top-quality tip calls for exquisite micro-craftsmanship, precision polishing, unwavering uniformity, and exact orientation. (However, important as it is, an exotic diamond stylus tip configuration simply isn't a cure-all for what might ail an otherwise deficient cartridge, regardless of high-flying claims you may have heard or read.)
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Fig. 6. Simplification of $A / D$ converter hy elimination of one NAND gate in Fig. 5
ordinary potentiometer is actually a variable voltage divider. If the end terminals of a linear potentiometer are connected across a 10 -volt supply, 5 volts will appear between the wiper and ground when the wiper has been rotated to its mid-point.

You can begin assembly of the flash A/D converter and see how a voltage divider works by building the circuit in Fig. 2 on a solderless breadboard. The accuracy of the divider is determined by the tolerances of the resistors. Five or 10 -percent resistors will work, but 1 -percent resistors are much better. If you can't find 1 -percent components, use a multimeter to select five resistors having values as close to 1000 ohms as possible. After you connect power to the divider, use a multimeter to measure the voltages between ground and the junctions of the resistors. The voltage across each resistor will be 20 percent of the input voltage.

Comparators and a Bargraph Readout. A comparator is an op amp designed to provide very high gain. The result is a stage whose output rapidly changes state when the voltage at one input exceeds the second input.

Figure 3 shows how to connect the four comparators in an L.M339 quad comparator to a slightly modified version of the voltage divider of Fig. 2. The modification consists of substituting a $100,000-\mathrm{ohm}$ or higher potentiometer for the uppermost fixed resistor to permit
the range of voltages available from the points in the divider to be adjusted. The output of each comparator is connected to an LED, and the result is a bargraph or thermometer-style readout.

Since the inputs of each comparator are connected to both the incoming analog voltage and the resistor junctions in the divider, the comparators switch on one after another in succession, from the lowest to the highest, as the incoming voltage is increased. The circuit can be easily adjusted to light up successive LED's in increments of as little as one millivolt per LED if the potentiometer has a resistance of several megohms. If you calibrate the circuit with a known input voltage you can use it for a voltmeter.

The circuit can also be used as both a resistance indicator and timer. In the resistance mode, the potentiometer can be adjusted to indicate up to 10 megohms per LED. To use the circuit as a timer, connect a capacitor directly across the input leads. Depending on the value of the capacitor, the LED's will turn on in succession at intervals ranging from less than a second to a few minutes.

You can even use the circuit as a light meter by connecting a cadmium-sulfide photocell across the inputs. Because the readout is luminescent you can use the meter in very dim light-but you'll have to optically isolate the photocell from the display to prevent false readings.

Moving Dot Readout. A bargraph
readout is preferred for some applications, but for others only a single LED need glow at any one instant. I've not discovered a preferred name for this kind of readout, but moving dot display seems as good as any.

Figure 4 shows how to make a NAND gate decoder to convert the 4-element bargraph output into a 1-of-4 moving dot readout. Study the decoder to see how it works. In particular, notice how the outputs of the top three gates are coupled down to the inputs of the lower gates.

The circuit shown in Fig. 4 can be used in most if not all applications of the bargraph readout. It's even possible to keep the bargraph readout by adding a four-pole switch to connect either the bargraph or the moving dot display to the circuit.

## Completing the A/D Converter.

 The transformation of the moving dot readout into an A/D converter with a binary output is completed by adding a 2 bit encoder comprising two previously unused 7400 NAND gates in the moving dot display's decoder (Fig. 5). Notice the two inverters at the output of the encoder. These inverters could be eliminated by using AND gates for the encoder, but the 7404 hex inverter is more readily available than the 7408 quad AND gate. Besides, the two NAND gates were already available.If you've built the circuits described so far, you're probably wondering if it's worth four chips, a handful of resistors and a bird's nest of wires to obtain a mere 2 bits of data conversion. First, it's important to note that only 2 bits are available because only four comparators are used. This gives a $1,2,3,4$ count in decimal or a $00,01,10,11$ count in binary. As was mentioned earlier, it takes $2^{N}$ comparators to give $N$ bits of data conversion.

Next month, we'll expand the basic A/D converter to provide a 4 -bit $B C D$ output. Meanwhile, let's conclude this column by simplifying the 2 -bit circuit as shown in Fig. 6.

As you can see, the simplified circuit eliminates the moving dot LED's. Since an LED is not needed for the 00 position, the bottom 7420 NAND gate in Fig. 5 can be eliminated. This means one 3input NAND gate in a 7410 can be substituted for the 7420 dual 4 -input NAND gate used originally

On page 98, is the first of what is planned as a regular monthly addition to this column-the "Project of the Month." Try your hand at it

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[^1]
## BACK-AND-FORTH SEQUENTIAL FLASHER

THIS IS the first in a planned series of monthly additions to the "Experimenter's Corner"-the "Project of the Month " Many difiereni projects of an expermental nature, using a variety of circuits and construction methods, will be described in future issues.
This first project was suggested by reader Al Rieke of Santa Isabel, Puerto Rico. Al writes that he's familiar with circuits that sequentially flash each LED in a row in one direction only. But he's not been able to find a back-and-forth sequential flasher in his ten-year collection of back issues of Popular Electronics
The circuit that should solve Al's problem is shown in Fig. A. A 555 timer connected as an astable multivibrator supplies clock pulses to a 74193 4-bit (0000-1111) up/down counter through a pair of gates in a 7400 . The output from the counter is fed into a 74154 decoder that lights one of 16 LED's.

The inputs of an RS flip-flop (or latch) made from the remaining two gates in the 7400 are connected to the $0(0000)$ and 15 (1111) outputs of the decoder. This provides electronic limits that switch the counter between its up and down modes as it

reaches its upper (1111) and lower (0000) limits. The actual switching is accomplished by steering the clock signal to either the up or down input through the first two gates according to the status of the latch's outputs.

Front and back views of a WireWrapped prototype version of the circuit are shown in the photos. The prototype was assembled on a $4-x-8.5-\mathrm{cm}$ rectangle of perforated board with copper solder pads and bus strips (Radio Shack 276-152 or similar cut to size).

Note how R1, R2 and C1 (a miniature tantalum capacitor) are inserted in the unused portion of the 555 's socket. Not having a 24-pin, Wire-Wrap socket handy, I
wrapped wires directly to the pins of the 74154 without any problems. The anodes of the LED's were soldered to a common bus strip. All other connections were made with wrapped wire

You can change the speed of the moving dot display by substituting a 1 -megohm potentiometer for R1. Mount the LED's in various configurations for special effects. When arranged vertically, the column of LED's becomes a "bouncing ball" display. When arranged horizontally, it can be called a "Ping-Pong" or "pendulum" display. For a more realistic pendulum effect, mount the LED's in an arc.

An interesting way to simulate the swing of a real pendulum is to replace $R 1$ with a high dark resistance cadmium sulfide photocell and place the cell near the center of the display. The room lights should be dimmed.

The resistance of the cell is decreased by the presence of light, and this increases the clock speed. Therefore the moving dot will speed up as it passes by the cell and slow down at either end of its "swing."

The photocell can also be used to simulate a bouncing ball. (Can you figure out how to do it?) Both applications provide interesting experiments in mechanical simulation and optoelectronic feedback, so try them after you assemble the circuit.


Photos of the front and back of the prototype project show how Wire-Wrapped connections were used. It was assembled on perforated board with copper solder pads and bus strips.

Note: The Project of the Month is planned as a regular feature of the Experimenter's Corner. This "Back-andFourth Sequential Flasher" circuit is the first.

Fig. A. Schematic of the flasher circuit. A 555 used as a multivibrator supplies clock pulses to a counter.


# Hobby 



By John McVeigh

## LIGHT DIMMER RFI

Q. I purchased a light dimmer and mounted it in a light switch box in the wall. The dimmer creates a buzz and static in any $A M$ radio in the house that is turned on at the same time as the dimmer. Varying the brightness control has no effect on the interference. Using a transistor radio as a signal sniffer, I found that the noise is loudest near the switch box, and is also loud when Ifollow the wiring in the wall up to the bulb. The dimmer doesn't cause any interference to my FM radio. What can I do to remedy this situation?-Duane Anderson, Leeds, ND.
A. I have discussed the problem of light dimmer RFI in previous columns, but recently a batch of letters on this subject has been received. So, it seems appropriate to deal with it again. The information that follows and the schematics are abstracted from the RCA Transistor, Thyristor, and Diode Manual.

The fast switching action of triacs connected to resistive loads causes the current through them to rise to a certain level in a very brief time interval. Triacs typically transit from the high to the low impedance state within one or two microseconds. This rapid switching generates a current step function (an almost instantaneous jump from zero) which is largely composed of high-frequency harmonics. The amplitude of these harmonics varies inversely with frequency.

In phase-control applications such as light dimming, this current step is produced each half cycle of the line voltage. Because the triac switches on and off many times each second, a noise pulse is generated which can affect amplitudesensitive devices such as AM radios. The amplitude of the vhf harmonics is so small that they generally do not interfere with television reception or with FM radios, which have the additional advantage of having a limiter stage. Limiting gives the FM receiver a high degree of


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PANASONIC MODEL RF-2800 5-BAND RECEIVER
Low-cost, multi-band portable has digital LED frequency readout on shortwave.


THE SOLID-STATE portable Model RF-2800 receiver from Panasonic provides continuous coverage of the $3.2-\mathrm{to}-30-\mathrm{MHz}$ shortwave bands and also covers the standard AM and FM broadcast bands. SW coverage is in five selectable bands.
The RF-2800's LED numeric frequency display, for the SW bands only, provides accurate tuning to any given frequency in the receiver's range and affords exact resettability to any SW station. This eliminates the hit-or-miss tuning usual with nondigital dials.

The receiver also offers a choice of two i-f bandwidth positions on the AM bands only; treble and bass controls; calibration setup; variable bfo with product detector for CW and SSB; two-speed tuning; afc on/off on FM; r-f and audio gain controls; built-in ferrite-core for the AM broadcast band and telescoping whip for the other bands; provision for an external antenna; built-in speaker with jacks for external speaker (or earphone), multiplex-FM reception, and recording outputs; operation from 117 volts ac or six "D" cells (supplied); panel light switch; signal strength and batterycondition meter; and carrying handle.
The receiver measures nominally $143 / 4$ " $\mathrm{W} \times 10^{\prime \prime} \mathrm{H} \times 41 / 2^{\prime \prime} \mathrm{D}(37.5 \times 25.4 \times$ 11.3 cm ) and weighs $8.6 \mathrm{lb}(3.9 \mathrm{~kg})$ with batteries installed. Price is $\$ 250$.

General Description. Double conversion to 2 MHz and 455 kHz is used for the AM SW bands. Single conversion
to 455 kHz is employed for the standard AM broadcast band and to 10.7 MHz on the FM broadcast band. AM selectivity is obtained with multituned i-f circuits and a ceramic filter that is switched in and out according to the desired selectivity. Ceramic filters are switched in for FM.
Separate FET-type r-f input amplifiers are provided for the AM and FM bands to ensure good signal-handling capabilities. An IC-type balanced mixer for the signal is used on the AM bands to minimize spurious responses. Incorporated here is the local heterodyning oscillator that is tuned simultaneously with the $r-f$ input circuits. The r-f output circuit (mixer input) is not similarly gang-tuned, which results in some degradation in image rejection. A transistor oscillator and mixer are used for FM, with the circuits simultaneously tuned.

The remainder of the lineup is conventional, with AM detector, audio amplifiers (without noise limiter), agc, bfo (with product detector), FM detector (with limiters), de-emphasis amplifiers, afc circuit, etc. When the bfo is switched on, the product detector is automatically engaged on CW and SSB.

The digitally generated numeric display is obtained from a divide-by- 16 counter with a $5-\mathrm{MHz}$ time base.

The receiver is housed in an all-black case, including the control panel, which has high-contrast white lettering. The frequency display is behind a two-part window. A drum dial with scales calibrated for the FM and AM broadcast bands
as well as scales for the three SW sections are at the left behind the window. (Calibrations for the SW sections are only approximate and located just at strategic points.) To the right of the drum dial is a five-decade LED display.

The exact frequency for only the SW bands appears in the LED display. The frequency is displayed to the nearest 1000 Hz . A switch permits the display to be turned off to conserve battery power once the desired frequency is tuned in. This switch also has a spring-return position to permit momentary frequency checks after the display has been switched off.

Slow-speed tuning is recommended on the SW bands. This is accomplished by pulling out on the large spinner-type tuning knob. Another large control knob is used on the vOLUME control, presumably to readily distinguish it from the other less frequently used controls.
The meter operates in the reverse direction from that usually encountered. Pointer deflection is minimum at the right index of the meter scale and maximum at the left index. Calibrations are in linear units from 0 through 10. The telescoping whip antenna can be oriented vertically or horizontally.
When the receiver is initially set to one of the SW bands, the frequency display must be calibrated against a signal of known frequency, such as WWV or CHU . This is done by adjusting the sw CAL control while tuning the signal until the display coincides with the known frequency. Best accuracy is obtained by simultaneously observing the meter for maximum signal strength while tuning, using the narrow-bandwidth mode. If the meter's pointer swings fully upscale, the $r-f$ gain can be reduced to yield a more precise setting. Since the signal may register quite broadly, the display might vary by 2 or 3 kHz . However this is close enough for all practical tuning purposes.

CW and SSB signals are copied by switching on the bfo and varying it for the desired pitch or sideband. (The bFo PITCH control is labelled for the LSB and usb directions.) More precise frequency calibration is obtained with the bfo tuned for zero beat.

When the receiver is operated in the FM mode, the BANDWIDTH switch is used only to switch in and out automatic frequency control (AFC on the switch). The bandwidth in the FM mode does not change.

Laboratory Measurements. Sensitivity for $10 \mathrm{~dB}(\mathrm{~S}+\mathrm{N}) / \mathrm{N}(30 \%$ modulation at 1000 Hz and in the wideband

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mode) on the low SW band (SW1) was 2 $\mu \mathrm{V}$ at 3.2 MHz and $1.3 \mu \mathrm{~V}$ at 8 MHz . On SW2, it was $2 \mu \mathrm{~V}$ at 8 MHz and $1 \mu \mathrm{~V}$ at 16 MHz , while on SW3, it was $1.4 \mu \mathrm{~V}$ at 16 MHz and $2 \mu \mathrm{~V}$ at 30 MHz . CW and SSB sensitivity were about 6 dB better in all cases.

Image rejection at 6,12 , and 24 MHz was 25,20 , and 20 dB , respectively. Variations in sensitivity and image rejection occur at other frequencies, due to changes in gain and circuit tuning.

FM sensitivity measured $1.5 \mu \mathrm{~V}$ for 15 dB of noise quieting, and image rejec-
tion (from the high-side signal) was 40 dB , measured at 108 MHz .

The overall AM response, including that resulting from the i-f selectivity, was 120 to 1800 Hz at the 6-dB down points in the wideband mode and 110 to 1500 Hz in the narrow-band mode. These tests were made with the bass control set to maximum and the treble control set to minimum.

The maximum sine-wave audio output measured about 1.5 watts at less than $10 \%$ THD with a $1000-\mathrm{Hz}$ test signal into 8 ohms. Because the performance of



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the agc system varied according to frequency, we did not perform our usual test. However, our listening test indicated that the performance was relatively flat over a wide range.

User Comment. We found the stability and calibration to conform with the published specifications ( $\pm 1 \mathrm{kHz}$ for each 30-minute period after warmup) The stability was good for holding SSB signals without frequent retuning.

The product detector did not function as a true product detector on SSB; it allowed AM to be reproduced as well as SSB. This resulted in some SSB audio distortion, particularly at the lower audio frequencies. Even so, we were able to satisfactorily "read" SSB signals by properly setting the bfo and using the narrow bandwidth mode.
During tuning on the FM band, the afc snapped in quite positively as the signal was approached. Due to the excellent stability of this receiver, we generally found it unnecessary to engage the afc to hold the signal on frequency. (The r-f gain control does not function on FM.)
As can be noted from our lab measurements, the AM audio response extends slightly into the low frequencies, resulting in a tendency toward bassy sounding reception at times. Nevertheless. SW reception was somewhat more intelligible than we have usually experienced. Standard AM broadcast quality was also good. Switching in the narrow bandwidth selectivity made no practical improvement in minimizing interference, its effectiveness being mostly in reducing heterodyning beat notes.

FM reception quality was excellent, given speaker and amplifier limitations.

The unusual features and performance capability of this 5 -band receiver make it stand out among other portables. Basic SW reception, even with the built-in whip antenna, was comparable to that obtained with several communications receivers that cost appreciably more. Of course, the Model RF-2800 does not include some sophisticated SW receiver features such as a noise limiter or blanker, variable avc, antenna trimmer, etc. But its portability and modest price preclude such provisions.

Accordingly, if one wants an all-band portable and has a serious interest in receiving international shortwave broadcasts, the Panasonic RF-2800 is certainly a most impressive value. The 5 digit LED frequency display, in particu* lar, takes the hassle out of tuning.
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By Glenn Hauser

## CHANGES WITH THE SUNSPOTS

$A^{\mathrm{s}}$S THE sunspot count rapidly climbs, the high-frequency bands become increasingly efficient for international shortwave broadcasting, while lower bands become less and less efficient. So stations are all moving from 6 up to 21 MHz , right? Wrong! Some are, but far from all. Thus we can observe which countries are on the ball, and which are stuck in a frequency rut.

Except during the increasingly frequent blackouts, you can tune across the $21-\mathrm{MHz}$ band any time during the North American morning and hear a multitude of signals, mostly from Europe. But with the exception of France on $21,645 \mathrm{kHz}$, not one of those transmissions is intended to be received in North America! Instead, transmissions are directed to Asia, the Middle East, or Africa. As a result, the band is getting more crowded and the jamming level is rising. This is a shame, but inevitable. Still, there is room for a few more stations to use the band, beaming toward North America. Why aren't they using it?

There is a hard-to-break tradition of not using the $21-\mathrm{MHz}$ band for Europe-to-North America-though the VOA has long used it over the reciprocal path. A rather small number of European countries trying to reach North America in our mornings feel safer using the crowded and propagationally inferior 15- and 17MHz bands.

It is a fact that channels on the 21MHz band not beamed to North America often provide better reception here than channels from the same station on lower bands, which are beamed here. Switzerland and the BBC are good examples.

One often-heard excuse for avoiding the $21-\mathrm{MHz}$ band is that there aren't enough receivers which can be tuned this high. If this were ever true, it is definitely less so now. And it's certainly difficult to believe that receivers with 21MHz bands are more widespread in Africa, the Middle East, and Asia (for which Europeans used 21 MHz even
during the solar cycle trough) than they are in North America.

Another factor that overseas stations tend to overlook is that during the summer, thunderstorms in North America keep a high noise level on all the bands below 15 MHz . So even if a lower band were propagationally ideal, there would still be a higher noise level to cope with than on a higher band.
Favoring the $21-\mathrm{MHz}$ band has other advantages: it is currently 300 kHz wide, while 17 MHz is only 200 kHz wide. Signals at 21 MHz penetrate steel-frame buildings significantly better than $15-$ and $17-\mathrm{MHz}$ signals. Both transmitting and receiving antennas are smaller, more efficient and less expensive at higher frequencies. There have been times when the only shortwave station I could receive well enough to listen to on an insensitive portable in my office was the BBC on $21,710 \mathrm{kHz}$, off the back of their beam in the opposite direction!
Maximum usable frequency (MUF) charts, as a rule, show higher frequencies over north-south paths than over east-west paths, partly because of the lack of auroral absorption. A $25-\mathrm{MHz}$ MUF is not unusual between the USA and Argentina, for instance. Yet, is any broadcasting done on the $21-\mathrm{MHz}$ band between these two areas, let alone on 25 MHz ? No, none at all! Moreover, it is a well-known fact that frequencies near the MUF are best from the standpoint of signal strength and minimum fading. Nevertheless, Argentina sticks to its perennial, but heavily interfered 11,710 kHz for its 2300 broadcast in English. However, they could use lower power, and get much better results at the same time on 21 MHz .
South American stations are really scarce on the $17-$ and $21-\mathrm{MHz}$ bands. (Colombia has registered $25,750 \mathrm{kHz}$, but never uses it.) There were none at all on 21 MHz , until HCJB activated 21,480 this summer (for Europe, not North America); and on 17 MHz , only

HCJB, the Voice of Chile, and one Brazilian, Radio Cultura, São Paulo. The latter does quite well with only one kilowatt when 17,815 is free of interference. Many more South American stations could use the $17-$ and $21-\mathrm{MHz}$ bands to great advantage.
A similar situation exists in our evenings. Countries such as Belgium, Austria and Germany stick to the noisy and in-terference-laden 6 - and $9-\mathrm{MHz}$ bands for North American broadcasts. Others, such as Italy, Hungary, Sweden, Finland, and Switzerland quickly realized the superior potential of the $15-\mathrm{MHz}$ band, which now is ideal, though just a year ago it was at the upper fringe of reception possibility.

Future Plans. Austrian Radio should be thinking about the present-using the $15-\mathrm{MHz}$ band to North America in our evenings and the $21-\mathrm{MHz}$ band in the mornings. Instead, they are planning to modify their antennas and build a coupling unit so that two 100 -kW transmitters can be combined on one frequency. The Voice of America is looking into building a new relay station in Botswana to improve its coverage in southern Africa.

Scheduling Problems. Our twiceyearly daylight time shift causes problems for $D X$ listeners. Since it is an artificial measure, not a single overseas station changes its broadcast scheduling to compensate. As a result, everything seems to be an hour later during half the year, by the local clock, while transmissions remain at the same time by GMT.

Just when trans-Atlantic conditions improved to allow reliable Europe-toNorth America paths in our afternoons, Radio Nederland dropped its 2130 GMT broadcast to North America as of this summer, converting it into a daily Dutch service for Surinam. Of course, even in the EDT zone, 2130 GMT ( $5: 30$ p.m.) is a bit early for some people. However, now the first broadcast for us does not begin until 0230 GMT, or 10:30 p.m. EDT. This is too late for many listeners.
I sent Radio Nederland an urgent proposal that an additional English broadcast be scheduled at 2330 or 0030 GMT (7:30 or 8:30 p.m. EDT). If this were done via Bonaire, it would probably mean bumping a Spanish or Dutch broadcast. However, transmitters in Holland itself are normally silent after 2320 GMT so if they were left on the air an hour longer, we could easily have another English broadcast in the early eve-
ning, on the $15-$ or $11-\mathrm{MHz}$ bands. But the 2130 transmission was dropped because Radio Nederland's only Englishspeaking announcers on duty at that hour are Africans, whose accent is unsuitable for American ears.

Listening Tips. One DW program not to be missed by those thirsting for the light side of the news is Larry Wayne's "Germany This Week" each Saturday evening. Radio Australia has begun a similar show, "The Week Here and There," Saturdays at 10:40 p.m. (EDT).

Switzerland has been using 21,585 kHz for South America from 1530 to 2245 GMT, also providing excellent reception in eastern North America, including English at 1815-1845; and at 2205-2215. Esperanto on Mondays, Thursdays and Saturdays, with Romansh on Tuesdays and Fridays. Esperantists can hear another weekly tenminute program from Radio Portugal during the last portion of Sunday evening broadcasts

Uganda is the latest country to start a service to the USA. Idi Amin has had a 250-kW transmitter for several years, but only last May began to use it to improve his image over here. Tests were run on 15.325 kHz between 0300 and 0400: and 1800-1900 GMT

Another station which surprised us with an English mailbag program is Radio Republik Indonesia, Sorong, West Irian. Saturdays at 1230-1300 GMT on 3364 and 4875 kHz .

BBC has been testing from its newest shortwave relay site. Masirah Island, off the Arabian peninsula. Since more than one site is customarily used on a single frequency don't assume you have heard Masirah without further evidence. The summer schedule was: on 7250 kHz at 1545-2030 GMT; 11.780 at 0545-0815; 11,910 at 1330-1645; 11,955 at 0200-0430; and 15.310 at 0845-1515. Both English and South Asian Ianguages are used, effective August 1.

English Language Broadcasts. You were expecting, maybe, the English Language Broadcasts schedule, which normally appears in the September issue? We decided to publish them one month later than previously, in the October. December, April and June issues, so that the information contained can be more up-to-date. This DX Listening column will appear in most other issues, including some schedule changes.

Here are a few tentative changes planned for the broadcasting season,
beginning Sept. 3. Change Radio Canada International, at 1800-1830 GMT, \& 1900-1930 to Africa, to 17.75 MHz (previously 17.78). At 1900-1930 to Europe, add 11.855. At 2130-2200, on 15.15 and 9.745, instead of 15.105 and 9.53. At 0100-0130, on 9.755 instead of 9.535. And at 0200-0230 and 0300-0330, on 9.755 instead of 11.94

For Radio Norway, at 1600-1630 add 17.795. At 2200-2230, on 9.55 instead of 17.795. At 0000-0030, add 6.08. At 0200-0230, on 6.18 and 9.55 , instead of 9.61 and 11.735. At 0400-0430, on 6.18 instead of 11.86. At 0600-0630, on 9.645 instead of 11895 . (English Sundays and GMT Mondays only)

Change Radio RSA at 2100-2150 to 17.78 and 15.155 from 9.585 and 11.80 ; and at 2230-2320 to 15.155 and 11.80 from 5.98 and 9.65 .

Change Radıo Sweden at 0030-0100 to 9.59 from 11.905; and at 0230-0300 to 11.705 from 11.80 .

This year should see fewer shifts to lower frequencies for fall and winter than in previous years. Although there will be the same amount of darkness to traverse, the increasing sunspot count should keep higher bands open during the night



By Hal Chamberlin

## COMPUTER ARITHMETIC-MULTIPLY AND DIVIDE

NoN OUR July column, the simpler multiple precision arithmetic operations were described. This month, we will discuss multiple precision multiplication and division. These two operations, which are invariably absent even in single precision form on 8-bit processors, make the difference between simple number shuffling and really sophisticated computing.

Unlike addition, subtraction, and the other operations described earlier, multiplication and division are iterative in nature. Although both could be done by successive addition and subtraction respectively, a very slow routine would be the result. For example, 16 -bit by 16 -bit multiplication could require over 30,000 iterations with straight successive addition and take well over a second even on a fast microprocessor. Much faster methods using addition/subtraction along with shifting can cut the same operation down to 16 somewhat more complex iterations requiring about 850 microseconds total. However, even this is too slow for some applications, so hardware multiplication/division boards, or newer 16 -bit microprocessors with multiply and divide instructions built-in, become very attractive.

Another complication is that the result of, say, a 16-by-16-bit multiplication will very likely require more than 16 bits to represent. In fact, the product of two 16bit integers can require as many as 32 bits. Division conversely always forms a quotient that will fit in half as many bits as the dividend and the divisor is restricted to half the length of the dividend. Thus a double precision (16-bit) multiply
routine would take two 2-byte factors and produce a 4-byte product.

A division routine would accept a 4 byte dividend and 2-byte divisor and generate a 2-byte quotient and possibly a 2-byte remainder. Often 4-byte addition, subtraction, etc. is needed in a double precision package to facilitate handling 4-byte intermediate results without loosing accuracy.

Multiplication. The shift and add multiplication algorithm to be described is the fastest for software implementation on a microprocessor. For simplicity and generality, the routine is designed to multiply unsigned numbers. The more usual signed operands and result are handled by correcting the unsigned product.

The multiply routine uses two pseudo registers in memory. MPCD is two bytes long and holds the multiplicand. PROD must be 4 bytes long as discussed earlier. Before multiplication, the least significant two bytes of PROD hold the multiplier and the most significant two bytes are normally zero. If desired, a 2-byte number can be placed there and it will be automatically added to the product with no extra execution time required. After multiplication, PROD contains the 4 -byte product; MPCD is unchanged.

The actual multiplication proceeds much like a decimal multiplication on paper. Each digit of the multiplier multiplies the entire multiplicand creating a series of partial products which are staggered left and added up to give the full product. For binary numbers however, each partial product is either zero for a zero mul-


Fig. 2. Multiply flowehart.
tiplier bit or equal to the multiplicand for a one multiplier bit. Also, it is more efficient to add the partial products into a running total as they are formed. Bit-bybit examination of the multiplier and staggered positioning of the partial products as they are added are both handled by quadruple shifting PROD alone.

A register diagram and a flowchart of the multiply routine are shown in Figs. 1 and 2 . Sixteen full iterations are required to form the product, while a seventeenth iteration performs a final shift to position it properly. Each iteration starts with a right shift of all 4 bytes of PROD. This action simultaneously shifts the current sum of partial products right and puts the next multiplier bit to be examined into the carry flag where it is easily tested. After testing for completion, the carry


Fig. 1. Multiply subroutine pseudo registers.


Fig. 3. Divide subroutine pseudo registers.
flag (which holds the current multiplier bit) is tested. If it is a zero, the iteration is complete. If it is a one, then the multiplicand is double-precision added to the upper 2 bytes of PROD. Quad-precision addition of partial products is not needed which is one reason for the efficiency of this algorithm.

It is possible however for this addition to overflow. Fortunately, the overflow bit is retained in the carry flag and it will be shifted into the most significant bit of PROD during the next iteration. As the multiplication progresses, the multiplier is pushed off the right end of PROD while the product expands. There is never any interference between the two.

The correction needed for signed operands is actually quite simple. First, the numbers are multiplied together as-is with the above unsigned multiply subroutine. After multiplication, the sign bit of each factor is tested. If a factor is negative, the other factor is double-precision subtracted from the upper half of the product. The final result is a properly signed product. If signed fractional numbers were being multiplied, it is necessary to shift the product left one position after correction. The signed fractional result then is the leftmost two bytes of PROD.

Division. Division (Figs. 3 and 4) is the

## EXAMPLES OF MULTIPLY AND DIVIDE SUBROUTINES


exact reverse of multiplication. Again, an unsigned algorithm will be used with correction applied for signed operands. For clarity, a different set of pseudo registers will be used but in practice they would occupy the same memory locations as those for multiply. DVND is 4 bytes long and holds the quad precision dividend. DVSR is two bytes and holds the divisor. After division, the quotient is in the low two bytes of DVND and the remainder is in the high two bytes.

A division iteration starts by subtracting the divisor from the high two bytes of the dividend and saving the difference. An underflow, evidenced by the carry flag being off after the subtraction, prevents updating of the upper divisor and a zero quotient bit to be recorded. If there was no underflow, the subtraction result is copied into the upper divisor and a quotient bit of one is produced. Following this the entire dividend is shifted left and the quotient bit, which is contained in the carry flag, is shifted in on the right. Only zeroes are ever shifted out at the left. As the division progresses, the divi-


Fig. 4. Divide flowchart.
dend is progressively eaten away as it shifts left and the quotient grows as additional bits are shifted in on the right. When complete, the quotient fills the right half of DVND and the remainder occupies the left half. As before there is no interference between the two numbers sharing DVND.

The most straightforward way of dividing signed operands is to compute their absolute values and record their signs. After dividing what are now signed positive numbers, the proper sign of the result is determined by applying the rules of algebra. Actually this amounts to nothing more than exclusive-OR'ing the
sign bits of the original operands together to get the sign of the result. If this indicates that the quotient should be negative, then it is negated. When dividing signed fractions, it is necessary to shift the quotient right one position before doing the sign correction. Also, the fractional dividend is placed in the upper 2 bytes of the dividend and the lower 2 bytes are zeroed.

Unlike multiplication, it is possible for division to overflow. To avoid overflow, the upper two bytes of the dividend must be smaller than the divisor. This is easy to test for in the division routine itself and is often included.

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By Karl T. Thurber, Jr., W8FX

## THE ANTENNA: GETTING OUT THE SIGNAL

0BTAINING the best station equipment is pointless if the signal isn't radiated properly. Fortunately, getting the signal out of the rig and into the air is not difficult at all, unless one lives under particularly restrictive conditions such as in a trailer park or an apartment where outside antennas are frowned upon or flatly prohibited. Assuming that you are not limited in this way, you would do well to stick with either a basic half-wave dipole antenna designed for single-band operation on your favorite band, a "trap" dipole for mulit-band work, or a multiband vertical.

Simple Dipoles. The proper dimensions for a half-wave dipole can be easily calculated or found in the ARRL Radio Amateurs Handbook or the ARRL Antenna Book, so we won't repeat them here. What bears repeating is that the antenna should be mounted as high and in the clear as possible, free of bends, and fed with good quality 75 -ohm coax. At hf, RG-59/U is perfectly capable of handling more than 250 watts of power with very moderate line loss, even at 10 meters. Within the Novice subbands, a properly 'pruned' dipole (adjusted using an SWR bridge or directional wattmeter) should easily take power from the transmitter's pi output network without the aid of an antenna tuner.

Multi-band operation is possible by paralleling individual dipoles cut for the desired bands. The shorter dipoles can be suspended from the lowest-frequency (longest) one. You can use 4 -wire rotator cable, cutting the longest conductors for the 80 -meter band and cutting back the others to the proper length for resonant operation on the higher bands. All four wires are then joined on each side at the center point. The four dipoles will thus be fed with a single transmission line. This system generally works well, as the nonresonant dipoles are
"not there" electrically speaking. However, one should be prepared to have to carefully prune dipole lengths after the antenna has been installed to get a low SWR because there is some electrical interaction between the dipoles. An antenna coupler is recommended for use with this antenna for two reasons: the antenna easily radiates unwanted harmonics of the fundamental frequency (which can lead to FCC citations known as "Pink Slips") and it is sometimes dif-

> Hustler's Model $4-B T V$
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ficult to load up the transmitter on all bands. Commercially available trap dipoles generally work well unless they are physically very short for the lowest band in use (usually 80 meters). Unless operations are restricted to relatively narrow frequency ranges, trap dipoles require an antenna coupler for good transmitter loading.

Verticals. The mulit-band vertical working against a good ground/radial system is an excellent radiator, and is well suited for DX chasing. It is very practical when space is at a premium, especially when the length of a 40 - or 80-meter dipole would preclude its erection on a small city or suburban lot. All that's needed is vertical space and some room for radial wires, which can be fairly short if necessary. Hy-Gain, Mosley, and Gotham all make excellent verticals. They are generally mounted at ground level, using one or more long ground rods to get a low-resistance earth return in conjunction with four to a dozen or more buried radials. The radials may not be necessary in all cases. You may find the ground rod alone will provide good results, especially in areas
with high ground conductivity, although theory dictates the installation of as many radials as possible to prevent the waste of r-f energy through ground losses. As in the case of the dipole, the vertical should be mounted in as clear an area as possible, away from TV antennas, power and telephone lines, and other signal obstacles. It should also be fenced-in or otherwise blocked off to prevent children from coming into contact with the antenna and suffering r-f burns. The Hy-Gain 18AVT, fed with 50ohm coax, is a favorite among Novices and is well-known for excellent performance on 80 through 10 meters and its sturdy construction. The advanced Novice interested in chasing DX might consider Gotham's relatively inexpensive (\$60) three-band (10/15/20 meters) quad which should work very well on 15 and 10 meters and come in handy once the license is upgraded.

Those able to erect full-size, singleband dipoles and verticals should certainly do so. Although there are literally hundreds of various hf antenna designs described in the amateur literaturemore than enough to thoroughly confuse the beginner-the newcomer is best advised to "keep it simple." Zepps, random wires, rhombics and other exotica have their places, but lead to poor results when tried by the beginner, usually due to problems associated with matching and transmitter loading. The apartment dweller may have to experiment with loops, random wires and indoor dipoles, and should study the literature thoroughly before trying to pump power into a haywire antenna. He might even want to consider a window-mounted mobile antenna and loading coil arrangement if antenna space is a severe problem. I have found many interesting and novel antenna designs for "problem cases" in the paperback. Ham Antenna Construction Projects by J. A. Stanley, available from Howard W. Sams and Co. This little gem has some goodideas, particularly on "invisible" and restricted space antennas. The ARRL Antenna Book and the 73 Magazine series of antenna publications also provide some very good ideas for difficult antenna installations.

Matching and Coupling. After the station has been set up and the antenna erected, the beginner sometimes finds that he just can't make any contacts. Most often the problem lies in matching the pi-network output circuit of the transmitter or transceiver to the antenna. If


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impedances are mismatched, there will be an inefficient transfer of power from the transmitter to the antenna. Adjusting feed-line lengths can sometimes make loading easier, but contrary to a popular misconception, nothing can be done at the transmitter, including lengthening or shortening the feed line, to reduce a high SWR (standing wave ratio) on the transmission line. If a high SWR is indicated, one must go to the antenna to find the cause

When multi-band trap dipoles or verticals are used, the SWR can often be brought down to reasonable levels, say. less than 3:1, but no lower. This is especially true at the band edges, and results in an inability to load the transmitter to full power. This problem can usually be alleviated by using a coax-to-coax antenna coupler such as the R. L. Drake Models MN-4 and MN-2000 which are designed to accommodate moderate mismatches and allow the transmitter to see the ideal 50 ohms into which it can deliver its full rated power. The MN-4 is popular among Novices as it allows either straight-through or coupler operation at the flick of a switch, has a built-in SWR bridge and wattmeter, and permits selection of one of several antennas or a dummy load used in tuning up the transmitter. Price class is about $\$ 120$ for the MN-4. Although that might seem expensive, an antenna tuner provides operating flexibility and can help prolong the lives of final amplifier tubes, too!


The wide-range Johnson Matchbox is found on used equipment market.

A fancier antenna coupler or "transmatch" is required when nonresonant antennas such as "random wires". or Zepp antennas with balanced feeders such as 300 -ohm TV twinlead, or 600 ohm open-wire line are used. In these situations wide-range tuners must be used. These are more expensive, but have more flexibility, usually being able


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to match practically any type of loadbalanced line, coax, or random wires and the like. Murch Electronics, Dentron, and Nye Viking all make very competitive multi-purpose tuners, some of which can handle well over 2 kW and feature built-in SWR bridges or, better


Heathkit's inexpensive Canterna allows tumeup off the air
yet, directional wattmeters. Some even have built-in dummy loads. For the adventurous Novice, Apollo Products of Vaughnsville, OH make a wide-range tuner kit, the Model 2500X-2 "Trans Systems Tuner," which has met with good acceptance. A number of tuner designs suitable for home brewing can be found in ham literature. A standard and basic design is Lew McCoy's "Ultimate Transmatch" described in the ARRL Radio Amateur's Handbook.

A directional wattmeter of SWR bridge is a must when using an antenna coupler to insure that it is properly adjusted. In using a coupler, one should keep in mind that its basic purpose is to facilitate the transter of power from the transmitter or transceiver to the feedline and antenna, and should not be expected to compensate for a poor antenna. Some wide-range antenna tuner manufacturers boast that their products will enable you to "load a bedspring." However, that ability does not guarantee good signal reports!

Another item that belongs in every ham shack is a good dummy load. The load makes it possible for you to tune the transmitter for a 50 -ohm load without putting a signal on the air and possibly causing interference to other hams. After the transmitter has been tuned for maximum output power, the transmatch can be adjusted for a perfect match between the rig and feedline. All transmatch adjustments should be made with the transmitter's r-f level control backed down as far as possible. Only after these adjustments have been made should the transmitter's r -f output be brought to maximum again


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0.40 \& $\begin{array}{ll}74193 & \ldots 0.80 \\ 74194 & 0.80\end{array}$ \& 74LS76.
74.578. \& 0.37
0.36 \& 7415253
7415257 \& 0.80
0.70 \& 745138
745139 \& 077
1.50 \& 74690
74693 \& 0.92

0.92 \& 4015 \& 0.73 \& $$
\begin{array}{lll}
4511 & 0.03 \\
4512
\end{array}, \quad 0.64
$$ \& S1000.00 and Up . . . . . . LESS 25\% <br>

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7414 $\cdots 0.0 .055$ \& 74121 \& 029
035 \& 74279

74283 $\ldots 0.49$ \& 74.595. \& ${ }^{0.85}$ \& ${ }^{744} 52990$ \& 0.60 \& 745175 \& | 1.45 |
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7454 \& 2.75
175 \& $74 C 162$
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1.08 \& 4024 \& 066

0.16 \& | 4539 |
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74154 \& 0.60
0.95 \& $\begin{array}{lll}74 L \text { S01 } & 0.27 \\ 74 L S 02 & 027\end{array}$ \& 7415139
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745312 \& | .2 .85 |
| :--- |
| .1 .05 | \& $74 C 901$

$74 C 902$ \& +
.048
048 \& 4043
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0.62 \& $$
\begin{aligned}
& 4710 \pm \ldots \ldots .60 \\
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$$ \& <br>

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4071
$$ \& 0.19

0.21 \& $$
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40174 & 1.08 \\
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\end{array}
$$ \& <br>

\hline 7460
7470 $\ldots 0.0 .15$ \& 74174
74175 \& 0.85
0.75 \& $\begin{array}{llll}74 \text { LS26 } & 0.31 \\ 74 . S 27 & 0.26\end{array}$ \& 7415170

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